

# PRANAV NIGADE

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## PROFILE

MCA student specializing in Full Stack Development with a strong interest in Cloud Computing and DevOps automation. Passionate about building scalable web applications, improving deployment workflows, and exploring cloud native architectures.

## EDUCATION

<b>Master of Computer Application</b> , MIT World Peace University Pune, India	2024 – 2026 Expected 2026
<b>Bachelor of Computer Application</b> , MIT World Peace University Pune, India	2021 – 2024 CGPA: 8.93

## TECHNICAL SKILLS

<b>Programming Languages</b>	JavaScript, TypeScript, Python
<b>Frontend Technologies</b>	React, Next.js, HTML, CSS, Tailwind CSS
<b>Backend Technologies</b>	FastAPI, Node.js, Express, REST APIs, WebSockets
<b>Databases</b>	PostgreSQL, MongoDB, Supabase, pgvector
<b>Cloud &amp; DevOps</b>	Docker, GitHub Actions, CI/CD, Azure, AWS, Vercel, Git, Linux

## PROJECT EXPERIENCE

<b>Clearon – RAG Knowledge Management Platform (GitHub)</b> <i>Next.js, FastAPI, Azure OpenAI, PostgreSQL (pgvector), Docker</i>	2024 – 2026 <i>Full Stack Developer</i>
- Designed and developed a production-grade Retrieval-Augmented Generation platform enabling semantic search and intelligent document processing across PDF, CSV, and web data sources.	
- Integrated Azure OpenAI embeddings with PostgreSQL vector storage using pgvector to deliver scalable and high accuracy enterprise knowledge retrieval.	
- Optimized backend services and API workflows, improving application performance by <b>97%</b> , reducing memory usage by <b>75%</b> , and decreasing startup time by <b>85%</b> .	

<b>Drawzzl – Real Time Multiplayer Drawing Game (GitHub   Live)</b> <i>React, Next.js, Node.js, TypeScript, Socket.IO, MongoDB, Docker, Azure</i>	2024 <i>Lead Developer</i>
- Architected a scalable real time multiplayer platform supporting 8+ concurrent users with less than 100ms WebSocket latency and over 50 simultaneous game rooms using server authoritative state management.	
- Deployed containerized microservices on Azure Container Apps with auto scaling from 0 to 3 replicas, achieving <b>99.9% uptime</b> through CI/CD pipelines using GitHub Actions.	
- Built a responsive real time drawing canvas using Konva.js with MongoDB integration, JWT authentication, and seamless reconnection handling.	

## CERTIFICATIONS

<b>AWS Cloud Solutions Architect Specialization</b> (View Certificate)	Feb 2026
<b>AWS Cloud Technical Essentials</b> (View Certificate)	Jan 2026
<b>Back End Domination</b> (View Certificate)	Jun 2025

## ACHIEVEMENTS

- Secured **2nd Position** in the **E.D.G.E 2025 Mini Project Competition** (Web Development Track), MIT World Peace University.