

# ❖❖ Routing Protocol Simulation Report

## – ns-3

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**Course / Assignment:** Routing Protocol Simulation in ns-3

**Simulator:** ns-3

**Routing Protocols Studied:**

- **RIP** (Dynamic Distance Vector)
- **Global Routing** (Static Link State Initialization)

## 1. Introduction

This experiment evaluates the behavior of **static vs dynamic routing protocols** in ns-3 under normal operation and after the introduction of a link failure.

The routing protocols studied are:

### **Global Routing (Link-State, Static in this simulation)**

- Computes routes **once at the beginning**.
- Does **not** recompute after link failures.
- Behaves as a **static routing protocol** in this assignment.

### **RIP (Routing Information Protocol – Distance Vector, Dynamic)**

- Updates routing tables **periodically**.
- Automatically adapts to **link failures**.
- Behaves as a **dynamic routing protocol**.

Traffic flow in the network:

- **Source:** Node 1 → 10.0.1.1
- **Destination:** Node 6 → 10.0.3.2

The tasks performed were:

- Compare performance of RIP and Global Routing without link failure
- Introduce a link failure and measure performance
- Log routing tables and identify gateway changes
- Extend topology and analyze effects on packet delivery

## 2. Q1 — Results Without Link Failure

The original topology was simulated **with no link failure**.

**Results (from simulation output):**

Protocol	Packet Delivery Ratio	Packets
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Protocol	Packet Delivery Ratio	Packets
		Delivered

RIP	97.2103%	177,278
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Global Routing	97.2103%	177,279
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### Explanation

Both protocols perform almost identically because:

- No link breaks during the simulation
- Routing tables remain valid
- The topology is simple and loop-free
- Both use the same shortest path  $N1 \rightarrow N2 \rightarrow N3 \rightarrow N6$

### 3. Q2 — Results With Link Failure (N2–N3 at 20s)

A link failure was simulated at **t = 20 seconds** between **Node 2 ↔ Node 3**.

**Results (from simulation output):**

**Protocol Packet Delivery Ratio Packets**

**Delivered**

**RIP 41.7496% 75,252**

**Global Routing 6.16565% 11,252**

#### **Explanation**

##### **Global Routing fails (PDR = 6%)**

- Does **not recompute** routes after failure
- Continues to send packets into the broken N2–N3 link
- Almost all packets are dropped

**RIP adapts (PDR = 41%)**

- Detects link failure
- Exchanges routing updates
- Eventually switches to an alternate path via **Nodes 4 → 5 → 6** •

Some packet loss occurs during RIP convergence

## 4. Q3 — Routing Table Analysis

Routing-table logging was enabled, producing:

- **rip-routing.routes**
- **global-routing.routes**

We examined the gateway for **destination 10.0.3.2** at different times.

### Gateway Comparison Table

**Time Gateway (Global Routing) Gateway (RIP) 10 sec Same**

static gateway Initial gateway (before failure) **60 sec** No change

Updated gateway after failure

**120 sec**

No change Updated

**180 sec**

**240 sec**

change Updated

**300 sec**

No change Updated No

change Updated No

### Justification: RIP is Dynamic

- Global Routing **never changes** → confirms static behavior
- RIP gateway **changes after link failure** → confirms dynamic behavior
- RIP recomputes routes based on new topology conditions

### Reason for PDR Differences (from Q2)

- **RIP recovers** by selecting an alternate path → moderate PDR
- **Global Routing never recovers** → near-total packet loss

## 5. Q4 — Extended Topology (Adding Nodes 7 and 8)

Topology was extended with two new nodes:

3 — 7 — 8 — 6

New networks introduced:

- 10.0.8.0/24
- 10.0.9.0/24
- 10.0.10.0/24

## Results After Rerunning Simulation

- Packet delivery ratio increases significantly
- Both RIP and Global Routing deliver the same PDR
- Packet loss becomes minimal

## Explanation (Supported by Routing Tables)

The reason for improved and equal performance:

### Before:

Only one alternate path existed → RIP needed time to converge.

### After Adding Nodes 7 and 8:

- A **redundant, stable alternate path** exists:  
**N3 → N7 → N8 → N6**
- Global Routing computes this path **from the start**
- RIP converges quickly because more valid next-hops exist
- Even after the N2–N3 failure, both protocols still have:
  - A working path
  - No need for long convergence
  - No dead-end forwarding

## Routing Tables Confirm

Both protocols choose the path via **Nodes 7 and 8**. Hence,

PDR for RIP and Global Routing becomes **identical**.

# 6. Conclusion

This assignment demonstrates:

- Without link failure, RIP and Global Routing perform equally well

- After link failure:
    - **Global Routing collapses** (static, no recalculation)  
**RIP adapts dynamically** (recalculates routes)
  - Routing tables prove:
    - Global Routing → static gateway
    - RIP → gateway changes after failure
  - Adding nodes 7 and 8 provides redundancy, stabilizing routing ●
- Both protocols then achieve **high and equal PDR**

## Final Conclusion:

**RIP is dynamic and adjusts to network changes.**

**Global Routing is static and fails under topology changes.**