An Introduction to NS-2*

Kiran Kotla
Teaching Assistant
ECEN 602

NS-2 Learning Resources

Course webpage for ECEN 602:

http://www.ece.tamu.edu/~reddy/ee602_07.html

Ns-2 learning resources are available on this page

Why Simulation?

It is difficult to deploy and test customized protocols in different machines across the world

To analyze how different protocols work in complex real world scenarios.

Why NS-2?

NS-2 stands for Network Simulator version-2

The most widely used open source network simulator available for free with Source code

This is developed by ISI at USC www.isi.edu

What is ns?

- Object-oriented, discrete event-driven network simulator
- Written in C++ and OTcl

Hello World - Interactive mode

```
bash-shell$ ns
% set ns [new Simulator]
% $ns at 1 "puts \"Hello World!\""
% $ns at 1.5 "exit"
% $ns run
Hello World!
bash-shell$
```

Basic Tcl: ex-tcl.tcl

```
# Writing a procedure called "test"
proc test {} {
                                         set a 43
                                         set b 27
                                         set c [expr $a + $b]
                                         set d [expr [expr $a - $b] * $c]
                                        for \{ set \ k \ 0 \} \ \{ k < 10 \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \{ incr \ k \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \} \ \{ incr \ k \} \ \{ incr \ k \} \ \} \ \{ incr \ k \}
                                                                             if \{\$k < 5\}
                                                                                                                puts "k < 5, pow = [expr pow($d, $k)]"
                                                                               } else {
                                                                                                                  puts "k >= 5, mod = [expr $d % $k]"
```

Calling the "test" procedure created above test

NS-2 Generic Script Structure

- Create Simulator object
- [Turn on tracing]
- Create topology
- [Setup packet loss, link dynamics]
- Create routing agents
- 6. Create application and/or traffic sources
- Post-processing procedures (i.e. nam)
- Start simulation

Step1: Create Simulator Object

- Create event scheduler
 - □ set ns [new Simulator]

Step2: Tracing

- Insert immediately after scheduler!
- Trace packets on all links

```
set nf [open out.nam w]
$ns trace-all $nf
```

\$ns namtrace-all \$nf

Step 3: Create network

Two nodes, One link



Step 3: Create Network

- Nodes
 - set n0 [\$ns node]
 - set n1 [\$ns node]



- Links and queuing
 - □ \$ns duplex-link \$n0 \$n1 1Mb 10ms RED
 - \$\square \quad \quad
 - <queue_type>: DropTail, RED, etc.

Creating a larger topology

```
for {set i 0} {$i < 7} {incr i} {
    set n($i) [$ns node]
    }
    for {set i 0} {$i < 7} {incr i} {
        $ns duplex-link $n($i) $n([expr ($i+1)%7]) 1Mb 10ms RED
    }
```

NS-2 Generic Script Structure

- Create Simulator object
- [Turn on tracing]
- Create topology
- [Setup packet loss, link dynamics]
- Create routing agents
- 6. Create application and/or traffic sources
- Post-processing procedures (i.e. nam)
- Start simulation

Step 4: Network Dynamics

- Link failures
 - Hooks in routing module to reflect routing changes
- \$ns rtmodel-at <time> up|down \$n0 \$n1
- For example:

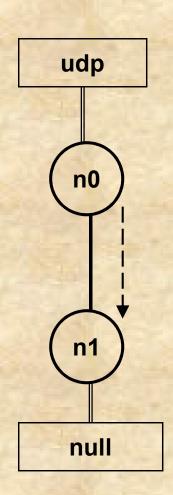
```
$ns rtmodel-at 1.0 down $n0 $n1
$ns rtmodel-at 2.0 up $n0 $n1
```

Step 5: Creating UDP connection

```
set udp [new Agent/UDP]
set null [new Agent/Null]
```

