

# Network Simulator - Physical and Data link layer

#### Pranav Sambyal, Damandeep Singh, Abijit Singh

Department of Information Technology, Project Instructor: Prof Iqra Altaf Gillani 30th April

#### 1 Introduction

### • Objective:

Implementation of Physical layer functionalities.

- Deliverables: The simulator is capable of
- Creating end devices, hubs
- Creating connections between them to form a topology
- Sending and receiving data
- Implementation Data Link layer functionalities.

Deliverables: The simulator is capable of

- Creating layer 2 devices: bridge and switch
- Performing address learning in case of switch
- Implemented at least one access control protocol- Stop and Wait, Selective Repeat.

## **Languages And Libraries**

• Language: Python 3

• Libraries : Matplotlib, Time, Random, Networkx, Netaddr, Threading

### **Documentation**

All the Classes And Functions used have been written with proper documentation in the code files. Here is the brief overview of the functionalities.

Final Year Project Title First M. Last

• *Class: Devices* - It represents End Devices. They have various attributes like IP Address, MAC Address, Device Id etc.

- Class: Hubs It represents the Hubs in the Network. It has a function to broadcast message.
- *Class : Bridges* It represents the Bridges in the Network. They have functionality to learn MAC Address mapping to its 2 ports dynamically.
- *Class: Switch* It represents the Switches in the Network. They can map MAC Address of devices to the multiple ports they are connected to.
- *Class: Router* It represents Router in the Network. They have various attributes like IP Address, MAC Address, Device Id etc. They have several interface to which other devices can be connected. They have functions to configure IP address and MAC Address to each interface. The Routing tables can be constructed using RIP or OSPF Protocol. All of these are based on longest subnet mask matching.
- *Class: Process* It represents all the various processes like HTTP, SSH which can be used by the user to communicate with other hosts.
- Function: Send Message Request/ARP Request Each Class Has A Corresponding Method To Respond To Request Type It Receives
- Other Functions Used: MAC Generator, Visualize Network, Frame Message, Make Connections etc.

## 2 Prerequisite

Basic knowledge of Python language and Logic of Physical and Data Link Layer.

### References

- $\bullet \ \ Course \ https://piazza.com/nit_s rinagar/spring 2021/it 604 it 605p/resources Resources and https://www.yources.pring 2021/it 604 it 605p/resources Resources Resources$
- https://matplotlib.org/3.3.3/tutorials/index.htmlMatplotlib docs for plotting the topology.
- https://netaddr.readthedocs.io/Netaddr docs for IP addressing and other related functions.
- https://www.practicalnetworking.net/series/packet-traveling/packet-traveling/ for information regarding how packets travel through the network.