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ARTICLE



Deep learning for industrial image: challenges, methods for enriching the sample space and restricting the hypothesis space, and possible issue

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ABSTRACT

Deep learning (DL) is an important enabling technology for intelligent manufacturing. The DL-based industrial image pattern recognition (DLBIIPR) plays a vital role in the improvement of product quality and production efficiency. Although DL technology has been widely used in the field of natural image, industrial image often has some mixed characteristics, such as small sample, imbalance, small target, strong interference, fine-grained, temporality and semantical, which reduce the feasibility and generalization of DLBIIPR. To solve this problem, this paper provides an overview of approaches commonly used in industry by enriching the sample space and limiting the hypothesis space. In order to improve the confidence of front-line workers in using DL models, the explainable deep learning (XDL) methods are reviewed, and a case study is used to verify the effectiveness of XDL.

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Intelligent manufacturing; deep learning; industrial image; pattern recognition; over-fitting; computational learning theory; sample space; hypothesis space; explainable deep learning

1. Introduction

1.1. Definition of industrial image and industrial image pattern recognition

20 Intelligent manufacturing (IM) is the unified goal of the next generation of manufacturing strategies in various countries. In order to realize IM, a key step is to collect information of the physical world through sensors. The industrial manufacturing process
25 involves multiple stages such as design, manufacturing, testing, packaging, and maintenance. There are many sensor sources which exist in different stages. Due to the fact that 80% of the information humans obtain from nature comes from vision, vision sensors
30 are used extensively in industry. The vision sensors convert the optical signal in the industrial manufacturing process into an analog current signal through the photosensitive element, and the current signal is amplified and digital-to-analog converted to obtain
35 a digital image. Although there is no clear definition of industrial image, the above analysis reveals that the basic connotation of industrial image is a visual signal that can reflect the semantics of industrial manufacturing under the constraints of specific manufacturing
40 rules.

After acquiring industrial image, the industrial image pattern recognition (IIPR) technology can

analyze the brightness, color and pixel distribution information contained in the industrial image to reflect the characteristics of the industrial manufacturing process such as category, size, shape, etc. The IIPR task can be divided into four levels according to the actual requirements: know-what, know-where, know-how, know-when-and-where. The first level of IIPR task needs to answer what is the target category in the industrial image. The second level of IIPR task to address where the target is located in the industrial image. The third level of the IIPR task needs to address what is the size of the target in the industrial image. The fourth level of the IIPR task needs to address where the target appears at what moment in the industrial image. It is worth noting that the four levels of tasks mentioned above are not completely independent. For example, the tasks at the second and third levels generally have to include the task at the first level as well. Therefore, the task at the first level is the most fundamental one.

1.2. Current development of IIPR

The vision sensors and the pattern recognition modules constitute the vision system. The visual systems are essential for people to gain insight into the industrial production process. Vision systems are widely

used in metal manufacturing (steel, welding, casting, etc.) (Zhao, Peng, and Yan 2018; T. Lei et al. 2020; W. Z. Du et al. 2020), railway manufacturing (rail, fastener, crimping part, etc.) (Y. P. Wu et al. 2020; Wei et al. 2019; Q. Han et al. 2020), textile manufacturing (yarn, fabric, garment, etc.) (Xiang et al. 2019; H. Zhang et al. 2019; Donati et al. 2019), electronic component manufacturing (wafer, circuit board, display screen, etc.) (Wang and Chen 2019; Hassanin, Fathi, and Ghada 2019; Jian, Gao, and Ao 2017), electrical manufacturing (photovoltaic, insulator, cable, etc.) (Li et al. 2020; A. Ibrahim et al. 2020; Michalski et al. 2019), etc. Reliable and efficient IIPR are the key to the vision system.

The development of the industrial vision system mainly gone through three stages as shown in Figure 1. The first stage acquires visual signals through the eye and then the signals are processed by the brain. Although there is a higher degree of flexibility at this stage due to human involvement, efficiency and quality consistency are comparatively low. The second stage is the traditional machine learning-based IIPR. This stage mainly follows the process from image pre-processing to feature extraction and then to feature selection and feature recognition. The image pre-processing stage mainly involves operations such as filtering (Feng et al. 2020), denoising (Malarvel et al. 2017), enhancement (Lin, Wu, and Hong 2012), and edge detection (Yu et al. 2017). The primary geometric features in industrial images (Valavanis and Kosmopoulos 2010) or

feature descriptors represented by SIFT (Yang et al. 2020), HOG (Ming et al. 2019), and LBP (Zhou et al. 2020) are mainly extracted in the feature extraction stage. The main methods involved in the feature selection stage are principal component analysis (Z. Y. He et al. 2019), independent principal component analysis (Ahmad et al. 2019), and sequential forward floating selection (Wang et al. 2017). The main methods involved in the feature recognition stage are perceptron (Zeng, Dai, and Mu 2007), support vector machine (Xiao et al. 2020), decision tree (Z. F. Zhang et al. 2020), and clustering (Wang et al. 2015).

This stage is a process of human-driven feature design, extraction and selection, so the model is more explainable and reliable in some fixed scenarios. However, too many intermediate steps would lead to the following deficiencies. First, the outcome of each intermediate task will affect the final result, and the optimal solutions of the subtasks does not imply the optimal solution of the overall problem. Second, each step is a separate subtask, which will severely affect the overall efficiency of IIPR and makes it difficult to adapt to the complex and changing production environment. Third, the limited priori knowledge of human will result in the data not being fully valued. The third stage is the deep learning (DL)-based IIPR (DLBIIPR). The main idea at this stage is to select a certain hypothesis function from the hypothesis space as the final model according to the learning algorithm after acquiring the industrial image dataset. The DL-

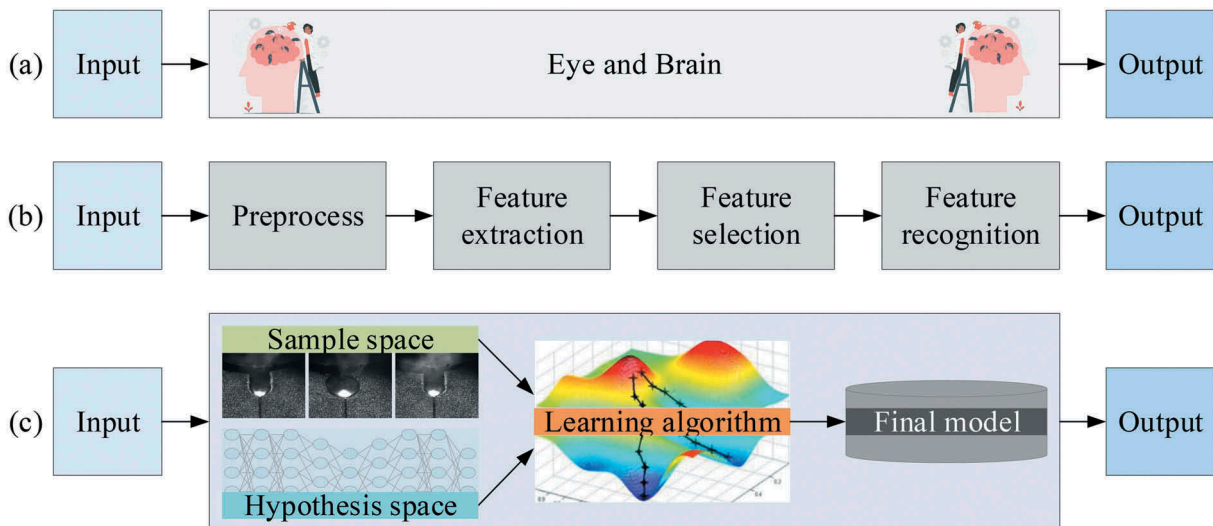


Figure 1. The development of the visual system. a) Human-based; b) Traditional machine learning-based; c) DL-based.

based methods can automatically learn deep abstract information to better represent image patterns and this end-to-end modeling approach has greatly improved the efficiency of IIPR. Under the general trend of the continuous integration of intelligent technology into the manufacturing industry, the DLBIIPR is current research hotspot.

1.3. Challenges for DLBIIPR

Although DL has been widely researched and applied in pattern recognition of natural image, industrial image has some characteristics different from natural image due to the particularity of the manufacturing process. These characteristics lead to the limited application of DLBIIPR. Figure 2 shows six typical public datasets in industry. It can be found that industrial image mainly has these following characteristics. **A) Small sample.** First, since IM strategies are just beginning to be used, the industry's attention and accumulation of data are just beginning to increase. Second,

due to the relative maturity of the production process, samples of defects do not appear frequently. Third, due to the large number of industrial subdivisions, the labeling of data is a professional and time-consuming process, which results in less data labeled. **B) Imbalance.** As mentioned above, defective samples do not occur frequently in industrial production, which leads to a significant imbalance in the amount of data between normal samples and defective samples. Furthermore, the possibility of finding different categories of defects is also various, which leads to the imbalance between different categories of defects. In addition, the feature patterns of different categories are different, which leads to the imbalance of the learning ability of the same deep learning model (DLM) for different categories (Wang et al. 2020a). **C) Strong interference.** The industrial environment is complex, and the production process generally involves complex physicochemical reactions, which are accompanied by changes in light, vibration, motion blurring, etc. These disturbances seriously


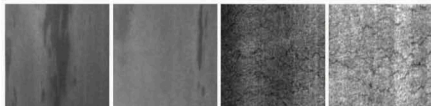
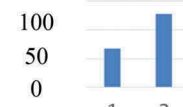
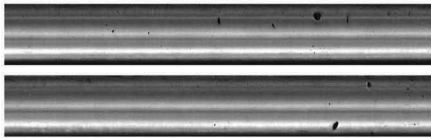
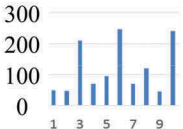

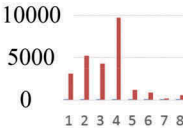
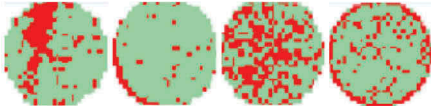
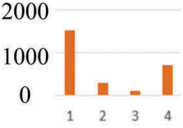
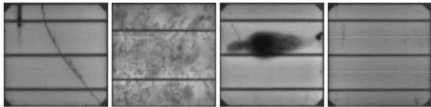
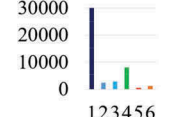

Name	Dataset	Data	Features A B C D E F G						
Metal NEU-CLS (Song and Yan 2013)			✓	×	✓	×	✓	×	✓
Railway RSDDs (Gan et al. 2017)			✓	✓	×	✓	✓	×	✓
Textile Aliyun-FD-10500 (Fabric defect 2019)			✓	✓	✓	×	✓	×	✓
Electronic WM-811K (Wu, Jang, and Chen 2015)			✓	✓	×	×	✓	×	✓
Electrical Elpv (Buerhop-Lutz et al. 2018)			✓	✓	×	×	✓	×	✓
Metal SS304 (Bacoiu et al. 2019)			✓	✓	✓	×	✓	✓	✓

Figure 2. Typical industrial image datasets and characteristics.

