

TITLE: DESIGNING LOW PASS FILTERS BY WINDOWING METHOD

OBJECTIVE: At the end of this experiment, you will be able to learn about :

- (1) How to design FIR filters for various orders and cut-off Frequencies
- (2) Whether pass band frequencies are attenuated and stop band frequencies are attenuated by the filter designed
- (3) How your designed FIR filters are responding to the input signals contaminated by noise.

THEORY :

In digital signal processing, ideal filters having sharp cut-off are not realizable in practice since their impulse responses extend up to infinity. In order to realize filters practically, we need to truncate the impulse response after a few samples. But this abrupt transition introduces many undesired features in the frequency domain (e.g. a large amount of power lies in the sidelobes). By windowing method, the truncated filter is modified to satisfy certain frequency domain requirements and to perform its task as well.

If $h_d(n)$ is the desired impulse response and if $H_d(\omega)$ is the corresponding Fourier Transform, it follows,

$$H_d(\omega) = \sum_{n=0}^{\infty} h_d(n) \exp(-j\omega n)$$

And
$$h_d(n) = (1/2\pi) \int_{-\pi}^{\pi} H_d(\omega) \cdot \exp(j\omega n) d\omega$$

Let $w(n)$ be the window sequence and $W(\omega)$ its F.T.

So,
$$W(\omega) = \sum_{n=0}^{N-1} w(n) \exp(-j\omega n)$$

$$w(n) = (1/2\pi) \int_{-\pi}^{\pi} W(\omega) \cdot \exp(j\omega n) d\omega$$

[NOTE: $w(n)$ is non-zero in the interval 0 to N-1, otherwise zero.]

Now if we multiply $w(n)$ and $h_d(n)$ to get

$$h(n) = w(n) * h_d(n)$$

$$H(\omega) = (1/2\pi) \int_{-\pi}^{\pi} H_d(v)W(\omega - v)dv$$

The window function is properly selected to achieve desired $H(\omega)$ specifications.

A few window functions

$$\begin{aligned} \text{(1) Rectangular window : } w(n) &= 1 & ; \quad n=0,1,\dots,N-1 \\ &= 0 & \text{otherwise} \end{aligned}$$

$$\begin{aligned} \text{(2) Triangular window : } w(n) &= 1 - 2*[n - (N-1)/2] / (N-1) & ; \quad n=0,1,\dots,N-1 \\ &= 0 & \text{otherwise} \end{aligned}$$

$$\begin{aligned} \text{(3) Hanning window: : } w(n) &= 0.5 - 0.5 * \cos [2\pi n / (N-1)] & ; \quad n=0,1,\dots, N-1 \\ &= 0 & \text{otherwise} \end{aligned}$$

$$\begin{aligned} \text{(4) Hamming window : } w(n) &= 0.54 - 0.46 * \cos [2\pi n / (N-1)] & ; \quad n=0,1,\dots, N-1 \\ &= 0 & \text{otherwise} \end{aligned}$$

$$\begin{aligned} \text{(5) Blackman window : } w(n) &= 0.42 - 0.5 * \cos [2\pi n / (N-1)] \\ &\quad + 0.08 * \cos [4\pi n / (N-1)] & ; \quad n=0,1,\dots, N-1 \\ &= 0 & \text{otherwise} \end{aligned}$$

PROCEDURE:-

(1) In time domain, an LPF is defined as

$$h_d(n) = \omega_c / \pi \quad \text{for } n=k$$

$$= (\sin(\omega_c * [n-k])) / (\pi (n-k)) \quad \text{for } n \neq k$$

where N = no of samples
 $k = (N-1)/2$

(2) Choose an window function $w(n)$

(3) Compute $h(n) = h_d(n) * w(n)$

(4) Use $\text{freqz}(B, A, \omega)$ function where $B=h(n)$, $A=1$ and vary ω from $-\pi$ to π

(5) Plot the output of freqz function (This is your designed FIR filters response)

(6) Do these steps with all five windows as mentioned above.

(7) Now change N to a higher value and repeat the above [e.g. you may take $N=8, 64$ and 512 .]

(8) At each time, note the following

- (a) approximate transition width of the main lobe
- (b) peak of the first side lobe
- (c) maximum stop-band attenuation

NOTE : In order to test the performance of the filter in the time domain, do the following.

- (a) Construct a signal $x(n)$ containing two sinusoids, one having frequency in the pass band, the other in the stop band
- (b) Pass $x(n)$ through the filter to get output $y(n)$ [use $\text{filtfilt}()$ function to do the same]. Observe input and output spectra(in dB) by using $\text{fft}()$ function.
- (c) Produce white noise using $\text{rand}()$ function. Add this noise to $x(n)$. Now repeat step (b) .
- (d) Find the corresponding SNR [find the relative amplitudes of the sinusoid and that of other unwanted frequencies (in dB) and take the difference].

RESULTS:-

TABLE -I

N	RECTANGULAR WINDOW		
	TRANSITION WIDTH	PEAK OF FIRST LOBE	MAXIMUM STOPBAND ATTENUATION
8			
64			
512			

Repeat the above table for all the windows.

TABLE-II

N	RECTANGULAR WINDOW		
	SIGNAL AMPLITUDE	NOISE AMPLITUDE	SNR
8			
64			
512			

Repeat the above table for all the windows.

COMMENT :

REFERENCE : (1) Digital signal processing: principles, algorithms and applications :
Proakis & Manolakis
(2) Digital signal processing : Oppenheim & Schaffer