

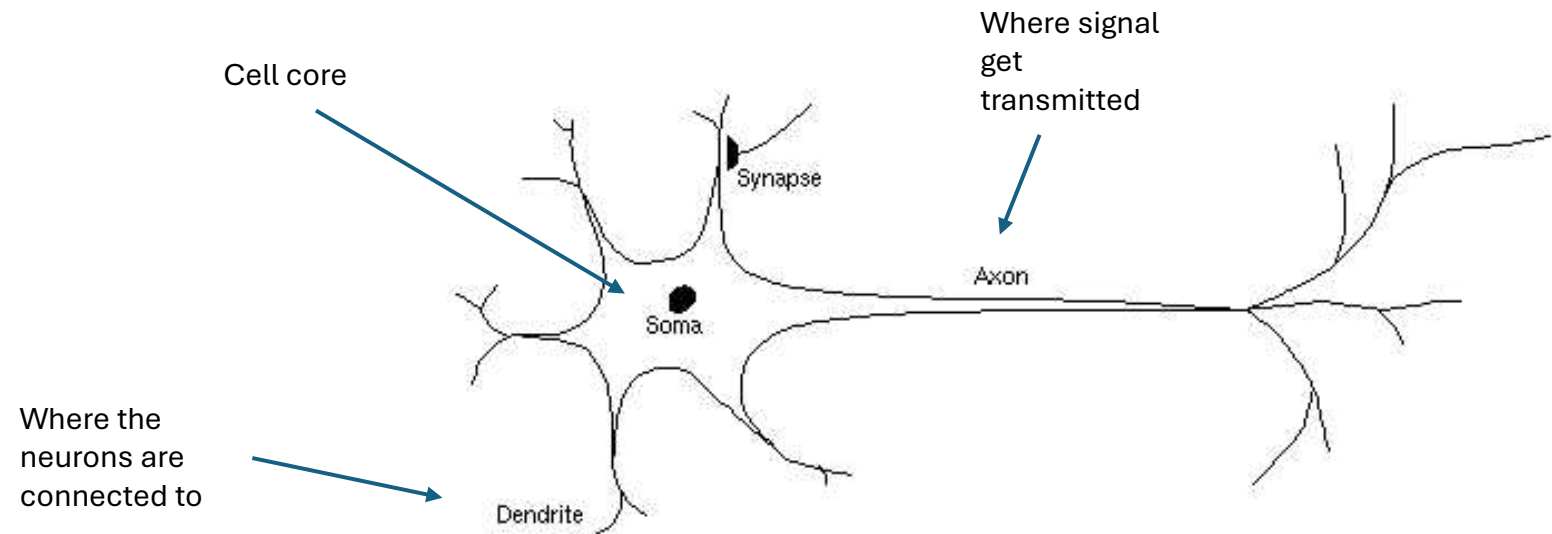
Machine Learning for Robotics: **Fully Connected Neural Networks**

Prof. Navid Dadkhah Tehrani

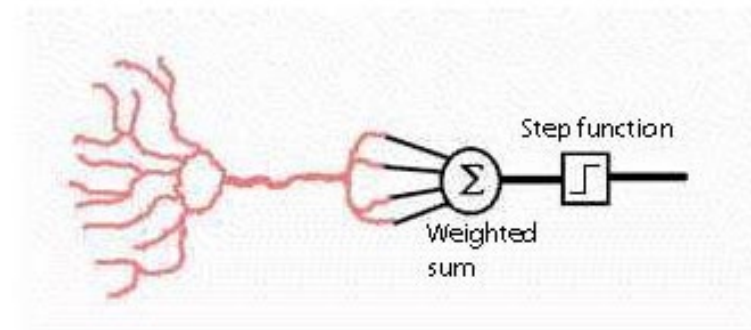


Perceptron:

Mathematical model of biological neuron. It can solve AND, OR, and NOT problem.

