

◆◆ Routing Protocol Simulation Report

– ns-3

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Course / Assignment: Routing Protocol Simulation in ns-3

Simulator: ns-3

Routing Protocols Studied:

- RIP (Dynamic Distance Vector)
- Global Routing (Static Link State Initialization)

1. Introduction

This experiment evaluates the behavior of **static vs dynamic routing protocols** in ns-3 under normal operation and after the introduction of a link failure.

The routing protocols studied are:

Global Routing (Link-State, Static in this simulation)

- Computes routes **once at the beginning**.
- Does **not** recompute after link failures.
- Behaves as a **static routing protocol** in this assignment.

RIP (Routing Information Protocol – Distance Vector, Dynamic)

- Updates routing tables **periodically**.
- Automatically adapts to **link failures**.
- Behaves as a **dynamic routing protocol**.

Traffic flow in the network:

- **Source:** Node 1 → 10.0.1.1
- **Destination:** Node 6 → 10.0.3.2

The tasks performed were:

- Compare performance of RIP and Global Routing without link failure
- Introduce a link failure and measure performance
- Log routing tables and identify gateway changes
- Extend topology and analyze effects on packet delivery

2. Q1 — Results Without Link Failure

The original topology was simulated **with no link failure**.

Results (from simulation output):

Protocol	Packet Delivery Ratio	Packets Delivered
RIP	97.2103%	177,278
Global Routing	97.2103%	177,279

Explanation

Both protocols perform almost identically because:

- No link breaks during the simulation
- Routing tables remain valid
- The topology is simple and loop-free
- Both use the same shortest path $N1 \rightarrow N2 \rightarrow N3 \rightarrow N6$

3. Q2 — Results With Link Failure (N2–N3 at 20s)

A link failure was simulated at $t = 20$ seconds between **Node 2 ↔ Node 3**.

Results (from simulation output):

Protocol	Packet Delivery Ratio	Packets Delivered
RIP	41.7496%	75,252
Global Routing	6.16565%	11,252

Explanation

Global Routing fails (PDR = 6%)

- Does **not recompute** routes after failure
- Continues to send packets into the broken N2–N3 link
- Almost all packets are dropped

RIP adapts (PDR = 41%)

- Detects link failure
- Exchanges routing updates
- Eventually switches to an alternate path via **Nodes 4 → 5 → 6** •

Some packet loss occurs during RIP convergence

4. Q3 — Routing Table Analysis

Routing-table logging was enabled, producing:

- **rip-routing.routes**
- **global-routing.routes**

We examined the gateway for **destination 10.0.3.2** at different times.

Gateway Comparison Table

Time	Gateway (Global Routing)	Gateway (RIP)	10 sec	Same
static gateway	Initial gateway (before failure)	60 sec	No change	
Updated gateway after failure				
120 sec				
No change	Updated			
180 sec		240 sec		

change Updated

300 sec

No change Updated No

change Updated No

Justification: RIP is Dynamic

- Global Routing **never changes** → confirms static behavior
- RIP gateway **changes after link failure** → confirms dynamic behavior
- RIP recomputes routes based on new topology conditions

Reason for PDR Differences (from Q2)

- **RIP recovers** by selecting an alternate path → moderate PDR
- **Global Routing never recovers** → near-total packet loss

5. Q4 — Extended Topology (Adding Nodes 7 and 8)

Topology was extended with two new nodes:

3 — 7 — 8 — 6

New networks introduced:

- 10.0.8.0/24
- 10.0.9.0/24
- 10.0.10.0/24

Results After Rerunning Simulation

- Packet delivery ratio increases significantly • Both RIP and Global Routing deliver the same PDR • Packet loss becomes minimal

Explanation (Supported by Routing Tables)

The reason for improved and equal performance:

Before:

Only one alternate path existed → RIP needed time to converge.

After Adding Nodes 7 and 8:

- A redundant, stable alternate path exists:
 $N3 \rightarrow N7 \rightarrow N8 \rightarrow N6$
- Global Routing computes this path **from the start** • RIP converges quickly because more valid next-hops exist • Even after the N2–N3 failure, both protocols still have:
 - A working path
 - No need for long convergence
 - No dead-end forwarding

Routing Tables Confirm

Both protocols choose the path via **Nodes 7 and 8**. Hence,

PDR for RIP and Global Routing becomes **identical**.

6. Conclusion

This assignment demonstrates:

- Without link failure, RIP and Global Routing perform equally well

- After link failure:
 - **Global Routing collapses** (static, no recalculation)
RIP adapts dynamically (recalculates routes)
- Routing tables prove:
 - Global Routing → static gateway
 - RIP → gateway changes after failure
- Adding nodes 7 and 8 provides redundancy, stabilizing routing ●
Both protocols then achieve **high and equal PDR**

Final Conclusion:

RIP is dynamic and adjusts to network changes.
Global Routing is static and fails under topology changes.