

Simon Game

Simon Game is a fun and challenging memory game developed using JavaScript. The game tests the player's ability to remember and replicate an increasing sequence of colors. The interface features vibrant buttons representing different colors that light up in a specific pattern. Players must select the correct sequence of colors to progress to higher levels. With each correct attempt, the sequence becomes longer and more complex. An engaging sound effect plays each time a button is clicked, adding an interactive element to the gameplay. The game is built using HTML, CSS, and JavaScript, ensuring a smooth and dynamic experience. The logic for random sequence generation and user input validation is efficiently implemented in JavaScript. The design is minimalistic yet appealing, focusing on user engagement. Simon Game is a great way to improve memory and concentration while having fun.