



# Java Collections

Hexavarsity



# Objective

- Collection introduction
- List
- Set
- Map
- Iterator
- Comparator & Comparable interface





# Collection Introduction

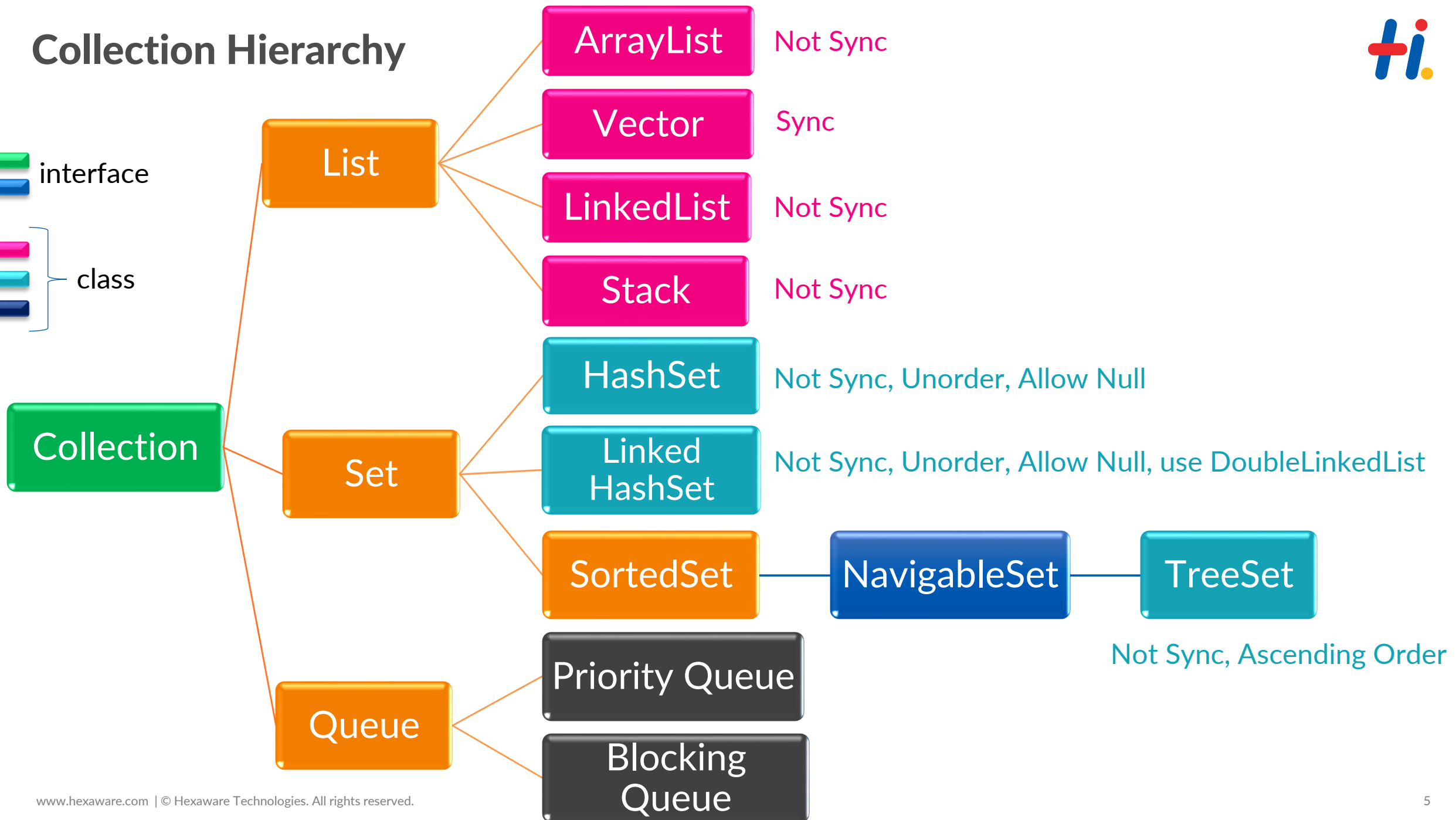
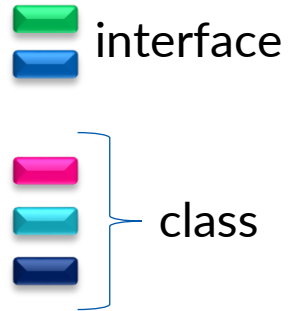


# What is Exception?






- The Java language API provides many of the data structures from this class for you.
- It defines a “collection” as “an object that represents a group of objects”.
- Java Collections can achieve all the operations that you perform on a data such as searching, sorting, insertion, manipulation, and deletion.

