

Chapter 1

COOPROV: LOW COST UNDERWATER REMOTELY OPERATED VEHICLE

1.1 Outline

The developed multi-image object recognition theory can be validated using an easily accessible open-source robot.

Section 0: Intro

Section 1: Commercially available underwater robots are expensive and provide limited flexibility for incorporation of new sensors and custom controllers.

Section 2: CoopROV based off of the open-source underwater platform openROV, marries the low cost hardware design with seamless integration to ROS for easy application development.

Section 3: An underwater experimental setup in a water tank was designed to collect underwater image data.

Section 4: IMU, depth sensor, stereo camera and AR Tags were used to localize CoopROV.

Section 5: The multi-image object recognition approach was validated using image data gathered from CoopROV.

1.2 Introduction

Field experiments related to underwater object recognition require a submersible robot with appropriate sensing and control payload to navigate through points of interest and capture necessary data through sensors. Depending on the level of manual

intervention involved to guide the vehicle, an underwater vehicle, can be classified as an **Autonomous Underwater Vehicle (AUV)**, a **Remotely Operated Vehicle (ROV)** or a **Human Operated Vehicle (HOV)**. **AUV**s navigate autonomously with minimal to no manual intervention. Both **ROV**s and **HOV**s are piloted by humans, with the difference being that the human operator is within the vehicle in an **HOV**, whereas in the **ROV** the human operator controls the vehicle from a remote location. Commercially available underwater vehicles come with wide range of capabilities in terms of sensing and operational depths. The sensing package or the type of vehicle required is dictated by the objective of the science experiment and its requirements. For validation and fine-tuning of the underwater object recognition algorithms for multi-layered scallop recognition ?? and the multi-image object recognition ?? developed in this dissertation, an underwater vehicle that can navigate to specific points and collect image data of underwater targets is needed. With these requirements in mind, a low-cost underwater research vehicle named CoopROV was developed. CoopROV is a **ROV**-class vehicle that is equipped with several sensors for data collection, and also has the capability to incorporate any customized controller.

1.3 Commercial Submersible Robots

Commercially available robots are expensive and often provide minimal access to their legacy controllers and software. Most commercial **ROV**s come with a graphical interface and joystick. **AUV**s come with an interface to allow the user to predefine the robot trajectory through a series of geo-tagged waypoints before deployment. Once deployed, the **AUV** tracks the specified trajectory. Such manufacturer interfaces do not provide considerable freedom to modify the core software running on the robot. For instance if someone wants to use their own controller, it becomes problematic to implement it without manufacturer supported software **Application Program Interface (API)**s. Cost is another factor that limits accessibility to commercial underwater robots. A relatively small **ROV** like the videoray [10] with a footprint of $14.75 \times 11.4 \times 8.75$ ($L \times W \times H$ in inches) and a sensor package comprising a camera,

gyros, accelerometers, compass, depth and temperature sensors can cost over 25 000 dollars. Bigger ROVs like the Outland ROV [7] can cost upwards of 75 000 dollars with the cost here being chiefly determined by the sophistication of the on board sensing capabilities. Despite the high cost and minimal flexibility for customer modifications, the primary advantage of these commercial solutions is their well tested hardware that is resilient to harsh conditions that are characteristic to the marine environments.

The other league of underwater robotic solutions come in form of low-cost [Do-It-Yourself \(DIY\)](#) style robots like the OpenROV [6] and the Fathom One [2]. Such solutions offer a lot of potential for custom hardware and software modifications. However being small-scale development projects, the associated hardware in these cases is not well tested and can be prone to failures (e.g. water leaks). The capability of these systems to withstand the harsh conditions of a marine environment may be limited. In terms of software, the source code is often available and comes with an open-source license (as in the case of OpenROV). However such software often does not come with APIs to encourage users to extend or modify the capabilities of the robot. Additionally, the limited documentation available makes the task of directly modifying the source code cumbersome. Since the focus of most of these [DIY](#) projects are to offer low-cost options that enable primarily hobbyists to explore underwater, a teleoperation interface and access to a camera feed from the robot typically suffices. For researchers that may have very specialized interests, an ideal robotic solution should offer finer control of the hardware and software with options to easily extend the base capabilities of the system.

