

Android Java

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# Contents



# Chapter 1

## Namespace Index

### 1.1 Packages

Here are the packages with brief descriptions (if available):

<a href="#">com</a>	.....	??
<a href="#">com.example</a>	.....	??
<a href="#">com.example.saipraneethreddy</a>	.....	??
<a href="#">com.example.saipraneethreddy.pc_controller</a>	.....	??



## Chapter 2

# Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

#### OnClickListener

com.example.saipraneethreddy.pc_controller.connect . . . . .	??
com.example.saipraneethreddy.pc_controller.file . . . . .	??
com.example.saipraneethreddy.pc_controller.joy . . . . .	??
com.example.saipraneethreddy.pc_controller.joystick . . . . .	??
com.example.saipraneethreddy.pc_controller.mouse . . . . .	??
com.example.saipraneethreddy.pc_controller.select . . . . .	??

#### Activity

com.example.saipraneethreddy.pc_controller.file . . . . .	??
com.example.saipraneethreddy.pc_controller.joy . . . . .	??
com.example.saipraneethreddy.pc_controller.joystick . . . . .	??
com.example.saipraneethreddy.pc_controller.keyboard . . . . .	??
com.example.saipraneethreddy.pc_controller.mouse . . . . .	??
com.example.saipraneethreddy.pc_controller.screenshot . . . . .	??
com.example.saipraneethreddy.pc_controller.select . . . . .	??
com.example.saipraneethreddy.pc_controller.touch . . . . .	??

#### AppCompatActivity

com.example.saipraneethreddy.pc_controller.connect . . . . .	??
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#### Application

com.example.saipraneethreddy.pc_controller.globalClass . . . . .	??
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## Chapter 3

# Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">com.example.saipraneethreddy.pc_controller.connect</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.file</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.globalClass</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.joy</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.joystick</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.keyboard</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.mouse</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.screenshot</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.select</a>	??
<a href="#">com.example.saipraneethreddy.pc_controller.touch</a>	??



## Chapter 4

# File Index

### 4.1 File List

Here is a list of all files with brief descriptions:

<a href="#">connect.java</a>	??
<a href="#">file.java</a>	??
<a href="#">globalClass.java</a>	??
<a href="#">joy.java</a>	??
<a href="#">joystick.java</a>	??
<a href="#">keyboard.java</a>	??
<a href="#">mouse.java</a>	??
<a href="#">screenshot.java</a>	??
<a href="#">select.java</a>	??
<a href="#">touch.java</a>	??



## Chapter 5

# Namespace Documentation

### 5.1 Package com

#### Packages

- package [example](#)

### 5.2 Package com.example

#### Packages

- package [saipraneethreddy](#)

### 5.3 Package com.example.saipraneethreddy

#### Packages

- package [pc\\_controller](#)

### 5.4 Package com.example.saipraneethreddy.pc\_controller

#### Classes

- class [connect](#)
- class [file](#)
- class [globalClass](#)
- class [joy](#)
- class [joystick](#)
- class [keyboard](#)
- class [mouse](#)
- class [screenshot](#)
- class [select](#)
- class [touch](#)



## Chapter 6

# Class Documentation

### 6.1 com.example.saipraneethreddy.pc\_controller.connect Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.connect:

### 6.2 com.example.saipraneethreddy.pc\_controller.file Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.file:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.file:

#### Public Member Functions

- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onCreate](#) (Bundle savedInstanceState)
- void [onClick](#) (View v)

#### Static Public Member Functions

- static String [getPath](#) (Context context, Uri uri) throws URISyntaxException

#### Protected Member Functions

- void [onActivityResult](#) (int requestCode, int resultCode, Intent data)

#### Package Attributes

- DataOutputStream [data\\_out](#)
- DataInputStream [data\\_in](#)

## Private Member Functions

- void [showFileChooser](#) ()

## Static Private Attributes

- static final int [FILE\\_SELECT\\_CODE](#) = 0

### 6.2.1 Detailed Description

Created by sai praneeth reddy on 15-10-2017.

### 6.2.2 Member Function Documentation

6.2.2.1 static String com.example.saipraneethreddy.pc\_controller.file.getPath ( Context *context*, Uri *uri* ) throws URISyntaxException [static]

6.2.2.2 void com.example.saipraneethreddy.pc\_controller.file.onActivityResult ( int *requestCode*, int *resultCode*, Intent *data* ) [protected]

6.2.2.3 void com.example.saipraneethreddy.pc\_controller.file.onClick ( View *v* )

6.2.2.4 void com.example.saipraneethreddy.pc\_controller.file.onCreate ( Bundle *savedInstanceState* )

6.2.2.5 boolean com.example.saipraneethreddy.pc\_controller.file.onKeyDown ( int *keycode*, KeyEvent *event* )