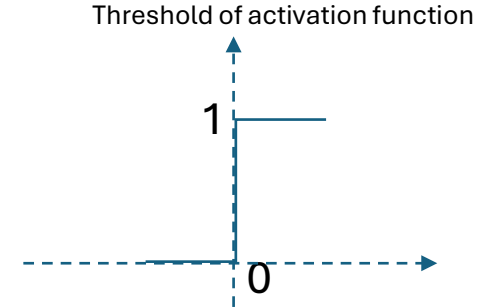
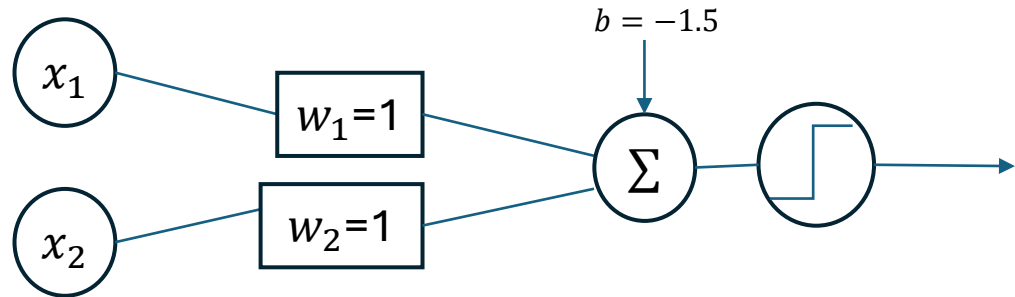


Mathematical model:

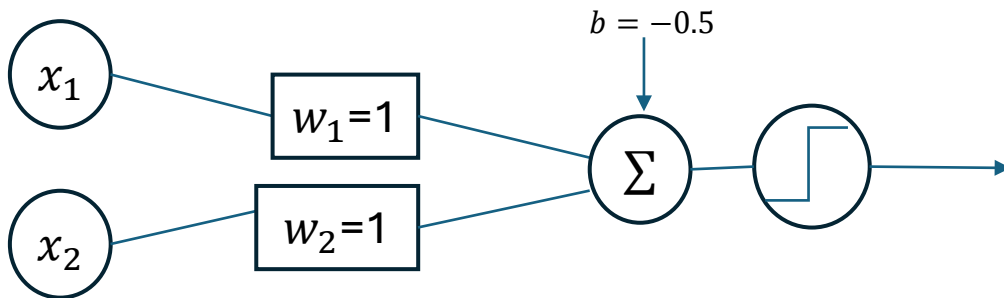


How to generate logical AND, OR for binary variables with perceptron:
(McCulloch and Pitts, 1943)

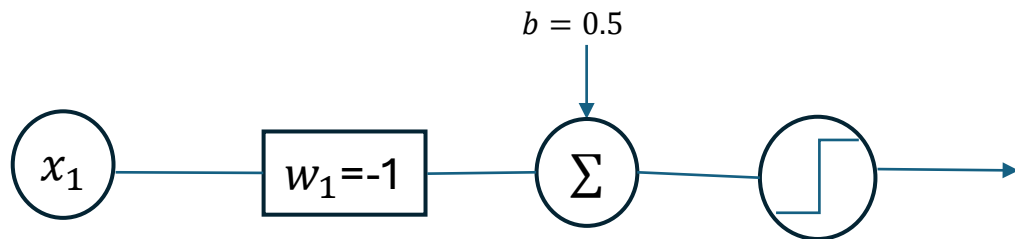
AND:



OR:



NOT:

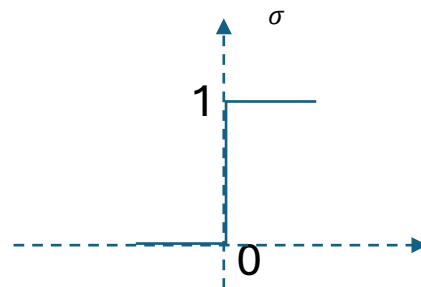


In general, the value of w_1 , w_2 , and b are learned from the data via training.

