

## Lab - 4

```
import java.util.Scanner;
abstract class Shape {
    double a, b;
    Shape (double p, double q) {
        this.a = p;
        this.b = q;
    }
    abstract void printArea();
}
```

```
class Rectangle extends Shape {
    Rectangle (double p, double q) {
        super(p, q);
    }
    void printArea () {
        System.out.format("Area of rectangle is: %f\n", this.a * this.b);
    }
}
```

```
class Triangle extends Shape {
    Triangle (double p, double q) {
        super(p, q);
    }
    void printArea () {
        System.out.format("Area of Triangle is\n%f", (this.a * this.b) / 2);
    }
}
```

}

```
class Circle extends Shape {  
    Circle (double p, double a) {  
        super (p, a);  
    }  
}
```

```
void printArea () {  
    System.out.println ("Area of circle is %.f in",  
        3.14 * this.a * this.b);  
}  
}
```

```
class ShapeMain {  
    public static void main (String[] args) {  
        Scanner gd = new Scanner (System.in);  
        System.out.println ("Enter the dims of  
            rectangle (l, b) : ");  
        Rectangle r = new Rectangle (gd.nextDouble(),  
            gd.nextDouble());  
        System.out.println ("Enter the dims of  
            triangle (h, b) : ");  
        Triangle t = new Triangle (gd.nextDouble(),  
            gd.nextDouble());  
        System.out.println ("Enter the dims of  
            circle (r) : ");  
        double r = gd.nextDouble();  
        Circle c = new Circle (r, 2);  
    }  
}
```

```
    r.printArea();  
    t.printArea();  
    c.printArea();
```

```
}
```

```
}
```

```
pranavsasttry@Pranavs-iMac:~/Documents/00J-Lab/Lab 4$ runj ShapeMain
```

```
Enter the dimensions of the the rectangle(length breadth):
```

```
10 20
```

```
Enter the dimensions of the triangle(height base_length):
```

```
30 24
```

```
Enter the dimension of the circle(radius):
```

```
50
```

```
Area of Rectangle is: 200.000000
```

```
Area of Triangle is: 360.000000
```

```
Area of Circle is: 7850.000000
```

```
pranavsasttry@Pranavs-iMac:~/Documents/00J-Lab/Lab 4$
```