6.2.2.6 void com.example.saipraneethreddy.pc\_controller.file.showFileChooser ( ) [private]

### 6.2.3 Member Data Documentation

6.2.3.1 DataInputStream com.example.saipraneethreddy.pc\_controller.file.data\_in [package]

6.2.3.2 DataOutputStream com.example.saipraneethreddy.pc\_controller.file.data\_out [package]

6.2.3.3 final int com.example.saipraneethreddy.pc\_controller.file.FILE\_SELECT\_CODE = 0 [static], [private]

The documentation for this class was generated from the following file:

- [file.java](#)

## 6.3 com.example.saipraneethreddy.pc\_controller.globalClass Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.globalClass:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.globalClass:



## Public Attributes

- BluetoothSocket [b\\_sock](#)
- Socket [sock](#)
- boolean [mode](#)

### 6.3.1 Detailed Description

Created by sai praneeth reddy on 15-10-2017.

### 6.3.2 Member Data Documentation

6.3.2.1 BluetoothSocket com.example.saipraneethreddy.pc\_controller.globalClass.b\_sock

6.3.2.2 boolean com.example.saipraneethreddy.pc\_controller.globalClass.mode

6.3.2.3 Socket com.example.saipraneethreddy.pc\_controller.globalClass.sock

The documentation for this class was generated from the following file:

- [globalClass.java](#)

## 6.4 com.example.saipraneethreddy.pc\_controller.joy Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.joy:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.joy:

## Public Member Functions

- void [onCreate](#) (Bundle savedInstanceState)
- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onClick](#) (View v)

## Package Attributes

- DataOutputStream [data\\_out](#)

### 6.4.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

### 6.4.2 Member Function Documentation

6.4.2.1 void com.example.saipraneethreddy.pc\_controller.joy.onClick ( View v )

6.4.2.2 void com.example.saipraneethreddy.pc\_controller.joy.onCreate ( Bundle *savedInstanceState* )

6.4.2.3 boolean com.example.saipraneethreddy.pc\_controller.joy.onKeyDown ( int *keycode*, KeyEvent *event* )

### 6.4.3 Member Data Documentation

6.4.3.1 DataOutputStream com.example.saipraneethreddy.pc\_controller.joy.data\_out [package]

The documentation for this class was generated from the following file:

- [joy.java](#)

## 6.5 com.example.saipraneethreddy.pc\_controller.joystick Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.joystick:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.joystick:

### Public Member Functions

- void [onCreate](#) (Bundle *savedInstanceState*)
- boolean [onKeyDown](#) (int *keycode*, KeyEvent *event*)
- void [onClick](#) (View v)

### Package Attributes

- DataOutputStream [data\\_out](#)

### 6.5.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

### 6.5.2 Member Function Documentation

6.5.2.1 void com.example.saipraneethreddy.pc\_controller.joystick.onClick ( View v )

6.5.2.2 void com.example.saipraneethreddy.pc\_controller.joystick.onCreate ( Bundle *savedInstanceState* )

6.5.2.3 boolean com.example.saipraneethreddy.pc\_controller.joystick.onKeyDown ( int *keycode*, KeyEvent *event* )

### 6.5.3 Member Data Documentation

6.5.3.1 DataOutputStream com.example.saipraneethreddy.pc\_controller.joystick.data\_out [package]

The documentation for this class was generated from the following file:

- [joystick.java](#)

## 6.6 com.example.saipraneethreddy.pc\_controller.keyboard Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.keyboard:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.keyboard:

### Public Member Functions

- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onCreate](#) (Bundle savedInstanceState)

### Package Attributes

- EditText [typer](#)
- DataOutputStream [data\\_out](#)

#### 6.6.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

#### 6.6.2 Member Function Documentation

6.6.2.1 void com.example.saipraneethreddy.pc\_controller.keyboard.onCreate ( Bundle *savedInstanceState* )

6.6.2.2 boolean com.example.saipraneethreddy.pc\_controller.keyboard.onKeyDown ( int *keycode*, KeyEvent *event* )

#### 6.6.3 Member Data Documentation

6.6.3.1 DataOutputStream com.example.saipraneethreddy.pc\_controller.keyboard.data\_out [package]

6.6.3.2 EditText com.example.saipraneethreddy.pc\_controller.keyboard.typer [package]

The documentation for this class was generated from the following file:

- [keyboard.java](#)

## 6.7 com.example.saipraneethreddy.pc\_controller.mouse Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.mouse:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.mouse:

## Public Member Functions

- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onCreate](#) (Bundle savedInstanceState)
- void [onClick](#) (View v)

## Package Attributes

- DataOutputStream [data\\_out](#)

