



# Classes

Creating objects (2)

# Creating objects

In this lecture we will see:

- Modifying attributes (**directly** and **through methods**).
- **Overloading** in Python.
- Just like in copying lists, if we have an object called **'object\_n2'** and we write **object\_n1 = object\_n2**:

# Creating objects

- object\_n1 and object\_n2 are pointing to the same place in the main memory.
- if we changed object\_n2, object\_n1 also will be changed.

.