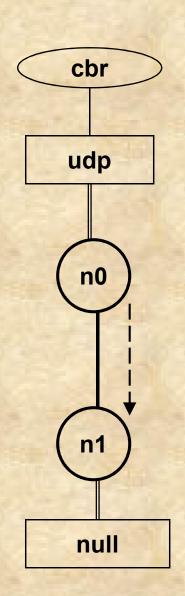
\$ns attach-agent \$n0 \$udp
\$ns attach-agent \$n1 \$null

\$ns connect \$udp \$null



Step 6: Creating Traffic (On Top of UDP)

- CBR
 - set cbr [new
 Application/Traffic/CBR]
 - \$cbr set packetSize_ 500
 - \$cbr set rate_ 2Mb
 - □ \$cbr attach-agent \$udp

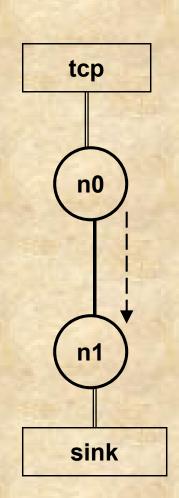


Creating TCP connection

```
set tcp [new Agent/TCP]
set tcpsink [new Agent/TCPSink]
```

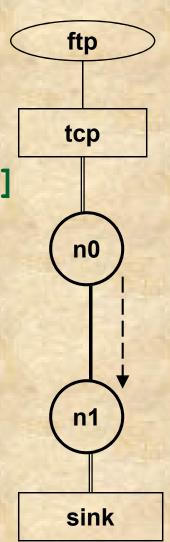
\$ns attach-agent \$n0 \$tcp
\$ns attach-agent \$n1 \$tcpsink

\$ns connect \$tcp \$tcpsink



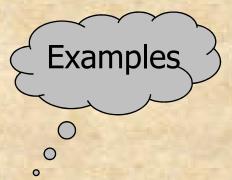
Step 6: Creating Traffic (On Top of TCP)

- FTP
 - set ftp [new Application/FTP]
 - \$ftp attach-agent \$tcp
- Telnet
 - a set telnet [new
 Application/Telnet]
 - \$telnet attach-agent \$tcp



Recall: Generic Script Structure

- set ns [new Simulator]
- [Turn on tracing]
- Create topology
- [Setup packet loss, link dynamics]
- Create agents
- 6. Create application and/or traffic sources
- Post-processing procedures (i.e. nam)
- Start simulation



Post-Processing Procedures

Add a 'finish' procedure that closes the trace file and starts nam.

```
proc finish {} {
    global ns nf
    $ns flush-trace
    close $nf
    exec nam out.nam &
    exit 0
}
```

Run Simulation

Schedule Events

<event>: any legitimate ns/tcl commands

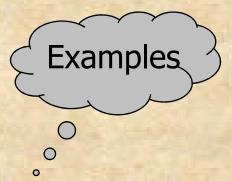
```
$ns at 0.5 "$cbr start"
$ns at 4.5 "$cbr stop"
```

Call 'finish'
\$ns at 5.0 "finish"

Run the simulation\$ns run

Recall: Generic Script Structure

- set ns [new Simulator]
- [Turn on tracing]
- Create topology
- 4. [Setup packet loss, link dynamics]
- Create routing agents
- 6. Create application and/or traffic sources
- Post-processing procedures (i.e. nam)
- Start simulation



Step2: Tracing

```
pkt
size
                     to
                          pkt
                                                   src
                                                          dst
                                                                seq
                                                                     pkt
             from
                                      flags fid
event
       time
                   node type
             node
                                                   addr
                                                         addr
                                                               num
```