170 hinder the mining of effective patterns by DLMs. **D) Small object.** Industrial products are generally made
up of many small components, and defects in industrial products are generally relatively smaller than the
175 product itself. The underlying backbone neural networks (VGG and Resnet) of the DLMs have multiple
down-sampling processes. The size of the small targets in the feature map is basically only single-digit
pixel size, which severely limits the descriptive effect of the DLMs on small targets. **E) Fine grained.** Since
180 image analysis in industrial production is generally applied in a subdivision field, this will result in little
macroscopic difference between different images. However, there are great differences within the
same category due to the existence of occasional circumstances. It used to take skilled workers to pick
185 out subtle features. This is a big challenge for DLMs, which must find the most discriminating abstract features
between fine-grained images. **F) Temporality.** The manufacturing stage is generally a continuous
190 process, and complex industrial manufacturing features often need to be mined with timing information.
This puts forward requirements for the complexity of the DLMs. **G) Semantical.** The industrial manufacturing
process is carried out under clear production rules, so the industrial image contains clear industrial
195 manufacturing semantics. This kind of industrial manufacturing semantics is vital to the traceability of
industrial manufacturing processes. However, the current DLMs can explain poorly and have insufficient
200 ability to reflect industrial semantics. Even more unfortunate is the fact that in practice the above
issues are often combined.

It can be seen from Figure 1-c that DLBIIPR mainly involves four aspects: sample space, hypothesis
205 space, learning algorithm and final model. Since deep learning generally uses gradient descent as
the learning algorithm, the research involved in DLBIIPR mainly focuses on the sample space,
hypothesis space and the final model.
210 A comparative analysis of the characteristics of industrial image reveals that small sample and
imbalance belong to the characteristics of industrial image dataset. The characteristics of strong interference,
small object, fine grained, temporality and semantical are specific to industrial image itself.
215 From the perspective of deep learning, the challenges caused by small sample and imbalance are
mainly for the sample space. The challenges brought

by strong interference, small object, fine grained, and temporality are mainly for the hypothesis
220 space. The challenges brought by industrial image with specific industrial manufacturing semantics are
mainly for the final model.

Based on knowledge of computational learning theory, features from the industrial image dataset
225 raise the issue that the empirical error of the DLMs can converge to 0, but the difference between the
generalization error and the empirical error is relatively large. The characteristics of the industrial
image itself will make it difficult for the empirical error of the DLMs to approach 0, and the general-
230 ization error is still far from the empirical error. Furthermore, it is known that the characteristic of
small sample can lead to insufficient information in the sample space, such that DLMs lack inductive bias.
235 The unbalanced feature of the dataset leads to inductive bias that are far from the actual problem. The
characteristics of the industrial image itself will lead to the complexity of the image patterns and therefore
require a larger space of hypothesis to find an optimal
240 solution. In addition, the explicit semantic nature contained in industrial image contradicts the unexplain-
ability of DLMs.

The problems from the three aspects of sample space, hypothesis space and final model will even-
245 tually lead to the poor feasibility and generalization of DLBIIPR. Among them, the existence of problems in
the sample space and hypothesis space can cause the learning process to become unreliable, which subse-
250 quently leads to the poor feasibility and generalization ability of DLBIIPR. The poor feasibility and
generalization ability caused by the unexplainability of the model is more from the application perspec-
255 tive, especially for security-sensitive application scenarios.

1.4. Overall idea

At present, there is currently no review article on methods to improve the feasibility and generalization
ability of DLBIIPR. Therefore, this paper will provide an overview of the methods in terms of enriching the
260 sample space, limiting the hypothetical space and enhancing explainability in order to provide
a reference for industry personnel to better apply DL methods for IIPR. The general idea is shown in Figure
3. It should be noted that the three aspects are carried
265

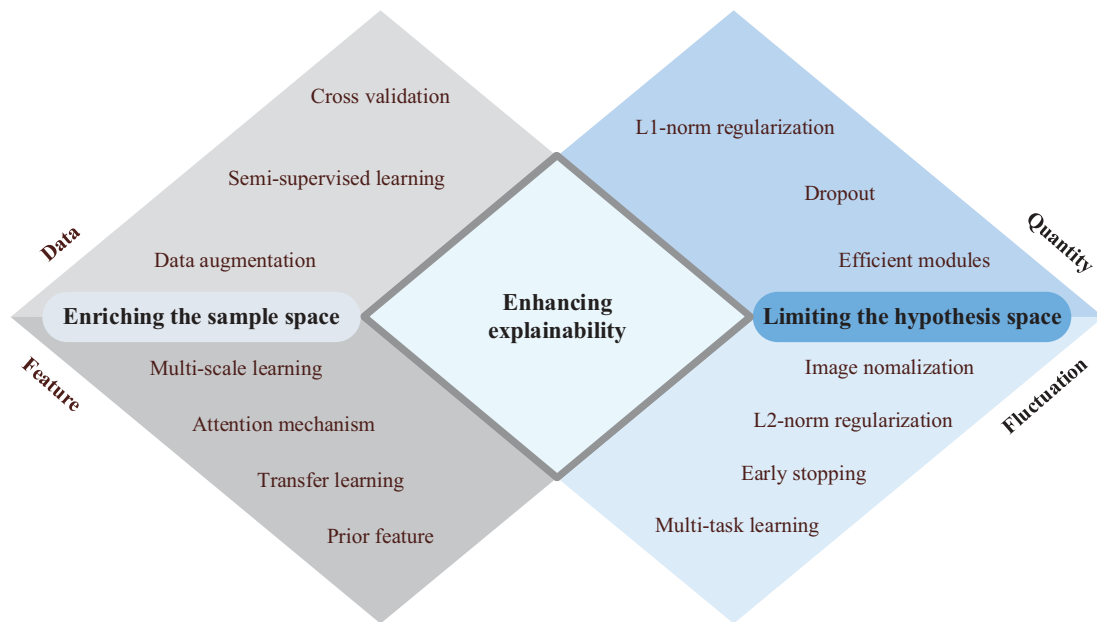


Figure 3. The overall idea of this article.

out to facilitate the organization of the review, but in practical applications, just as the problems in industrial image often appear in combination, various methods are also used in combination. In addition, since explainable methods are just emerging in the field of deep learning, there are not yet many applications and studies of explainable methods in industry. Therefore, the review of model explainability is presented as future challenges and possible issue in this paper. Firstly, the current industrial requirements are analyzed, and then the explainability methods in the field of deep learning are outlined. Finally, a case study is used to verify the effectiveness of the explainability methods in the field of IIPR. The explainability methods can help developers to improve the deep learning model in a targeted manner. This improvement is essentially to standardize the training direction of the network and the function of the model by increasing the interaction between developers and the deep learning models. Therefore, the introduction of explainability methods will not only reduce the size of the hypothesis space, but also increase the possibility of DLMs being applied in safety-sensitive industrial scenarios.

1.5. Contributions

This paper makes the following contributions: **A)** The characteristics of industrial images are analyzed.

This paper analysis the underlying reasons that these characteristics restrict the application of the DLBIIPR from the perspective of computational learning theory. **B)** From the perspective of 'enriching the sample space', the common methods in the DLBIIPR are reviewed. The advantages and disadvantages of each method are analyzed. Furthermore, the future research direction is proposed. **C)** From the perspective of 'limiting the hypothesis space', the common methods in the DLBIIPR are reviewed, the advantages and disadvantages of each method are analyzed, and the future research direction is proposed. **D)** The explainable deep learning (XDL) methods are reviewed, and a case study is used to verify the effectiveness of XDL.

2. Related foundations

2.1. Deep learning

2.1.1. Concept and a brief history of deep learning

Geoffrey Hinton and his student Ruslan Salakhutdinov formally introduced the concept of DL in 2006 (Hinton, Osindero, and The 2006). In 2012, the team led by Jeffrey Sinton won the championship with AlexNet in the famous Imagenet image recognition competition, which has opened a new era of DL (Alex, Sutskever, and Hinton 2012). In 2016, the boom about

deep learning was pushed to new heights with AlphaGo's 4:1 win over top international Go player Li Shishi.

DL methods are representation-learning methods with multiple levels of representation, obtained by composing simple but non-linear modules that each transform the representation at one level (starting with the raw input) into a representation at a higher, slightly more abstract level (Lecun, Bengio, and Hinton 2015). The definition of DL is analyzed and summarized in the literature (W. J. Zhang et al. 2018). DL is a process not only to learn the relation among two or more variables but also the knowledge that governs the relation as well as the knowledge that makes sense of the relation. Typical DLMs conclude convolutional neural network (CNN), recurrent neural network (RNN), auto encode and deep belief network (J. J. Wang et al. 2018).

Since images are typical grid-type data and have many close spatial context connections, the CNN framework is the most widely used in image processing tasks. Since Lecun proposed lenet-5 in 1998 to indicate the beginning of CNN (Lecun et al. 1998), the championship performance of Alexnet in 2012 has brought CNN back into people's vision and causes a stir. After that, the classical CNN infrastructure emerged. The development of CNN-based DLMs in

image processing related tasks is shown in Figure 4.

In terms of basic classification tasks, typical structures include VGG16 (Simonyan and Zisserman 2015), Googlenet (Szegedy et al. 2015), Resnet (K. M. He et al. 2016), Mobilenet (Howard et al. 2017), SEnet (J. Hu et al. 2019), etc. VGG16 proves that increasing the depth of the network can affect the final performance to a certain extent. Googlenet focuses on extracting multi-scale features in the width direction of the network by integrating multi-dimensional convolutional kernels. Resnet makes it possible for networks to increase in depth without degradation through the learning of constant mapping. Mobilenet's deeply separable convolution method significantly reduces the number of parameters and the number of operations in the convolution process. SEnet adds a module to model the importance of feature channels. Through this development process, it can be found that the basic CNN has conducted a comprehensive research on the depth, width, lightweight and efficient modules of the network. As shown in Figure 4, with the development of CNN infrastructure, many achievements have also been made in tasks such as target detection (Girshick et al. 2014; Girshick 2015; Ren et al. 2016; Redmon et al. 2016; Liu et al. 2016), image segmentation (Shelhamer, Long, and Darrell 2017; Ronneberger, Fischer, and Brox 2015; Kendall,

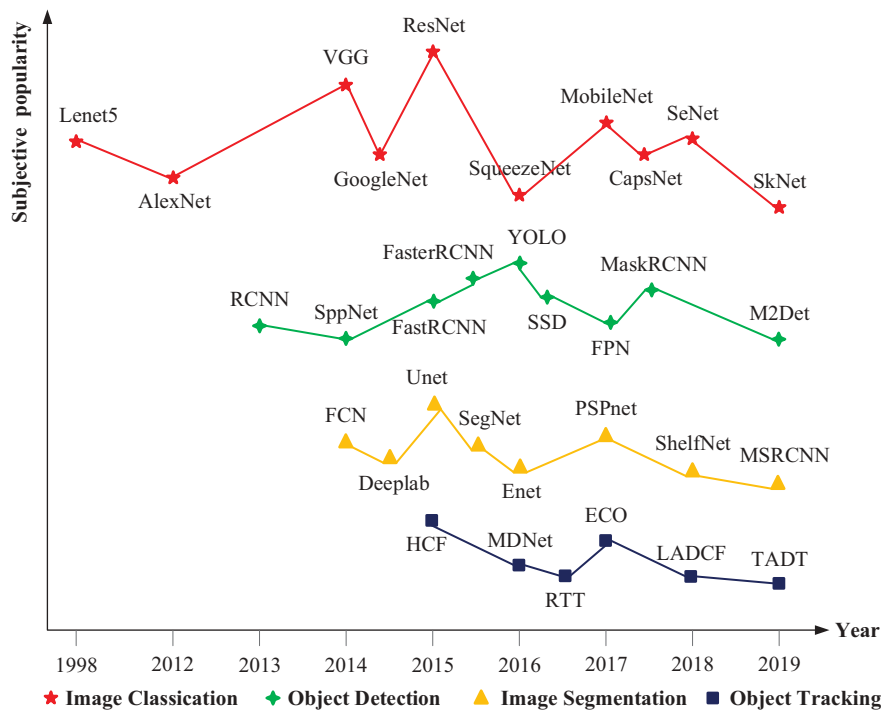


Figure 4. The development of CNN in different tasks.

