Error Propagation

Outline

Error types

Numeric imprecision in formulas

 μ and σ in a linear case

 μ and σ in a non-linear case

(Physical) Errors in digital cameras

Parallax

What is a "point" and how is it mapped?

Error Types: Input, Method, Roundoff, Truncation, Modelling, Machine, and Human Errors

Input errors

Given numbers are not machine numbers (e.g. $\sqrt{2}$)

Method errors

Accumulated roundoff errors per calculation

Truncation errors

Systematic errors when stopping an approximation too early

Modelling errors

Too strong idealizations

Machine + Human errors

Hardware errors, programming errors

Some Rules for Reporting Measurements

Rule for stating uncertainties

Experimental uncertainties should **almost always** be rounded to one significant figure

$$x_{\mathrm{measured}} = x_{\mathrm{best}} \pm \Delta x$$

 $x_{\text{best}} = \text{best estimate of } x$ $\Delta x = \text{uncertainty of measurement error}$

Rule for stating answers

The last significant figure in any stated answer should usually be of the same order of magnitude (in the same decimal position) as the uncertainty

Fractional uncertainty

 $\frac{\Delta x}{|x_{\mathsf{best}}|}$

Approximate correspondence between significant figures and fractional uncertainties

Number of significant figures	Corresponding fractional uncertainty is	
	between	or roughly
1	10% and $100%$	50%
2	1% and $10%$	5%
3	0.1% and $1%$	0.5%

Uncertainty in Experiments

Counting experiment

The uncertainty in any counted number of random events - as an estimate of the true average number - is the square root of the counted number v:

average number of events in time $T=v\pm\sqrt{v}$

Example: 14 births in two weeks

average number of births in a two-week period $=14\pm4$

Uncertainties in Sums, Differences, Products, and Quotients

Sums and differences

If
$$q = x + \dots z - (u + \dots + w)$$
, then

$$\Delta q \left\{ \begin{array}{l} = \sqrt{(\Delta x)^2 + (\Delta y)^2 + \dots (\Delta w)^2}, & \text{if independent and random} \\ \leq \Delta x + \Delta y + \dots + \Delta w, & \text{always} \end{array} \right.$$

Products and Quotients

If
$$q = \frac{x \cdot y \cdot \dots \cdot z}{u \cdot v \cdot \dots \cdot w}$$
, then

$$\frac{\Delta q}{|q|} \left\{ \begin{array}{l} = \sqrt{\left(\frac{\Delta x}{x}\right)^2 + \left(\frac{\Delta y}{y}\right)^2 + \ldots + \left(\frac{\Delta w}{w}\right)^2}, & \text{if independent and random} \\ \leq \frac{\Delta x}{|x|} + \frac{\Delta y}{|y|} + \ldots + \frac{\Delta w}{|w|}, & \text{always} \end{array} \right.$$

Uncertainties: Special Cases

$$q=Bx$$
, B is exactly known

$$\Delta q = |B| \Delta x$$

q a function of one variable, i.e. q = q(x)

$$\Delta q = \left| \frac{dq}{dx} \right| \Delta x$$

q is a power, i.e. $q = x^n$

$$\frac{\Delta q}{|q|} = |n| \frac{\Delta x}{|x|}$$

Differential Error Analysis

Let
$$\mathbf{x} \in \mathbb{R}^m$$
 and $\mathbf{y} = \phi(x), \mathbf{y} \in \mathbb{R}^n$

If Δ_x is the vector of absolute data errors in x and

$$\operatorname{Jac}(\phi) = \begin{pmatrix} \frac{\partial \phi_1}{\partial x_1} & \cdots & \frac{\partial \phi_1}{\partial x_m} \\ \vdots & \ddots & \vdots \\ \frac{\partial \phi_n}{\partial x_1} & \cdots & \frac{\partial \phi_n}{\partial x_m} \end{pmatrix} \in \mathbb{R}^{n \times m}$$

then it holds that the absolute output error is given by (to first order)

$$\Delta_y = \operatorname{Jac}(\phi)\Delta_x$$

if we calculate it in the absence of round-off errors

Curvature Radius Example

$$R(v_r, v_l) = \frac{d}{2} \frac{v_r + v_l}{v_r - v_l}$$

$$\frac{\partial R}{\partial v_r} = \frac{d}{2} \left[\frac{(v_r - v_l) - (v_r + v_l)}{(v_r - v_l)^2} \right] = -d \frac{v_l}{(v_r - v_l)^2}$$

$$\frac{\partial R}{\partial v_l} = \frac{d}{2} \left[\frac{(v_r - v_l) + (v_r + v_l)}{(v_r - v_l)^2} \right] = -d \frac{v_r}{(v_r - v_l)^2}$$

$$\Delta R = -d \left[\frac{v_l}{(v_r - v_l)^2} \Delta v_r + \frac{v_r}{(v_r - v_l)^2} \Delta v_l \right]$$

Note: When $v_l \approx v_r$, R is very imprecise; in other words, the input errors are grossly amplified when v_l and v_r are close

