Mathemagic

General Rules

- It is a single player event.
- Only school and college students are allowed to participate.
- Each and every student must bring their ID-Cards which is mandatory.
- Each and everyone needs to bring his/her own pen (no pencils allowed).
- It will be a 2 round event.
- Both rounds will be offline.
- No scribbling/ scratching is allowed. Once an answer is marked, it's final.
- Space for rough work would be provided.
- No calculators are allowed.
- Top 10 students of the 1st round will qualify for the 2nd round.
- Anyone adopting any sort of unfair means would be immediately disqualified.
- Rules are subject to modification based on circumstances.

Round 1 rules

- It will consist of 30 MCQs based on general numerical aptitude.
- It is a 30 minutes round.
- +2 marks will be awarded for each correct answer and -1 for each wrong answer.
- Top 10 students will qualify for the next round.

Round 2 rules

- It will consist of 45 MCQs based on general numerical aptitude.
- It is a 30 minutes round.
- +2 marks will be awarded for each correct answer and -0.5 for each wrong answer.
- Top 2 students will be awarded the prizes.
- In case of a tie, both the students will be required to solve 10 numerical MCQs in 5 minutes with +2 marks for correct answers and -2 for wrong answers.
- Whoever scores the maximum will be adjudged the winner.