There are two primary requirements for a professionally developed robotic solution that is intended for research. The first is the need for a tough exterior shell that can hold up against high values of water pressure which is common with deep sea operation. This exterior shell should also be resilient to water leaks and at the same time offer the ability to retrofit sensors. The second requirement is for the robotic system to offer a well built software interface with [APIs](#) that allows researchers to extend the capabilities of the system to match their needs. It will be beneficial if the

software APIs adhere to popular robotics research architectures like the Robot Operating System (ROS) [9] or Mission Oriented Operating Suite (MOOS) [4]. A robot with ROS-support will greatly enhance the versatility of the robot by allowing access to a plethora of existing software tools. Furthermore, software development based on open-source tools like ROS can be supported an active base of researchers that can provide feedback, tips and advice. Currently the underwater research community lacks a variety of low-cost submersible robotic platforms with resilient hardware design and well-engineered software.

1.4 CoopROV

The chief requirements that led to the design of CoopROV was the need for a low-cost submersible robotic platform that can serve as a test-bed for computer vision and control algorithms. Before the effort to build CoopROV was initiated, existing solutions were evaluated. Commercial robotic solutions like the Videoray were clearly outside the price range of the budget of this research project. OpenROV 2.5 [6], the first version of OpenROV, was a good candidate primarily due to its sub-1000 dollar price tag. The original OpenROV design came with a beaglebone and browser based graphical user interface that used node.js [5] in the backend to drive the robot. However, multiple tests revealed that the water proofing design and electronics package had several glitches making it unsuitable for deployment in its original configuration. Furthermore, most of the algorithm development till that point was in ROS, hence ROS support was one of the preferred requirements for the submersible robot. The initial evaluation experiments of OpenROV provided useful insights into the core components and associated problems that need to be tackled to design a submersible robot. The design of CoopROV was initiated to address the shortcomings of OpenROV's hardware in terms of waterproofing and electronics. Additional features of the target design was to allow easy interfacing of new sensors along with full ROS software support for sensors and actuators.

In the current stage of development, CoopROV shows some resemblance to



Figure 1.1: CoopROV shown in two different views

OpenROV as both of them share the same frame and actuators. However, all electronics, power-supply and sensors in CoopROV have diverged completely from OpenROV 2.5. Two views of CoopROV a frontal view and its appearance when deployed in a test tank are shown in Figure 1.1.

1.4.1 System Overview

CoopROV is a ROV-class submersible that is connected to a surface station through a tether. The surface station is a laptop computer. CoopROV and its surface station are connected by an ethernet interface and run a distributed ROS system. In teleoperation mode, a joystick controller connected to the surface station can drive the robot. The joystick controller can actuate the 3 thrusters (two at the back and one on top) offering the robot a 6-Degree of Freedom (DOF) motion capability. This data flow between the different system components is graphically illustrated in Figure 1.2. The computing on the robot is handled by a RaspberryPi [8] and Arduino Mega[1]. The sensor package includes a stereo camera, a 9-DOF Inertial Measurement Unit (IMU), depth, temperature and voltage sensors. The robot is powered by two sets of Lithium Polymer (LiPo) batteries which can provide up to an hour of run time. For a brief list of CoopROV specifications see Table 1.1. A more detailed account of different subsystems comprising hardware, electronics, software, sensors and power supply is given in the following sections.

Weight	7 Kg
Dimensions (L x W x H)	0.30 x 0.28 x 0.39 m
Run time	1 hour
Sensors	Minoru stereo 3D webcam LIS3MDL 3-axis magnetometer LSM6DS33 3-axis accelerometer and gyro MS5803 pressure and temperature sensor LiPo tester voltage sensor

