

ANTAKSHARI

GENERAL RULES

The qualifying round of TECHTRIX presents ANTAKSHARI will consist of four rounds:

- 1. Word Passing(transferable)
- 2. Dumb Charades
- 3. Audio visual(2 rounds) with a twist of three levels: easy, moderate, difficult (transferable rounds).
 - ➤ 2 teams with the highest scores, will be selected from each qualifier & go on to compete in the semifinals, which again will have 5 rounds of play i.e. 4 qualifier rounds with slight modifications and 1 mega-surprise round.
 - The finalists will compete in the final game of Antakshari, which will consist of 6 rounds i.e 4 qualifier rounds with slight modifications and 2 mega-surprise rounds.
 - Two of the highest scoring teams will be awarded as the Winner and 1st Runner up of ANTAKSHARI. Rules:
 - Every Antakshari team must consist of 2 members. Decision of Panel will be final and irrefutable.
 - > Tie breaker at any deciding round will be resolved by a special round, at the discretion of the panel.
 - Any foul play will result in expulsion of the team.

