Kavindu Praneeth — Game Developer

Summary

Hi, I'm Kavindu Praneeth, a passionate game developer with a relentless drive to create immersive and captivating gaming experiences. With a strong foundation in programming and a keen eye for design, I bring virtual worlds to life and challenge players' imaginations. From indie projects to AAA titles, I thrive on pushing the boundaries of interactive storytelling.

Skills

Game Developing

Game Engines: Unity & Unreal

Game Designing

3D Modeling & Animation

Al Programming

Game Concepts and Story

Experience

GameTech Studios

Lead Game Developer July 2019 - Present

InteractiveWorld Games

Senior Gameplay Programmer March 2015 - June 2019

PixelCraft Studios

Game Developer November 2012 - February 2015

Junior Game Developer (Intern) May 2011 - October 2012

Education

United States

PHD July 2015

London

MSc May 2012

Sri-Lanka

BSC May 2010

Contact

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