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Test Name:

Mock Test

Taken On:

13 Aug 2025 13:25:30 IST

Time Taken:

24 min 31 sec/ 40 min

Invited by:

Ankush

Invited on:

13 Aug 2025 13:23:51 IST

Skills Score:

Tags Score:

Algorithms

195/195

Constructive Algorithms

90/90

Core CS

195/195

Easy

105/105

Greedy Algorithms

90/90

Medium

90/90

Problem Solving

195/195

Search

105/105

Sorting

105/105

problem-solving

195/195

100%

195/195

scored in **Mock Test** in 24 min 31 sec on 13 Aug 2025 13:25:30 IST

Recruiter/Team Comments:

No Comments.

Plagiarism flagged

We have marked questions with suspected plagiarism below. Please review it in detail here -

	Question Description	Time Taken	Score	Status
Q1	Find the Median > Coding	9 min 54 sec	105/ 105	✔
Q2	Flipping the Matrix > Coding	9 min 11 sec	90/ 90	⚠

QUESTION 1

✔

Correct Answer

Find the Median > Coding

Sorting

Search

Algorithms

Easy

problem-solving

Core CS

Problem Solving

QUESTION DESCRIPTION

The median of a list of numbers is essentially its middle element after sorting. The same number of elements occur after it as before. Given a list of numbers with an odd number of elements, find the [median](#)?

Example

$arr = [5, 3, 1, 2, 4]$

The sorted array $arr' = [1, 2, 3, 4, 5]$. The middle element and the median is **3**.

Function Description

Complete the `findMedian` function in the editor below.

`findMedian` has the following parameter(s):

- `int arr[n]`: an unsorted array of integers

Returns

- `int`: the median of the array

Input Format

The first line contains the integer n , the size of arr .

The second line contains n space-separated integers $arr[i]$

Constraints

- $1 \leq n \leq 1000001$
- n is odd
- $-10000 \leq arr[i] \leq 10000$

Sample Input 0

```
7
0 1 2 4 6 5 3
```

Sample Output 0

```
3
```

Explanation 0

The sorted $arr = [0, 1, 2, 3, 4, 5, 6]$. It's middle element is at $arr[3] = 3$.

CANDIDATE ANSWER

Language used: **C**

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <assert.h>
4
5 int compare_integers(const void* a, const void* b) {
6     int int_a = *((int*)a);
7     int int_b = *((int*)b);
8     return (int_a > int_b) - (int_a < int_b);
9 }
10
11 int findMedian(int arr_count, int* arr) {
12     qsort(arr, arr_count, sizeof(int), compare_integers);
13     return arr[arr_count / 2];
14 }
15
```

```

16 int main() {
17     int n;
18     scanf("%d", &n);
19
20     int* arr = (int*)malloc(n * sizeof(int));
21     if (arr == NULL) {
22         return 1;
23     }
24
25     for (int i = 0; i < n; i++) {
26         scanf("%d", &arr[i]);
27     }
28
29     int median = findMedian(n, arr);
30     printf("%d\n", median);
31
32     free(arr);
33     return 0;
34 }

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	✔ Success	0	0.0074 sec	7.25 KB
Testcase 2	Easy	Hidden case	✔ Success	35	0.0092 sec	7.13 KB
Testcase 3	Easy	Hidden case	✔ Success	35	0.009 sec	7.38 KB
Testcase 4	Easy	Hidden case	✔ Success	35	0.0294 sec	7.25 KB

No Comments

QUESTION 2



Needs Review

Score 90

Flipping the Matrix > Coding Algorithms Medium Greedy Algorithms Constructive Algorithms

problem-solving

Core CS

Problem Solving

QUESTION DESCRIPTION

Sean invented a game involving a $2n \times 2n$ matrix where each cell of the matrix contains an integer. He can reverse any of its rows or columns any number of times. The goal of the game is to maximize the sum of the elements in the $n \times n$ submatrix located in the upper-left quadrant of the matrix.

Given the initial configurations for q matrices, help Sean reverse the rows and columns of each matrix in the best possible way so that the sum of the elements in the matrix's upper-left quadrant is maximal.

Example

matrix = $[[1, 2], [3, 4]]$

```

1 2
3 4

```

It is 2×2 and we want to maximize the top left quadrant, a 1×1 matrix. Reverse row 1:

```

1 2
4 3

```

And now reverse column 0:

```

4 2

```

The maximal sum is **4**.

Function Description

Complete the *flippingMatrix* function in the editor below.

flippingMatrix has the following parameters:

- *int matrix[2n][2n]*: a 2-dimensional array of integers

Returns

- *int*: the maximum sum possible.

