Feature Selection & Predictive Modelling For NBA Salary Prediction

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Loading Required Packages into workbook instance

```
require(doParallel) # for multicore processing
require(tidyr)# for easy data handling and pipeline creation
require(dplyr)# for easy data handling and pipeline creation
require(caret)# for machine learning models
require(Boruta)# for variable selection
require(xgboost)# for xgboost and SGD algorithms
require(glmnet) # for the elastic net
```

Loading comprehensive stats from the rds file

```
player_stats<- readRDS(file="player_stats.rds") # 9628 rows of 76 variables! OK
```

getting summary of comprehensive stats

```
summary(player_stats)
```

Removing SlugTeamsBREF since slugTeamBREF already present.

```
player_stats<- player_stats %>% select(!c(slugTeamsBREF)) #76 variables
```

Removing further irrelevant columns

```
player_stats<- player_stats %>%
  select(!c(yearSeason:groupPosition, # do not need personal identifiers
  isHOFPlayer, # not required-- HOF attained only after retirement
  idPlayerNBA, # not required
  totSalary, salary_cap, # normalised salary already contains both their information
  )) # 67 columns left
```

getting revised summary of player_stats

```
summary(player_stats)
```

Removing slugPlayerBREF from feature set

```
player_stats<- player_stats %>%
  select(!c(slugPlayerBREF))
```

Creating the label set $y = normalised_salary$

```
y = player_stats$normalised_salary
```

Creating feature:- games not started as the difference between games and games started

Creating the dataframe of features, X

```
X = player_stats %>% select(!c(normalised_salary))
```

getting summary of X

```
summary(X)
```

Relocating the slugTeamBREF column to be after slugPosition

```
X<- X %>% relocate(slugTeamBREF, .after = slugPosition)
```

Variable Selection

Step 1:- removing redundancies

We will remove the per minute stats as advanced stats already has on floor percentages or specialised transformations of the same.

From the above and reading the spec text files, we note that we already have

- 1. eFG% cpctEfg> Effective Field Goal Percentage, a percentage statistic that adjusts for the fact
 that a 3-point field goal is worth one more point than a 2-point field goal. This is, in essence, a
 transformation of the per game percentages of field goals, 2 pt field goals, 3 pt field goals present in the
 dataset. So, we will delete pctFG:pctFG2, (and fgmPerGame:ftaPerGame, on which the percentages
 depend upon).
- 2. Free throw percentage need not be computed since Free throw percentage throughout season is given by Advanced stat pctFTRate. So, we will delete pctFT
- 3. Note that the Advanced stats has percentages for steals, blocks, turnovers, assists, rebounds (including Offensive Rebounds and Defensive Rebounds encompassed by Total Rebounds). So, we can delete orbPerGame:tovPerGame. We will retain Personal Fouls and Points as per game stats
- 4. We will focus on Total rebounds, which factor in offensive and defensive rebounds, so we can delete pctORB:pctDRB

- 5. Similar logic as in 4. for Box Plus Minus, and Win shares. So, we will delete ratioOWS:ratioDWS and ratioWSPer48:ratioDBPM
- 6. Remove all per minute stats as mentioned above. So, delete fgmPerMinute:ptsPerMinute.

Doing so,

Revisiting the summary

summary(X)

Saving X and y for future use

Creating 80-20 training and testing set from X

```
set.seed(42) # for reproducability
# getting training tuple indices
# and splitting based on quantiles of y
# similar to stratified splittin in which the 'distribution'
# of the target is maintained in both training and test sets
train_indices<- createDataPartition(y = y,</pre>
                                      p = 0.8,
                                      list = F)
# creating training and testing sets
X_train<- X[train_indices,]</pre>
y_train<- y[train_indices]</pre>
X_test<- X[-(train_indices),]</pre>
y_test<- y[-(train_indices)]</pre>
# performing standard scaling of train features,
# and 'transforming' on the test features
# need a temporary variables to be able to extract center
# and scale attributes from the training continuous variables
X_train_cont_Scaled<- scale(x=X_train[, -(1:2)],</pre>
                             center=T, scale=T)
X_train[, -(1:2)]<- X_train_cont_Scaled</pre>
```

Random Forest

The Boruta Algorithm for Variable Selection for Random Forest

The Boruta Algorithm uses ensemble methods with a variable_importance metric, and the principle of shadow features to select features.

