

# cGANs for Cartoons to Real-life Images

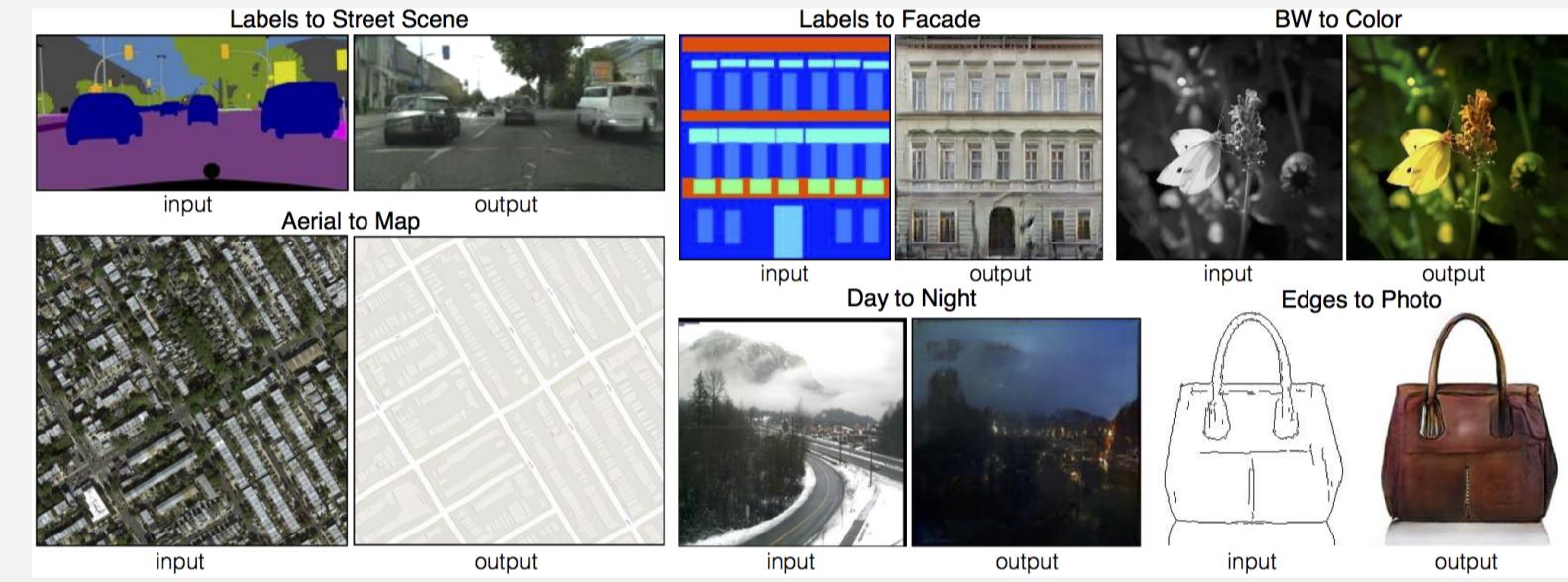
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1