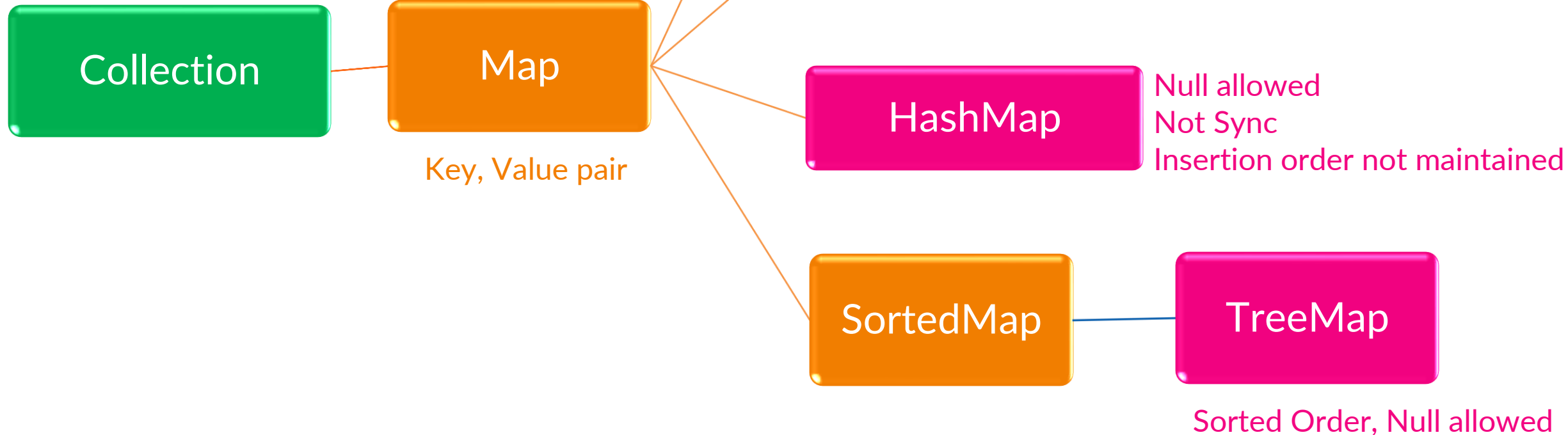
# Collection Hierarchy





 interface

  
  
 class



# Additional Interface and classes



## Sorting

- ❖ Comparable(I)
- ❖ Comparator(I)

## Cursor

- ❖ Iterator(I)
- ❖ ListIterator(I)
- ❖ Enumeration(I)