Getting the feature importance plots

```
plot(Boruta_feat_selection,
    las=2,
    cex.axis=0.48,
    main = "Boruta Feature Importances for Random Forest")
```

```
plotImpHistory(Boruta_feat_selection)
```

we see that these plots both do not have any of our 23 variables as rejected, as shown by random forest feature importance.

fitting and tuning a Random Forest Regressor's number of random samples chosen as well as the number of trees using 10 fold CV, and the evaluation metric as RMSE

```
# instantiating the train control object
trControl <- trainControl (method = "cv",
                          number=5,
                          search = "grid",
                          verboseIter = T)
# instantiating the grid
tuneGrid<- expand.grid(mtry=seq(1:23),</pre>
                        splitrule=c("variance"),
                        min.node.size=c(5,6,7))
# setting the seed to 42 for reproducibility
set.seed(42)
# Running 5 fold CV grid Search of mtry values
# changed plans from repeated CV due to system inhibition
set.seed(42)
gridSearch_10FoldCV<- train(x = X_train,</pre>
                                 y = y_train,
                                 method = "ranger",
                                 metric = "RMSE",
```

```
trControl = trControl,
tuneGrid = tuneGrid)
```

Getting the optimised hyperparameters

```
gridSearch_10FoldCV$bestTune
```

We have 14 (independent) variables to possibly split at in each node, with the node size at 5.

Getting the plot of the CV RMSEs vs the no. of predictors at each note by minimal Node size

```
plot(gridSearch_10FoldCV, main = "Random Forest Regressor")
```

Getting the best fit model, already fit on the training set.

```
nba_rfr<- gridSearch_10FoldCV$finalModel</pre>
```

getting the OOB scores (i.e., the overall MSE of out of bag samples) of the model

Note that the OOB Score is pretty good, while the training RMSE is around 5.5% of the yearly salary cap.

Getting the predictions on the test set:-

Getting the RMSE on the test set as a metric of performance

Note that the test set error quite agrees with the (square root of the) out of bag error.

Saving the model training object (with the best fit model) and RMSE Score

```
# saving model object
saveRDS(object=nba_rfr, "nba_rfr.rds")
# saving RMSE Score
saveRDS(object=rfr_RMSE, "nba_RMSE.rds")
```

Now, noting that in most cases, optimised tree based algorithms fit the training set better, possibly even overfit, we wish to compare this with a linear model.

First, we will compare an xgBoost Tree based regressor and an xgBoost Linear weighted function regressor. We will tune hyperparameters as well

E(X)treme (G)radient Boosting ensemble methods

Boruta Algorithm for XGBoost methods

Before we do CV, we will run the Boruta algorithm again, this time using xgBoost as the model object to derive variable importances from.

Viewing the variable stats upon running

Note that there are confirmed, tentative and rejected. So, we can focus on the variables that are confirmed, and extract them as the training feature set for the xgBoost algorithms.

```
# getting subset of confirmed variables
vars_for_selection_conf<- vars_for_selection %>%
    filter(decision == "Confirmed") %>%
    select(decision)

# Getting the training Set for xgBoost
# note that the vector decision has rownames denoting each decision. So:
X_train_xgboost<- X_train %>%
    select(rownames(vars_for_selection_conf))
X_test_xgboost<- X_test %>%
    select(rownames(vars_for_selection_conf))
```

5 fold Cross Validation on the grid parameters to find the best hyperparameters for the xgBoost algorithms.

XGBoost Decision Tree Regressor

5 Fold CV Results of the XGBoost Decision Tree Regressor

XGBoost Linear Regularised Regressor

5 Fold CV Results of the XGBoost Linear Regularised Regressor

```
# getting the optimised parameters for the xgbTree
gridSearch_5FoldCV_Linear$bestTune

plot(gridSearch_5FoldCV_Linear, main="XGBoost - Linear")
```

```
# saving the best model in a variable, and saving variable in an RDS file
nba_xgbLinear<- gridSearch_5FoldCV_Linear$finalModel
saveRDS(object=nba_xgbLinear, file="nba_xgbLinear.rds")</pre>
```

Out of Sample Performances of XGBoost Regressors

We see that both xgBoost models (and the combination of hyperparameters chosen) perform poorer out of sample than the Random Forest Model.

Elastic Net

Note that the elastic Net is a linear combination of L1 and L2 norm regularisation, wherein we can handle overfitting (as well as underfitting by hyperparameter tuning of L2 Norm) and the selection of important features (by hyperparameter tuning of L1 Norm).

