

```

1  `timescale 1ns / 1ns // `timescale time_unit/time_precision
2
3  /* top-level entity for 32 x 4 embedded memory */
4  module embedded_Memory (input [9:0] SW, input [0:0] KEY, output [6:0] HEX0, HEX2, HEX4,
5                          HEX5, output [9:0] LEDR);
6
7      assign LEDR[9:0] = 10'd0; // all LEDs on the board should be off
8
9      /*
10       * KEY[0] is the clock
11       * SW[3:0] is the dataIn
12       * HEX2 displays dataIn
13       * SW[8:4] is the address
14       * HEX4 and HEX5 display address
15       * HEX0 displays dataOut
16       * SW[9] is writeEnable
17       */
18
19      wire clock, writeEn;
20      wire [3:0] dataIn, dataOut;
21      wire [4:0] address;
22
23      assign clock = KEY[0];
24      assign writeEn = SW[9];
25      assign dataIn = SW[3:0];
26      assign address = SW[8:4];
27
28      hex_decoder D1 (.hex_digit(dataIn), .segments(HEX2));
29      hex_decoder D2 (.hex_digit(dataOut), .segments(HEX0));
30      hex_decoder D3 (.hex_digit(address[3:0]), .segments(HEX4));
31      hex_decoder D4 (.hex_digit({3'd0, address[4]}), .segments(HEX5));
32
33      ram32x4 M1 (.address(address), .clock(clock), .data(dataIn), .wren(writeEn), .q(
34      dataOut));
35  endmodule // embedded_Memory
36
37  /* bcd to hex for seven-segment display */
38  module hex_decoder (input [3:0] hex_digit, output reg [6:0] segments);
39
40      always @(*)
41      begin
42
43          case (hex_digit)
44              4'h0: segments = 7'b100_0000;
45              4'h1: segments = 7'b111_1001;
46              4'h2: segments = 7'b010_0100;
47              4'h3: segments = 7'b011_0000;
48              4'h4: segments = 7'b001_1001;
49              4'h5: segments = 7'b001_0010;
50              4'h6: segments = 7'b000_0010;
51              4'h7: segments = 7'b111_1000;
52              4'h8: segments = 7'b000_0000;
53              4'h9: segments = 7'b001_1000;
54              4'hA: segments = 7'b000_1000;
55              4'hB: segments = 7'b000_0011;
56              4'hC: segments = 7'b100_0110;
57              4'hD: segments = 7'b010_0001;
58              4'hE: segments = 7'b000_0110;
59              4'hF: segments = 7'b000_1110;
60              default: segments = 7'h7f;
61          endcase
62
63      end
64  endmodule // hex_decoder

```