### **High Performance Computing (HPC) MCQs** [set-13]

<b>301. In All-to-All</b> ]	Personalized Communication on a Ring, the size of the message
reduces by	at each step

- A.p
- B. m-1
- C. p-1
- D. m

Answer: A

# An Collinate C 302. All-to-All Broadcast and Reduction algorithm on a Ring terminates in steps.

- A. p+1
- B. p-1
- C. p\*p
- D.p

Answer: C

#### 303. In All-to-all Broadcast on a Mesh, operation performs in which sequence?

- A. rowwise, columnwise
- B. columnwise, rowwise
- C. columnwise, columnwise
- D. rowwise. rowwise

Answer: B

#### 304. Messages get smaller in and stay constant in .

- A. gather, broadcast
- B. scatter, broadcast
- C. scatter, gather
- D. broadcast, gather

Answer: C

#### 305. The time taken by all-to- all broadcast on a ring is .

```
A. t = (ts + twm)(p-1)

B. t = ts logp + twm(p-1)

C. t = 2ts(?p - 1) - twm(p-1)

D. t = 2ts(?p - 1) + twm(p-1)
```

Answer: B

#### 306. The time taken by all-to- all broadcast on a mesh is .

```
A. t = (ts + twm)(p-1)

B. t = ts logp + twm(p-1)

C. t = 2ts(?p - 1) - twm(p-1)

D. t = 2ts(?p - 1) + twm(p-1)
```

Answer: A

#### 307. The time taken by all-to- all broadcast on a hypercube is .

```
A. t = (ts + twm)(p-1)

B. t = ts logp + twm(p-1)

C. t = 2ts(?p - 1) - twm(p-1)

D. t = 2ts(?p - 1) + twm(p-1)
```

Answer: C

#### 308. The prefix-sum operation can be implemented using the kernel

- A. all-to-all broadcast
- B. one-to-all broadcast
- C. all-to-one broadcast
- D. all-to-all reduction

Answer: B

#### 309. Select the parameters on which the parallel runtime of a program depends.

- A. number of processors
- B. communication parameters of the machine
- C. all of the above
- D. input size

Answer: D

## 310. The time that elapses from the moment the first processor starts to the moment the last processor finishes execution is called as .

A. parallel runtime

D. serial run	time	
Answer: B		
311. Select h	now the overhead function (To) is calculated.	
A. $to = p*n t$	p - ts	
B. $to = p tp -$	· ts	
C. to = $tp - p$	ots	
D. to = tp - ts Answer: C	S	
to the time r	s is the ratio of the time taken to solve a problem on a single processor required to solve the same problem on a parallel computer with p ocessing elements?	
A. overall tin	ne	
B. speedup		
C. scaleup		
D. efficiency		
Answer: C		
313. Which	is alternative options for latency hiding?	
	cpu frequency	
B. multithrea	ading	
C. increase	bandwidth	
D. increase Answer: B	memory	
314	Communication model is generally seen in tightly coupled system.	
A. message	passing	
B. shared-ad	B. shared-address space	
C. client-ser	ver	
D. distribute Answer: B	d network	
315. The pri follows:	ncipal parameters that determine the communication latency are as	

B. overhead runtime

C. excess runtime

A. startup time (ts) per-hop time (th) per-word transfer time (tw) B. startup time (ts) per-word transfer time (tw) C. startup time (ts) per-hop time (th) D. startup time (ts) message-packet-size(w) Answer: A 316. The number and size of tasks into which a problem is decomposed determines the A. granularity B. task C. dependency graph D. decomposition Answer: A 317. Average Degree of Concurrency is... A. the average number of tasks that can run concurrently over the entire duration of execution of the process. B. the average time that can run concurrently over the entire duration of execution of the process. C. the average in degree of task dependency graph. D. the average out degree of task dependency graph. Answer: A 318. Which task decomposition technique is suitable for the 15-puzzle problem? A. data decomposition B. exploratory decomposition

- C. speculative decomposition
- D. recursive decomposition

Answer: B

#### 319. Which of the following method is used to avoid Interaction Overheads?

- A. maximizing data locality
- B. minimizing data locality
- C. increase memory size
- D. none of the above.

Answer: A

#### 320. Which of the following is not parallel algorithm model

A. the data parallel model
B. the work pool model
C. the task graph model
D. the speculative model Answer: D
321. Nvidia GPU based on following architecture
A. mimd
B. simd
C. sisd
D. misd Answer: B
322. What is Critical Path?
A. the length of the longest path in a task dependency graph is called the critical path length.
B. the length of the smallest path in a task dependency graph is called the critical path length.
C. path with loop
D. none of the mentioned.  Answer: A
323. Which decompositioin technique uses divide-andconquer strategy?
A. recursive decomposition
B. sdata decomposition
C. exploratory decomposition
D. speculative decomposition  Answer: A
324. Consider Hypercube topology with 8 nodes then how many message passing
cycles will require in all to all broadcast operation?
A. the longest path between any pair of finish nodes.
B. the longest directed path between any pair of start & finish node.
C. the shortest path between any pair of finish nodes.
D. the number of maximum nodes level in graph.  Answer: D
325. Scatter is
A. one to all broadcast communication
B. all to all broadcast communication

- C. one to all personalised communication
- D. node of the above.

Answer: C