

High Performance Computing (HPC) MCQs [set-1]

1. A CUDA program is comprised of two primary components: a host and a _____.

- A. gpu??kernel
- B. cpu??kernel
- C. os
- D. none of above

Answer: A

2. The kernel code is identified by the _____ qualifier with void return type

- A. _host_
- B. __global__??
- C. _device_
- D. void

Answer: B

3. The kernel code is only callable by the host

- A. true
- B. false

Answer: A

4. The kernel code is executable on the device and host

- A. true
- B. false

Answer: B

5. Calling a kernel is typically referred to as _____.

- A. kernel thread
- B. kernel initialization
- C. kernel termination
- D. kernel invocation

Answer: D

6. Host codes in a CUDA application can Initialize a device

- A. true
- B. false

Answer: A

7. Host codes in a CUDA application can Allocate GPU memory

- A. true
- B. false

Answer: A

8. Host codes in a CUDA application can not Invoke kernels

- A. true
- B. false

Answer: B

9. CUDA offers the Chevron Syntax to configure and execute a kernel.

- A. true
- B. false

Answer: A

10. the BlockPerGrid and ThreadPerBlock parameters are related to the _____ model supported by CUDA.

- A. host
- B. kernel
- C. thread??abstraction
- D. none of above

Answer: C

11. _____ is Callable from the device only

- A. _host_
- B. __global__??
- C. _device_
- D. none of above

Answer: C

12. _____ is Callable from the host

- A. _host_
- B. __global__??

- C. _device_
- D. none of above

Answer: B

13. _____ is Callable from the host

- A. _host_
- B. __global__??
- C. _device_
- D. none of above

Answer: A

14. CUDA supports _____ in which code in a single thread is executed by all other threads.

- A. tread division
- B. tread termination
- C. thread abstraction
- D. none of above

Answer: C

15. In CUDA, a single invoked kernel is referred to as a _____.

- A. block
- B. tread
- C. grid
- D. none of above

Answer: C

16. A grid is comprised of _____ of threads.

- A. block
- B. bunch
- C. host
- D. none of above

Answer: A

17. A block is comprised of multiple _____.

- A. treads
- B. bunch
- C. host

D. none of above

Answer: A

18. a solution of the problem in representing the parallelismin algorithm is

A. cud

B. pta

C. cda

D. cuda

Answer: D

19. Host codes in a CUDA application can not Reset a device

A. true

B. false

Answer: B

20. Host codes in a CUDA application can Transfer data to and from the device

A. true

B. false

Answer: A

21. Host codes in a CUDA application can not Deallocate memory on the GPU

A. true

B. false

Answer: B

22. Any condition that causes a processor to stall is called as _____.

A. hazard

B. page fault

C. system error

D. none of the above

Answer: A

23. The time lost due to branch instruction is often referred to as _____.

A. latency

B. delay

C. branch penalty

D. none of the above

Answer: C

24. _____ method is used in centralized systems to perform out of order execution.

- A. scorecard
- B. score boarding
- C. optimizing
- D. redundancy

Answer: B

25. The computer cluster architecture emerged as an alternative for _____.

- A. isa
- B. workstation
- C. super computers
- D. distributed systems

Answer: C