Table 1.1: CoopROV Specifications

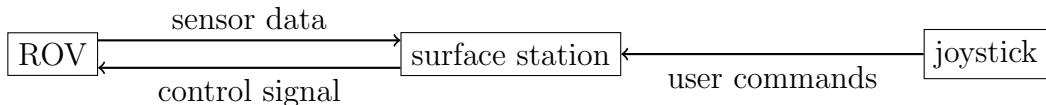
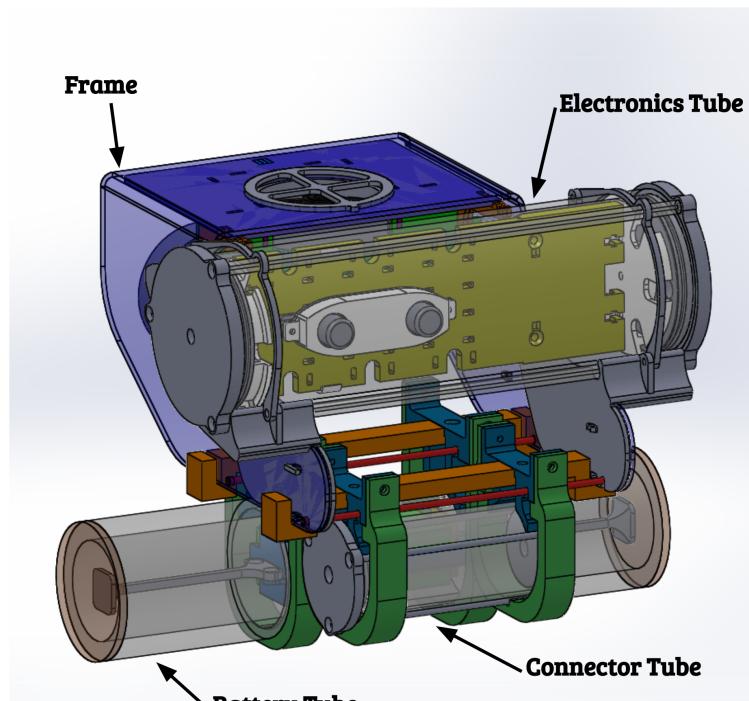
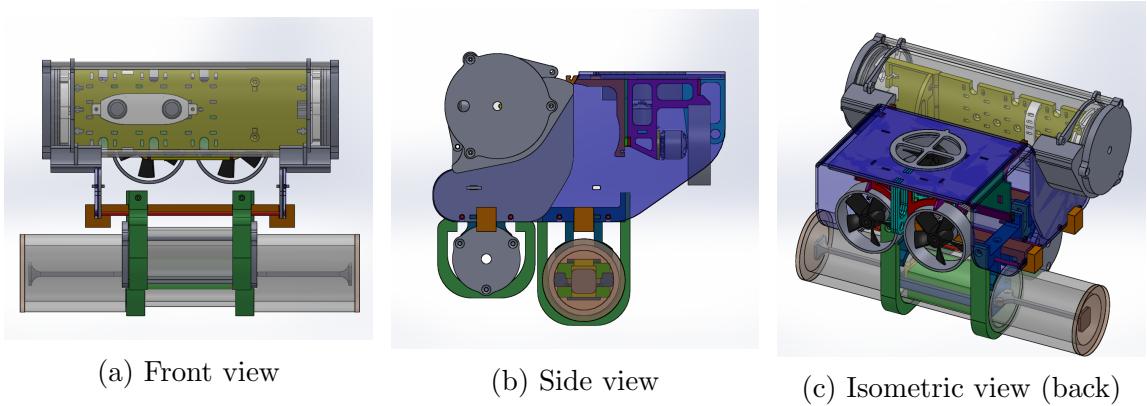


Figure 1.2: Block diagram of high-level data flow between different components in CoopROV

1.4.2 Hardware

The exterior shell of CoopROV is composed of an acrylic frame that holds all housing tubes together. There are 3 housing tubes in total: an electronics tube, a connector tube and a battery tube. A [Computer Aided Design \(CAD\)](#) model of CoopROV in Figure 1.3 illustrates the position of the housing tubes on the CoopROV frame. The electronics tube is a long transparent acrylic tube that holds all sensors and most electronics of the robot. The connector housing tube is a relatively short transparent acrylic tube with a molex connector plug inside it. This connector tube serves as a water proof connector plug that allows to change the sensor package by swapping out the electronics tube. The battery tube is a PVC pipe that holds a 11.1 V Li Ion batteries. The clips and clamps that hold the tubes in place were made out of 3D-printed plastic parts. One big design improvement over OpenROV is the water proof seals that comprise a delrin end cap with an O-ring slot along with 3 threaded rods that maintain the tension between the end cap and the acrylic tube.