## Utility Class

- ❖ Arrays
- ❖ Collections



# List Interface





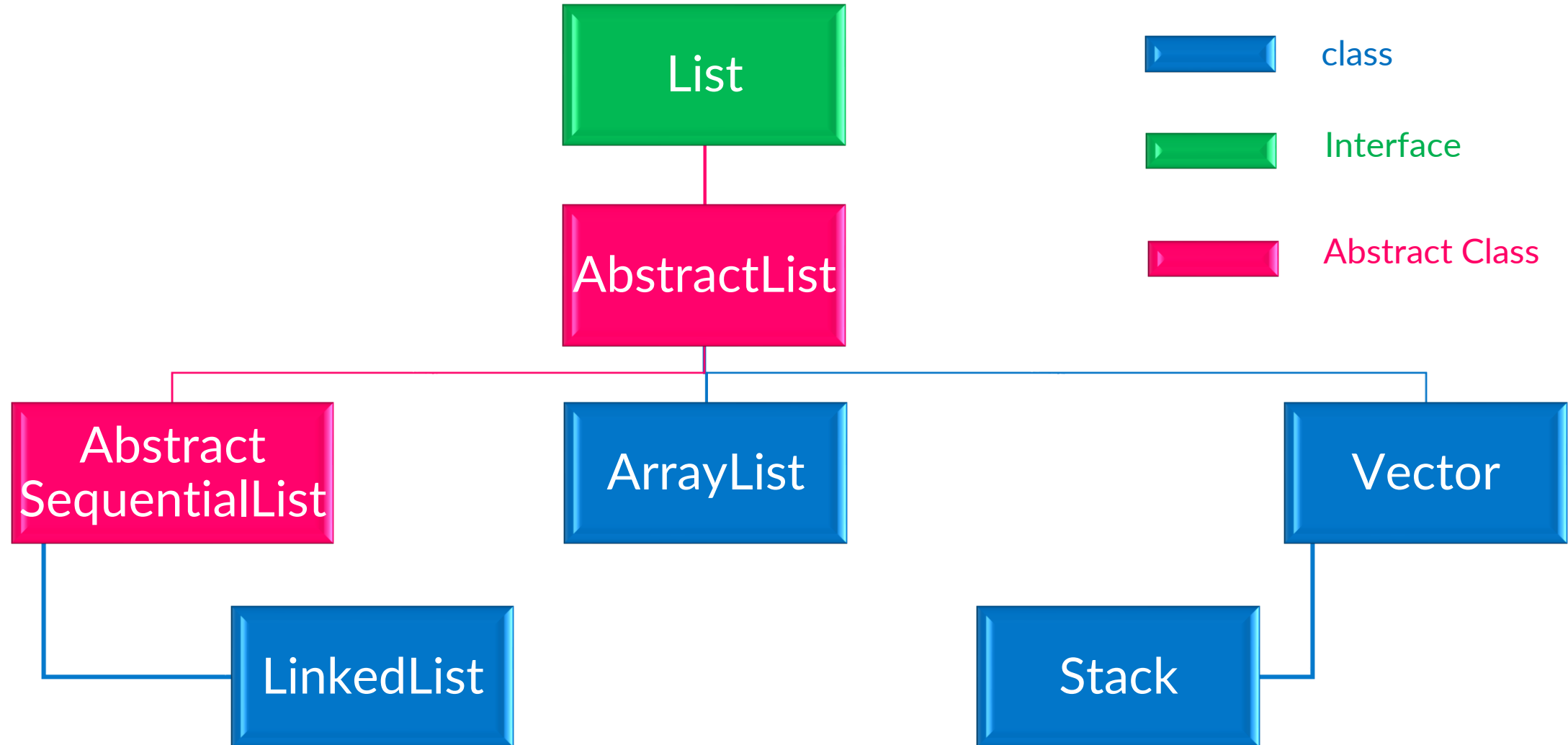
# List Interface



- List in Java provides the facility to maintain the ordered collection of objects.
- It contains the index-based methods to insert, update, delete and search the elements.
- List contains duplicate elements also store the null elements in the list.



# classes implementing List interface





# Features of ArrayList

- ArrayList use the array as an internal data structure to store element
- ArrayList size can grow and sink dynamically when we add/remove elements from it.
- ArrayList class maintains insertion order.
- ArrayList class is non synchronized.
- ArrayList allows random access because array works at the index basis
- ArrayList allows to store duplicate values including “null” values

# Methods in ArrayList



Method	Description	Usage
<code>boolean add(Object element)</code>	adds an object to the arraylist at last position	<code>obj.add("hello");</code>
<code>void add(int index, Object e)</code>	adds the object to the array list at the given index	<code>obj.add(2, "bye");</code>
<code>remove(Object o)</code>	Removes the object from the ArrayList.	<code>obj.remove("hello");</code>
<code>remove(int index)</code>	Removes element from a given index	<code>obj.remove(3);</code>
<code>set(int index, Object o)</code>	<ul style="list-style-type: none"><li>❖ Used for updating an element.</li><li>❖ It replaces the element present at the specified index with the object o.</li></ul>	<code>obj.set(2, "Tom");</code>
<code>int indexOf(Object o)</code>	Returns the index of the object o	<code>int pos = obj.indexOf("Tom");</code>
<code>Object get(int index)</code>	returns the object from list, which is present at the specified index.	<code>String str= obj.get(2);</code>
<code>int size()</code>	Returns the size of the ArrayList	<code>int n = obj.size();</code>
<code>boolean contains(Object o)</code>	It checks whether the given object o is present in the array list or not	<code>obj.contains("Steve");</code>

# ArrayList Example



Example:

```
import java.util.*;
class ArrayListDemo
{
    public static void main(String[] args)
    {
        ArrayList al = new ArrayList();
        ArrayList a = new ArrayList();
        al.add(10);
        al.add(20.45f);
        al.add(67.987);
        al.add("welcome");
        System.out.println(al);
        al.remove(3);
        System.out.println(al);
        al.add(2,900);
        a.add("ji");
        System.out.println(al);
        al.set(3,"silent");
        System.out.println(al);
        System.out.println("----"+al.get(3));
    }
}
```

