

Pranay Kawle

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TRAINING AND INTERNSHIP

TELLIANT SYSTEMS | UI/UX DESIGN INTERN

Aug 2025 – Nov 2025 | Chennai

- Worked on improving existing interfaces through UX audits and redesign suggestions.
- Designed wireframes, user flows, and high-fidelity UI mockups using Figma.
- Followed UX best practices, accessibility standards, and brand guidelines.
- Contributed to real client projects by improving UI layouts and user experience.

TATA STRIVE | UI/UX DESIGNER TRAINEE

May 2025 – July 2025 | Nagpur

- Conducted user research and created personas, empathy maps, and user stories.
- Designed storyboards, wireframes, and interactive prototypes to test user flows.
- Structured content and navigation using information architecture principles.
- Created high-fidelity UI designs in Figma with a focus on usability and consistency.

SALESQUEEN SOFTWARE SOLUTION | FRONT-END DEVELOPER INTERN

Nov 2023 - March 2024 | Chennai

- Built responsive, interactive interfaces using HTML, CSS, JavaScript, and Bootstrap.
- Converted design mockups into functional, cross-browser-compatible web pages.
- Worked on a live server to test, monitor, and resolve UI issues post-deployment.

PROJECTS

THE ECO-LINK | FIGMA, FIGJAM, ADOBE ILLUSTRATOR

July 2025

- Designed a user-centric platform for issue reporting, event participation, and volunteer engagement.
- Conducted user research and usability testing to validate design decisions.
- Created low-fidelity wireframes and prototypes for core features.
- Improved navigation, CTAs, and content clarity based on user feedback.
- Planned feature expansion including group messaging and NGO integration.
- Added accessibility features such as text resizing, contrast modes, and screen-reader support.

BOBSNAIL WEBSITE UI ENHANCEMENTS | FIGMA, FIGJAM

June 2025

- Improved navigation using animated logo elements for thematic consistency.
- Added playful micro-interactions like hover-based product animations.
- Enabled hover-activated video playback for smoother user experience.

EDUCATION

NAGPUR UNIVERSITY

MASTER OF COMPUTER MANAGEMENT

October 2021 - June 2023 | Nagpur

Classification: First Division

SKILLS

UI/UX DESIGN SKILLS

- User Research • User Personas • Empathy Mapping • User Journey Mapping
- Empathy Mapping • Information Architecture (IA) • User Journey Mapping • Wireframing, Prototyping • Usability Testing • UI Design • Visual Design • Typography, Color Theory • Layout Design , High-Fidelity Mockups • Responsive Design • Interaction Design, Storyboarding

SOFT SKILLS

- Empathy • Problem Solving • Visual Communication • Creativity • Conceptual Thinking • Adaptability and Flexibility

TOOLS

- Figma • Adobe XD • Sketch • Adobe Illustrator • Adobe Photoshop

PROGRAMMING LANGUAGES

- HTML • CSS • JavaScript • BootStrap

PROJECTS LINK

- The Eco-Link
- BobSnail Website – UI Enhancements
- Landing-Page Design ABC-Technology
- Profile Section for Edu-tech

CERTIFICATIONS

Google UX Design Specialization

TCS YEP

ACHIEVEMENTS

- Winner of the UXthon Hackathon 2025, organized by Tata Strive, for presenting a user-centered design solution to a real-world challenge.
- Achieved an **88 Percentage** score in the **National Level Online Quiz competition** on 'Recent Trends in Computer Technology and General Awareness,' held on 6th June 2021