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Experiment 5

AIM: To apply navigation, routing and gestures in Flutter App

Theory:

In Flutter, applying navigation, routing, and gestures are essential aspects of creating a smooth and intuitive user experience in your app. Let's break down each of these concepts: Navigation and Routing:

- Navigation in Flutter involves moving between different screens or "routes" within your app.
- Routing is the mechanism by which you define and manage these routes.
- Flutter provides a Navigator class to handle navigation and route management.
- You can use named routes to define the routes in your app, making it easier to navigate between them.
- Navigation and routing are crucial for maintaining a smooth user flow and organizing the content of your app effectively.

Gestures:

- Gestures refer to user interactions such as tapping, swiping, pinching, etc.
- Flutter offers a variety of gesture recognizers to detect and respond to these user actions.
- Common gesture recognizers include GestureDetector, InkWell, DragGestureRecognizer, ScaleGestureRecognizer, etc.
- Gestures play a significant role in making your app interactive and responsive to user input.
- By implementing appropriate gestures, you can enhance the usability and engagement of your app.

Combining Navigation and Gestures:

- Combining navigation and gestures allows you to create interactive user interfaces in your Flutter app.
- For example, you can navigate to a different screen when a specific gesture, such as tapping or swiping, is detected.
- By integrating navigation with gestures, you can create seamless user experiences that are both intuitive and engaging.
- It's essential to consider the context and purpose of each gesture to ensure it aligns with the overall navigation flow of your app.

```
Code:
Home admin:
import 'package:flutter/material.dart';
import 'package:food_panda/admin/add_food.dart';
import 'package:food_panda/widget/widget_support.dart';
// import 'package:sample_flutter/admin/add_food.dart';
// import 'package:sample_flutter/widget/widget_support.dart';
class HomeAdmin extends StatefulWidget {
 const HomeAdmin({super.key});
 @override
 State<HomeAdmin> createState() => _HomeAdminState();
}
class _HomeAdminState extends State<HomeAdmin> {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   body: Container(
     margin: EdgeInsets.only(top: 50.0, left: 20.0, right: 20.0),
     child: Column(
      children: [
       Center(
        child: Text(
         "Home Admin",
          style: AppWidget.HeadlineTextFieldStyle(),
        ),
       ),
       SizedBox(
        height: 50.0,
       GestureDetector(
        onTap: () {
         Navigator.push(context,
            MaterialPageRoute(builder: (context) => AddFood()));
        },
        child: Material(
          elevation: 10.0,
         borderRadius: BorderRadius.circular(10),
          child: Center(
           child: Container(
            padding: EdgeInsets.all(4),
            decoration: BoxDecoration(
             color: Colors.black,
             borderRadius: BorderRadius.circular(10),
            ),
            child: Row(
             children: [
              Padding(
                padding: EdgeInsets.all(6.0),
                child: Image.asset(
                 "images/food.jpg",
```



```
Add_food:
Code:
import 'dart:io';
import 'package:firebase_storage/firebase_storage.dart';
import 'package:flutter/material.dart';
import 'package:food_panda/service/database.dart';
import 'package:food_panda/widget/widget_support.dart';
import 'package:image_picker/image_picker.dart';
import 'package:random_string/random_string.dart';
// import 'package:sample_flutter/widget/widget_support.dart';
class AddFood extends StatefulWidget {
 const AddFood({super.key});
 @override
 State<AddFood> createState() => _AddFoodState();
}
class _AddFoodState extends State<AddFood> {
final List<String> fooditems = ['Ice-cream', 'Burger', 'Salad', 'Pizza'];
 String? value:
 TextEditingController namecontroller = new TextEditingController();
 TextEditingController pricecontroller = new TextEditingController();
 TextEditingController detailcontroller = new TextEditingController();
 final ImagePicker _picker = ImagePicker();
 File? selectedImage;
 Future getImage() async {
  var image = await _picker.pickImage(source: ImageSource.gallery);
  selectedImage = File(image!.path);
  setState(() {});
 uploadItem() async {
  if (selectedImage != null &&
     namecontroller.text != "" &&
     pricecontroller.text != "" &&
     detailcontroller.text != "") {
   String addId = randomAlphaNumeric(10);
   Reference firebaseStorageRef =
      FirebaseStorage.instance.ref().child("blogImages").child(addId);
   final UploadTask task = firebaseStorageRef.putFile(selectedImage!);
   var downloadUrl = await (await task).ref.getDownloadURL();
   Map<String, dynamic> addItem = {
    "Image": downloadUrl,
     "Name": namecontroller.text,
     "Price": pricecontroller.text,
     "Detail": detailcontroller.text
   };
   await DatabaseMethods().addFoodItem(addItem, value!).then((value) {
     ScaffoldMessenger.of(context).showSnackBar((SnackBar(
```