Cipolla, and Cipolla 2017; Zhao et al. 2017; Zhuang and Yang 2018.), and target tracking (Ma et al. 2015; Nam and Han 2016; Danelljan et al. 2017; Xu et al. 2019; Li et al. 2019). For example, CNN is used to extract features of candidate regions for target detection and CNN is used to extract image features for pixel-by-pixel classification for image segmentation.

2.1.2. Deep learning, machine learning and artificial intelligence

The concepts that are easily confused with DL include artificial intelligence (AI) and machine learning (ML). AI is a technical science that researches and develops theories, methods, technologies and application systems for simulating and expanding human intelligence (Shehab 2020). The object of its research and development is 'theory, technology and application system', and the purpose of the research is to 'simulate and expand human intelligence'. The most basic approach of ML is to use algorithms to analyze data and then make decisions about events in the real world. Machine learning methods have a wide range of application scenarios in many industrial manufacturing departments such as design (Cui et al. 2020), manufacturing (Tian et al. 2021), inspection (Guan et al. 2021) and management (Lu et al. 2019, 2017). DL is a kind of ML technology, which is used to build and simulate the neural network of human brain for analysis and learning, and simulate the mechanism of human brain to interpret data. Its basic feature is to use a deeper network to mimic the mode of transferring and processing information between neurons in the brain.

Generally, AI is a goal in terms of logical relationships, while ML is a technical means to achieve this goal, and DL is a kind of method in ML that has greater ability to express data (Alexopoulos, Nikolakis, and Chrysosolouris 2020). Thus from the

perspective of inclusion relationship, the relationship among AI, ML and DL is shown in Figure 5.

2.2. Computational learning theory

Computational learning theory examines the theory of learning through computation. It aims to analyze the difficult nature of the learning tasks and provide theoretical assurance on the feasibility of the learning algorithm and to guide the design of the algorithm. The feasibility of DL algorithms can be discussed in the following three situations: the hypothesis space has only one hypothesis function, the hypothesis space has a limited number of hypothesis functions, and the hypothesis space has an infinite number of hypothesis functions (Zhou 2016).

- Only one hypothesis function

The proportion of prediction error on the unknown sample is recorded as $E_{predict}$ and the proportion of training error on the known sample is recorded as E_{train} . The unique hypothetical function is recorded as h^* , e is the set tolerance error range, and N is the sample size. When the following relationship is satisfied:

$$P(|E_{predict}(h^*) - E_{train}(h^*)| \geq e) \leq 2e^{-2Ne^2} \quad (1)$$

It is said that $E_{predict} = E_{train}$ is Probably Approximate Corrent (PAC). When N is large enough, the probability that the difference between training error" and 'prediction error' exceeds the error range will be very small, so learning is feasible. When the learning algorithm has no choice, it is almost impossible to obtain a model with a high training accuracy. Although the prediction accuracy at this time can reach a level similar to the training accuracy, it is likely that the performance is same poor rather than same good.

- A limited number of hypothesis functions

Let the hypothesis function that makes $|E_{predict}(h^*) - E_{train}(h^*)| \geq e$ valid be a bad hypothesis. When there are M hypothesis functions in the hypothesis space, any hypothesis function is a bad hypothesis. Because any of the hypothesis functions can be selected by the learning algorithm as the final model.

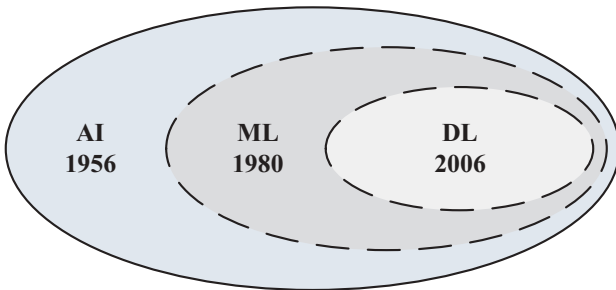


Figure 5. The relationship between AI, ML and DL.

450 The probability of a bad hypothesis in the hypothesis space is as follows:

$$\begin{aligned}
 P(\text{badhypothesis}) &\leq P(h_1 \text{ isbadhypothesis}) \\
 &\quad + P(h_2 \text{ isbadhypothesis}) + \dots \\
 &\quad + P(h_M \text{ isbadhypothesis}) \\
 &\leq 2e^{-2Ne^2} + 2e^{-2Ne^2} + \dots + 2e^{-2Ne^2} = 2Me^{-2Ne^2}
 \end{aligned}
 \tag{2}$$

As can be seen from the formula (2), when there are M hypothesis functions in the hypothesis space, the probability of a bad hypothesis appearing becomes M times that when there is only one hypothesis function. However, as long as the sample size N is large enough, it is still guaranteed that the probability of bad hypotheses appearing is very small. That is, $E_{\text{predict}} = E_{\text{train}}$ is still PAC. Moreover, due to the increase of hypothesis functions, the learning algorithm has room for optimization. Compared with the hypothesis space where there is only one hypothesis function, it is more likely to learn a model with high training accuracy.

- 465 • An infinite number of hypothesis functions

Take the dichotomy task as an example. In this case, although there are an infinite number of hypothetical functions, there are only positive or negative results for a given sample of classification. Taking this idea as the core, Vapnik and Chervonenkis proposed and proved the VC-bound theory in 1971. According to this theory, the following formula can be derived.

$$P(|E_{\text{predict}}(h^*) - E_{\text{train}}(h^*)| \geq e) \leq 2 \frac{2 \sum_{i=0}^{\text{VCD}} \binom{2N}{i}}{e^{\frac{2}{15}Ne^2}}
 \tag{3}$$

475 In the formula (3), VCD represents the VC-dimension of the hypothetical space. According to this formula, we can know that when there are an infinite number of hypothesis functions in the hypothesis space, the probability of occurrence of a bad hypothesis can still be limited by the sample size N . That is, $E_{\text{predict}} = E_{\text{train}}$ is still PAC.

480 It can be seen from the first case that when the hypothesis space is too small, complex image patterns would be often not discovered. And the larger hypothesis space has a stronger ability to establish

complex relationships. However, it can be found that the larger the VCD, the larger the value to the right of the inequality. A larger sample size of N is needed if the probability of a bad hypothesis emerging is also to be maintained. Therefore, the complexity of the hypothesis space in practical application needs to be balanced by the size of the sample.

3. Enriching the sample space

Samples are the cornerstone of DL. In a broad sense, enriching the sample space is to expand the information contained in it. Enriching the sample space is the fundamental method to improve the feasibility and generalization ability of DLBIIPR. The current studies have mainly enriched the sample space in terms of sample size and sample features, so that the DLMs can own a more clear and reasonable inductive preference.

3.1. Cross validation

In the process of DL, the dataset is generally divided into three parts: the training set, the validation set and the testing set. The validation set is mainly used to observe the training process to optimize the hyper-parameters. There are three types of cross validation (Arlot and Celisse 2010) in deep learning: k-fold cross validation, leave-one-out cross validation, and stratified k-fold cross validation. k-fold cross-validation method is the most commonly used in industry. As shown in Figure 6, k-fold cross validation generally divides the original dataset into k sub-samples. A separate sub-sample is reserved for model validation, and the other sub-samples are used for training. Each sub-sample will be used for validation, and a single estimate can be obtained ultimately by averaging the k results. The advantage of this method is that the limited sample space can be used as much as possible and data interference is eliminated to the greatest extent.

In the work by Xu et al. (2020), 3-fold cross validation is used to ensure that the same images do not appear in both the training and test sets. 4-fold cross validation is used in reference (Y. X. Lei et al. 2020). 5-fold cross validation is also used in reference (Ming et al. 2019; Kang 2020). What's more, the area under the receiver operating characteristics curve is used as the evaluate metric on the validation set (Kang 2020).

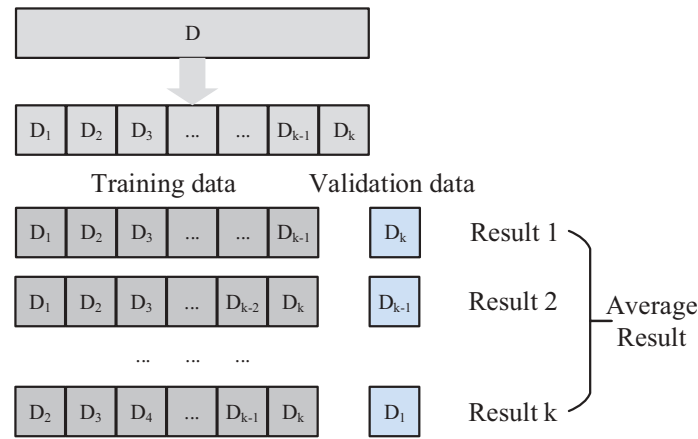


Figure 6. K -fold cross validation.

10-fold cross validation is used in reference (J. L. Wang et al. 2019) to ensure robust measures of validation performance. In (Scime and Beuth 2018), the authors partitioned the dataset according to 8:1:1 for 10-fold cross-validation.

However, studies on cross validation in DLBIIPR still have the following shortcomings. First, k is a hyperparameter, and the current study relies on experience for the choice of k and lacks optimal selection. Second, the k -fold cross validation does not take into account the original proportion of the data distribution when dividing the sub-dataset, so a stratified **cross-validation** method that incorporates the data distribution needs to be considered in future applications. Third, cross validation is only to maximize the use of limited sample space. But it **does not** introduce new information into the sample space. Therefore, the promotion effect of this method is very limited.