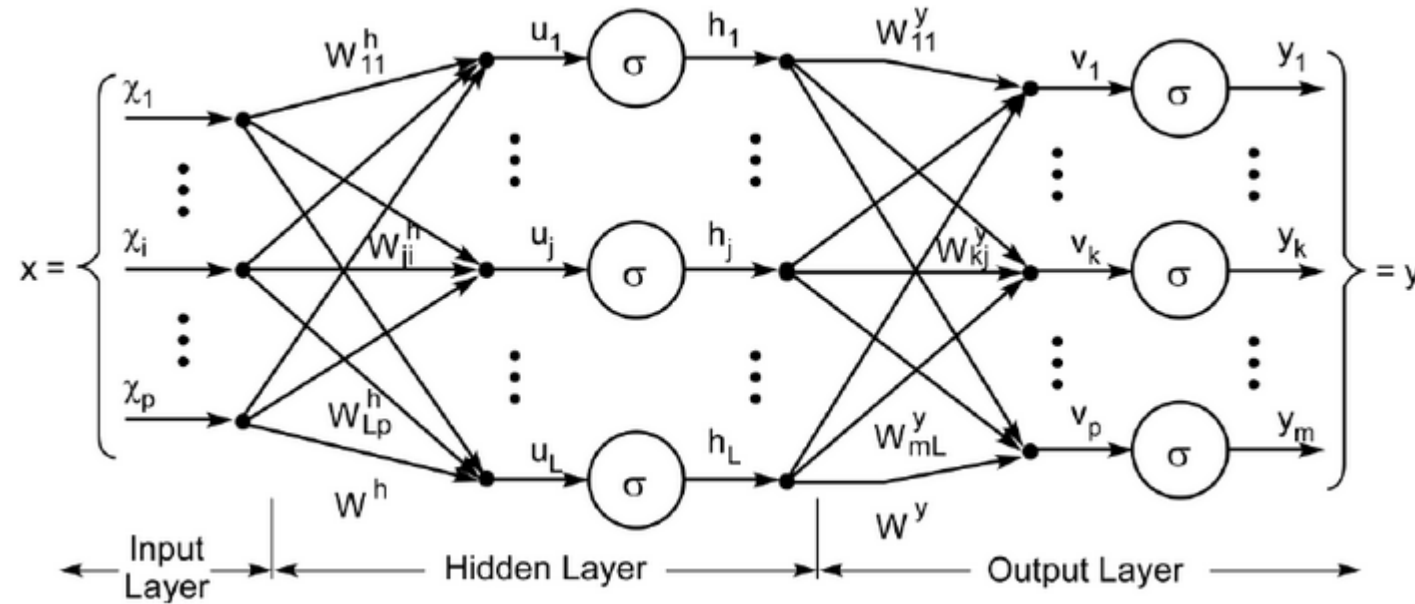
$$\begin{aligned}\hat{y} &= \sigma \left(\sum_{i=1}^m x_i w_i + b \right) \\ &= \sigma(x^T w + b)\end{aligned}$$

\hat{y} : predicted output

σ : activation function



We can now extend this concept to a fully connected layers (or Multi-layer perceptron -MLP), where we have more than one neuron and more than one layer.



$$h = \sigma(W^h x + b^h)$$

If we take batch on size n as input:

$$\begin{aligned} W &\in R^{L \times P} \\ x &\in R^{P \times 1} \\ h &\in R^{L \times 1} \\ b &\in R^{L \times 1} \end{aligned}$$



$$h = \sigma(W^h x + b^h)$$

$$\begin{aligned} W &\in R^{L \times P} \\ x &\in R^{P \times n} \\ h &\in R^{L \times n} \\ b &\in R^L \end{aligned}$$

In essence, this is a linear transformation of input and then passing it through a non-linear activation function.

The output can be calculated similarly:

$$y = \sigma(W^y h + b^y)$$

Q: can we just apply the non-activation function at the last layer?

A: in general we can have as many layers as we want. If we remove the non-linear activation function the resulting neural network is equivalent to having only one layer:

$$y = \sigma(W^y h + b^y) = \sigma(W^y (W^h x + b^h) + b^y) = \sigma(Wx + b)$$

The non-linear activation function is what enables the neural network to have many layers and learns richer information.

The only issue is that the notation $y = \sigma(Wx + b)$ is mathematically correct but can be confusing when dealing we NN with many layers; Because when we draw the NN, x enters from left but in the math enters from right.

