

Our Results

- **Theorem:** For $p > 2$, there is an algorithm using **optimal** $\tilde{O}(n^{1-2/p})$ bits of space and an update time of $O(1)$ to approximate $F_p(x)$ up to constant factors

- Improves on $\text{poly}(\log n)$ update time of earlier works such as [Andoni, Krauthgamer, Onak '10]

- **Theorem:** For $0 < p < 2$, can approximate $F_p(x)$ up to $1 \pm \varepsilon$ using **optimal** $O(\varepsilon^{-2} \log n)$ bits of space and $O(\log n)$ update time

- Valid only for $\varepsilon \leq 1/n^c$

- Improves on $O(\log^2 n \log \log n)$ update time of [KNPW'11]



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