BUGS FUNNY

General rules:

- This is a pure debugging competition.
- It is a team contest and a team can have maximum of 3 participants where there is no lower limit in number of participants in a team.
- The contest will be of 2 rounds. Participants can chose any language from C, C++, Java, Python (both 2.x and 3.x).
- Inter-college teams are allowed.
- School students are also allowed to take part in this event by showing their respective SCHOOL ID CARD.
- Each and every candidate have to bring their respective COLLEGE/SCHOOL ID CARD.
- Internet and book access during the event is prohibited. If any participant found indulging in unfair means then the entity will be disqualified from taking part in the event.
- All the rounds will be online.
- Before the contest, participants need to choose their programming language. For C/C++, gcc/g++ compiler is used and for java , jdk 1.8 is used.

1st Round (Preliminary):

- First round will contain 2 groups of questions. Group 1 contains 5 questions and group 2 consists of 3 questions. A total of 60 minutes will be given.
- Group 1 questions are of syntactical errors. Participants need to correct the syntax of the given buggy code and submit that in our online judge interface.
- Group2 consists of 3 questions where there will be only logical errors in the code snippet. Participants need to correct the logical errors from the buggy code snippet and submit that in our online judge interface.
- After submitting the modified code snippet, the judge will show whether it is correct or not.
- Each correct answer from Gr1 carries 5 points+ no of remaining seconds when submitted. Each correct answer from Gr2 carries 10 points+ no of remaining seconds when submitted.
- Top 10 teams from round 1 will qualify for the final round.



2nd Round (Final):

- There will be 2 groups of question in round 2. Gr1 contains 5 questions, Gr2 contains 3 questions. Time limit for this round is 100 minutes.
- Gr1 questions contain both logical and syntactical errors. Where Gr2 questions contains logical, syntactical as well as inefficient code snippet. Participants may need to optimize the code snippet otherwise the judge will show time limit exceeded if it is not able to get desired output before execution time limit.
- Each problem from Gr1 carries 5 marks+ no of remaining seconds when submitted. Each problem from Gr2 carries 20 marks + no of remaining seconds when submitted.
- Execution time limit for C/C++ is 1sec and Java is 2sec.

NOTE: Rules are subject to change if circumstance demands.