We will use the glmnet package to implement Elastic Net, and perform 5 fold CV on it as well to garner the best training performance. Read https://daviddalpiaz.github.io/r4sl/elastic-net.html for more reasoning, and noting that we only need optimise the mixing parameter, called alpha, and have the glmnet package compute the optimised lambda from its internal lambda sequence created.

```
# physically coercing to dummy matrix to ensure compilation with glmnet
x_train_mm<- data.frame(model.matrix(~.-1, data=X_train))</pre>
```

Running Grid Search CV for the Elastic Net

Results of Grid Search CV for the Elastic Net

```
gridSearch_5FoldCV_ElasticNet$bestTune

plot(gridSearch_5FoldCV_ElasticNet, cex=0.7)

# saving the best model in a variable, and saving variable in an RDS file
nba_ElasticNet<- gridSearch_5FoldCV_ElasticNet$finalModel
saveRDS(object=nba_ElasticNet, file="nba_ElasticNet.rds")</pre>
```

Out of Sample Performance for the Elastic Net

Now, we must add columns of zeroes to the test set to account for the nonexistence of these player (and their positions)

```
# setting as a dataframe for easy manipulation of columns
x_test_mm<- data.frame(x_test_mm)

# getting the number of
print(which(colnames(x_train_mm) == "slugPositionPG.SF")) #7
print(which(colnames(x_train_mm) == "slugPositionSF.C")) #10
print(which(colnames(x_train_mm) == "slugPositionSG.PF")) #14</pre>
```

We further note, that the elastic net has performed the worst out of all the models so far, probably hinting at scope for further hyperparameter tuning using an iterative interval based alpha (and lambda) determination., or that the normality assumption of residuals does not hold, and a pure linear model is not suited to address this prediction. we would rather choose the xgBoosted Lienar model.

Stochastic Gradient Boosted Decision Tree Regressor

Noting the realtively good performance of the xgBoost Tree model, we want to compare how it could perform with random subsampling – i.e., implementing stochastic gradient descent. http://uc-r.github.io/gbm_reg ression is the source of understanding stochastic regression. Read CFRM 421 lecuter notes to understand SGD as an optimiser better if required.

Running 5 fold CV for the SGB Tree

Results of 5 fold CV of SGB Tree

```
# printing CV train performance
plot(gridSearch_5FoldCV_SGDTree)

# getting the optimised parameters
gridSearch_5FoldCV_SGDTree$bestTune

# saving the best model in a variable, and saving variable in an RDS file
nba_SGDTree<- gridSearch_5FoldCV_SGDTree$finalModel
saveRDS(object=nba_SGDTree, file="nba_SGDTree.rds")</pre>
```

Out of Sample Performance of SGB Tree

We clearly see that the stochastic gradient descent algorithm with 90% resampling rate works better for the current parameter combination! The Computational Cost is also much lower, rationalising a case to prioritise it's further hyperparameter tuning.b

Visualising prediction 'deviance'

```
# xqbTree
scatter.smooth(x=nba_xgbTree_preds,
              y=y_test,
              lwd=2,
              xlab="Predicted salary as ratio of Yearly Salary Cap",
              ylab="True Salary as ratio of Yearly Salary Cap",
              main="Observed vs Predicted - XGBoost Tree")
abline(0, 1, col="red")
legend("topleft", legend = c("Lowess Line", "Ideal Line"),
       lty = c(1,1), col=c("black", "red"))
# xqbLinear
scatter.smooth(x=nba_xgbLinear_preds,
              y=y_test,
              lwd=2,
              xlab="Predicted salary as ratio of Yearly Salary Cap",
              ylab="True Salary as ratio of Yearly Salary Cap",
              main="Observed vs Predicted - XGBoost Linear")
abline(0, 1, col="red")
legend("topleft", legend = c("Lowess Line", "Ideal Line"),
      lty = c(1,1), col=c("black", "red"))
# Elastic Net
scatter.smooth(x=nba_ElasticNet_preds,
              y=y_test,
              lwd=2,
               xlab="Predicted salary as ratio of Yearly Salary Cap",
              ylab="True Salary as ratio of Yearly Salary Cap",
              main="Observed vs Predicted - Elastic Net")
abline(0, 1, col="red")
legend("topleft", legend = c("Lowess Line", "Ideal Line"),
      lty = c(1,1), col=c("black", "red"))
scatter.smooth(x=nba_SGDTree_preds,
              y=y_test,
              lwd=2,
              xlab="Predicted salary as ratio of Yearly Salary Cap",
              ylab="True Salary as ratio of Yearly Salary Cap",
              main="Observed vs Predicted - SGD Tree algorithm x Gradient Boosting")
abline(0, 1, col="red")
legend("topleft", legend = c("Lowess Line", "Ideal Line"),
      lty = c(1,1), col=c("black", "red"))
```