(d) Isometric view (front)

Figure 1.3: Different views of the CoopROV CAD model with some labeled parts

1.4.3 Electronics

The electronic components inside the electronics tube are responsible for controlling the thrusters and relaying the sensor data back to the surface station. The RaspberryPi and the surface station are components of a networked [ROS](#) system. The RaspberryPi connects to the surface station through [Transmission Control Protocol \(TCP\)](#) connection via the tether cable. The Arduino is connected to the RaspberryPi via the serial bridge and behaves like a node of the [ROS](#) system on the RaspberryPi. Data logging from the depth sensor and the [IMU](#) along with sending the motor control commands to the motor drivers is handled by the Arduino. The stereo camera is directly connected to RaspberryPi and the stereo logging node on the RaspberryPi handles the image data acquisition.

There are two parallel data streams. One transfers the control commands that flow through the system and other sends the sensor data being logged from the various sensors. The motion control commands that come from the surface station are fed by the RaspberryPi into the Arduino before being translated into motor commands and sent to the motor driver, which in turn sets the appropriate voltage to run the motors connected to the propellers. The sensor data is logged by both the Arduino and RaspberryPi and served to any other node on the [ROS](#) system on request. The block diagram in Figure 1.4 provides a graphical overview of the connections between the major electronic components on CoopROV. It is important to note that only one motor and motor driver are shown in Figure 1.4, but in the actual system, there are 3 motors with dedicated motor drivers. Figure 1.4 also shows the two power supplies in the system. A detailed exposition on power supply components can be found in Section 1.4.4.

1.4.4 Power Supply

Power supply is a critical part of any robotic system. Almost all robotic systems that are mobile require batteries on board. However tethered systems like the [ROVs](#) can have an alternative resource in form of power supply through the tether. Running

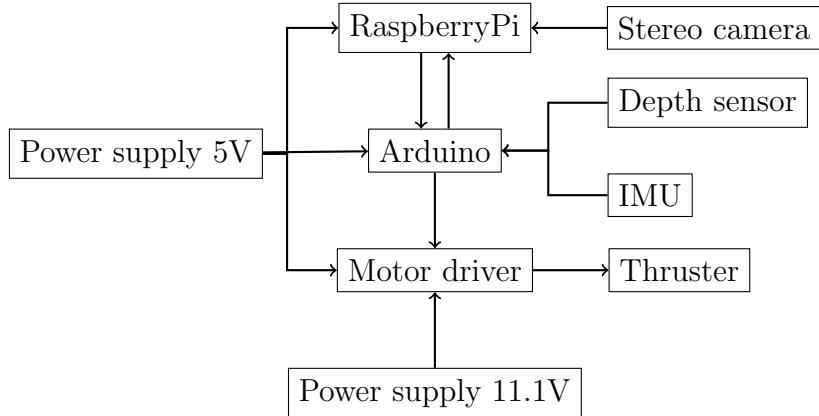


Figure 1.4: Block diagram depicting the connectivity between major components in the electronics schematics

power through a tether comes with its own set of challenges. [Direct Current \(DC\)](#) transmitted at low voltages result in significant voltage drop due to the impedance of the long tether cables. Conversely using AC power at high voltages circumvents this problem but then brings the need for on board transformer/rectifier to transform the input [Alternating Current \(AC\)](#) power into usable [DC](#) form. The other key requirement is designing power supply systems to satisfy the loads and transients that the system can be subjected to during operation.

While designing CoopROV, several power supply systems were tested. Four different battery types were evaluated: alkaline C, lithium ion, lithium phosphate and [Lithium Polymer \(LiPo\)](#). Tests revealed that the high transient current requirements ($>20A$) of CoopROV were only met by the [LiPo](#) composition. Furthermore, two independent sets of [LiPo](#) batteries were used to power motors, and electronics, respectively. This physical isolation of the power supplies improved the stability of the robot's power supply system and prevented electronic components from being affected by the occasional erratic power draws of the motors.

