```
import tkinter as tk
from tkinter import font
class FontChangerApp:
  def __init__(self, root):
    self.root = root
    self.root.title("Font Changer App")
    # Initial font settings
    self.current_font = font.nametofont("TkDefaultFont")
    self.label_text = "Hello, Tkinter!"
    self.create_widgets()
  def create_widgets(self):
    # Create a label with initial font settings
    self.label = tk.Label(self.root, text=self.label_text, font=self.current_font)
    self.label.pack(pady=20)
    # Font Name Entry
    font_name_label = tk.Label(self.root, text="Font Name:")
    font_name_label.pack()
    self.font_name_entry = tk.Entry(self.root)
    self.font_name_entry.pack()
    # Bold Checkbutton
    bold_var = tk.BooleanVar()
    bold_checkbutton = tk.Checkbutton(self.root, text="Bold", variable=bold_var,
command=self.update_font)
    bold_checkbutton.pack()
    # Font Size Entry
```

```
font_size_label = tk.Label(self.root, text="Font Size:")
    font_size_label.pack()
    self.font_size_entry = tk.Entry(self.root)
    self.font_size_entry.pack()
    # Update Font Button
    update_button = tk.Button(self.root, text="Update Font", command=self.update_font)
    update_button.pack(pady=10)
  def update_font(self):
    # Get values from entry widgets
    font_name = self.font_name_entry.get() if self.font_name_entry.get() else
self.current_font.cget("family")
    font_size = int(self.font_size_entry.get()) if self.font_size_entry.get() else
self.current_font.cget("size")
    font_weight = "bold" if self.bold_checkbutton.get() else "normal"
    # Update label font
    new_font = font.Font(family=font_name, size=font_size, weight=font_weight)
    self.label.config(font=new_font)
    self.current_font = new_font
if __name__ == "__main__":
  root = tk.Tk()
  app = FontChangerApp(root)
  root.mainloop()
```

```
def count_repeated_characters(input_string):
  char_count = {}
  for char in input_string:
    if char.isalpha(): # Consider only alphabetical characters
      char = char.lower() # Convert to lowercase to treat 'A' and 'a' as the same character
      char_count[char] = char_count.get(char, 0) + 1
  repeated_chars = {char: count for char, count in char_count.items() if count > 1}
  return repeated_chars
# Sample string
sample_string = 'the quick brown fox jumps over the lazy dog'
# Count repeated characters
result = count_repeated_characters(sample_string)
# Display the result
output = ', '.join([f'{char}-{count}' for char, count in result.items()])
print(f"Expected output: {output}")
```