### 6.7.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

### 6.7.2 Member Function Documentation

6.7.2.1 void com.example.saipraneethreddy.pc\_controller.mouse.onClick ( View v )

6.7.2.2 void com.example.saipraneethreddy.pc\_controller.mouse.onCreate ( Bundle savedInstanceState )

6.7.2.3 boolean com.example.saipraneethreddy.pc\_controller.mouse.onKeyDown ( int keycode, KeyEvent event )

### 6.7.3 Member Data Documentation

6.7.3.1 DataOutputStream com.example.saipraneethreddy.pc\_controller.mouse.data\_out [package]

The documentation for this class was generated from the following file:

- [mouse.java](#)

## 6.8 com.example.saipraneethreddy.pc\_controller.screenshot Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.screenshot:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.screenshot:

## Public Member Functions

- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onCreate](#) (Bundle savedInstanceState)

## Package Attributes

- DataInputStream [data\\_in](#)
- DataOutputStream [data\\_out](#)

### 6.8.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

### 6.8.2 Member Function Documentation

6.8.2.1 void com.example.saipraneethreddy.pc\_controller.screenshot.onCreate ( Bundle *savedInstanceState* )

6.8.2.2 boolean com.example.saipraneethreddy.pc\_controller.screenshot.onKeyDown ( int *keycode*, KeyEvent *event* )

### 6.8.3 Member Data Documentation

6.8.3.1 DataInputStream com.example.saipraneethreddy.pc\_controller.screenshot.data\_in [package]

6.8.3.2 DataOutputStream com.example.saipraneethreddy.pc\_controller.screenshot.data\_out [package]

The documentation for this class was generated from the following file:

- [screenshot.java](#)

## 6.9 com.example.saipraneethreddy.pc\_controller.select Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.select:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.select:

### Public Member Functions

- void [onCreate](#) (Bundle savedInstanceState)
- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onClick](#) (View v)

### Package Attributes

- DataOutputStream [data\\_out](#)

### 6.9.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

## 6.9.2 Member Function Documentation

6.9.2.1 void com.example.saipraneethreddy.pc\_controller.select.onClick ( View v )

6.9.2.2 void com.example.saipraneethreddy.pc\_controller.select.onCreate ( Bundle savedInstanceState )

6.9.2.3 boolean com.example.saipraneethreddy.pc\_controller.select.onKeyDown ( int keycode, KeyEvent event )

## 6.9.3 Member Data Documentation

6.9.3.1 DataOutputStream com.example.saipraneethreddy.pc\_controller.select.data\_out [package]

The documentation for this class was generated from the following file:

- [select.java](#)

## 6.10 com.example.saipraneethreddy.pc\_controller.touch Class Reference

Inheritance diagram for com.example.saipraneethreddy.pc\_controller.touch:

Collaboration diagram for com.example.saipraneethreddy.pc\_controller.touch:

### Public Member Functions

- boolean [onKeyDown](#) (int keycode, KeyEvent event)
- void [onCreate](#) (Bundle savedInstanceState)

### Package Attributes

- DataInputStream [data\\_in](#)
- DataOutputStream [data\\_out](#)

### 6.10.1 Detailed Description

Created by sai praneeth reddy on 14-10-2017.

## 6.10.2 Member Function Documentation

6.10.2.1 void com.example.saipraneethreddy.pc\_controller.touch.onCreate ( Bundle savedInstanceState )

6.10.2.2 boolean com.example.saipraneethreddy.pc\_controller.touch.onKeyDown ( int keycode, KeyEvent event )

## 6.10.3 Member Data Documentation

6.10.3.1 DataInputStream com.example.saipraneethreddy.pc\_controller.touch.data\_in [package]

6.10.3.2 DataOutputStream com.example.saipraneethreddy.pc\_controller.touch.data\_out [package]

The documentation for this class was generated from the following file:

- [touch.java](#)

## Chapter 7

# File Documentation

### 7.1 connect.java File Reference

#### Classes

- class [com.example.saipraneethreddy.pc\\_controller.connect](#)

#### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

### 7.2 file.java File Reference

#### Classes

- class [com.example.saipraneethreddy.pc\\_controller.file](#)

#### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

### 7.3 globalClass.java File Reference

#### Classes

- class [com.example.saipraneethreddy.pc\\_controller.globalClass](#)

#### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

## 7.4 joy.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.joy](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

## 7.5 joystick.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.joystick](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

## 7.6 keyboard.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.keyboard](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

## 7.7 mouse.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.mouse](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)



## 7.8 screenshot.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.screenshot](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

## 7.9 select.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.select](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

## 7.10 touch.java File Reference

### Classes

- class [com.example.saipraneethreddy.pc\\_controller.touch](#)

### Packages

- package [com.example.saipraneethreddy.pc\\_controller](#)