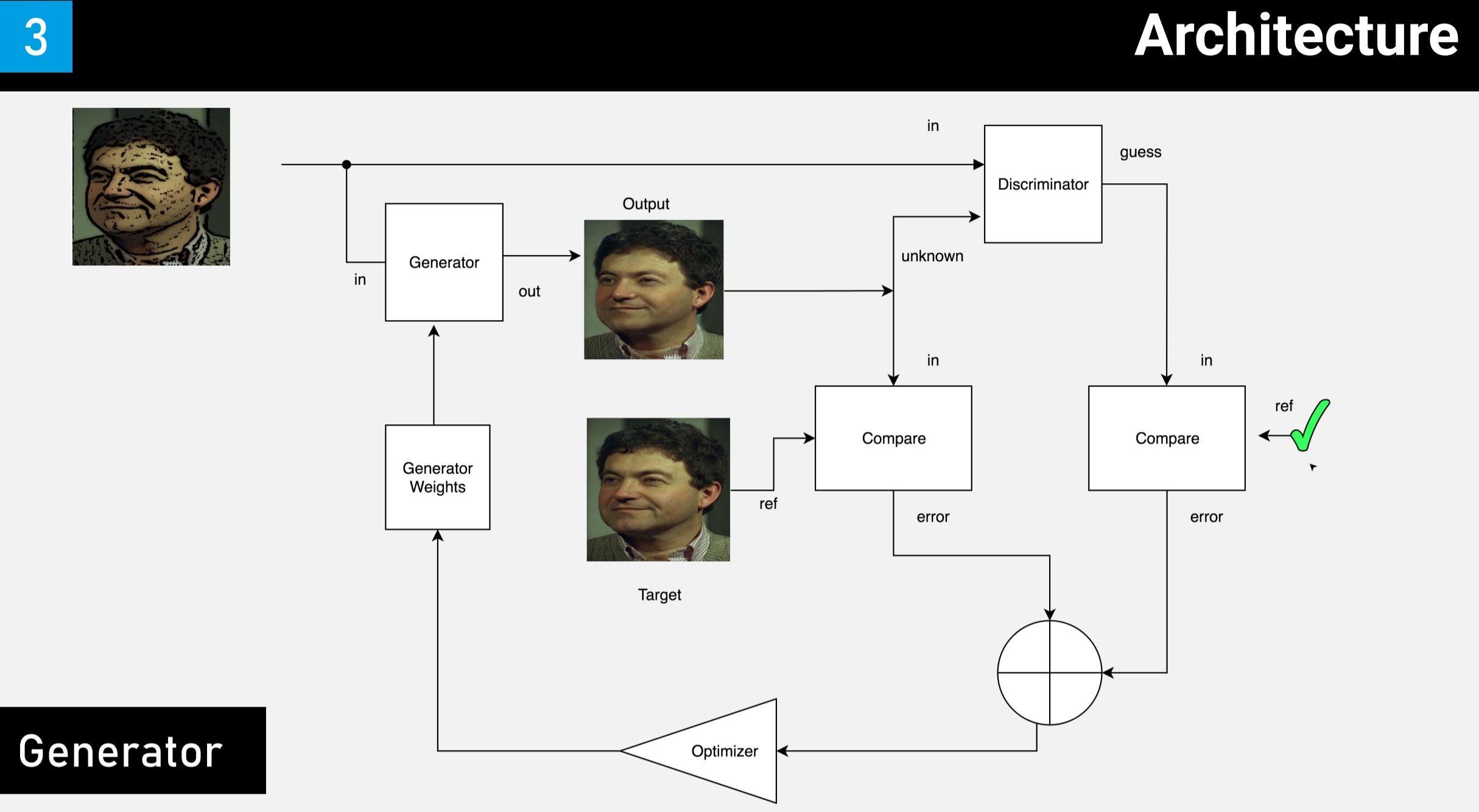
## Background

[Pix2Pix](#) [1]: a conditional generative adversarial network (cGAN) designed for image-to-image translation, which features:

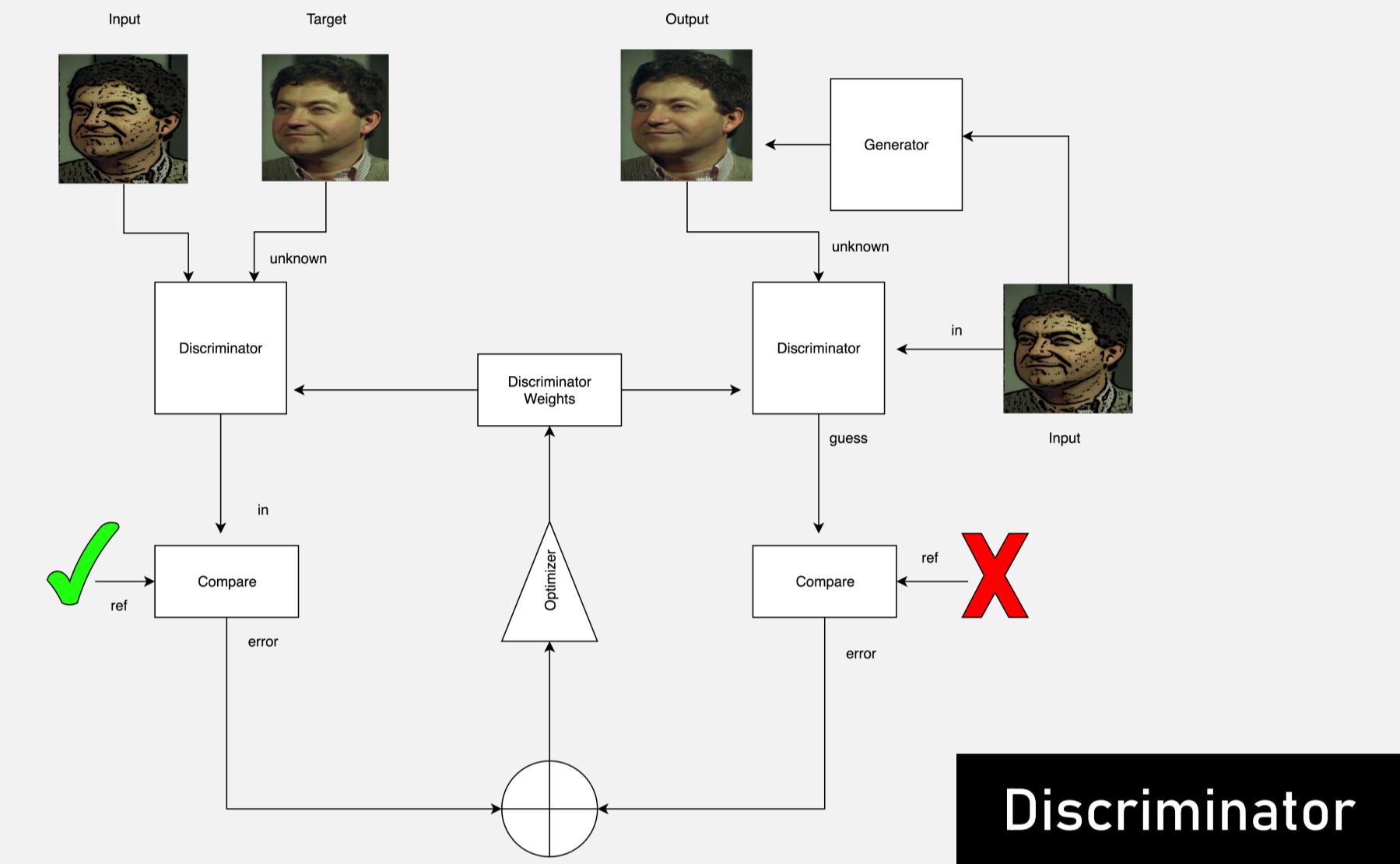
- **Discriminator** to discriminate fake and real
- **Generator** to minimize the loss function