That's why Pytorch always uses this notation:

$$h = \sigma(xW^h + b^h)$$

$$\begin{aligned} W &\in R^{P \times L} \\ x &\in R^{1 \times P} \\ h &\in R^{1 \times L} \\ b &\in R^{1 \times L} \end{aligned}$$

If we take batch of size n as input:

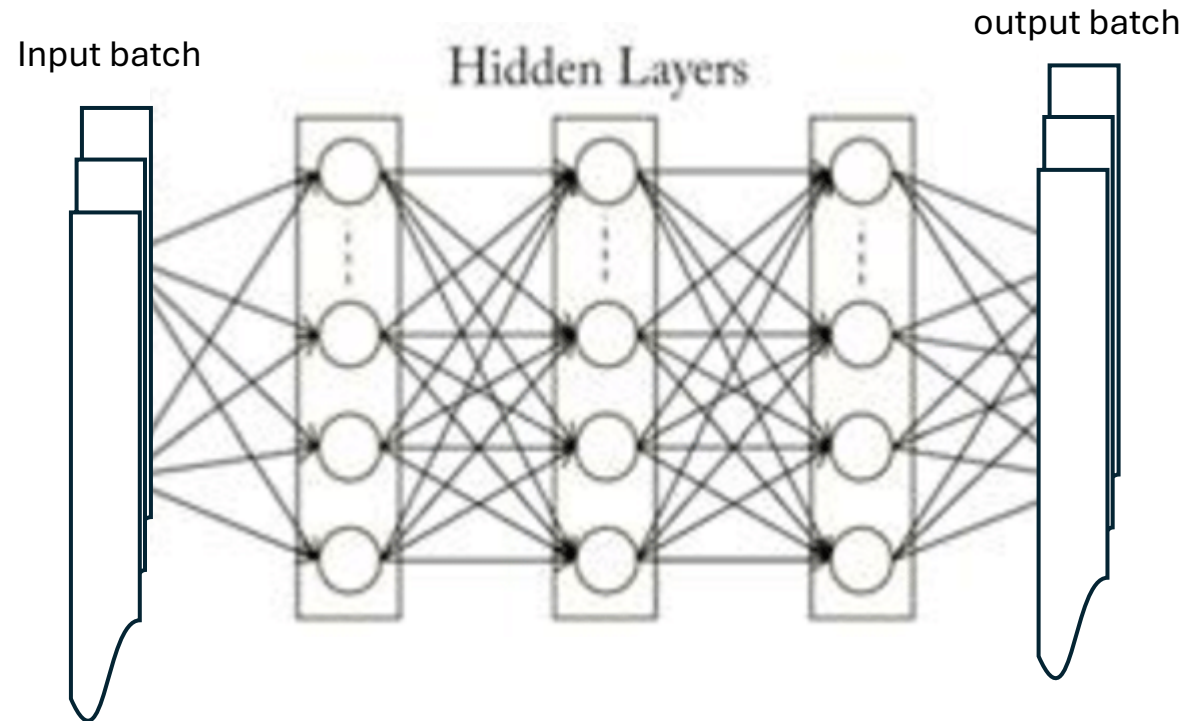


$$h = \sigma(xW^h + b^h)$$

$$\begin{aligned} W &\in R^{P \times L} \\ x &\in R^{n \times P} \\ h &\in R^{n \times L} \\ b &\in R^{1 \times L} \end{aligned}$$

In other words, in Pytorch the training examples are stacked in the rows on x.

Note that PyTorch can process a batch of inputs in parallel and we don't need to give inputs one by one. For example, if we give a neural network that classifies images, you don't have to pass 1 image at a time to get classification. You can pass many images and get classification for all of them.



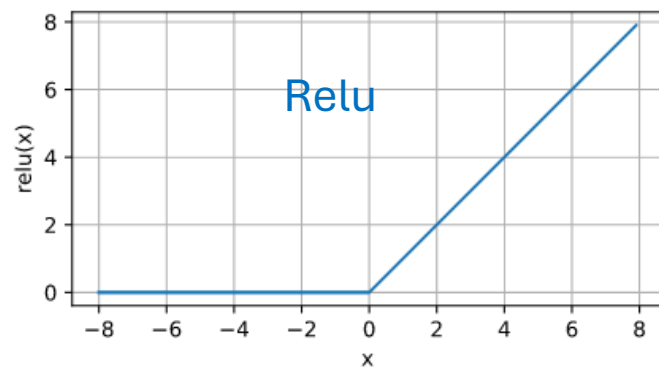
Q: how big the batch can be?