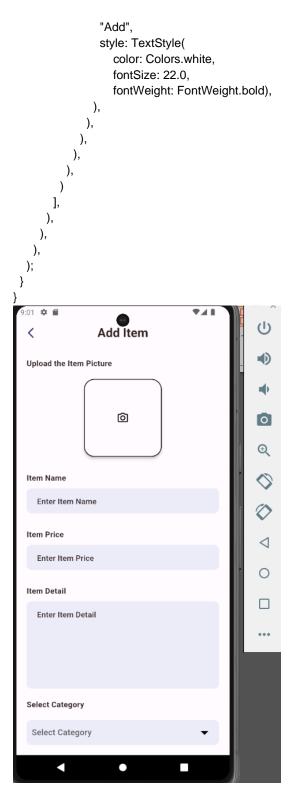
```
backgroundColor: Colors.redAccent,
      content: Text(
       "Food item added successfully",
       style: TextStyle(fontSize: 20.0),
      ))));
  });
 }
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   leading: GestureDetector(
      onTap: () {
       Navigator.pop(context);
      },
      child: Icon(
       Icons.arrow_back_ios_new_outlined,
       color: Color(0xFF373866),
      )),
   centerTitle: true,
   title: Text(
     "Add Item",
     style: AppWidget.HeadlineTextFieldStyle(),
   ),
  ),
  body: SingleChildScrollView(
   child: Container(
     margin:
       EdgeInsets.only(left: 20.0, right: 20.0, top: 20.0, bottom: 50.0),
     child: Column(
      crossAxisAlignment: CrossAxisAlignment.start,
      children: [
       Text(
         "Upload the Item Picture",
        style: AppWidget.semiBoldTextFieldStyle(),
       ),
       SizedBox(
        height: 20.0,
       ),
       selectedImage == null
          ? GestureDetector(
            onTap: () {
              getImage();
            },
            child: Center(
              child: Material(
               elevation: 4.0,
               borderRadius: BorderRadius.circular(20),
               child: Container(
                width: 150,
                height: 150,
                decoration: BoxDecoration(
```

```
border:
             Border.all(color: Colors.black, width: 1.5),
          borderRadius: BorderRadius.circular(20),
         ),
         child: Icon(
          Icons.camera_alt_outlined,
          color: Colors.black,
        ),
       ),
      ),
  : Center(
     child: Material(
      elevation: 4.0,
      borderRadius: BorderRadius.circular(20),
      child: Container(
       width: 150,
       height: 150,
       decoration: BoxDecoration(
         border: Border.all(color: Colors.black, width: 1.5),
         borderRadius: BorderRadius.circular(20),
       ),
       child: Image.file(
         selectedImage!,
        fit: BoxFit.cover,
       ),
      ),
     ),
   ),
SizedBox(
 height: 30.0,
Text(
 "Item Name",
 style: AppWidget.semiBoldTextFieldStyle(),
SizedBox(
 height: 10.0,
Container(
 padding: EdgeInsets.symmetric(horizontal: 20.0),
 width: MediaQuery.of(context).size.width,
 decoration: BoxDecoration(
   color: Color(0xFFececf8),
   borderRadius: BorderRadius.circular(10)),
 child: TextField(
  controller: namecontroller,
  decoration: InputDecoration(
     border: InputBorder.none,
     hintText: "Enter Item Name",
     hintStyle: AppWidget.LightTextFieldStyle()),
 ),
),
```

),

```
SizedBox(
 height: 30.0,
),
Text(
 "Item Price",
 style: AppWidget.semiBoldTextFieldStyle(),
),
SizedBox(
 height: 10.0,
),
Container(
 padding: EdgeInsets.symmetric(horizontal: 20.0),
 width: MediaQuery.of(context).size.width,
 decoration: BoxDecoration(
   color: Color(0xFFececf8),
   borderRadius: BorderRadius.circular(10)),
 child: TextField(
  controller: pricecontroller,
  decoration: InputDecoration(
     border: InputBorder.none,
     hintText: "Enter Item Price",
     hintStyle: AppWidget.LightTextFieldStyle()),
),
),
SizedBox(
 height: 30.0,
),
Text(
 "Item Detail",
 style: AppWidget.semiBoldTextFieldStyle(),
SizedBox(
 height: 10.0,
),
Container(
 padding: EdgeInsets.symmetric(horizontal: 20.0),
 width: MediaQuery.of(context).size.width,
 decoration: BoxDecoration(
   color: Color(0xFFececf8),
   borderRadius: BorderRadius.circular(10)),
 child: TextField(
  maxLines: 6,
  controller: detailcontroller,
  decoration: InputDecoration(
     border: InputBorder.none,
     hintText: "Enter Item Detail",
     hintStyle: AppWidget.LightTextFieldStyle()),
),
),
SizedBox(
 height: 20.0,
),
Text(
 "Select Category",
```

```
style: AppWidget.semiBoldTextFieldStyle(),
SizedBox(
 height: 20.0,
),
Container(
 padding: EdgeInsets.symmetric(horizontal: 10.0),
 width: MediaQuery.of(context).size.width,
 decoration: BoxDecoration(
   color: Color(0xFFececf8),
   borderRadius: BorderRadius.circular(10)),
 child: DropdownButtonHideUnderline(
   child: DropdownButton<String>(
  items: fooditems
     .map((item) => DropdownMenuItem<String>(
       value: item,
       child: Text(
        item,
        style:
           TextStyle(fontSize: 18.0, color: Colors.black),
       )))
     .toList(),
  onChanged: ((value) => setState(() {
      this.value = value;
     })),
  dropdownColor: Colors.white,
  hint: Text("Select Category"),
  iconSize: 36.
  icon: Icon(
   Icons.arrow_drop_down,
   color: Colors.black,
  ),
  value: value,
 )),
),
SizedBox(
 height: 30.0,
),
GestureDetector(
 onTap: () {
  uploadItem();
 },
 child: Center(
  child: Material(
   elevation: 5.0,
   borderRadius: BorderRadius.circular(10),
   child: Container(
     padding: EdgeInsets.symmetric(vertical: 5.0),
     width: 150,
     decoration: BoxDecoration(
       color: Colors.black,
       borderRadius: BorderRadius.circular(10)),
     child: Center(
      child: Text(
```



Conclusion: Thus I learnt to create and use common widgets