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[Grading Student 9]
Question 1: Answer = 1, Correct Answer = 1
Question 2: Answer = 4, Correct Answer = 4
Question 3: Answer = 1, Correct Answer = 3
Question 4: Answer = 3, Correct Answer = 2
Question 5: Answer = 3, Correct Answer = 4
Question 6: Answer = 3, Correct Answer = 1
Question 7: Answer = 3, Correct Answer = 2
Final Grade: 28.5714%
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[Grading Student 10]
Question 1: Answer = 4, Correct Answer = 1
Question 2: Answer = 1, Correct Answer = 4
Question 3: Answer = 2, Correct Answer = 3
Question 4: Answer = 2, Correct Answer = 2
Question 5: Answer = 1, Correct Answer = 4
Question 6: Answer = 3, Correct Answer = 1
Question 7: Answer = 3, Correct Answer = 2
Final Grade: 14.2857%
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Overall Average Grade: 22.8571%
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Question 3:

In this question, you write a multi-threaded Event-reservation system for the Nehru Centre. Suppose that you have e events. The auditorium has a capacity c . Queries made to the reservation system are of three types:

- 1) Inquire the number of available seats in a events,
- 2) Book k tickets in a events, and
- 3) Cancel a booked ticket.

In order that the reservation system is not overloaded, there is a limit – call it MAX – on the maximum number of active queries at any instant. Moreover, in order to ensure consistency of the database, different threads reading/modifying the reservation for the same event must go through a mechanism of mutual exclusion. You are asked to use the pthread API calls in order to implement a simulation of this reservation system.

The main (master) thread creates a list of e events, and initializes the number of available seats in each event to c . The master thread then creates s threads that run concurrently in a loop, and make automatically generated random queries periodically. Each query is of one of the three types mentioned above. The type of the query, the event number (for queries of type 1 or 2), the number k of seats to book (type 2), and the ticket to cancel (type 3) are generated randomly. During each query (that is, between the beginning and the (successful) completion of a query), a thread sleeps for a random short

interval (this may, for example, simulate bank transaction time for booking and cancellation queries).

Moreover, between making two consecutive queries, a thread sleeps for a random short interval. Let us now see how the limit MAX on the number of active queries, and the mutual exclusion are to be handled.

At any point of time, at most MAX queries can be active. Any new query ((MAX + 1)st or (MAX + 2)nd or so on) must wait until one or more of the active queries finish. Use appropriate condition variable(s) to enforce this restriction. Note that this wait is to be interpreted as blocking, that is, a thread waiting for the server load to reduce must block until signaled by another thread during the completion of an active query.

For write query(type 2 or 3) :

- Two or more threads are not allowed to write the data concurrently for the same event. Moreover, a write cannot run concurrently when a read query is active on the same event.
- Writing the data for two different events may proceed concurrently. Concurrent reads for the same events are also allowed.

One possibility is to create a mutex for each of the e events. But this may be impractical particularly if e is large. In fact, there can be at most MAX active queries at any time. So a better approach is to maintain a shared table with MAX entries. Each entry in the shared table is a triple consisting of an event number, the query type, and the number of the thread which has made this query. A blank entry may be represented by the event number -1 . A read query can proceed provided that the corresponding event is not in the shared table in write mode. Likewise, a write query can proceed provided that the corresponding event is not in the shared table in read/write mode. Access to the shared table should be guarded by an appropriate mutex. Whenever a thread succeeds in making a query, it populates a blank entry in the shared table with the appropriate triple. When the query completes, that particular entry is deleted from the shared table by the thread. Notice that when a query

fails in order to insure database consistency, the thread is not blocked. It instead proceeds to make the next query (after a short sleep) in the loop.

After all the threads run for a predetermined amount of time T , the server needs to shut down. At this time, all worker threads exit one by one. After this, the master thread prints the current reservation status for all the events, and exits. Use an appropriate barrier in order to synchronize the master thread with the termination of all the worker threads.