Fourth, k -fold cross-validation means that the model has to be trained k times, which is k times longer than the traditional process.

3.2. Semi-supervised learning

Since the labeling of industrial images requires professional knowledge, it is difficult and costly to obtain large-scale labeling data. Although this problem severely limits the application of DLBIIPR, this problem also reveals that there are many unlabeled samples in practice. The semi-supervised learning method using labeled and unlabeled samples for model training provides a feasible way to solve this problem. The labeled data is used for model training, and the unlabeled samples can be used to improve model performance. As shown in Figure 7, there are five main categories of semi-supervised learning methods in

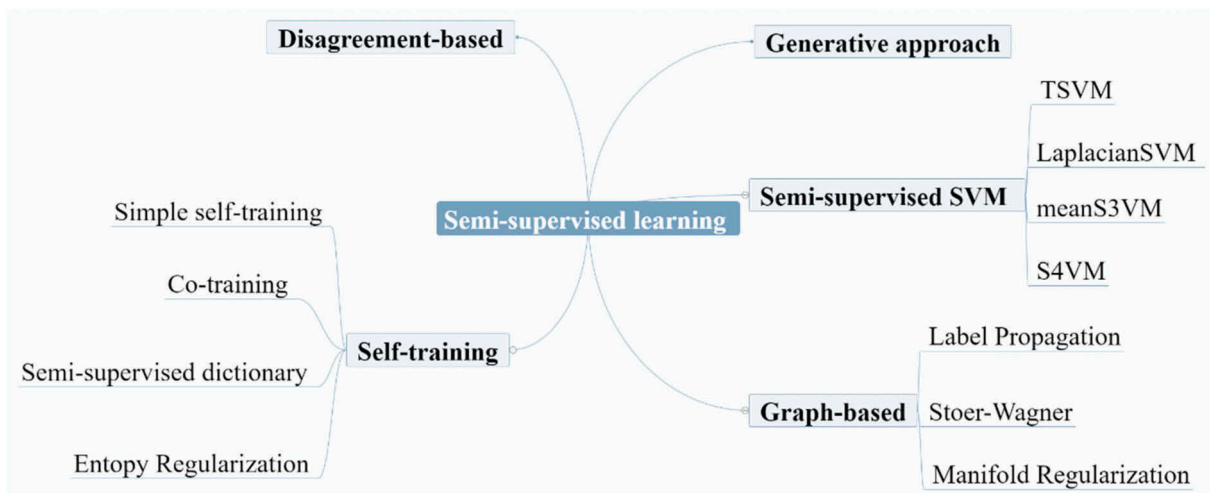


Figure 7. Classification of semi-supervised learning.

DL. However, there are not many applications of semi-supervised learning methods in the field of IIPR.

In (Gao et al. 2020a), the CNN is improved by pseudo-label (Lee 2013), which is an effective semi-supervised framework to generate fake labels for the unlabeled samples. This is a simple self-training method. The improvement of this study is in setting a parameter to balance the effect of unlabeled samples on the loss function. In (Lei et al. 2020b), Laplace regularization is used to match the local geometric information, thus fully mining the information contained in all available data. This is a method of manifold regularization. The limitation of this method is that it requires the assumption that labeled and unlabeled data are on the same low-dimensional manifold. In (Y. He et al. 2019aa), generative adversarial network (GAN) (Goodfellow et al. 2014) is used to generate label-free samples, and then assigned labels to the generated samples using discriminators and Resnet trained on the raw data. This is a method of co-training. Since GAN also requires labeled samples for training, the effectiveness of the method is strongly influenced by the GAN. In (D. He et al. 2019bb), a new semi-supervised learning method is proposed. In the first stage, convolutional auto-encode (CAE) is trained with unlabeled data. In the second stage, the encoder network of CAE is reserved as feature extractor and is fed into a softmax layer to form the discriminator. Then, GAN is introduced to generate fake images of steel surface defects to train the discriminator.

Compared with supervised learning, the unlabeled samples used in semi-supervised learning can improve the generalization ability on unknown data. But the semi-supervised learning algorithm has many requirements on the training data. Generally, the following points are assumed. The distribution of unlabeled data should be the same as that of labeled data. The labels of the labeled data should be correct. Unlabeled data is generally category-balanced. The true labels of unlabeled data are generally of a certain category in the labeled data.

3.3. Data augmentation

Data augmentation is the most fundamental and direct approach to the problem of insufficient information on sample space. As shown in Figure 8, the image data augmentation methods commonly used in DL are divided into two main categories: basic

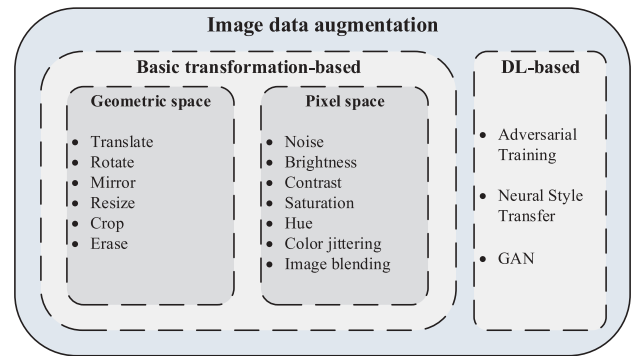


Figure 8. Methods for image data augmenting.

image processing methods and DL-based methods. The basic image processing methods include operations in geometric space and pixel space.

• In terms of basic transformation-based

There are five basic data augmentation methods are used in (T. He et al. 2019), which comes in the following forms: (a) rotating the training images at 90°, 180°, and 270°; (b) cropping the training images randomly; (c) flipping the training images horizontally, vertically, and diagonally; (d) changing the brightness, contrast, saturation, or hue of the training images; and (e) adding Gaussian and salt and pepper noises to the images. The images are performed horizontal flip, rotation, random cropping and histogram equalization (W. Z. Du et al. 2019). In (Cheon et al. 2019), they tripled the amount of training image by rotating each input image a random degree in the range [0, 180] and flipping the input image along the horizontal and vertical axes.

• In terms of DL-based

In (Lin, He, and Sun 2019), a method of defect enhancement generative adversarial network is proposed to solve the problem of insufficient sample size, which can generate micro-crack defects with obvious defect characteristics and high diversity. In (Niu et al. 2020), a new generation method called surface defect-generation adversarial network is proposed to address the problem of insufficient sample and unbalanced distribution, which generates defect images using a large number of defect-free images from industrial sites. In (Wang et al. 2019a), a novel DLM called adaptive balancing generative adversarial

network is proposed for the defective pattern recognition of wafer maps with imbalanced data. In (Tang et al. 2020), the joint approach of combining GAN model and conventional image processing algorithm for image augmentation is used, i.e. GAN model is firstly used to generate the images and then the conventional image processing is used to enlarge the size of the sample image dataset.

The basic transformation method and GAN-based DL method have been most widely used. The basic transformation method is easy to operate and has no requirements on the initial data volume. However, since most of the information added by this method comes from the linear combination of existing information, this method can provide limited information for the sample space. From an application point of view, the selection of the basic transformation method needs to be closely related to the existing data and the task target. In the case of the data characteristics in (Kim et al. 2019), although 'rotation' is one of the common option for data augmentation, it only yielded better results for 'Binary' and 'Trunc' images and worse results for 'Gray' and 'Zero' images. In (Zhang, Wen, and Chen 2019), different noises were added for different types of penetration. The GAN-based method can theoretically learn the distribution of the original data to generate new data. However, due to the limitation of the original sample volume, the learned original distribution will be unreliable. Therefore, the quality of new samples generated according to the learned model cannot be guaranteed absolutely. In particular, Geirhos et al. (2018) proposed to use style-transfer to perform data augmentation, which allows the network to pay more attention to the shape of objects rather than data distribution, thereby improving the accuracy and robustness of the model.

3.4. Multi-scale learning

The multi-scale representation of the image is equivalent to introducing multi-scale information into the sample space. The trained DLMs will have scale invariance, which plays an important role in improving the ability of DLBIIPR. As shown in Figure 9, the multi-scale of geometric space and the multi-scale of Gaussian space are commonly used in industrial images. Multi-scale features from geometric space can be obtained by inputting images of different

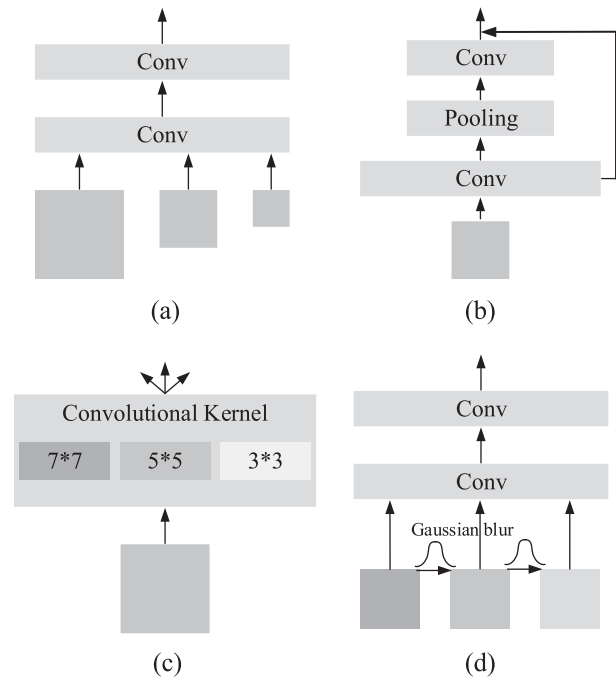


Figure 9. Multi-scale representations commonly used in industrial images. a) Different input resolutions; b) Pooling operation; c) Convolution kernels of different sizes; d) Gaussian kernels with different blurring levels.

sizes (Figure 9 (a)). Features with different resolutions can be obtained through pooling operations (or convolution operations) (Figure 9 (b)). The characteristics of different receptive fields can be obtained by convolution kernels of different sizes (Figure 9 (c)).

- In terms of geometric space

In (Scime and Beuth 2018), images of $25 * 25$, $100 * 100$ and $900 * 900$ geometric scales are taken as different channels input for autonomous anomaly detection and classification in a laser powder bed fusion additive manufacturing process. This method can learn the key contextual information at multiple size scales. In (He, Xu, and Wang 2019a), convolution kernels of different sizes are used to extract features of different receptive field of the input image (different convolutional layers) to construct a multi-scale features to represent and classify the hot rolled defects. In (Y. He et al. 2019bb), convolution operation is used to obtain features of different resolutions, and multi-scale features are fused through region-of-interest pooling. The advantage of this pooling method is that there is no need to limit the size of the input.

- In terms of Gaussian space

The Gaussian pyramid is a simulation of the visual system of the human eye. In (Gao et al. 2020b; Mei, Wang, and Wen 2018), a three-level Gaussian pyramid is introduced to generate varying degrees of blur information of the defect, so that more information is available for model training.