3



## Architecture



2

## Research Questions

1. Does the default set of hyper parameters of the original implementation work well on this cartoonized dataset?
2. Does the model properly recreate facial expressions and postures?

4

## Data Collection

[color FERET Database](#): 11,337 facial images

Preprocessing: cartoonization with OpenCV

We changed the dataset to improve network:

1. **Original dataset**
2. **Filtered dataset**: only colored images where 50% of the image is a face (8,933 images)
3. **Augmented dataset**: combination of images with different cartoonization process (7,858 images)

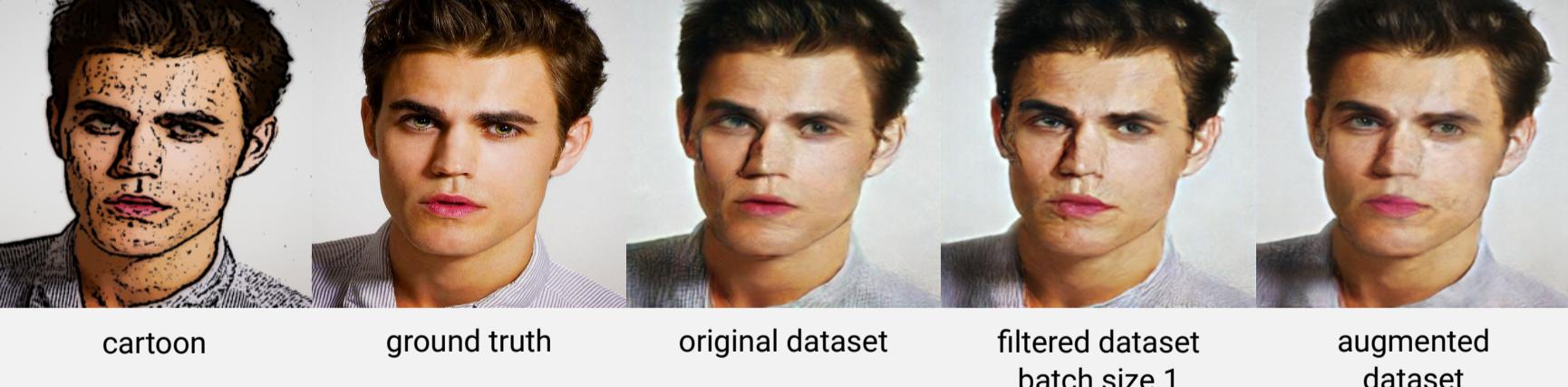
5

## Experiments & Results

Original dataset



Filtered dataset



Augmented dataset

Effect of batch size



Pix2Pix vs CycleGAN



6

## Discussions

- Higher batch size worsens performance
- CycleGAN which uses domain adaptation improved the results for hand-drawn sketches
- Data filter and augmentation greatly improves the results

7

## Conclusion

The default hyper-parameters works well on the cartoonized dataset. The model is also able to regenerate the real image in the dataset with a slight variation from the ground truth.

8

## References

- [1] Isola, P., Zhu, J., Zhou, T., & Efros, A.A. (2017). Image-to-Image Translation with Conditional Adversarial Networks. 2017 IEEE CVPR, 5967-5976.
- [2] color FERET database. <https://www.nist.gov/itl/iad/image-group/color-feret-database>