There are thus two independent power sources in the system. One 5V power source drives all the on board electronics. The higher power demands of the motors are met by a separate 11.1V power source. The 5V power supply is regulated to protect the electronic circuits against spikes or voltage drops. There are two independent sets

Table 1.2: CoopROV Battery Specifications

Power Source	Battery Specification
11.1V	LiPo 3-cell 11.1V 5400mAh
5V	LiPo 2-cell 7.4V 800mAh

of [LiPo](#) batteries powering the two supplies. The 5V power supply is powered by a 7.4V battery which is stepped-down and regulated to 5V. The 11.1V power supply comes directly (unregulated) from [LiPo](#) batteries and is connected to the motor drivers. Figure 1.4 represents the different power supplies and their connection to the different components that depend on them. Table 1.2 provides information about the batteries used for these power supplies. This setup allows for adding an additional battery in parallel for both the power supplies effectively doubling the run time. The approximate running time of the [ROV](#) is 1 hour with two sets of [LiPo](#) batteries connected to both sources.

1.4.5 Sensors

CoopROV comes with 4 sensors; namely, stereo cameras, [IMU](#), depth sensor and voltage sensors. A low cost off-the-shelf Minoru 3D webcam [3] was used to capture stereo images at 5 [Frames Per Second \(FPS\)](#) with a resolution of 320×240 . The 9-[DOF IMU](#) on the robot provides instantaneous acceleration in the x, y and z directions along with roll, pitch and yaw. The depth sensor measures the water pressure and temperature to compute the depth at which the robot is operating on. The voltage sensors are connected on to the [LiPo](#) batteries to measure and report the instantaneous battery voltage. They also double as a protection to the [LiPo](#) batteries, as they signal an alarm if the batteries drop below a preset critical voltage.

1.4.6 Software

The software of CoopROV is structured using a [ROS](#) framework. The different critical functions of the robots are sub-divided into independent modules or [ROS](#)-nodes. Each [ROS](#)-node has a specific task and can communicate with the other [ROS](#)-nodes. In

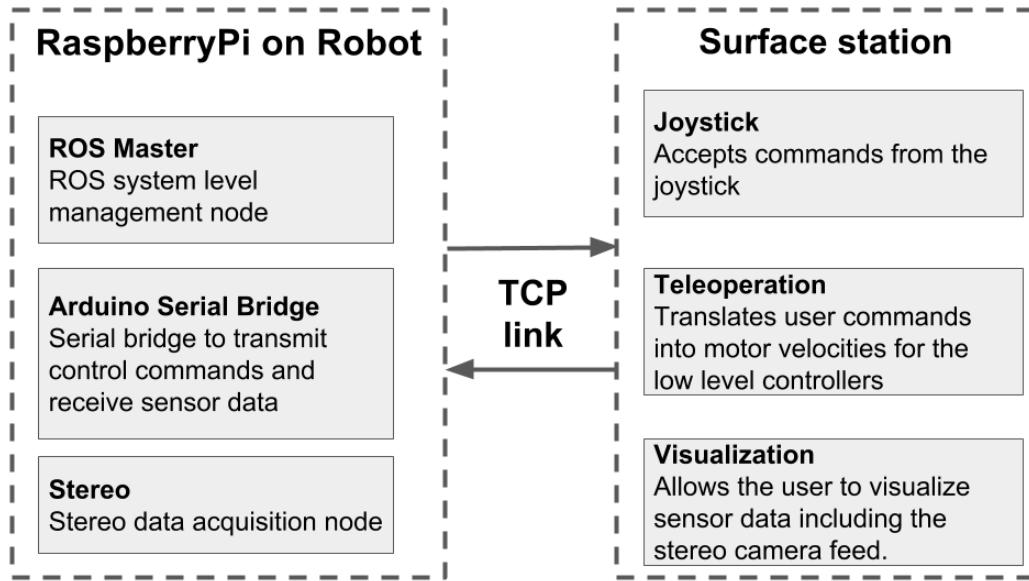


Figure 1.5: CoopROV software architecture showing all the **ROS**-nodes along with their functionality explained below.