In practical applications, extracting multi-scale features can certainly improve the accuracy of DLBIIPR. However, since it involves operations on multi-scale, further consideration is needed in terms of timeliness. In addition, the geometric scale and the Gaussian scale are basically considered in the application at present. Firstly, the study of the multi-scale mechanisms embedded in biological vision should also be given priority consideration. Zhao et al. (2020) were inspired by human vision and visual memory mechanisms. There are three categories of features are extracted, which are the visual perception information extracted by stacked convolutional auto-encoders, the visual short-term memory information characterized by a shallow CNN, and the visual long-term memory information characterized by non-local neural networks. Secondly, the multi-scale information of other domains should also be considered. In (J. Liang et al. 2017), four kinds of Gabor kernels are used to obtain the characteristics of multiple frequency bands. In (Y. P. Chen et al. 2019), adaptive methods are used to obtain high frequency and low-frequency features, respectively.

3.5. Attention mechanism

The attention mechanism emerged in imitation of the human way of thinking. The spatial pixels of the image are redundant expressions of objects, and the feature channels obtained through multiple convolution kernels are redundant expressions of features. For this problem, the attention mechanism can improve the accuracy and efficiency of DLBIIPR. As shown in Figure 10, the flexible attention mechanism based on location and channel is mainly used in the field of industrial images. The attention mechanism can be considered as adding priori information such as 'the importance of different spatial positions in the image is not the same' and 'the importance of different channels in the feature tensor is different' into the

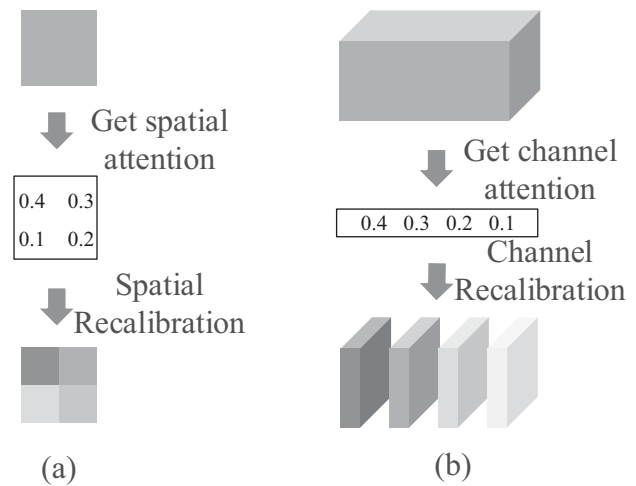


Figure 10. The attentional mechanism. a) Spatial attention; b) Channel attention.

sample space. As a result, the DLMs will be trained in the direction of prior knowledge.

The authors (X. Fu et al. 2020) propose a structure of attention gate. This structure uses convolution operation to obtain feature information of defective regions, and uses the Sigmoid activation function to generate attention values to suppress irrelevant regions. In (C. F. Hu et al. 2019), the authors inserted a spatial attention module after each block and visualized the attention map to demonstrate the inhibitory effect of the attention mechanism on the interference regions. In (Y. M. Wang et al. 2019), the soft attention template from the attention module is used as the weight of the feature map of the backbone network with convolution modules to improve the accuracy of defect detection. In (Xie et al. 2020; D. F. Zhang et al. 2019), dual-attention modules were introduced, i.e. attention was firstly applied to the feature channel and then to the location of the feature map. This dual-attention module has been proved by the authors (Woo et al. 2018) that the effect of applying channel attention firstly and then applying position attention is better.

The emergence of attention mechanism is inspired by cognitive science. Due to the bottleneck of information processing, human will selectively focus on a part of the overall information, and ignore other visible information. However, the current attention mechanism in DLBIIPR is mainly focus on the importance of spatial location and the importance of channels. From the perspective of neural connection, these two attention mechanisms are modeling the

connection among neurons and the connection among feature maps. In addition, the deep neural network also has the connection among the feature layers. Therefore, this paper considers that the attention mechanism for the feature layers should be considered in the future.

3.6. Transfer learning

The connotation of transfer learning (Pan and Yang 2010) is shown in Figure 11. That is, in the case of a given source domain, source task, target domain and target task, it is a method to improve the target task by using some knowledge acquired from the source domain in solving the source task. Transfer learning relaxes the assumption that the training data must be independent and identically distributed (IID) with the testing data. The knowledge acquired from the source domain through transfer learning plays an expanding role in the target domain. There are four types of transfer learning methods in DL: instance-based, feature-based, model-based and relation-based. The most widely used in the industrial field is the feature-based transfer learning method. The feature-based transfer learning can be further divided into homogeneous transfer learning and heterogeneous transfer learning according to the similarity of data features between the source and target domains.

- In terms of heterogeneous transfer learning

The transfer learning method applied in industrial images is generally based on the VGG model. In the public data domain, Imagenet is generally selected as the pre-training data set. In (Gao et al. 2020b; X. Fu et al. 2020; Dung et al. 2019), the VGG16 network is pre-trained by Imagenet, and all the convolutional layers and max-pooling layers are retained. The top layer of VGG16 are fine-tuned. In (G. Z. Fu et al. 2019), the pre-trained SqueezeNet model is adopted as the backbone architecture, which contains nine fire modules. And the SqueezeNet model is pre-trained on the Imagenet dataset. A suitable model also needs to be matched with a suitable training process to get good results. Therefore, the ResNet model was firstly pre-trained using the Imagenet dataset (Jiao et al. 2020). In (Geirhos et al. 2018), it is found that the network trained directly on Imagenet actually relies on texture for classification.

- In terms of homogeneous transfer learning

In (Akram et al. 2020), a base model is firstly pre-trained from electroluminescence images dataset of photovoltaic cells and then fine-tuned on infrared images dataset. In (Gonzalez-Val et al. 2020), a large data set labeled with laser power and process speed is firstly constructed, and then trained ConvLBM in this dataset. The network can capture the dynamic changes of the laser process from the original image, replacing manual feature extraction. After the first stage of training is completed, new data is used

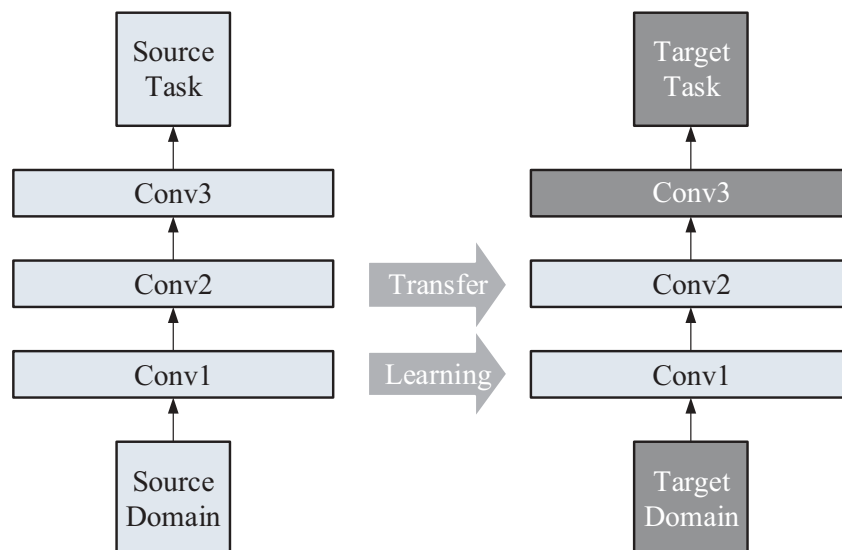


Figure 11. The connotation of transfer learning.

to train the existing ConvLBM model. This includes using images from the laser metal deposition process to train ConvLBM for estimating dilution, an indicator that could only be measured by destructive testing; and using laser welding images to train ConvLBM to detect defects in manufactured parts.

According to the connotation of transfer learning, the closer the source domain is to the target domain, the better the industrial application effect. In (G. Z. Fu et al. 2019), they believe that the shallow features of common images are not consistent with the shallow texture features on the surface of the steel plate. Therefore, in the fine-tuning stage, a larger learning rate is adopted for the features transferred from Imagenet. In addition, since pre-trained networks are used in transfer learning, the model architecture is limited. In other words, the convolutional layer cannot be removed in the pre-trained network optionally. When we import a pre-trained model, the network structure should be the same as the pre-trained network structure, and then train for specific scenarios and tasks.

3.7. Prior feature

The process of DL is to extract the feature patterns of the original image layer by layer. The basic features such as edges and colors are extracted at the bottom of the network, and some deep abstract features are

extracted at the top of the network. In the case of insufficient information in sample space, it is impossible to extract reliable features effectively. Therefore, the prior feature is to artificially add some feature information to the sample space to simplify the learning difficulty of the network. The sources of priori feature mainly include manual features and automatic features based on deep learning. In terms of participation methods, the priori feature mainly participate in the two stages of feature extraction and feature classification.

As shown in Figure 12, there are three main ideas for introducing priori feature in the field of industrial images. The first is to artificially depth labeling the image (Figure 12-a). The idea is to carry out the tasks related to the target through the depth annotation of the image, and then take the result of the related task as the prior feature of the target task. The second is to use artificially extracted features as the input of CNN (Figure 12-b1). The third is that handcrafted features directly participate in the feature classification process (Figure 12-b2).

- In terms of depth annotation

In (X. Fu et al. 2020), the position of fasteners is firstly regressed and then the target area is segmented, so as to improve the segmentation accuracy. In (Tabernik et al. 2020; Racki, Tomazevic, and Skocaj

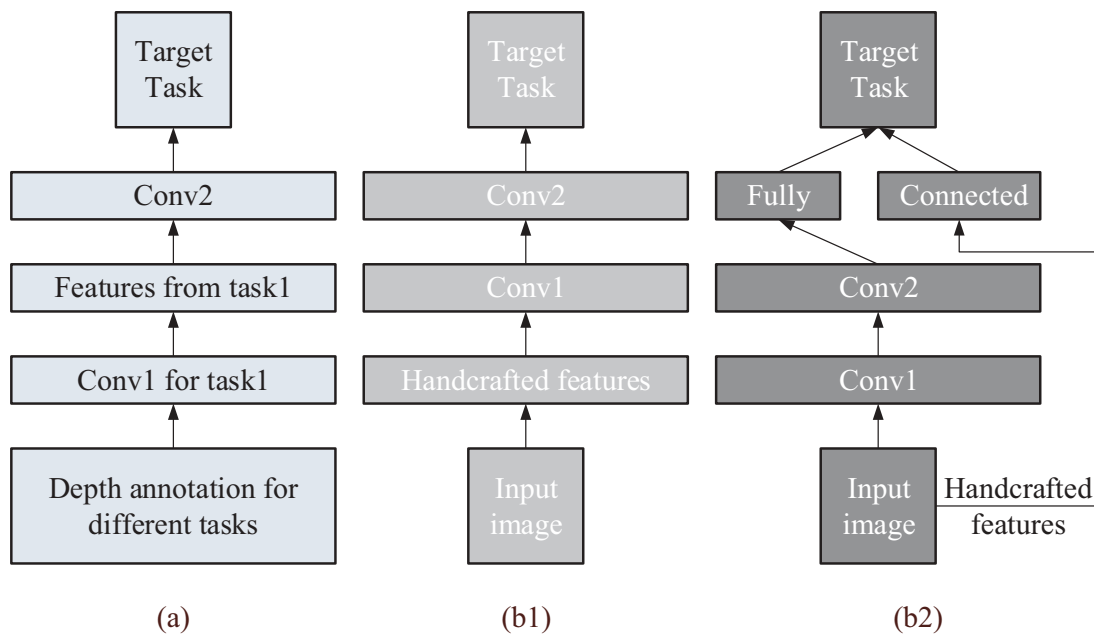


Figure 12. Two ways to introduce the priori features. a) Depth annotation; b) Handcrafted features.

