UNITY3D DOWNLOAD INSTRUCTIONS

MINIMUM SYSTEM REQUIREMENTS:-

OS:-

Windows 7 SP1+, 8, 10 (64 bit versions only)

Mac OS X 10.9+

RAM: - Minimum 8GB recommended

Processor: Intel i5 5th generation or greater recommended

Minimum 6-8 GB of free Hard Disk space.

(IT IS RECOMMENDED TO HAVE A MOUSE ALONG WITH YOU IF YOU ARE WORKING ON A LAPTOP)

INSTALLATION INSTRUCTIONS

Step 1:

Go to the following link: https://unity3d.com/get-unity/download

Step 2:

Download Unity

Welcome! You're here because you want to download Unity, the world's most popular development platform for creating 2D and 3D multiplatform games and interactive experiences.

Before you download choose the version of Unity that's right for you.

Choose your Unity + download

Download Unity Hub (Preview)

Click on Choose your Unity + download button Step 3:

Personal

Free

For beginners, students and hobbyists who want to explore and get started with Unity.

Try Personal

Learn More

Click on Try Personal button Step 4:

Accept terms

- By clicking, I confirm that I am eligible to use Unity Personal per the Terms of Service, as I or my company meet the following criteria:
 - Do not make more than \$100k in annual gross revenues, regardless of whether Unity Personal is being used for commercial purposes, or for an internal project or prototyping.
 - · Have not raised funds in excess of \$100K.
 - · Not currently using Unity Plus or Pro.

If you are not eligible to use Unity Personal, please click here to chat with our team about what product is right for you.

Download Installer for Mac OS X

Download Unity Hub (Preview)

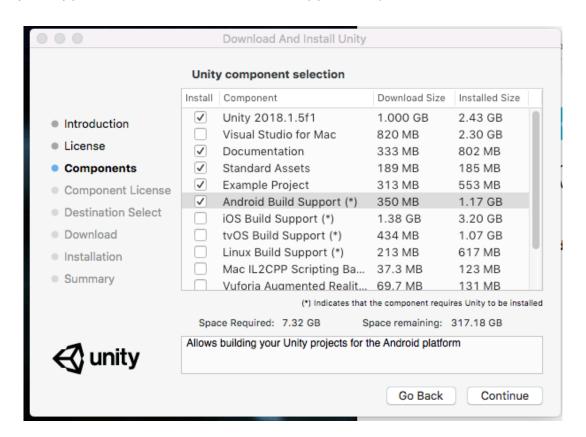
Accept the Terms of Service by clicking the checkbox and then press the Download installer for Mac OS X/Windows button.

Step 5:

Once the down finishes run the installer.

Step 6:

In the Components module make sure to select Android Build Support (If you want to install your apps on iPhone select iOS Build Support also).



Step 7: Once the download finishes, install and launch Unity3d. The following screen should appear in front of you.