Linear Case: How Expectations Map

In the linear case, ${\bf y}$ is a linear map of ${\bf x}$

$$\mathbf{y} = F(\mathbf{x}) = A\mathbf{x} + \mathbf{b}$$

$$E[\mathbf{y}] = E[A\mathbf{x} + \mathbf{b}]$$

$$= \int \int \int \dots \int (A\mathbf{x} + \mathbf{b})p(x_1, x_2, \dots, x_n)dx_1dx_2 \dots dx_n$$

Taking component j, we have

$$\begin{split} E[y_j] &= \int \int \int \dots \int (\sum_i a_{ij} x_i) p(x_1, x_2, \dots, x_n) dx_1 dx_2 \dots dx_n + \\ &\int \int \int \dots \int b_j p(x_1, x_2, \dots, x_n) dx_1 dx_2 \dots dx_n \\ &= \sum_i a_{ij} \int \int \int \dots \int x_i p(x_1, x_2, \dots, x_n) dx_1 dx_2 \dots dx_n + b_j \\ &= \sum_i a_{ij} E[x_i] + b \\ &\implies E[\mathbf{y}] = AE[\mathbf{x}] + \mathbf{b} \end{split}$$

Covariance in the Linear Case

$$cov(\mathbf{y}) = E[((A\mathbf{x} + b) - (AE[\mathbf{x}] + \mathbf{b})) ((A\mathbf{x} + b) - (AE[\mathbf{x}] + \mathbf{b}))^{T}]$$

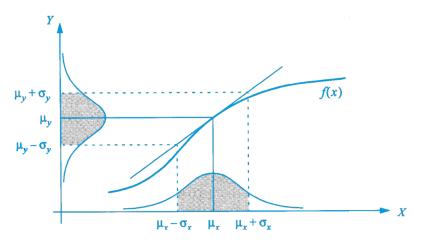
$$= E[(A\mathbf{x} - AE[\mathbf{x}])(A\mathbf{x} - AE[\mathbf{x}])^{T}]$$

$$= E[A(\mathbf{x} - E[\mathbf{x}])(\mathbf{x} - E[\mathbf{x}])^{T}A^{T}]$$

$$= A cov(\mathbf{x})A^{T}$$

Nonlinear Case: Approximate

Use a Taylor expansion $f(x+h)=f(x_0)+hf'(x_0)+\epsilon$



General Nonlinear Case: μ and \cos Nonlinear

$$\mathbf{y} = F(\mathbf{x}) = \begin{pmatrix} f_1(\mathbf{x}) \\ \vdots \\ f_n(\mathbf{x}) \end{pmatrix}$$

Via Taylor, we get

$$F(\mathbf{x} + \mathbf{h}) = F(\mathbf{x}) + \operatorname{Jac}(F)\mathbf{h} + O(\|\mathbf{h}\|)$$
$$E[\mathbf{y}] = F(E[\mathbf{x}])$$
$$\operatorname{cov}(\mathbf{y}) = \operatorname{Jac}(F)|_{\mathbf{x}}\operatorname{cov}(\mathbf{x})\operatorname{Jac}(F)^{T}|_{\mathbf{x}}$$

where Jac(F) is the **Jacobian** of F

Covariance Example

Assume that a laser scanner measures polar coordinates (d,α) , such that the measurements of d and α are normally distributed, i.e. $d \sim \mathcal{N}(\mu_d, \sigma_d^2)$, $\alpha \sim \mathcal{N}(\mu_\alpha, \sigma_\alpha^2)$

The measurements have to be mapped to Cartesian (x,y) coordinates via $F\left((d,\alpha)^T\right)=\left(d\cos(\alpha),d\sin(\alpha)\right)^T$

How does the original covariance matrix change after the conversion?

$$F\begin{pmatrix} d \\ \alpha \end{pmatrix} = \begin{pmatrix} d\cos(\alpha) \\ d\sin(\alpha) \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\begin{pmatrix} \mu_x \\ \mu_y \end{pmatrix} = F\begin{pmatrix} \mu_d \\ \mu_\alpha \end{pmatrix} = \begin{pmatrix} \mu_d \cos(\mu_\alpha) \\ \mu_d \sin(\mu_\alpha) \end{pmatrix} = \begin{pmatrix} d\cos(\alpha) \\ d\sin(\alpha) \end{pmatrix}$$

$$\nabla F = \begin{pmatrix} \cos(\alpha) & -d\sin(\alpha) \\ \sin(\alpha) & d\cos(\alpha) \end{pmatrix}$$

$$\implies \cot\begin{pmatrix} x \\ y \end{pmatrix} = \nabla F \cot\begin{pmatrix} d \\ \alpha \end{pmatrix} \nabla F^T$$

$$= \begin{pmatrix} \cos(\alpha) & -d\sin(\alpha) \\ \sin(\alpha) & d\cos(\alpha) \end{pmatrix} \begin{pmatrix} \sigma_d^2 & 0 \\ 0 & \sigma_\alpha^2 \end{pmatrix} \begin{pmatrix} \cos(\alpha) & \sin(\alpha) \\ -d\sin(\alpha) & d\cos(\alpha) \end{pmatrix}$$

$$= \begin{pmatrix} \sigma_d^2 \cos^2(\alpha) + d^2 \sigma_\alpha^2 \sin^2(\alpha) & (\sigma_d^2 - d^2 \sigma_\alpha^2) \cos(\alpha) \sin(\alpha) \\ (\sigma_d^2 - d^2 \sigma_\alpha^2) \cos(\alpha) \sin(\alpha) & \sigma_d^2 \sin^2(\alpha) + d^2 \sigma_\alpha^2 \cos^2(\alpha) \end{pmatrix}$$

