

Code for ultrasonic and mositure sensor

```
import RPi.GPIO as GPIO
import time
import detect as st
GPIO.setmode(GPIO.BCM)

TRIG = 23
ECHO = 24
BUZZ = 17
print ("Distance Measurement In Progress")
channel = 27
buzzer = 17

GPIO.setmode(GPIO.BCM)
GPIO.setup(channel,GPIO.IN)
GPIO.setup(buzzer,GPIO.OUT)

GPIO.setup(TRIG,GPIO.OUT)
GPIO.setup(ECHO,GPIO.IN)

def get_distance():
    GPIO.output(TRIG, False)
    print ("Waiting For Sensor To Settle")
    time.sleep(1)

    GPIO.output(TRIG, True)
    time.sleep(0.00001)
    GPIO.output(TRIG, False)
```

```
while GPIO.input(ECHO)==0:
```

```
    pulse_start = time.time()
```

```
while GPIO.input(ECHO)==1:
```

```
    pulse_end = time.time()
```

```
pulse_duration = pulse_end - pulse_start
```

```
distance = pulse_duration * 17150
```

```
distance = round(distance, 2)
```

```
return distance
```

```
def callback(channel):
```

```
    if GPIO.input(channel):
```

```
        print("Water not Detected!")
```

```
        GPIO.output(buzzer,GPIO.LOW)
```

```
    else:
```

```
        print("Water Detected!")
```

```
        GPIO.output(buzzer,GPIO.HIGH)
```

```
GPIO.add_event_detect(channel, GPIO.BOTH, bouncetime=300) # let us know when the  
pin goes HIGH or LOW
```

```
GPIO.add_event_callback(channel, callback) # assign function to GPIO PIN, Run function  
on change
```

```
try:
```

```
    while True:
```

```
time.sleep(0.5)
callback(channel)
```

```
print(get_distance())
```

```
if(get_distance() < 40):
    #GPIO.output(BUZZ,GPIO.HIGH)
    #time.sleep(1)
    #GPIO.output(BUZZ,GPIO.LOW)
    #time.sleep(1)
    st.main()
```

except KeyboardInterrupt: # If there is a KeyboardInterrupt (when you press ctrl+c), exit the program

```
print("Cleaning up!")
gpio.cleanup()
```

Print results

```
for c in det[:, 5].unique():
    n = (det[:, 5] == c).sum() # detections per class
    s += f"{n} {names[int(c)]}{'s' * (n > 1)}, " # add to string
text_speech.say(names[int(c)])
d=ut.get_distance()
if(d<40):
    text_speech.say(names[int(c)])
    text_speech.say(d)
    text_speech.runAndWait()
```