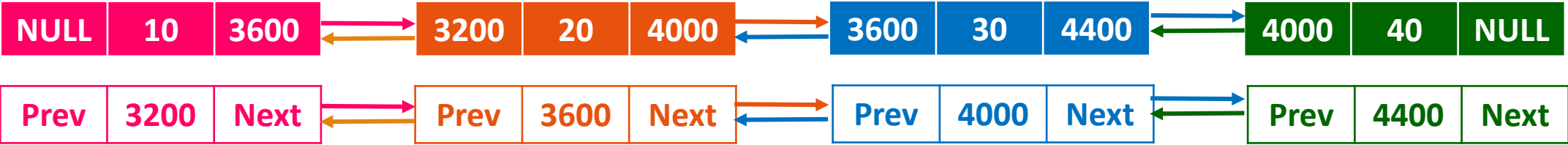
```
[10, 20.45, 67.987, welcome]
[10, 20.45, 67.987]
[10, 20.45, 900, 67.987]
[10, 20.45, 900, silent]
----silent
```





# Features of LinkedList

- It uses a doubly linked list internally to store the elements. It can store the duplicate elements.
- It maintains the insertion order
- It is not synchronized.
- LinkedList class can contain duplicate elements.



# Methods in LinkedList



Method	Description	Usage
boolean add(Object element)	adds an object to the arraylist at last position	obj.add("hello");
void add(int index, Object e)	adds the object to the array list at the given index	obj.add(2, "bye");
void addFirst(Object o)	inserts the given element at the beginning of a list	obj.addFirst("text");
void addLast(Object item)	It inserts the specified item at the end of the list	obj.addLast("Chat");
Object get(int index)	returns the object from list, present at the specified index.	String str= obj.get(2);
Object getFirst()	returns the first element in a list.	String var= obj.getFirst();
Object getLast()	returns the last element in a list.	String var= obj.getLast();
Object removeFirst()	It removes the first item from the list.	obj.removeFirst();
Object removeLast()	It removes the last item of the list.	obj.removeLast();
Object set(int index, Object item)	It updates the item of specified index with the give value.	obj.set(2, "Test");

# Methods in LinkedList



Method	Description	Usage
Object remove(Object obj)	It removes the specified object from the list.	obj.remove("text");
Object poll()	It returns and removes the first item of the list.	String var = obj.poll();
Object pollFirst()	same as poll() method. Removes the first item of the list.	String v = obj.pollFirst()
Object pollLast()	It returns and removes the last element of the list.	String v = obj.pollLast();
int size()	Returns the size of the ArrayList	int n = obj.size();
boolean contains(Object o)	It checks whether the given object o is present in the array list or not	obj.contains("Steve");
clear()	used for removing all the elements of the array list	obj.clear();
List subList(int fromIndex, int toIndex)	Returns list of objects from this list between the specified fromIndex, toIndex <b>IndexOutOfBoundsException</b> - Index > size <b>IllegalArgumentException</b> - fromIndex > toIndex	List<String> arrlist2 = obj.subList(2, 4)
Object[] toArray()	used for converting ArrayList to Array	Integer[] objects = al.toArray();



# LinkedList Example

Example:

```
import java.util.LinkedList;
import java.util.ListIterator;
public class LinkedListExample
{
    public static void main(String[] args)
    {
        LinkedList<String> linkedList = new LinkedList<>(); //Create linked list
        linkedList.add("A"); //Add elements
        linkedList.add("B");
        linkedList.add("C");    linkedList.add("D");
        System.out.println(linkedList);
        linkedList.add(4, "A"); //Add elements at specified position
        linkedList.add(5, "A");
        System.out.println(linkedList); //Remove element
        linkedList.remove("A"); //removes A
        linkedList.remove(0);    //removes B
        System.out.println(linkedList);
        ListIterator<String> itrator = linkedList.listIterator(); //Iterate
        while (itrator.hasNext())
            System.out.println(itrator.next());
    }
}
```