2018; Tao et al. 2018), the proposed approach is formulated as a two-stage design. The first stage is to implement a segmentation network that performs a pixel-wise localization of the surface defect. The second stage, where binary-image classification is performed, includes an additional network that is built on top of the segmentation network and uses both the segmentation output as well as features of the segmentation net. In (Kang et al. 2019), a three-stage defect detection approach is proposed, which consists of key components localization, components segmentation and defect detection. In (Leary, Sawlani, and Mesbah 2020), CNN is first used to extract the features of scanning electron microscope image, and it is merged with the energy-dispersive X-ray data features of the wafer map in the classification stage. In (Kang et al. 2018), a Faster R-CNN network is adopted to localize the key catenary components, and then the classification score and anomaly score are determined from a deep multitask neural network.

- In terms of handcrafted features

In (Lwahori et al. 2018), feature points are generated by SIFT and the rectangular frame containing adjacent feature points is used as a candidate area. In this candidate area, a two-class SVM is first used to determine whether there is a defect. If it is defective by judging, a rectangular frame containing feature points is input to CNN for target detection. If the SVM finds that there is no defect, the region is still input to the CNN to be judged again to improve accuracy and robustness. In (Q. W. Liu et al. 2020), the candidate regions are generated by utilizing mean-shift clustering algorithm to the corners detected on binary images. Then, the CNN is used for the feature extraction and classification of candidate regions that possibly contain the aircraft, and the location of the aircraft is finally determined after further screening. H. Han et al. (2020) trained an RPN to get defect region proposals. Then they process the proposal regions to suitable size patches as the input of the modified U-net for defect segmentation. In (Ming et al. 2019), both HOG features and CNN-based automatically extracted features are used for defect detection of light guide plat. In (Y. X. Zhang et al. 2019), 351 manually extracted features are input to the CNN. In (Wang, Fu, and Gao 2019), the background is firstly removed by Hough transform and

then the image is input to CNN. In (Kim et al. 2019), a vector output after the global average pooling layer is concatenated with handcrafted features and CNN features. The concatenated vector is used for classification through fully connected layer.

Although the introduction of prior feature by depth labeling can improve the accuracy of the target task, new tasks need to be processed in the outer functional layer, which leads to the increase of network size and operation time. The introduction of prior feature based on feature descriptors will result in the loss of the end-to-end efficient modeling capability of DL.

3.8. Summary

This chapter reviews the common methods and strategies of DLBIIPR from the perspective of how to enrich the sample space. From the current research perspective and content, this research is closer to the industrial image aspect. Its essence is to add additional information to the limited sample space to make the model have a stronger induction bias. The three methods of cross-validation, semi-supervised learning, and data augmentation are to enrich the sample space from the perspective of enriching the sample size. Moreover, cross validation is the full use of limited samples, semi-supervised learning is the use of unlabeled samples, and data augmentation directly generates new data. The four methods of multi-scale learning, attention mechanism, transfer learning, and priori feature are to enrich the sample space from the perspective of enriching the sample features. Moreover, multi-scale learning is to enrich the representation of features. The attention mechanism is to strengthen the useful features and weakening the useless features to enrich the sample space. Transfer learning is to introduce features from other datasets, and the prior feature is to enrich the sample features through human participation. Therefore, according to the evolution of data – feature – knowledge, this paper argues that in future research work it is possible to imitate human's cognitive process of images and add human's cognitive information to the sample space. Semantic information and temporal information are important cognitive sources. In (Yu et al. 2019), the features extracted by the pre-trained model are given the semantics of the basic features. In (Song, Song, and Yan 2020), they propose

to integrate three types of high-level prior constraints (background, object, and midlevel feature constraint) to further boost the performance of the saliency detection. In (J. J. Zhang et al. 2018; L. T. Chen et al. 2020), a long short-term memory network is introduced on the problem of remaining life prediction to extract features of the time dimension.

4. Limiting the hypothesis space

The complexity of the industrial image itself makes the DLMs require a deep network to extract effective image patterns. This problem will not only increase the amount of calculation, but also easily cause over-fitting problems. As a result, the feasibility and generalization ability of DLMs in practical applications will be reduced. In order to limit the hypothesis space, the current research ideas are mainly to limit the number of parameters and the range of fluctuation.

4.1. Parameter regularization

Parameter regularization is a common method to restrict the hypothesis space. Its essence is to limit the distribution of weight parameters, so as to reduce the hypothesis space. The formal description of parameter regularization is: $\text{Loss} = \text{L0} + a * f(w)$, a is the coefficient of the regular term and $f(w)$ is the parameter regularization term. a is a hyperparameter that needs to be set manually. L1-norm regularization introduces a priori knowledge that conforms to the Laplace distribution to the weight parameters. L2-norm regularization introduces a priori knowledge that conforms to the Gaussian distribution to the weight parameters. As shown in Figure 13, the effect of L1-norm regularization is to make the weight parameters sparse, and the effect of L2-norm regularization is to make the weight parameters smaller and smoother. So, L1-norm regularization tends to limit

the solution space by reducing the number of parameters, while L2-norm regularization tends to limit the solution space by restricting the range of values of the parameters. Therefore, we distinguished the two norm regularization methods in the introduction. However, in order to facilitate the overview, we put the two methods together in this section.

The L1-norm regularization (Y. He et al. 2019bb; L. Guo et al. 2019; Shilon et al. 2019) and L2-norm regularization (T. He et al. 2020; Akram et al. 2020; Kang et al. 2018; Wei et al. 2019) are commonly used in the industrial field. The authors (Guo et al. 2019a) empirically set a to 2^{-30} . The authors (Wei et al. 2019) added L2-norm regularization to the fully connected layer and set the coefficient a to 0.0005.

Although L1 and L2 parameter regularization has been widely used in DLBIIPR, there are still the following shortcomings. Firstly, the coefficient of the regularization term is a hyperparameter, which needs to be carefully optimized in the application process. Secondly, the L1-norm regularization and L2-norm regularization are the methods for traditional neural networks. CNN is a commonly used architecture in DLBIIPR, while the traditional L1 and L2 regularization do not consider the characteristics of CNN. Therefore, it is necessary to take into account the architectural features of CNN to design the corresponding parameter regularization methods. In (Yang et al. 2019), it is considered that many features extracted by convolution kernels are similar and unnecessary, so sparse and entropy similarity constraints are added to convolution kernels. In (T. Y. Liu et al. 2020), the feature of local association of weight parameters in CNN was considered. In order to maximize the ability of convolutional kernels to express molten pool features, a coarse grained regularization method was proposed that convolutional kernels should be trained in the direction of difference maximization.

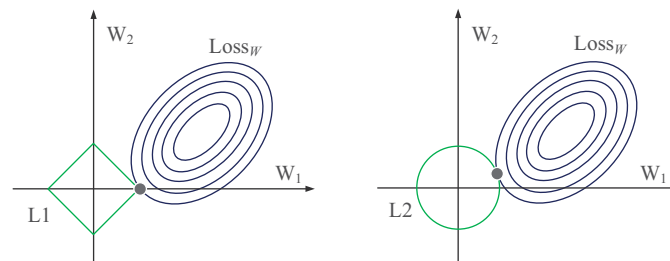


Figure 13. Parameter regularization.

4.2. Dropout

Dropout is a stochastic technology used in neural networks. Dropout methods commonly used in deep learning include standard Dropout, CNN-oriented Dropout, and RNN-oriented Dropout. The dropout method not only accelerates the training process of the network, but also reduces the hypothesis space by discarding the neurons.

As shown in Figure 14, standard dropout is to stop the activation value of a neuron with a probability p during the forward propagation of the neural network. Then the loss is propagated back according to the network, and the neurons that do not stop working are updated. This method can greatly reduce the hypothesis space. In this case, the updating of weights no longer depends on the joint action of hidden nodes with fixed relationships, which prevents certain features from having effects only under other specific features. Since different neurons have been chosen to be discarded in each iteration, the resulting model is equivalent to the average of multiple simple models. Therefore, the network can attain more robust features.

Standard dropout is still widely used in current industrial applications. The most used in related work is to standard dropout with a probability of 0.5 (T. He et al. 2020; Meijer et al. 2019; Z. H. Zhang et al. 2020). In addition, dropout is performed with the probability of 0.3 (Kang et al. 2018), 0.6 (Xie et al. 2019) and 0.7 (Kang et al. 2019).

However, the discard rate is a hyperparameter, and the selection of this hyperparameter is currently lacking in-depth study in the DLBIIPR study. What's more, this method is not designed according to the characteristics of CNN. Therefore, in future industrial

applications, more consideration should be given to using the Dropout method that combines the characteristics of CNN. There are five main dropout methods for CNN: drop by block (Ghiasi, Lin, and Le 2018), drop by feature map (Tompson et al. 2015), drop blocks or feature maps with high activation (Park and Kwak 2016), apply random square occlusion for input (Devries and Taylor 2017), and drop elements in pooling blocks (Wu and Gu 2015).

4.3. Efficient modules

- Batch Normalization

Since the essence of the DL process is to learn the distribution of data, once the distribution of training data is different from testing data, the generalization ability of the network will be greatly reduced. In addition, once the distribution of each batch of training data is different, the network will need to learn a different distribution in each iteration, which will increase the parameter search space and reduce the training speed and generalization ability of the network. Therefore, in order to limit the size of the hypothesis space and increase the speed of parameter optimization, a batch normalization layer (BN) will be inserted before inputting the next layer (Lofte and Szegedy 2015). Although the core idea of BN is similar to image normalization, the BN layer is an intermediate layer with learnable parameters. The BN layer makes the distribution of input data of each layer in the network relatively stable, which can limit the fluctuation of the gradient. Therefore, the optimization space can be smoother, thereby improving the generalization ability of the DLNs. This method has been widely used in the industrial field (Akram et al.

