```
GRN = 2;
      RED = 4;
int DEL_GIRN = 5000;
int DEL-YEL = 2000;
      DEL_RED = 5000;
void setupl) {
finmode (GRN, OUTPUT);
finmode (YEL, OUTPUT);
finmode (RED, OUTPUT);
void loop()?
         gen_light();
delay(DEL_GRN);
ryd_light();
delay(DEL_YEL);
delay(DEL_YEL);
delay_red();
void grn_light(){

digitalWrite(GRN, MIGH);

digitalWrite(YEL, LOW);

digitalWrite(KED, LOW);
```

void yel\_light(){

digitalWrite (GRN, LOW);

digitalWrite (YEL, MGN);

digitalWrite (KED, LOW); red\_light(){ digital Write (GEN, LOW); digital Write (YEL, LOW); digital Write (RED, HIGH);