

Pranay Jain

pranayjain117@gmail.com

+1 778-681-2122

Experience

Software Developer Intern, Axiom Zen - Vancouver, Canada

May 2018 - Aug 2018

- Worked on frontend team of **CryptoKitties**. Improved user experience and on-boarding by implementing new browse and discovery pages. Measured an 8% increase in first Kitty sales within a month.
- Developed **KittyClicker**, a Chrome extension game in React. Independently developed and launched the product on the Chrome web-store. Collected and documented user feedback for future enhancements.
- Recruited to develop **Pixel Drop**, a new dApp game. Developed a full-stack prototype in 4 weeks for beta-testing. Developed the front-end in React & Redux, backend in Node, with a Mongo database.
- Revamped the talent & recruitment process of the company by implementing Lever on the public sites.

Frontend Developer (Contract), Rounders - Vancouver, Canada

Jan 2018 - May 2018

- Designed & developed front-end for **rounders.io**—a forum for discussing insights around cryptocurrencies in coin-specific chat rooms. Released a complete beta version. Developed in React and prototyped in Sketch.

UI/UX Designer & Developer Intern, Stanley Park Digital - Vancouver, Canada

Feb 2018 - Apr 2018

- Developed front-end of **Vitay**—a blockchain-based recruiting platform—in React, Redux and Bootstrap.
- Designed wireframes for reference forms and a dashboard UI for managing candidates for recruiters.
- Improved code quality by refactoring and introducing design patterns for writing reusable UI components.

Software Developer Co-op, Collabware - Vancouver, Canada

Jan 2017 - Sept 2017

- Developed frontend for **CollabSpace**—a cloud service for managing enterprise data—from scratch in React.
- Presented demos and prototypes in meetings to show progress and establish guidelines for improvements.
- Implemented improvements on **Collabware CLM** for a major update that received improved client feedback.
- Wrote unit tests and automated UI tests for CLM in C#.

Projects

Sift (UBC Launch Pad): Aggregator that uses NLP to process user reviews and display them as a user-readable report. Developed a sentiment analysis script in Python and worked on front-end in React.

Playsmid (Dubhacks): Interactive web game to teach basics of synthetic biology where players can combine different micro-organisms to see possible results of their genetic fusion without ever conducting elaborate experiments. Developed game engine in native Javascript and jQuery, backend in Node.js and Mongoose.

Football Transfer Tracker: Web application to track the transfer news and rumours about your favourite soccer team. Provides live updates through integration with the Twitter API. Front-end in React, backend in Node.

Sixth Sense (Hack IIIT): iOS App in Swift to aide the visually impaired by using proximity sensors and a camera input on a Raspberry Pi to detect nearby obstacles and identify objects.

Awards and Recognition

Faculty of Science International Student Scholarship	UBC	2016
Dean's Honour List	UBC	2015-2016
Outstanding International Scholar	UBC	2015

Education

The University of British Columbia, Vancouver

2015-2019

Combined Major in Computer Science and Mathematics

- Average: 82% • Relevant coursework: Software construction, Computer Systems and OS, Algorithm design, HCI

Github: <https://github.com/pranay-jain>