Input Format

The first line contains an integer *q*, the number of queries.

The next *q* sets of lines are in the following format:

- The first line of each query contains an integer, *n*.
- Each of the next *2n* lines contains *2n* space-separated integers *matrix[i][j]* in row *i* of the matrix.

Constraints

- $1 \leq q \leq 16$
- $1 \leq n \leq 128$
- $0 \leq \text{matrix}[i][j] \leq 4096$, where $0 \leq i, j < 2n$.

Sample Input

STDIN	Function
-----	-----
1	q = 1
2	n = 2
112 42 83 119	matrix = [[112, 42, 83, 119], [56, 125, 56, 49], \
56 125 56 49	[15, 78, 101, 43], [62, 98, 114, 108]]
15 78 101 43	
62 98 114 108	

Sample Output

414

Explanation

Start out with the following $2n \times 2n$ matrix:

$$\text{matrix} = \begin{bmatrix} 112 & 42 & 83 & 119 \\ 56 & 125 & 56 & 49 \\ 15 & 78 & 101 & 43 \\ 62 & 98 & 114 & 108 \end{bmatrix}$$

Perform the following operations to maximize the sum of the $n \times n$ submatrix in the upper-left quadrant:

2. Reverse column **2** ([83, 56, 101, 114] \rightarrow [114, 101, 56, 83]), resulting in the matrix:

$$\text{matrix} = \begin{bmatrix} 112 & 42 & 114 & 119 \\ 56 & 125 & 101 & 49 \\ 15 & 78 & 56 & 43 \\ 62 & 98 & 83 & 108 \end{bmatrix}$$

3. Reverse row **0** ([112, 42, 114, 119] \rightarrow [119, 114, 42, 112]), resulting in the matrix:

$$matrix = \begin{bmatrix} 119 & 114 & 42 & 112 \\ 56 & 125 & 101 & 49 \\ 15 & 78 & 56 & 43 \\ 62 & 98 & 83 & 108 \end{bmatrix}$$

The sum of values in the $n \times n$ submatrix in the upper-left quadrant is $119 + 114 + 56 + 125 = 414$.

CANDIDATE ANSWER

Language used: C

```

1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int flippingMatrix(int matrix_rows, int matrix_columns, int **matrix) {
5      int n = matrix_rows / 2;
6      long long total_sum = 0;
7      for (int i = 0; i < n; i++) {
8          for (int j = 0; j < n; j++) {
9              int val1 = matrix[i][j];
10             int val2 = matrix[i][matrix_columns - 1 - j];
11             int val3 = matrix[matrix_rows - 1 - i][j];
12             int val4 = matrix[matrix_rows - 1 - i][matrix_columns - 1 - j];
13             int max_val = val1;
14             if (val2 > max_val) max_val = val2;
15             if (val3 > max_val) max_val = val3;
16             if (val4 > max_val) max_val = val4;
17             total_sum += max_val;
18         }
19     }
20     return (int)total_sum;
21 }
22
23 int main() {
24     int q;
25     scanf("%d", &q);
26     while (q--) {
27         int n;
28         scanf("%d", &n);
29         int matrix_rows = 2 * n;
30         int matrix_columns = 2 * n;
31         int **matrix = (int **)malloc(matrix_rows * sizeof(int *));
32         for (int i = 0; i < matrix_rows; i++) {
33             matrix[i] = (int *)malloc(matrix_columns * sizeof(int));
34         }
35         for (int i = 0; i < matrix_rows; i++) {
36             for (int j = 0; j < matrix_columns; j++) {
37                 scanf("%d", &matrix[i][j]);
38             }
39         }
40         int result = flippingMatrix(matrix_rows, matrix_columns, matrix);
41         printf("%d\n", result);
42         for (int i = 0; i < matrix_rows; i++) {
43             free(matrix[i]);
44         }
45         free(matrix);
46     }
47     return 0;
48 }
49

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	✔ Success	0	0.0073 sec	7.38 KB
Testcase 2	Easy	Hidden case	✔ Success	15	0.0345 sec	7.25 KB
Testcase 3	Easy	Hidden case	✔ Success	15	0.0539 sec	7.63 KB
Testcase 4	Easy	Hidden case	✔ Success	15	0.0234 sec	7.13 KB
Testcase 5	Easy	Hidden case	✔ Success	15	0.0327 sec	7.63 KB
Testcase 6	Easy	Hidden case	✔ Success	15	0.0479 sec	7.63 KB
Testcase 7	Easy	Hidden case	✔ Success	15	0.0585 sec	7.63 KB
Testcase 8	Easy	Sample case	✔ Success	0	0.0071 sec	6.88 KB

No Comments