

R24MSCSL005	PYTHON PROGRAMMING LAB (CSE,IT,CSIT,AI ML,DS,ICB)					
	Total Contact Hours	42 (P)	L	T	P	C
	Pre-requisite	C Programming	0	0	3	2
Course Objective						
Students will implement python programming constructs which are used to develop both desktop and graphical user applications.						
Course Outcomes						
1	Students will be able to apply the basic building blocks of python language like variables, operators and modules.					
2	Students will be able to apply conditional control statements and functions.					
3	Students will be able to apply various file operations and analyze the data using pandas library.					
4	Students will be able to choose and decide the suitable widgets to design and develop Graphical User Interface (GUI) applications.					
List of Experiments						
1	Week – 1: DATA TYPES, OPERATORS, BUILT-IN FUNCTIONS 1. Write a python script to illustrate data types (int, char, float, string). 2. Write a python program to perform the following expressions using operator precedence (1) 5+3*2 (2) 2*3**2 (3) 2**3**2 (4) (2**3)**2 3. Write a python program to illustrate type conversion functions 4. Write a python program to illustrate pi, sqrt, cos, sin functions of math module					
2	Week – 2: PROGRAMS WITHOUT CONTROL STATEMENTS 1. Write a program to calculate simple interest 2. Write a python program to calculate compound interest 3. Write a python program to print ASCII value of a character 4. Write a python program to find the area of a circle 5. Write a python program to find the area of a triangle 6. Write a program to perform string concatenation					
3	Week – 3: PROGRAMS ON NUMPY MODULE 1. Write a program to work with 1D array operations including indexing and slicing. 2. Write a program to work with 2D array operations					
4	Week – 4: PROGRAMS ON CONTROL STATEMENTS 1. Write a python program find the power of a number without built-in functions. 2. Write a python program to count the number of even and odd numbers upto the given range. 3. Write a python program to print the multiplication table for a given number. 4. Write a python program to display minimum and maximum among three numbers.					
5	Week – 5: PROGRAMS ON FUNCTIONS 1. Write a python program to find if a number is prime or not with and without recursion. 2. Write a python program to display Fibonacci series using iteration and recursion.					

	3. Write a python program to find the factorial of a number with and without recursion.
6	Week – 6: PROGRAMS ON STRINGS <ol style="list-style-type: none"> 1. Write a program to work with string built-in functions 2. Write a python program to determine number of times a given letter occurs in a string 3. Write a python program to check if a string is a palindrome or not. 4. Illustrate in operator and write a python program to count number of lowercase characters in a string. 5. Write a program to replace all the occurrences of letter 'a' with letter 'x' in a string.
7	Week – 7: PROGRAMS ON LISTS <ol style="list-style-type: none"> 1. Write a program to implement the following list functions a)len() b)extend() c)sort() d) append() e)insert() f)remove() 2. Write a program to pass list as an argument to a function 3. Write a python program to find the largest and smallest number in a list. 4. Write a python program to merge two lists and sort it. 5. Write a python program to remove the duplicate items from a list. 6. Write a python program to find sum of elements in a list
8	Week – 8: PROGRAMS ON TUPLES , DICTIONARIES <ol style="list-style-type: none"> 1. Write a program to create a list of tuples with the first element as the number and the second element as the square of the first element. 2. Write a python program that takes the list of tuples and sorts the list of tuples in increasing order by the last element in each tuple. 3. Write a program to implement the following dictionary methods a) keys() b) values() c)items() d) pop() e)delete() 4. Write a python program to add a key value pair to a dictionary and update the dictionary based on the key. 5. Write a Program to do a reverse dictionary lookup in python.
9	Week – 9: PROGRAMS ON FILES <ol style="list-style-type: none"> 1. Write a program to implement read(), readline(), readlines(), write(), writelines() methods on files. 2. Write a program to implement seek(), tell() and flush() methods with different arguments in a file. 3. Write a program to generate 20 random numbers in the range of 1 to100 and write to a file.
10	Week – 10: PROGRAMS ON PANDAS MODULE <ol style="list-style-type: none"> 1. Write a program to import data from CSV to DataFrame and inspect data in DataFrame using head(), tail (), info() and describe() functions in pandas. 2. Write a program to perform sorting and slicing operations in pandas. 3. Write a program to perform dataframe modification and data cleaning in pandas.
11	Week – 11: PROGRAMS ON GUI <ol style="list-style-type: none"> 1. Design and develop a GUI application to display -Hello World. 2. Design and develop a GUI application using Label, Entry and Button widgets. 3. Design and develop a GUI application using Tkinter Geometry methods pack(),grid(), place().

	4. Design and develop a GUI application using CheckButton and Radiobutton widgets.
12	Week – 12: PROGRAM ON GUI CONTI... 1. Design and develop a GUI application using Menu and Menubutton widgets. 2. Design and develop a GUI application using Listbox and Scrollbar widgets. 3. Design and develop a GUI application using MessageBox and File Dialog widget
Demonstration experiments	
1	Demonstration of Python IDLE to implement solutions.
2	Demonstration on Colab notebook to read, access and display data from google drive.
3	Demonstration on jupyter notebook to link and access data.
<u>LEARNING RESOURCES</u>	
TEXTBOOKS:	
1	Kenneth A. Lambert. -Fundamentals of Python: First ProgramsII, 2 nd Edition, Publisher: Cengage Learning
2	Reema Thareja.-Python Programming using Problem Solving Approach
3	R. Nageswara Rao, -Core Python ProgrammingII
REFERENCE BOOKS:	
1	Wesley J. Chun. -Core Python Programming - Second EditionII, Prentice Hall
2	John V Guttag. -Introduction to Computation and Programming Using PythonII, Prentice Hall of India.
3	Python Practice Book Release 2014, Anand Chitipothu.
ADDITIONAL REFERENCE MATERIAL	
1	https://www.w3schools.com/python/
2	https://www.tutorialspoint.com/python/index.htm
3	https://docs.python.org/3/tutorial/
4	https://www.pythontutorial.net/tkinter
5	https://www.python-course.eu/python3_course.php
6	https://www.geeksforgeeks.org/python-tkinter-tutorial/
7	https://www.tutorialspoint.com/python/python_gui_programming.htm
8	https://www.programiz.com/python-programming