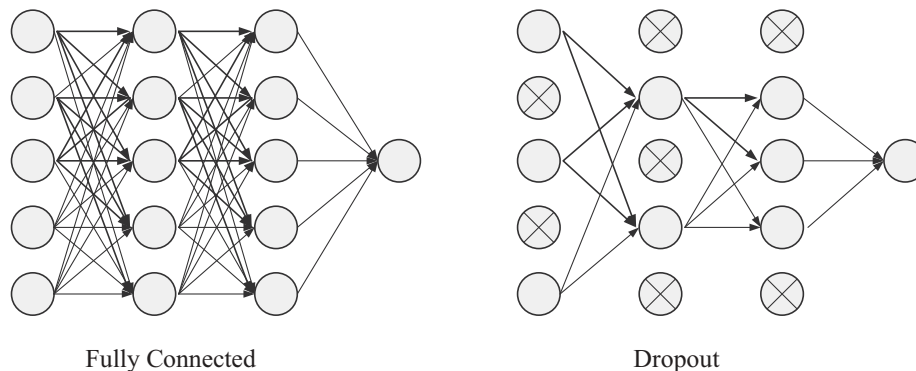


Figure 14. Standard dropout.

2020; Gonzalez-Val et al. 2020; Xu et al. 2020; Z. P. Guo et al. 2019; Q. K. Liang et al. 2019; J. X. Wu et al. 2020; Zhang et al. 2020b; Wang et al. 2020b).

- Depthwise separable Convolution

As shown in Figure 15, the depthwise separable convolution decompose standard convolution into a depthwise convolution and a pointwise convolution (Howard et al. 2017). This method implies a priori information that the spatial location of data is highly correlated but different channels are independent of each other. Compared with the standard convolution, the depthwise separable convolution will greatly reduce the parameters, so the size of the hypothesis space can be reduced while keeping the network accuracy substantially unchanged. The depthwise separable convolution is also widely used in the industrial field (Z. P. Guo et al. 2019; X. Y. Chen et al. 2020; Xia, Cao, and Wang 2019; Hu and Wang 2019; J. J. Wang et al. 2019).

Since IIPR is an application of DL, the development of DL itself is faster than the application process. Therefore, the future DLBIIPR needs to pay more attention to the latest DL technology to improve the application effect. For example, Zhang et al. (2017) added information exchange between channels. Sabour, Frosst, and Hinton (2017) proposed to use vectors instead of scalars to represent feature points, and Hunag et al. (2017) proposed a method for

automatically learning input feature grouping during training.

4.4. Image normalization

Each pixel in each image can be seen as a feature point, and the range of fluctuation in different pixel points in an image tends to vary widely. The normalization of the input image is to make the feature scale of each pixel point within a range, so that the back propagation error of each feature point will not be too different. Therefore, the hypothesis space can be compressed so that the DLMs can more easily converge to the optimal solution. This method plays a similar function to L2-norm regularization.

The authors (Leary, Sawlani, and Mesbah 2020) scaled the grayscale value from [0, 255] to [0,1] and used the Relu activation function. In (Zhao et al. 2020; Akram et al. 2020), the authors also used Relu as the activation function, and the pixel range is compressed from [0, 255] to [0, 1]. In (Zhang et al. 2019c), the authors manually extracted 351 feature values, and then the sample values of each feature are normalized to [0, 1] in order to improve the accuracy and robustness of the DLMs.

For DL, although image normalization can make the sample space regular, different activation functions respond differently to different numerical intervals, so different normalization intervals should be selected based on different activation functions in practice. However, in the current DLBIIPR research, researchers lack the optimal choice of activation function after adopting the image normalization method.

4.5. Early stopping

For many optimization algorithms used for DL training (such as gradient descent), the loss function is a decreasing function about the number of epochs. However, the error on the validation set usually decreases firstly and then gradually increases due to overfitting of the DLM. As shown in Figure 16, the basic idea of early stopping method is to stop training when the model's performance on the validation set starts to decline (can be customized). In this way, a model with good generalization performance can be obtained. There are three commonly used stopping rules in DL. The first is to stop training when the generalization loss exceeds a certain threshold.

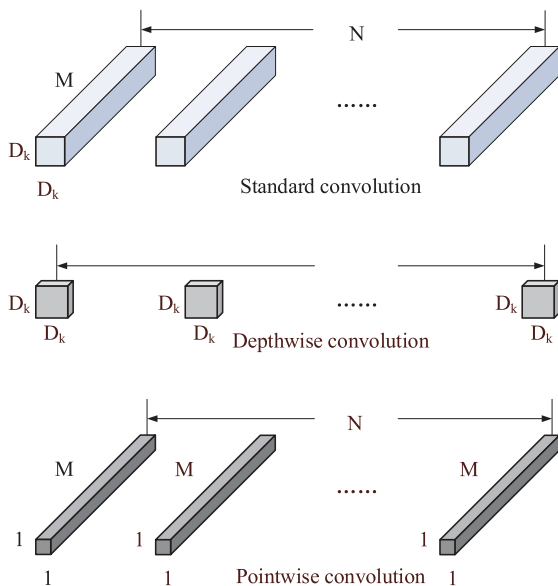


Figure 15. Depthwise separable convolution.

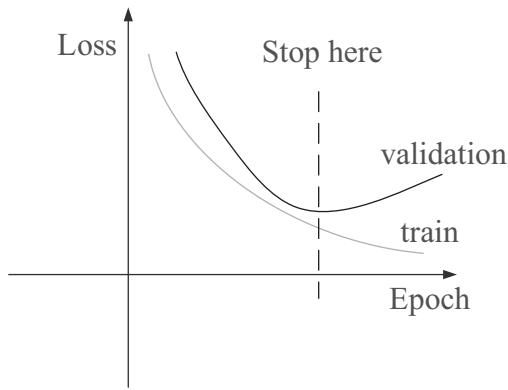


Figure 16. Early stopping.

The second kind completely depends on the change of generalization loss, that is, the training is stopped when the generalization loss increases in consecutive k epochs. The third type is determined by the generalization loss and its changing speed. From the perspective of restricting the hypothesis space, it can be considered that this method limits the parameter space of the optimization process to the small neighborhood of the initial parameters.

In (Meijer et al. 2019), the network stopped training when the AUROC on the validation fold had not increased for 25 consecutive assessments, or when the AUROC on the validation fold decreased by $>1\%$, with a minimum of 1000 batches processed. In (Imoto et al. 2018), they reduced the runtime of training with hundreds of thousands of images from 40 h to 4 h, increasing the speed tenfold by combining use of early stopping and GPU parallel computing.

The disadvantage of early stopping is that it does not take different methods to solve these two

problems of optimizing the loss function and reducing the validation loss. Instead, it uses one method to solve these two problems at the same time. This may face the problem that the training loss is not low enough.

4.6. Multi-task learning

The main goal of multi-task learning (MTL) is to improve the generalization ability by utilizing the specific domain information implicit in the training signals of multiple related tasks. The learned model emphasizes the common representation among multi-tasks. As shown in Figure 17, the common MTL models in DL have hard parameter sharing mechanism and soft parameter sharing mechanism. The shared representation in related tasks makes the DLMs have a stronger inductive bias for certain hypotheses, so it can play an important role in limiting the hypothesis space, thereby improving the generalization ability of the DLMs.

In (D. He et al. 2019aa), the defect classification task and the defect image reconstruction task were jointly trained and the parameters between the two tasks were restricted by soft sharing. In (Xu et al. 2019), the framework consisted of three parts: shared layers and two sub-networks, as well as a location network (LNet) and a decision network (DNet). The shared layer is used to extract the feature representation of the defect and serves as the input to the LNet. The LNet is used to determine the probability that a defect exists at the corresponding location in the original image. The DNet is used to predict the probability of

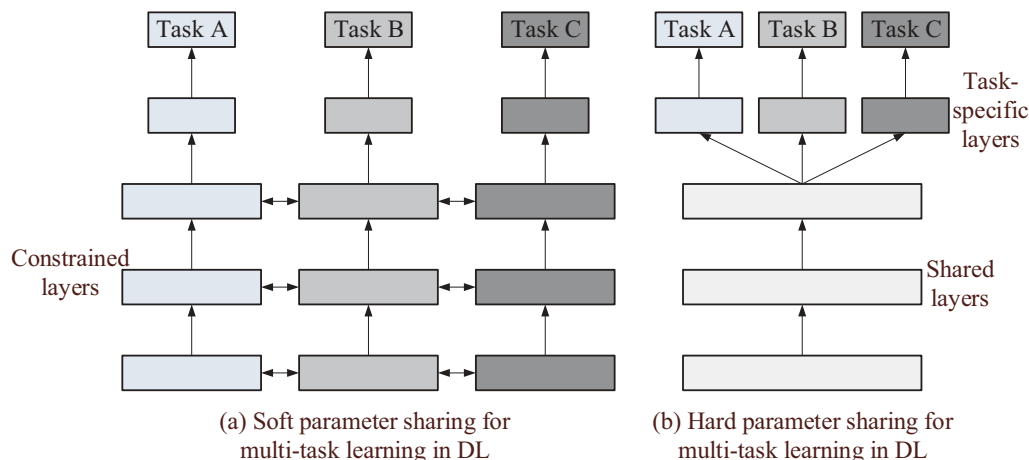


Figure 17. Multi-task learning.

defects being present at specific locations. In (Kang et al. 2018), a deep material classifier and a deep denoising autoencoder were integrated into a deep multitask neural network architecture, needing no defective samples for training to accomplish simultaneous segmentation and defect detection. In (Han et al. 2020a; Du et al. 2019), the two tasks of defect classification and position regression were jointly trained. In (Shen et al. 2020), the method had three main tasks: Faster RCNN as base network for defect object detection, a segmentation network for aluminum area segment and a multi-label classification network for defect labeling.

The hard parameter sharing mechanism is widely used in engineering applications. The first thing noted in engineering applications is that this way of sharing knowledge between tasks is useful when the tasks are very similar. However, the model performance will be deteriorated when this assumption is violated. How to balance the losses from multi-tasks is another issue that needs pay attention to in applications. In (Kendall, Gal, and Cipolla 2017), they proposed a method to transform different loss into a uniform scale for fusion.

4.7. Summary

This chapter reviews the common methods and strategies of DLBIIPR from the perspective of how to limit the hypothesis space. The L1 parameter regularization, dropout, and efficient modules reduce the size of the hypothesis space by limiting the number of parameters. Among them, L1 regularization is a method for parameters, dropout is a method for neurons, and efficient modules are the methods for network architectures. The image normalization, L2 parameter regularization, early stopping and multi-task learning are to reduce the size of the hypothesis space from the perspective of restricting the parameter fluctuation range. Among them, image normalization is a method for the input, L2 regularization is a method for the parameters, early stopping is a method for the training process and multi-task learning is a method for the network architecture. From the current research perspective and content, this research is closer to the deep learning side. The key technologies involved in this idea mostly come from the development of deep learning and convolutional neural networks. The essence of related

technologies is to restrict the hypothesis space through related prior knowledge. In the future DLBIIPR, the latest DL methods can be combined with the specific characteristics of industrial images to limit the model hypothesis space while satisfying the feature representation.

