RAGHAV GOYAL

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Software Developer

In quest of career enriching assignments in IT sector

CAREER PRECIS

- √ Technically sound professional with more than 1 year of work experience in Software Development, Implementation and Maintenance
- √ Presently associated with Springer Nature Technology & Publishing Solutions, Pune
- ✓ Good communication & collaboration with proficiency at grasping new technical concepts quickly and utilize the same in a productive manner
- Impressive fast track career driven by challenges and desire to be successful; successfully completed Software Application Development Projects
- ✓ Experience in working with the team and coordination with different teams and team members
- ✓ Focused & goal oriented with interpersonal skills and ability to cope up with different situations

SKILL SET

Technical

✓ Programming Language
✓ Elementary Idea
✓ Scripting Language
✓ Scripting Language

✓ IDE Skill Set IntelliJ, Eclipse, VS Code

√ Platform Google Cloud Platform, Linux, MacOS

✓ Others Cloud Foundry, Functional Programming, SBT, Play

Framework, ELK Stack, Docker

Functional

- √ Ability to develop, deploy, test and debug the software applications
- √ Executing Software Development Systems & involving in the design and development of module
- ✓ Involving in various technical aspects like requirement gathering, preparing specifications, monitoring critical paths & taking appropriate actions
- √ Handling project activities involving working out various requirements with respect to utilities & ensure timely completion

ORGANISATIONAL SCAN

<u>Springer Nature Technology &</u> <u>Publishing Solutions</u>

Springer Materials

PROJECT DETAILS

Designation Associate Software Developer

Technologies Scala, SBT, Play Framework, Cloud Foundry

Overview Springer Materials, a Springer Nature Product, is a web application that provides curated

data and advanced functionalities to support research in materials science and related fields. It follows the micro-service kind of architecture to present data to the user.

Accountabilities

As follows:

- Design architectural structure for different functionalities on the platform
- Worked on testing and improving the overall performance of the application
- Handled development with bug fixing & debugging
- Took ownership and maintained good coordination with team members

PROJECT

Poker Best Hand

PROJECT DETAILS

Technologies

Scala, Unit Test

Overview It is a console-based application, written in Scala. It receives 5 cards as input and

generates the best poker hand out of input cards as a result. Also includes unit test

cases, implemented using FunSpec and Matchers.

COMPLEMENTARY SKILLS

✓ Industrial. Agile Application Development, Pair Programming

✓ Interpersonal Public Speaking, Team Work, Leadership, Time Management, Constructive Feedback

ACADEMIA

✓ B-Tech from G.L. Bajaj Group of Institutions, Mathura in 2019.

(Secured 80%)

✓ XII from Gyan Deep Shiksha Bharti School, Mathura, CBSE Board in 2015.
✓ X from Gyan Deep Shiksha Bharti School, Mathura, CBSE Board in 2013.

(Secured 91%) (Secured 10 CGPA)

OTHER ACCOLADES

- ✓ Runner-up in State Level English Debate Competition (Abhigyan-2018)
- \checkmark Entitled as "Young Scientist" by National Children Science Congress in 2014
- / Stood Second in Mathura city in National English Olympiad in 2012
- √ Awarded as best Actor, Director and Writer of English Skit
- √ Awarded for regularity and discipline

PERSONAL SNIPPETS

✓ Date of Birth 25th March, 1997

✓ Residential Address 230/6, ChandraLok Colony, Krishna Nagar, Mathura - 281001

/ Linguistic Skills English, Hindi