Covariance in Error Propagation

Let F(x,y) and a set of N data pairs $(x_1,y_1),(x_2,y_2),\dots,(x_N,y_N)$ be given. We can then compute the empirical means \bar{x} , \bar{y} and the empirical variances s_x , s_y as usual

Assume x_1, \ldots, x_N are close to \bar{x} (same for y); then

$$G_i = G(x_i, y_i) \approx G(\bar{x}, \bar{y}) + \frac{\partial G}{\partial x} \bigg|_{\mu_x} (x_i - \bar{x}) + \frac{\partial G}{\partial y} \bigg|_{\mu_y} (y_i - \bar{y})$$

$$\begin{split} \bar{G} &= \frac{1}{N} \sum G_i = \frac{1}{N} \sum \left(G(\bar{x}, \bar{y}) + \frac{\partial G}{\partial x} \bigg|_{\mu_x} (x_i - \bar{x}) + \frac{\partial G}{\partial y} \bigg|_{\mu_y} (y_i - \bar{y}) \right) \\ &= G(\bar{x}, \bar{y}) + \frac{1}{N} \frac{\partial G}{\partial x} \bigg|_{\mu_x} \underbrace{\sum (x_i - \bar{x})}_{=0} + \frac{1}{N} \frac{\partial G}{\partial y} \bigg|_{\mu_y} \underbrace{\sum (y_i - \bar{y})}_{=0} \\ &= G(\bar{x}, \bar{y}) \end{split}$$

Variance of G

$$\begin{split} s_G^2 &= \frac{1}{N} \sum \left(G_i - \bar{G} \right)^2 \\ &\approx \frac{1}{N} \sum \left(\bar{G} + \frac{\partial G}{\partial x} \bigg|_{\bar{x}, \bar{y}} (x_i - \bar{x}) + \frac{\partial G}{\partial y} \bigg|_{\bar{x}, \bar{y}} (y_i - \bar{y}) - \bar{G} \right)^2 \\ &= \left(\frac{\partial G}{\partial x} \bigg|_{\bar{x}, \bar{y}} \right)^2 \frac{1}{N} \sum (x_i - \bar{x})^2 + \left(\frac{\partial G}{\partial y} \bigg|_{\bar{x}, \bar{y}} \right)^2 \frac{1}{N} \sum (y_i - \bar{y})^2 \\ &+ 2 \frac{\partial G}{\partial x} \bigg|_{\bar{x}, \bar{y}} \frac{\partial G}{\partial y} \bigg|_{\bar{x}, \bar{y}} \underbrace{\frac{1}{N} \sum (x_i - \bar{x})(y_i - \bar{y})}_{\text{empirical covariance}} \\ &= \left(\frac{\partial G}{\partial x} \bigg|_{\bar{x}, \bar{y}} \right)^2 s_x^2 + \left(\frac{\partial G}{\partial y} \bigg|_{\bar{x}, \bar{y}} \right)^2 s_y^2 + 2 \frac{\partial G}{\partial x} \bigg|_{\bar{x}, \bar{y}} \frac{\partial G}{\partial y} \bigg|_{\bar{x}, \bar{y}} s_{xy} \end{split}$$

Variance of G When x and y are Independent

If x and y are independent, then $s_{xy} \approx 0$

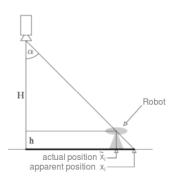
In this case, we have

$$s_G^2 = \sum_i s_{z_i}^2 \left(\frac{\partial G}{\partial z_i}\right)^2$$

Parallax During Observation



Color circles as markers



Correction of the position discrepancy caused by the perspective

$$\tilde{x}_i = x_i \left(1 - \frac{h}{H} \right)$$

Camera Setup During Calibration



The frame used during calibration (and extrinsic parameter finding) should be aligned as shown in the figure

If cR_1 and ${}^c\mathbf{t}_1$ - the rotation and translation of the camera - are provided, the position of a robot in the camera frame can be calculated as

$$^{c}\mathbf{X} = {^{c}R_{1}}\mathbf{X} + {^{c}\mathbf{t}_{1}}$$

"Point" Observations

Just like the circles in the parallax example, an LED is mapped to many points

Where is the robot actually?

How about observed points that are outside the depth of field (DoF) and are thus depicted as "circles of confusion" instead of points?



