

Topics Covered

-> Array (sorting, two pointers, sliding window) -> Binary Seach - Bit wise operators ----> Pointers ---- Cols ---> Stacks --> Queves -> Binary Tree

lopics to -do ---> Hashmaps --> Tries -> Back tracking --> GRAPHS -> Dynamic Rogramming Which are linear & non-linear ? Computer Science fundamentals Deperating Systems

DBMS

Computer Network (linux commands)

Stredy Plan (i) Resources for learning Les Complete Ctt
Love battor ---> Strivers A2Z DSA take U forward (for questions too) 2) for practice Ci) Interview Bit L> Start solving topic wise medium to MARD then more to nent topic

(ji) Leet Code (rot too much focus on Contests but give it a try)

> focus on problem
solving and pattern
recognition > know your weak sections the kind of topics where you lack
(NOTE IT DOWN!!)

api? Note IS
HongoDS

16? React Is -> visualise >limitations of all > Software Engineer