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Roll No.45

1. Create a simple program to manage products in a store using Python. Each product will have a name, price, and stock quantity. The program should allow adding products, updating stock, and viewing product details.

Class Definition

Create a Product class with the following:

- Attributes:
- name: The name of the product (string).
- price: The price of the product (float).
- stock: The quantity of the product in stock (integer).
- Methods:
- update_stock(quantity): Adds or removes the specified quantity from the product stock.
- str: Returns a string in the format: "Product: , Price: \$, Stock: ".

Interactive Program

Create a simple program that:

- 1. Adds a new product.
- 2. Updates the stock of an existing product.
- 3. Displays the details of a product.
- 4. Exits the program.

Example Output

Step 1: Adding a Product

Enter product name: Laptop

Enter product price: 999.99

Enter product stock: 10

Product added successfully!

Step 2: Updating Stock

Enter product name to update: Laptop

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Enter quantity to add/remove: -2
Stock updated successfully!
Step 3: Viewing Product Details
Enter product name: Laptop
Product: Laptop, Price: $999.99, Stock: 8
Step 4: Exiting the Program
Exiting the system. Goodbye!
class Product:
         __init__(self, name, price, stock):
        """Initializes the product with its name, price, and stock
quantity."""
        self.name = name
        self.price = price
        self.stock = stock
    def update stock(self, quantity):
         """Updates the stock quantity by adding or removing specified
quantity.""
        self.stock += quantity
        if self.stock < 0:
            self.stock = 0
    def str (self):
        """Returns a string representation of the product details."""
         return f"Product: {self.name}, Price: ${self.price:.2f},
Stock: {self.stock}"
store inventory = {}
def add_product(name, price, stock):
    new_product = Product(name, price, stock)
    store inventory[name] = new product
    print("Product added successfully!")
def update stock(name, quantity):
    if name in store inventory:
        product = store inventory[name]
        product.update stock(quantity)
        print("Stock updated successfully!")
        print(f"Product {name} not found.")
def view product(name):
    if name in store inventory:
        print(store inventory[name])
    else:
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print(f"Product {name} not found.")
def main():
    while True:
        print("\nStore Management System:")
        print("1. Add Product")
        print("2. Update Stock")
        print("3. View Product Details")
        print("4. Exit")
        choice = input("Choose an option: ")
        if choice == "1":
            name = input("Enter product name: ")
            price = float(input("Enter product price: "))
            stock = int(input("Enter product stock: "))
            add product(name, price, stock)
        elif choice == "2":
            name = input("Enter product name to update: ")
            quantity = int(input("Enter quantity to add/remove: "))
            update_stock(name, quantity)
        elif choice == "3":
            name = input("Enter product name to view details: ")
            view product(name)
        elif choice == "4":
            print("Exiting the system. Goodbye!")
        else:
            print("Invalid option. Please try again.")
main()
```

Output

Store Management System:
1. Add Product
2. Update Stock
3. View Product Details
4. Exit
Choose an option: 1
Enter product name: Laptop
Enter product price: 20000
Enter product stock: 4
Product added successfully!
Store Management System:
1. Add Product
2. Update Stock
3. View Product Details
4. Exit
Choose an option: 2
Enter product name to update: Laptop
Enter quantity to add/remove: +100
Stock updated successfully!
Store Management System:
1. Add Product
2. Update Stock
3. View Product Details
4. Exit
Choose an option: 3
Enter product name to view details: Laptop
Product: Laptop, Price: \$20000.00, Stock: 104
Store Management System:
1. Add Product
2. Update Stock

- 3. View Product Details
- 4. Exit

Choose an option: 4

Exiting the system. Goodbye!