A: we are limited by the size of our GPU memory. But also larger batch is not necessarily better (will discuss in future).

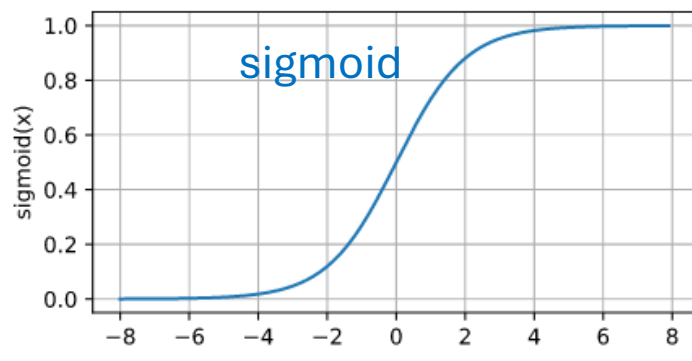
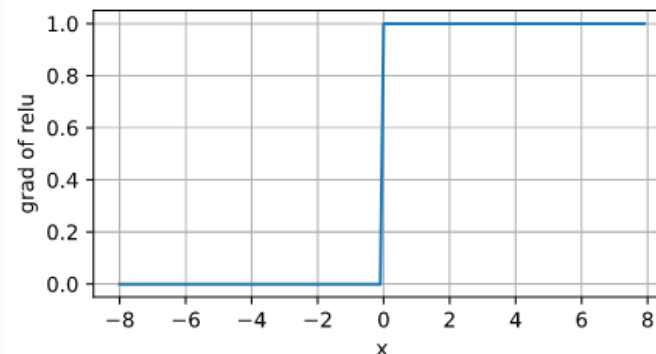
Different Activation Functions

Math equation

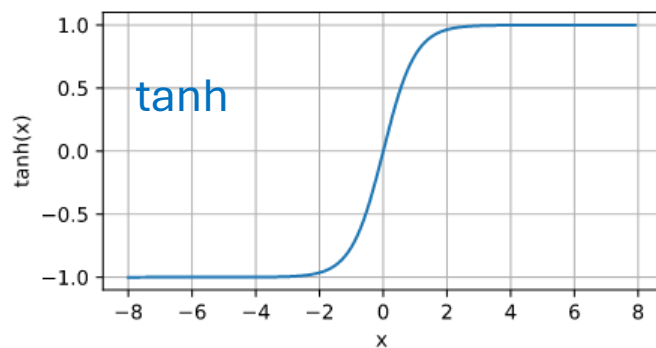
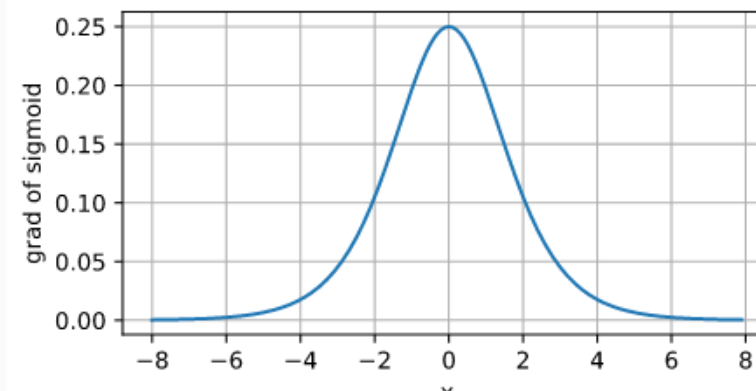
gradient



$$\text{ReLU}(x) = \max(x, 0).$$



$$\text{sigmoid}(x) = \frac{1}{1 + \exp(-x)}.$$



$$\tanh(x) = \frac{1 - \exp(-2x)}{1 + \exp(-2x)}.$$

