IPsec and Virtual Private Networks (VPNs) for Network-Layer Security: Part 2

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References

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Encapsulating Security Payload (ESP)

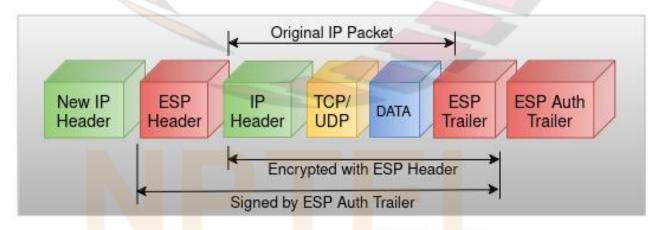
- ESP is an IPsec protocol that provides confidentiality, message integrity and detection of deleted, duplicate or reordered packets
- Confidentiality is provided using encryption
- Message authentication code (MAC) added to packet for message integrity
- Sequence number used to detect addition, deletion or reordering of packets by intruders
- ESP adds a header containing SPI, sequence number, MAC and some other fields to the packet

IPsec Modes

- IPsec supports the transport mode and the tunnel mode
- Each SA operates in one of these modes
- Transport mode:
 - □ESP's payload data is a message for a higher layer such as UDP or TCP
 - □IPsec acts as an intermediate protocol sub-layer, just as SSL does between TCP and application layer
 - when an ESP packet is received, its payload is passed to higher layer

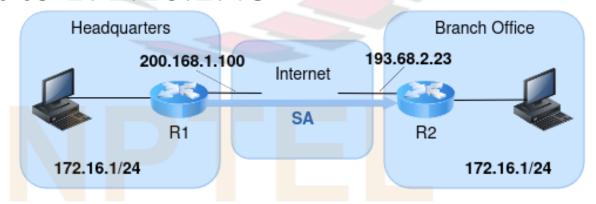
Tunnel Mode

- Commonly used for creating VPNs
- ESP's payload data is itself an IP packet
 - □source and destination of inner IP packet may be different from those of outer IP packet
- When an ESP tunnel mode packet is received by a node, its payload is forwarded on as a normal IP packet



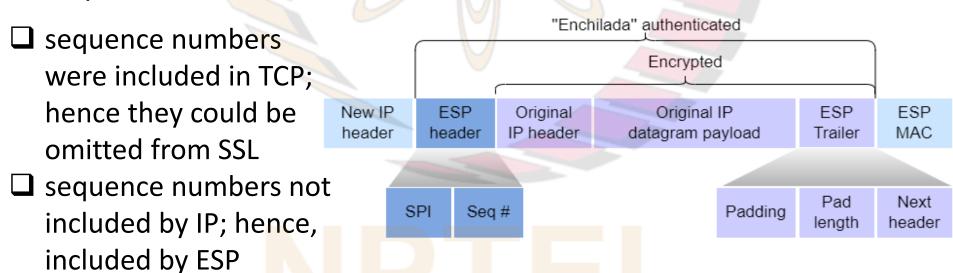
Example

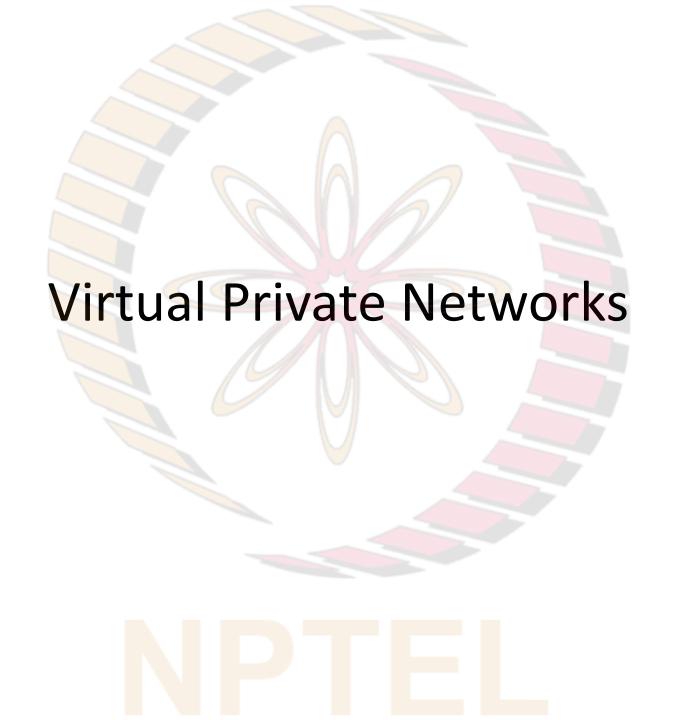
- Consider the VPN in the figure
- Suppose router R1 receives a packet from host 172.16.1.17 (in headquarters network) destined to host 172.16.2.48 (in branch-office network)
- At router R1, this packet becomes the payload of an ESP message sent over the SA to R2
- Router R2 unwraps the payload IP packet and forwards it to 172.16.2.48



ESP Packet Format

- Fig. shows ESP packet when tunnel mode is used
- (Original IP packet + ESP trailer) encrypted using the algorithm and key corresponding to the SA
- ESP header containing SPI and sequence no. added
- A MAC, computed over (ESP header + encrypted information)
 using the algorithm and key corresponding to SA, added
- Ordinary IP header added
- Recall: sequence numbers not included in packets in SSL; why is sequence number included in ESP?



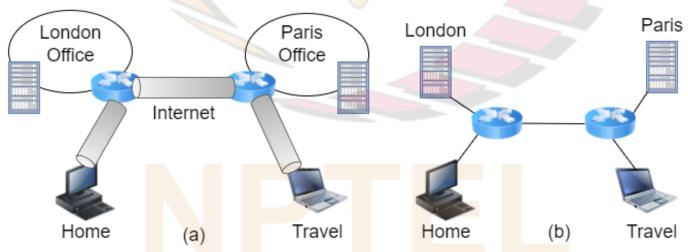


Private Networks

- Many companies have offices at multiple locations, often in different countries
- Before public Internet appeared, such companies used to lease lines from telephone companies to connect together offices at different locations
- Some companies still do this
- Such a network called a *private network*
- Private networks are very secure
 - intruders need to physically tap lines to obtain confidential information, which is difficult
- Shortcoming of private networks:
 - ☐ leasing dedicated lines between two points is *costly*
- Hence, when public Internet appeared, companies wanted to use it to connect offices at different locations, but with strong security (as in a private network)
- This led to invention of Virtual Private Networks

Common VPN design: Virtual Private Networks

- ☐ Each office equipped with a gateway router
- ☐ Tunnels created through Internet between each pair of gateway routers and between gateway routers and employees who are traveling or working from home
 - Tunnel between a pair of nodes created by establishing two IPSec SAs, one in each direction
- VPN is more flexible than a private network built using leased lines:
 - □ since tunnels can be set up on demand to any employee (e.g., traveling or working from home) with Internet connection
- However, from the perspective of computers in VPN, topology just like private network case



Virtual Private Networks (contd.)

- Encryption and message integrity achieved since IPsec used
- Also, all traffic between a given pair of gateway routers can be aggregated into two SAs (one in each direction)
- Advantage of doing this:
 - □ intruders on public Internet cannot find out amount of traffic flowing between any pair of machines
 - □hence, VPN defends against "traffic analysis" attacks