CoopROV, the setup comprises a distributed **ROS** framework where both, the **ROS**-nodes running on the RaspberryPi and the surface station are connected together through a **TCP** link. **ROS** framework allows **ROS**-nodes either running remotely on a different system or locally on the parent system to coexist and communicate seamlessly, agnostic to where they are running. This ability of the distributed **ROS** system was exploited to build CoopROV's software stack. The different nodes running on the robot and the surface station along with their functionality is explained in the system diagram in Figure 1.5.

1.5 Test Infrastructure

Initial waterproofing tests were performed in the University of Delaware indoor swimming and diving pools. Later integration tests for software and electronics along with some experimental runs were performed in a circular tank in the Robotics Discovery Lab at University of Delaware.

1.6 Localization Experiments

Preliminary localization experiments were performed by placing an **Augmented Reality (AR)** tag on the bottom of the water tank. Images from the stereo camera was used to detect and track the **AR** tag. Further experiments were performed by fusing the the 6-**DOF** position obtained from the **AR** tag localization and **IMU** values. Since there was no reliable reference measure to compare the reported position of the **ROV**, the quality of the results were not verified.

1.7 Conclusion

CoopROV was built as a research platform to conduct underwater object recognition and control experiments. It offers a low-cost solution with a easily reconfigurable hardware and extendable **ROS**-software interface. The **ROS**-software support allows the robot to use open source perception and control algorithms available as a part of **ROS** software infrastructure. The sensor package comprising a stereo camera, **IMU** and depth sensor can be leveraged for object recognition and motion control experiments. The capabilities of the CoopROV system can be easily expanded to suit any research experiment like the multi-layered scallop recognition ?? and the multi-image object recognition ?? discussed in this dissertation.

Acronyms

AC Alternating Current. [9](#)

API Application Program Interface. [2–4](#)

AR Augmented Reality. [12](#)

AUV Autonomous Underwater Vehicle. [2](#)

CAD Computer Aided Design. [6, 7](#)

DC Direct Current. [9](#)

DOF Degree of Freedom. [5, 10, 12](#)

DYI Do-It-Yourself. [3](#)

FPS Frames Per Second. [10](#)

HOV Human Operated Vehicle. [2](#)

IMU Inertial Measurement Unit. [5, 8, 10, 12](#)

LiPo Lithium Polymer. [5, 6, 9, 10](#)

MOOS Mission Oriented Operating Suite. [4](#)

ROS Robot Operating System. [4, 5, 8, 10–12](#)

ROV Remotely Operated Vehicle. [2, 3, 5, 8, 10, 12](#)

TCP Transmission Control Protocol. [8, 11](#)

BIBLIOGRAPHY

- [1] Arduino Mega. <https://www.arduino.cc/en/Main/arduinoBoardMega>. Accessed: 2016-09-20.
- [2] Fathom One ROV. <http://fathomdrone.com>. Accessed: 2016-09-17.
- [3] Minoru 3d webcam. <http://www.minoru3d.com/>. Accessed: 2016-09-20.
- [4] Mission oriented operating suite (moos). <http://www.robots.ox.ac.uk/~mobile/MOOS/wiki/pmwiki.php/Main/HomePage>. Accessed: 2016-10-03.
- [5] node.js. <https://nodejs.org/>. Accessed: 2016-09-17.
- [6] OpenROV. <http://www.openrov.com>. Accessed: 2016-09-17.
- [7] Outland ROV. http://www.outlandtech.com/product_info.php. Accessed: 2016-09-17.
- [8] RaspberryPi. <https://www.raspberrypi.org/>. Accessed: 2016-09-20.
- [9] Robot Operating System (ROS). <http://www.ros.org>. Accessed: 2016-09-17.
- [10] VideoRay Pro 4 standard base datasheet. http://www.videoray.com/images/specsheets/2016/2016_P4STANDARDBASE_FINAL.pdf. Accessed: 2016-09-17.