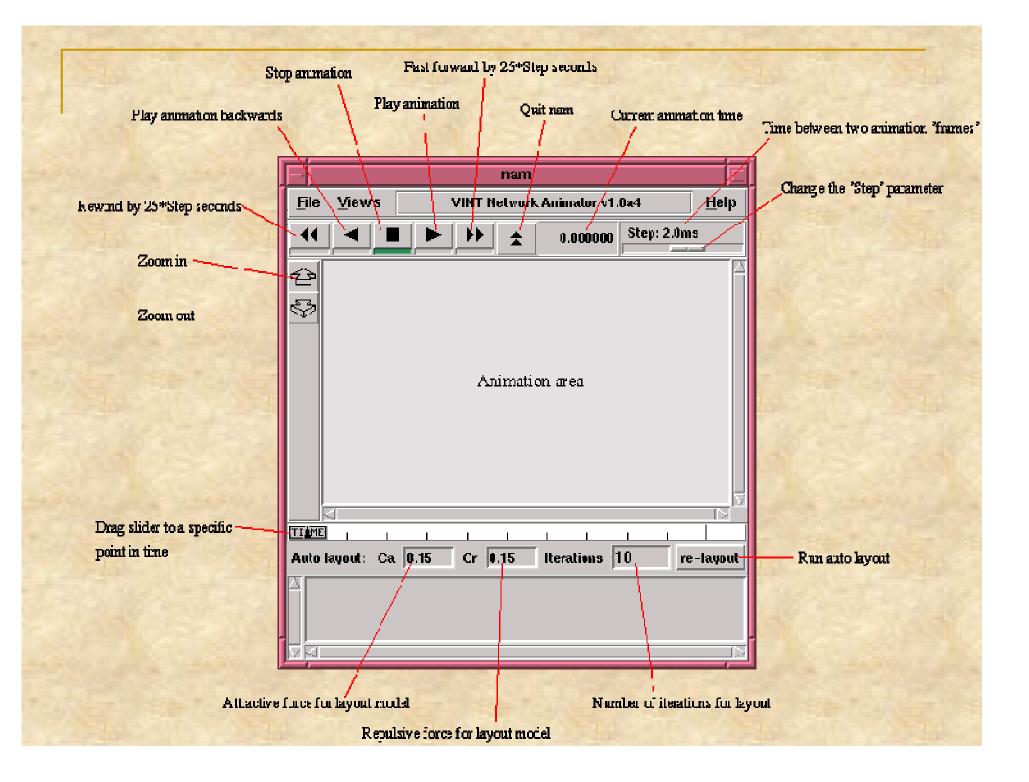
```
r 1.3556 3 2 ack 40 ----- 1 3.0 0.0 15 201
+ 1.3556 2 0 ack 40 ---- 1 3.0 0.0 15 201
- 1.3556 2 0 ack 40 ---- 1 3.0 0.0 15 201
r 1.35576 0 2 tcp 1000 ---- 1 0.0 3.0 29 199
+ 1.35576 2 3 tcp 1000 ---- 1 0.0 3.0 29 199
d 1.35576 2 3 tcp 1000 ---- 1 0.0 3.0 29 199
+ 1.356 1 2 cbr 1000 ---- 2 1.0 3.1 157 207
- 1.356 1 2 cbr 1000 ---- 2 1.0 3.1 157 207
```

NS-2 Generic Script Structure

- Create Simulator object
- [Turn on tracing]
- Create topology
- [Setup packet loss, link dynamics]
- Create routing agents
- 6. Create application and/or traffic sources
- Post-processing procedures (i.e. nam)
- Start simulation

Visualization Tools

- nam-1 (Network AniMator Version 1)
 - Packet-level animation
 - Well supported by ns
- xgraph
 - Simulation results



nam Interface: Nodes

- Color
 \$node color red
- Shape (can't be changed after sim starts)
 \$node shape box (circle, box, hexagon)
- Label (single string)
 \$ns at 1.1 "\$n0 label \"web cache 0\""

nam Interfaces: Links

Color

```
$ns duplex-link-op $n0 $n1 color
"green"
```

Label

```
$ns duplex-link-op $n0 $n1 label
"backbone"
```

nam Interface: Topology Layout

"Manual" layout: specify everything

```
$ns duplex-link-op $n(0) $n(1) orient right
$ns duplex-link-op $n(1) $n(2) orient right
$ns duplex-link-op $n(2) $n(3) orient right
$ns duplex-link-op $n(3) $n(4) orient 60deg
```

■ If anything missing → automatic layout

Simulation Example

