

PRANAY JOSHI

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EDUCATION

The University of Alabama

Tuscaloosa, Alabama

B.S. in Computer Science, Minor in Robotics

May 2027

- **GPA:** 3.96/4.00, 2x President's List, University Honors Scholar, Emerging Scholar
- **Achievements:** Google Summer of Code (GSOC), ACM ICPC finalist, UGAHacks winner, Google Code-in winner
- **Related Coursework:** Data Structures & Algorithms, Software Design and Engineering, Artificial Intelligence, Object-Oriented Programming, Probability & Statistics, Reinforcement Learning, Brain Computer Interface

EXPERIENCE

Shipt

Birmingham, Alabama

Backend Engineer Intern, Members Payment Team

June 2025 - August 2025 (Upcoming)

- Will develop and maintain backend services using Golang to support the Members Payment infrastructure.

Center for Advanced Public Safety

Tuscaloosa, Alabama

Backend Developer

August 2024 – Present

- Build an Automation Pipeline tool using Python for ArcGIS users to streamline the process of physically extracting and visualizing CAD objects as feature classes.
- Leverage Golang's concurrency with Next.js for development of web-based statistics platform for visualizing different relationships between E-crash data from all 67 counties of Alabama.
- Build framework using Docker and company's server to perform instant queries on department's SQL database, to build multiple features for over 170+ divisions.

Google Summer of Code (Postman)

Remote

Software Developer (Open Source)

May 2024 – August 2024

- Developed a CLI Source Generator for Corvus.JsonSchema, by integrating Corvus APIs to automatically generate and add Schema code to user's project for compilation.
- Leveraged Postman and JSON Schema for data modeling, to generate code adhering to standardized data structures.

Human Technology and Interaction Lab, The University of Alabama

Tuscaloosa, Alabama

Research Assistant

Jan 2024 – Present

- Develop a Human-Computer Interaction(HCI) platform powered with AI similar to Google Teachable Machine for EEG/EMG devices, which collects and trains on live data and detects movements and emotions in real time.
- Co-authored and published research paper on EEG and EMG device applications for engaging K-12 students with physiological computing and robotics to CHI 2025 Japan, the most prestigious research conference in the HCI field.
- Build latest Neuroscope, a brain-computer interface (BCI) and EEG-powered neurotechnology application using JavaScript, Python, Rete.js, and Electron to control robots with the MUSE device by processing brain waves.

PROJECTS

Dubverse

Delhi, India

Artificial Intelligence Developer

Oct 2021 – Oct 2022

- Led a team of six undergraduates to develop a Computer Vision product for a \$30M startup using Python, GCP, TensorFlow, and OpenCV, enhancing Google Lens' text masking and generating \$100/week in beta.

MindBeats

Athens, Georgia

Winner, UGAHacks

Feb 2025

- Won Streamlit Category at UGAHacks 2025, EEG-based music recommendation system that real-time brain signals.
- Developed interactive Streamlit dashboard visualizing EEG-based emotion detection using custom CNN model and real-time playlist recommendations using OpenAI APIs, Python, and TensorFlow.

Hoister

Tuscaloosa, Alabama

- Developed user-friendly web hosting platform for seamless deployment, of backend web services and front-end, full-stack applications using AWS (EC2, S3, and IAM) with React, Next.JS, Golang, TypeScript, Kafka, and Docker.

SKILLS

Programming: Golang, Python, Typescript/Javascript, C/C++, Java, C#/.NET, Node.js, Next.js, React, Vue, Angular

Developer Tools: Git, AWS, Docker, Kubernetes, Tableau, Microsoft Power BI, Google Cloud Platform, Azure, Bitbucket

Other Tools: Kafka, MySQL, PostgreSQL, GraphQL, GRPC, WebSockets, REST, MongoDB, WebRTC, HTML/CSS, Electron, Django