



# Secure Sockets Layer (SSL) and Transport Layer Security (TLS): Part 1

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# References

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# SSL

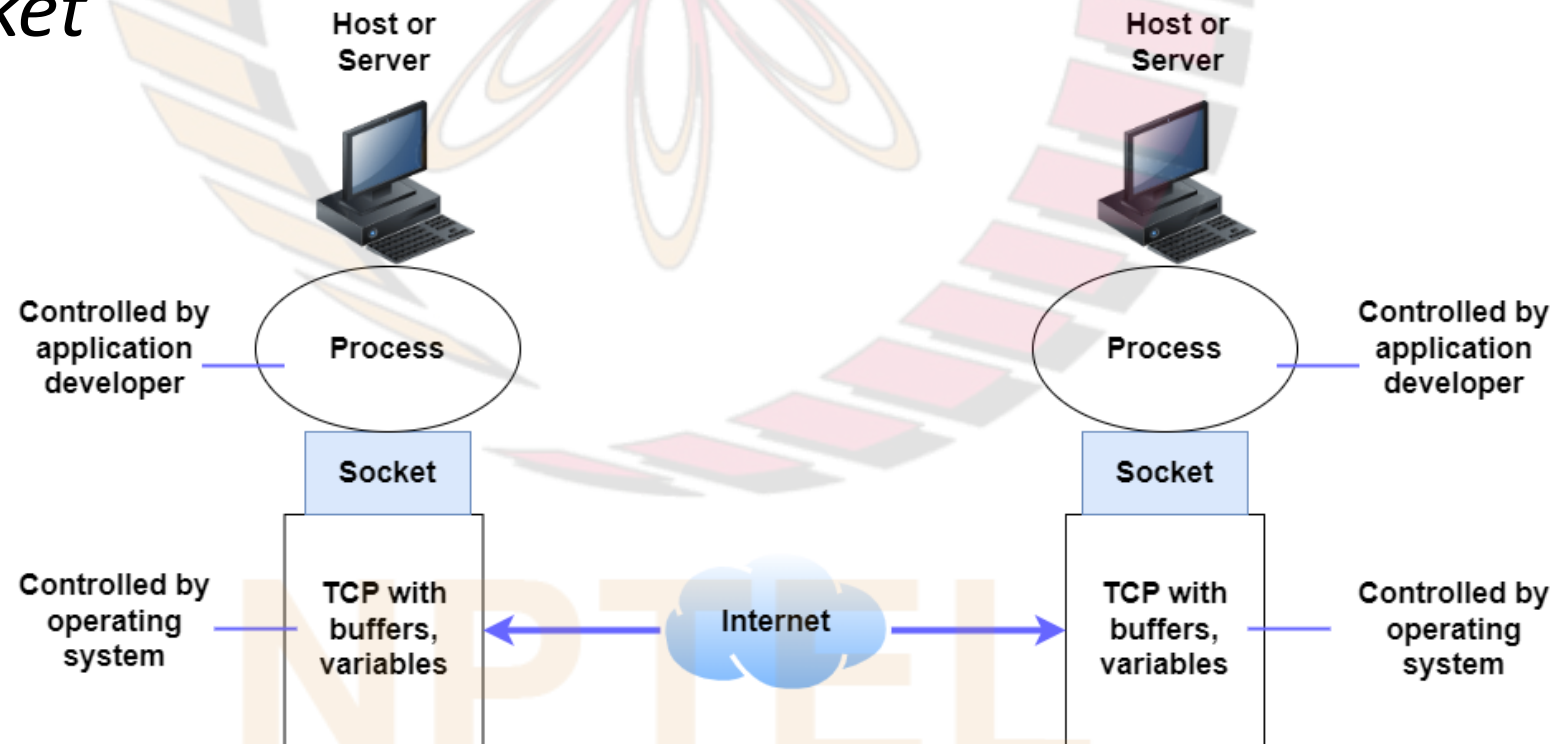
- Adds following security services to TCP:
  - ☐ Confidentiality
  - ☐ Message Integrity
  - ☐ Server Authentication
  - ☐ Client Authentication
- A slightly modified version of SSL, called “Transport Layer Security (TLS)”, has been standardized
- Extensively used in Internet to secure web (HTTP) traffic, *e.g.*, by Google, Amazon, eBay, etc.
  - ☐ especially useful when sensitive information needs to be transferred, *e.g.*, credit card details in e-commerce transactions, passwords while logging in to Gmail, Yahoo! Mail, etc.
  - ☐ when SSL used by browser, URL begins with https: instead of http:

# Example

- Suppose Bob visits “Alice Incorporated” website and wants to order perfume
- The website sends a form to Bob, in which he enters type of perfume and quantity required, address, credit card information, etc., and submits form
- Examples of attacks by an intruder Trudy in above scenario (assuming no security mechanisms used):
  - ☐ may sniff Bob’s messages, obtain credit card information and use it to make purchases (since no *confidentiality* used)
  - ☐ may modify Bob’s messages, *e.g.*, having him order ten times more perfume than required (since no *message integrity* used)
  - ☐ may intercept all messages (*e.g.*, if Trudy controls a compromised intermediate router) and send fake webpage with “Alice Incorporated” name and erroneous details (since no *server authentication* used)
- Such attacks prevented by SSL since it adds confidentiality, message integrity and server authentication to TCP
- **Note:** Since SSL secures TCP, apart from HTTP, it can be used to secure any application that uses TCP:
  - ☐ *e.g.*, FTPS: file transfer over SSL

# TCP Socket

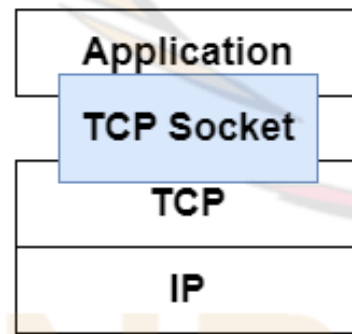
- Consider an application that uses TCP (without SSL)
- Application process (in application layer) at each end sends messages into and receives messages from network through a software interface called *“socket”*



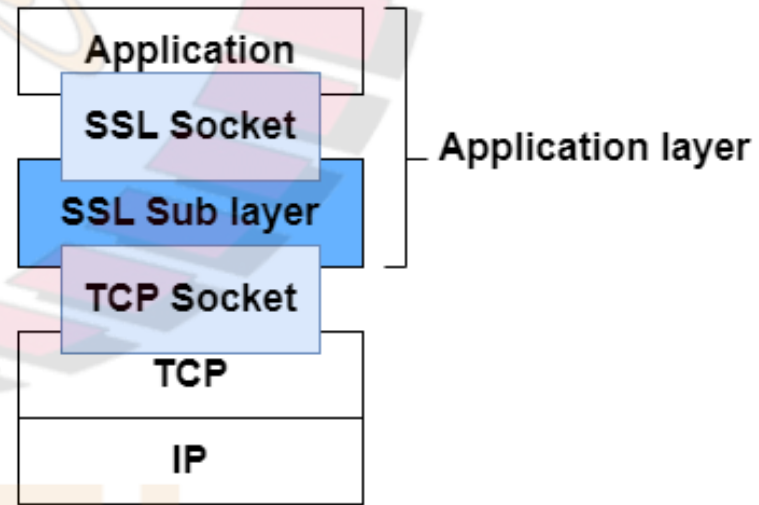


# SSL (contd.)

- SSL provides an API similar to TCP's API
  - commands to establish and close connections, send and receive messages included in API
- SSL technically resides in application layer; however, an application-developer can use it similar to use of TCP



