# PRANSHUL BABELE

## 3D GENERALIST

### PROJECTS

#### **PROP VIEWER**

AR Application to Visualize Furniture Febraury 2024

- Created 3D Furniture
- Created Texture Variants of 3D Models
- Integrated 3D Assets into Unreal Engine

#### **BEGINNER TO F1: SHORT FILM**

Directed and Produced September 2023

- Created Script for the Short Film
- Created and Managed 3D Models
- Optimized the Environment

## EDUCATION

#### 2021

NACHIKETA HIGHER SECONDARY SCHOOL, JABALPUR

12th Standard, CBSE Board

#### 2021-2024

MAKHANLAL CHATURVEDI NATIONAL UNIVERSITY OF JOURNALISM AND COMMUNICATION, BHOPAL

**Bachelor of Science, Multimedia** 

## CONTACT

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## SUMMARY

I am a recent graduate in 3D Generalist, skilled in modeling, texturing, and animation. Eager to leverage my creative abilities, collaborate effectively, and contribute to innovative projects in a dynamic environment.

## SKILLS

- 3D Modelling
- Project Management
- Creative Development
- Problem-Solving
- Texturing
- Lighting
- Prototyping
- Composition
- Strong Communication