Typical values of the parameters that your program should handle are:

e = the number of events = 100

c = the capacity of auditorium = 500

k = the number of tickets booked in a query of type 2 = A random integer in the range 5 - 10
 s = the number of worker threads = 20

MAX = the maximum number of concurrent active queries = 5
 T = the total running time = 1 - 10 minute(s)

Each worker thread may maintain a private (non-shared) list of bookings made by it. A cancellation request is chosen randomly from this private list. The threads should print appropriate diagnostic messages (like query inputs and outputs along with thread numbers, waiting and signaling on a query, time out, and so on).

```
thedz@Thes-MacBook-Pro A4 % cd "/Users/thedz/Desktop/IITG CSE/My System Lab/A4/" && g++-12 q3.cpp -o q3 && "/Users/thedz/Desktop/IITG CSE/My System Lab/A4/"q3
Enter the number of events: 50
Enter the capacity of auditorium: 500
Enter the number of worker threads: 20
Enter the maximum number of concurrent active queries: 5
Enter the total running time in seconds: 10
Thread:0 Waiting in query queue
Thread:0 made query 0 for event 6
Thread:1 Waiting in query queue
Thread:1 made query 1 for event 13
Thread:2 Waiting in query queue
Thread:2 made query 2 for event 20
Thread:3 Waiting in query queue
Thread:3 made query 0 for event 27
Thread:4 Waiting in query queue
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Thread:3 Waiting in query queue
Thread:7 Successfully booked 6 seats for event 26
Thread:11 made query 0 for event 39
Thread:6 available seats 500 for event 4
Thread:13 made query 2 for event 20
Thread:8 available seats 500 for event 31
Thread:12 made query 2 for event 1
Thread:9 No existing booking available!!!
Thread:14 made query 1 for event 37
Thread:6 Waiting in query queue
Thread:5 Waiting in query queue
Thread:13 No existing booking available!!!
Thread:15 made query 1 for event 6
Thread:1 Waiting in query queue
Thread:10 Successfully booked 9 seats for event 9
Thread:16 made query 2 for event 22
Thread:9 Waiting in query queue
Thread:7 Waiting in query queue
Thread:11 available seats 500 for event 39
Thread:17 made query 0 for event 0
Thread:13 Waiting in query queue
Thread:16 No existing booking available!!!
Thread:18 made query 2 for event 28
Thread:17 available seats 500 for event 0
Thread:19 made query 0 for event 1
Thread:19 conflicting entry already present in shared table for read for event 1.
Thread:12 No existing booking available!!!
Thread:2 made query 1 for event 35
Thread:14 Successfully booked 8 seats for event 37
Thread:18 No existing booking available!!!
Thread:4 made query 2 for event 36
Thread:0 made query 0 for event 11
Thread:15 Successfully booked 9 seats for event 6
Thread:3 made query 0 for event 42
Thread:2 Successfully booked 7 seats for event 35
Thread:6 made query 0 for event 47
Thread:5 made query 0 for event 45
Thread:0 available seats 500 for event 11
Thread:1 made query 1 for event 33
Thread:3 available seats 500 for event 42
Thread:9 made query 0 for event 40
Thread:9 available seats 500 for event 40
Thread:7 made query 0 for event 22
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Event 3, booked seats 0
Event 4, booked seats 0
Event 5, booked seats 0
Event 6, booked seats 9
Event 7, booked seats 0
Event 8, booked seats 0
Event 9, booked seats 9
Event 10, booked seats 0
Event 11, booked seats 0
Event 12, booked seats 0
Event 13, booked seats 10
Event 14, booked seats 0
Event 15, booked seats 0
Event 16, booked seats 0
Event 17, booked seats 0
Event 18, booked seats 0
Event 19, booked seats 0
Event 20, booked seats 0
Event 21, booked seats 0
Event 22, booked seats 0
Event 23, booked seats 0
Event 24, booked seats 0
Event 25, booked seats 0
Event 26, booked seats 6
Event 27, booked seats 0
Event 28, booked seats 0
Event 29, booked seats 0
Event 30, booked seats 0
Event 31, booked seats 0
Event 32, booked seats 0
Event 33, booked seats 8
Event 34, booked seats 0
Event 35, booked seats 7
Event 36, booked seats 0
Event 37, booked seats 8
Event 38, booked seats 0
Event 39, booked seats 0
Event 40, booked seats 0
Event 41, booked seats 0
Event 42, booked seats 0
Event 43, booked seats 0
Event 44, booked seats 0
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