5. Future challenges and possible issue

5.1. Requirement analysis

The methods for enriching the sample space and limiting the hypothesis space have been reviewed previously. Through the joint use of related methods, the feasibility and generalization ability of DLBIIPR have been greatly improved. Although DLMs can perform well on the testing dataset, they still face the following problems in practical applications. Firstly, due to biases in the dataset (e.g. not meeting the assumption of IID), we cannot guarantee the reliability of DLMs by the testing accuracy (Zhang, Wang, and Zhu 2017), and such a single evaluation metric is insufficient for a complete description of many realistic tasks (Doshi-Velez and Kim 2017). Secondly, the accuracy derived from DL methods is a concept in the sense of probability and statistics. Thirdly, over time, various factors in the environment can cause the conceptual drift of DLMs and the performance of DL will also keep changing. In industry, the main focus of DL should be more on solving complex industrial problems in an 'applied' way rather than theoretically applying DL methods to the correct data. However, in current industrial applications, the DLMs are like a black box for the front-line workers. The lack of explainability severely limits the wide application of DL methods in safety-sensitive tasks such as automated driving, aerospace. In addition, unexplainability also means insecure, that is, it cannot effectively resist attacks on the DLMs. Thus, the lack of explainability has become one of the main obstacles to the further development and application of DL in industrial image (M. Ibrahim et al. 2019).

XDL is used to explain the basis of DLMs' decisions to ensure that the reliability of DLMs is guaranteed because of explainability (Ribeiro, Singh, and Guestrin 2016). The reliability of DLMs can be evaluated and validated at a fine-grained by using explainable models and related explainable methods, which help us to understand more clearly why

the DLMs make certain decisions and possible problems. Over time, XDL helps build trust between users and DLMs and eliminates security risks in real-world applications of the DLMs. In general, the more complex the DLMs are, the more expressive they will be, but the explainability of the DLMs will become weaker and weaker. Moreover, due to the limitation of the characteristics of industrial image, the feasibility and generalization ability of DLMs will become weaker and weaker. The explainability research of DL is oriented to the interaction between human and DLMs. This interactive process will introduce human prior information, so XDL can help academia optimize DLMs to improve the feasibility and generalization ability.

5.2. Status analysis

'Interpretable' and 'Explainable' are two expressions that appear frequently in the literature. Interpretable AI is the process of making an inherently transparent model (white box) understandable, while Explainable AI is the process by which the researcher provides an explanation for the behavior of the black box model that people can understand (Lecue 2019). In the case of DL, it is obviously more suitable for the expression of 'Explainable'. The definition of explainability has not been completely consistent, and there are the following definitions related to XDL. Doshi-Velez and Kim (2017) considered explainable capacity as the ability to interpret or express in a way that human can understand. Biran and Cotton (2017) considered that a key component of an artificially intelligent system is the ability to explain the decisions, recommendations, predictions or actions made by it and the process through which they are made. In the context of ML systems, Doshi-Velez and Kim (2018) added an emphasis on providing explanation to human, that is, to explain or to present in understandable terms to a man. Kim and Doshi-Velez (2017) considered that interpretation is the process of giving explanations to human. What's more, interpretability does not exist for an explicit goal (such as an objective function to be optimized), but to ensure that some aspects are safeguarded by interpretability itself. In (Guidotti et al. 2018), explainability was considered to be the interface between frontline users and the DLMs, which is an accurate proxy for the decision model and understandable to human. One of the key points in the

above definition is that XDL needs to provide a way that human can understand.

Academics divide explainability methods into ante-explainable (ante-hoc) and post-explainable (post-hoc) (Lipton 2018; Došilović, Brcic, and Hlupic 2018). Ante-hoc refers to the construction of white box models that are inherently explainable, such as naive Bayes, linear regression, decision trees, and rule-based models. Post-hoc refers to the interpretation of the trained DLMs by developing explainability techniques. In the case of DL, it is more applicable to post-hoc methods. According to the purpose and object of explainability, post-hoc can be divided into global explanation and local explanation. Global explanation aims to help people understand the complex logic behind the model as a whole, as well as the internal working mechanism, such as how the model learns, what the model learns from the training data, how the model makes decisions, etc., which requires us to be able to represent a trained complex learning model in a human-understandable way. Typical globally explainable methods include rule extraction (L. M. Fu 1994), model distillation (Hinton, Vinyals, and Dean 2015), and activation maximization (Simonyan, Vedaldi, and Zisserman 2013). Local explanation aims to help people understand the decision process and decision basis of DLMs for each specific sample. In contrast to global explanation, local explanation is sample-oriented and can usually be achieved by analyzing the contribution of each feature dimension of the input sample to the final decision outcome of the model. In practice, due to the opacity and complexity of the model and the multiplicity of application scenarios, it is usually more difficult to provide global explanation than local explanation, and thus local explanation studies are more widespread and more common. Typical locally explainable methods include sensitivity analysis (Sung 1998), local approximation (Ribeiro, Singh, and Guestrin 2016, 2018), back propagation (Springenberg et al. 2014), feature inversion (M. N. Du et al. 2018), and class activation mapping (Zhou et al. 2016).

5.3. Case study

The explainable methods are critical for developers to understand the basis for decisions and optimize DLMs. An example of radiographic image inspection

of a weld containing blowhole and lack of penetration defects is presented. Figure 18 shows the saliency map based on back propagation and the feature map based on feature inversion. The core idea of the back propagation-based explainable method is to use the back propagation mechanism to propagate the decision signal from the output layer to the input layer of the DLM layer by layer to derive the salient regions in the input sample. The feature inversion method can make full use of the middle layer information of the DLM to provide an explanation for the decision-making behavior of the DLM.

It can be seen from the above figure that when the trained DLM makes a decision on the defect category, the back propagation method can infer important regions in the input image, and the feature inversion method can accurately locate the important features used for model decision in the input instance. Although the considerations of each approach are different, all of them can help developers understand

the decision-making process of DLM. Figure 18-b1 and 18-c1 show an explanation of the decision behavior of a DLM with mediocre performance. It can be seen that the DLM is susceptible to noise and pays insufficient attention to the lack of penetration regions where the gray scale does not vary significantly. After optimizing the DLM by adding attention mechanism, it can be seen from Figure 18-b2 and 18-c2 that the DLM has basically placed the decision basis on the two defect areas of blowhole and lack of penetration.

6. Conclusions

Enriching the information in the sample space and limiting the size of the hypothetical space are two basic ideas for improving the feasibility and generalization performance of DLMs. Based on these two ideas, this paper reviews the specific methods for

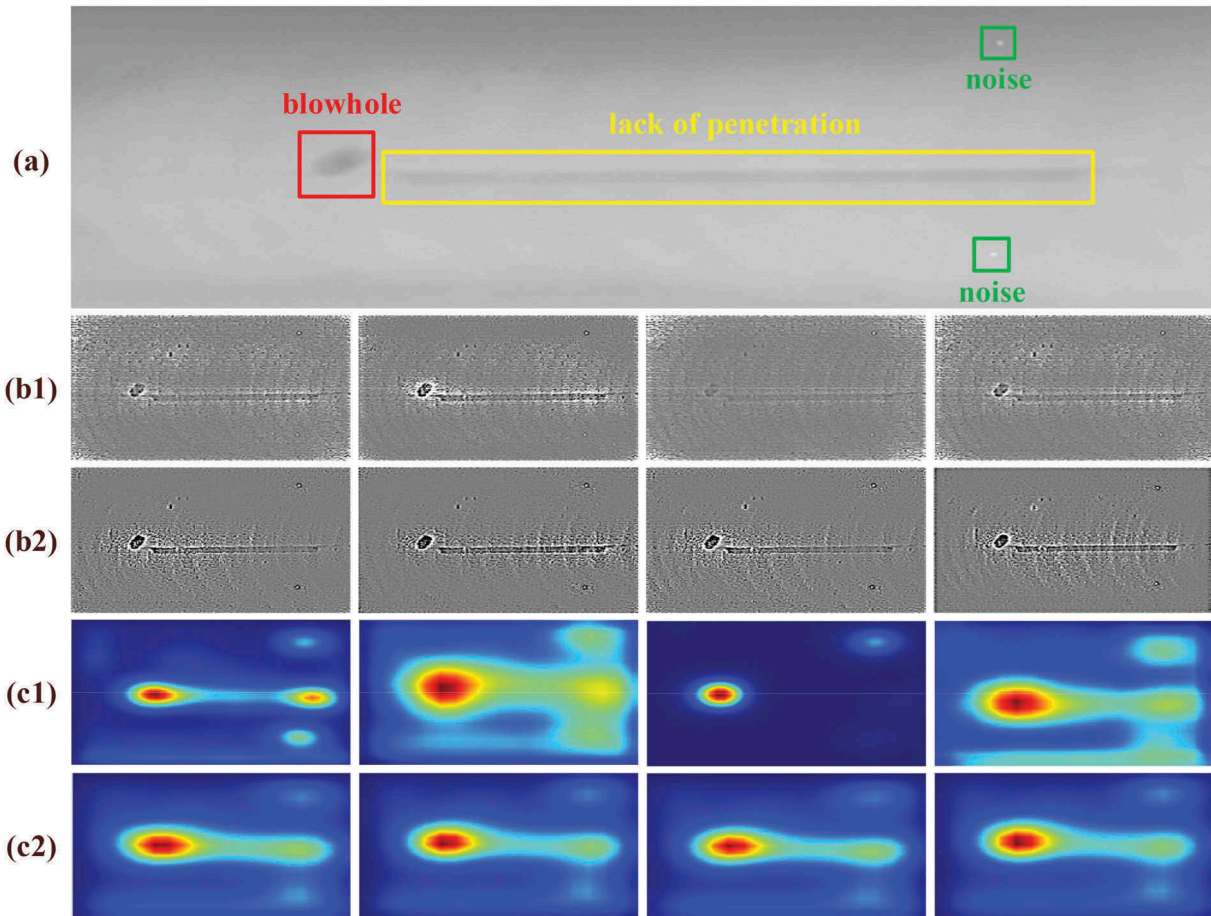


Figure 18. The back propagation-based and feature inversion-based explainable. a) Original image; b) Feature inversion-based; c) Back propagation-based.

improving the feasibility and generalization ability of DLBIIPR.

In terms of enriching the information in the sample space, related research is closer to the industrial image side. Its essence is to add additional information to the limited sample space so that the DLMs will have a clear induction bias. In terms of limiting the hypothesis space, related research is closer to the DL side. Its essence is to constrain the hypothesis space through related prior knowledge so that the DLMs may be simple on the basis of satisfying the feature representation (the Occam's Razor principle). Its key technologies mostly come from the development of DL, especially convolutional neural networks. In future research, this article argues that the characteristics of industrial image needs to be analyzed first. Then we need to add the corresponding prior information according to the requirements of the application scenario to improve the algorithm's inductive bias. What's more, explainability not only assists developers in evaluating and improving DLMs but also improves the reliability of DLMs. In that regard, this paper can guide more researchers to address the current and future directions of the DL research and application in industrial image.

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