Jenkins-SonarQube Integration

Prerequisite:

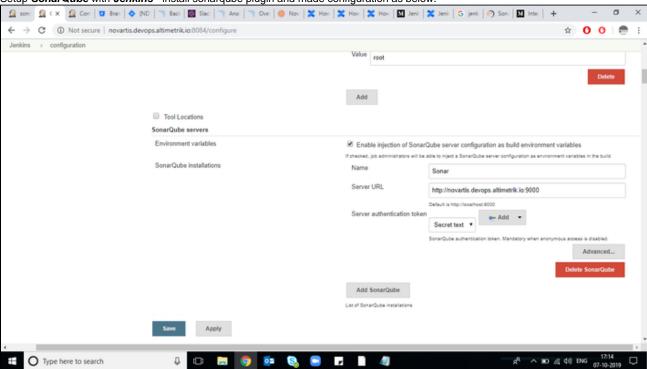
- 1. Jenkins is setup with Bitbucket repo.
- 2. SonarQube is running and you have Sonar Scanner setup in system.

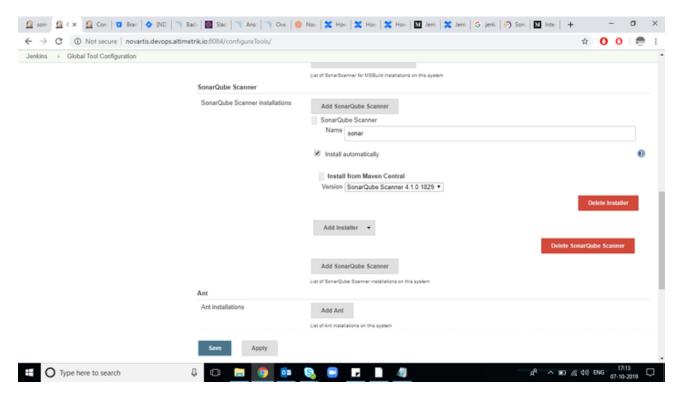
Sonarqube configurations:-

- 1. go to sonarqube server and create a project.
- 2. go to sonarqube dashboard and create quality profiles and create quality gates, and assign the projects. reference this document https://a ltimetrik.atlassian.net/wiki/spaces/DC/pages/209453145/How+to+-+Configuration+for+code+check+gates.
- 3. now you can able to create the sonarqube project.

Jenkins configurations:-

1. Setup SonarQube with Jenkins- install sonarqube plugin and made configuration as below.



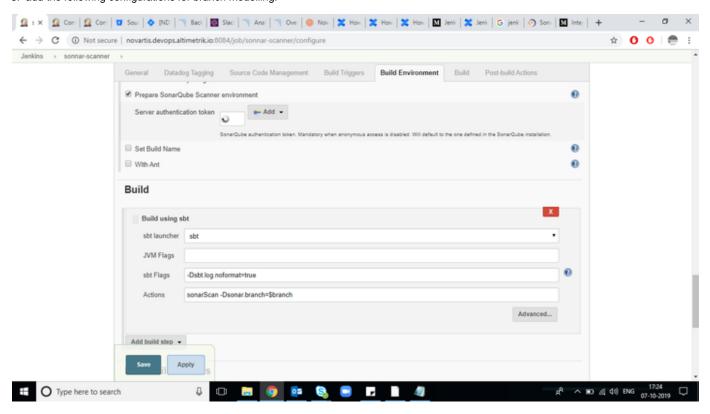


2. go to project and add build step, add the properties given below or map the property file location.

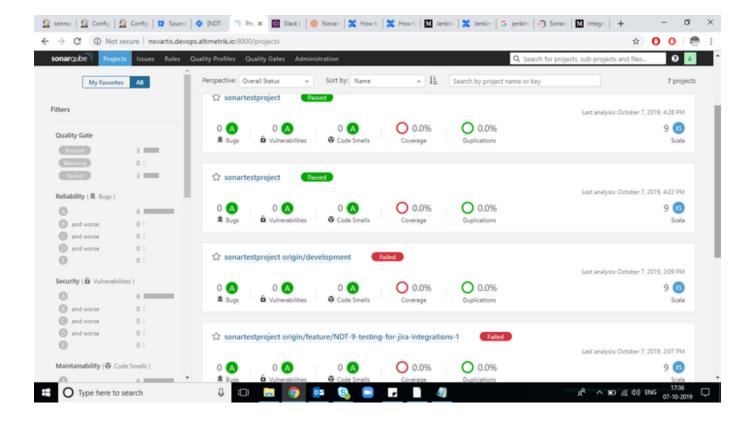
```
sonarProperties ++= Map(
"sonar.host.url" -> "http://novartis.devops.altimetrik.io:9000/",
"sonar.projectName" -> "sonartestproject",

"sonar.sourceEncoding" -> "UTF-8",
"sonar.java.source" -> "1.8",
"sonar.sources" -> "src/main/scala",
"sonar.tests" -> "src/test/scala",
"sonar.login" -> "xxxxxx",
"sonar.password" -> "xxxxxx"
```

3. add the following configurations for branch modelling.



- 4. build the job with branch parameter.
- 5. check the results in sonarqube with branch based, its created new branch with same project name.



thats all done !!!