TCP API



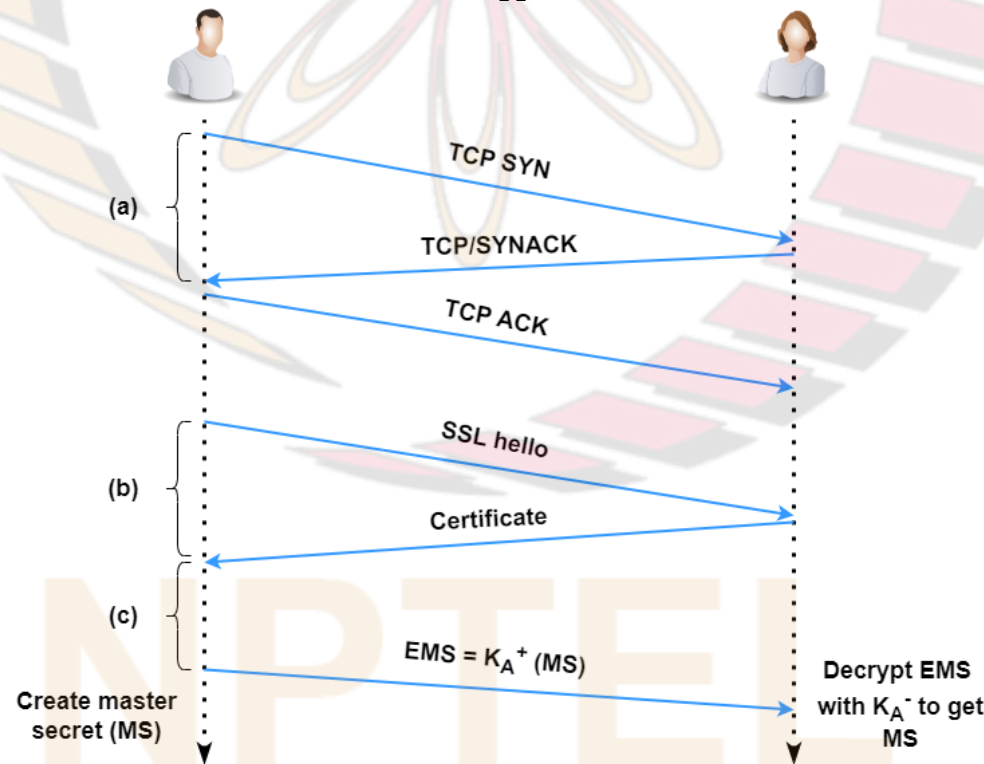
TCP enhanced with SSL

# Simplified Version of SSL

- First, we study a simplified version of SSL
  - ❑ later: actual SSL
- SSL (and the simplified version) have three phases:
  - ❑ Handshake
  - ❑ Key derivation
  - ❑ Data transfer
- Consider a communication session between a client (Bob) and a server (Alice)
  - ❑ server has a certificate for its public key from a CA

# Simplified Version of SSL: Handshake

- a) Bob and Alice establish a TCP connection
- b) Alice sends the certificate (provided by a CA) for her public key,  $K_A^+$ , to Bob
  - used by Bob to verify that the public key actually belongs to Alice
- c) Bob generates a Master Secret (MS) (only for this SSL session), encrypts it using  $K_A^+$  and sends the Encrypted MS (EMS) to Alice
  - EMS decrypted by Alice using  $K_A^-$





# Simplified Version of SSL: Key Derivation

- The MS is used by Alice and Bob to generate four symmetric keys:
  - ❑  $E_B$ : key used for encryption of data sent from Bob to Alice
  - ❑  $E_A$ : key used for encryption of data sent from Alice to Bob
  - ❑  $M_B$ : key used for message integrity of data sent from Bob to Alice (used as the authentication key to generate MAC)
  - ❑  $M_A$ : key used for message integrity of data sent from Alice to Bob
- Reasons for generating four different keys from MS instead of using MS itself as the key for all four tasks:
  - ❑ in a given direction, if same key used for encryption of a block and for generating MAC for that block, attacker may be able to use this fact and knowledge of the two algorithms to get some information about the plaintext data
  - ❑ if same keys used in both directions, attacker may be able to take an encrypted block from client and send it back to client as if it was sent from server

# Simplified Version of SSL: Data Transfer

- Alice and Bob start sending data, with encryption and MAC generation done using above keys, to each other
- One way: generate a MAC for entire data and send it at the end
- Shortcoming:
  - ❑ large delay until data can be used by applications
- Better approach:
  - ❑ data stream in each direction broken into “records”, and a MAC appended to each record
- To generate MAC, Bob finds hash of (record data,  $M_B$ )
- Also, Bob encrypts (record data, MAC) using  $E_B$  and passes it to TCP for transport to Alice
- Can message integrity of above scheme be breached by Trudy, an intruder who controls a compromised intermediate router?

# Simplified Version of SSL: Data Transfer (contd.)

- Message integrity of above scheme can be breached by Trudy by deleting, replaying or reordering records, *e.g.*:
  - ❑ Trudy may capture two packets sent by Bob, reverse their order, adjust the TCP sequence numbers, which are not encrypted, and send them to Alice
- Scheme to defend against such attacks:
  - ❑ assign an SSL sequence number to each record
- Sequence number not included in SSL record itself, but following scheme used
- Bob maintains a sequence number counter, which begins at 0 and increments for each SSL record he sends; Alice maintains a counter that increments each time an SSL record is received
- Sequence number included in calculation of MAC for a record:
  - ❑ MAC is hash of (record data,  $M_B$ , *current sequence number*)
- Alice checks whether MAC is correct using her own sequence number counter
- Advantage of above scheme over that in which sequence number is included in SSL record:
  - ❑ sequence numbers included by TCP; discrepancies can be checked using MAC
  - ❑ hence, not necessary to include sequence number in SSL record; bandwidth saved by omitting it
  - ❑ intruder can maintain a counter that increments each time an SSL record is sent; in general, a cipher weakened if an intruder has access to some known plaintext and corresponding ciphertext

# SSL Record Format

Indicates whether the record  
ke message,  
that contains application data o  
used to close the connection  
d is used by SSL at receiving  
record from TCP byte stream  
one SSL record need not corres  
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type, version and length are  
however, they are included  
modification in them by intruder

Version	Length	Data
		Encrypted with

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