Output:  
[A, B, C, D]  
[A, B, C, D, A, A]  
[C, D, A, A]  
C  
D  
A  
A



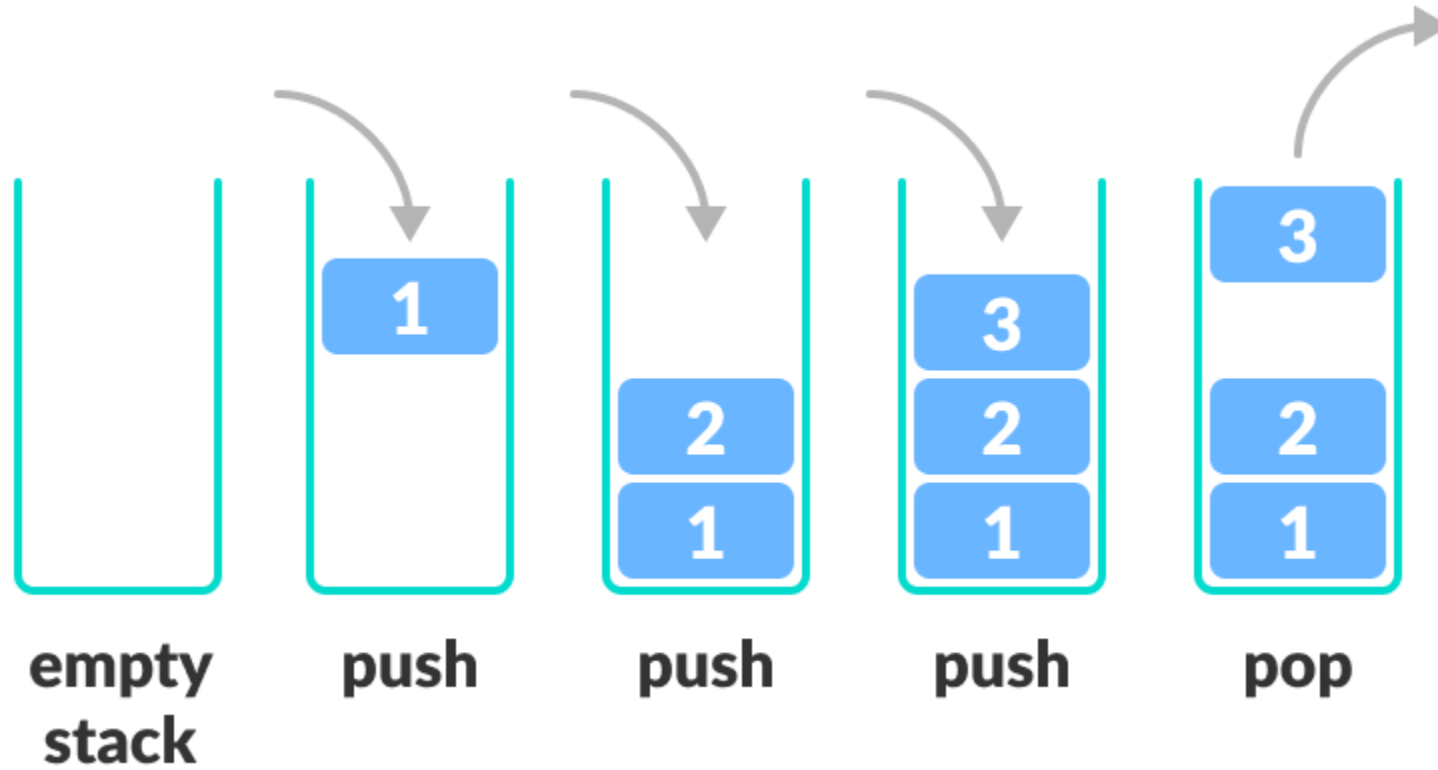
# Features of Vector

- Vector implements a dynamic array that means it can grow or shrink as required
- They are very similar to ArrayList
- Vector is synchronized. ArrayList is not synchronized.
- Methods are same as to arraylist.



# Features of Stack

- Based on the basic principle of last-in-first-out
- Child class of vector
- Insertion order is preserved



# Methods in Stack



Method	Description	Usage
Object push(Object element)	Pushes an element on the top of the stack.	obj.push("hello");
Object pop()	<ul style="list-style-type: none"><li>❖ Removes and returns the top element of the stack</li><li>❖ EmptyStackException exception is thrown when stack is empty</li></ul>	obj.pop();
Object peek()	Returns the element on the top of the stack	obj.peek();
int search(Object element)	<ul style="list-style-type: none"><li>❖ Check whether an object exists in the stack</li><li>❖ If found, it returns the position of the element</li><li>❖ If not found, it returns -1</li></ul>	obj.search("hello");
boolean empty()	It returns true if nothing is on the top of the stack Else return -1.	Obj.empty()



# Demo





**Set Interface**



# Set Interface

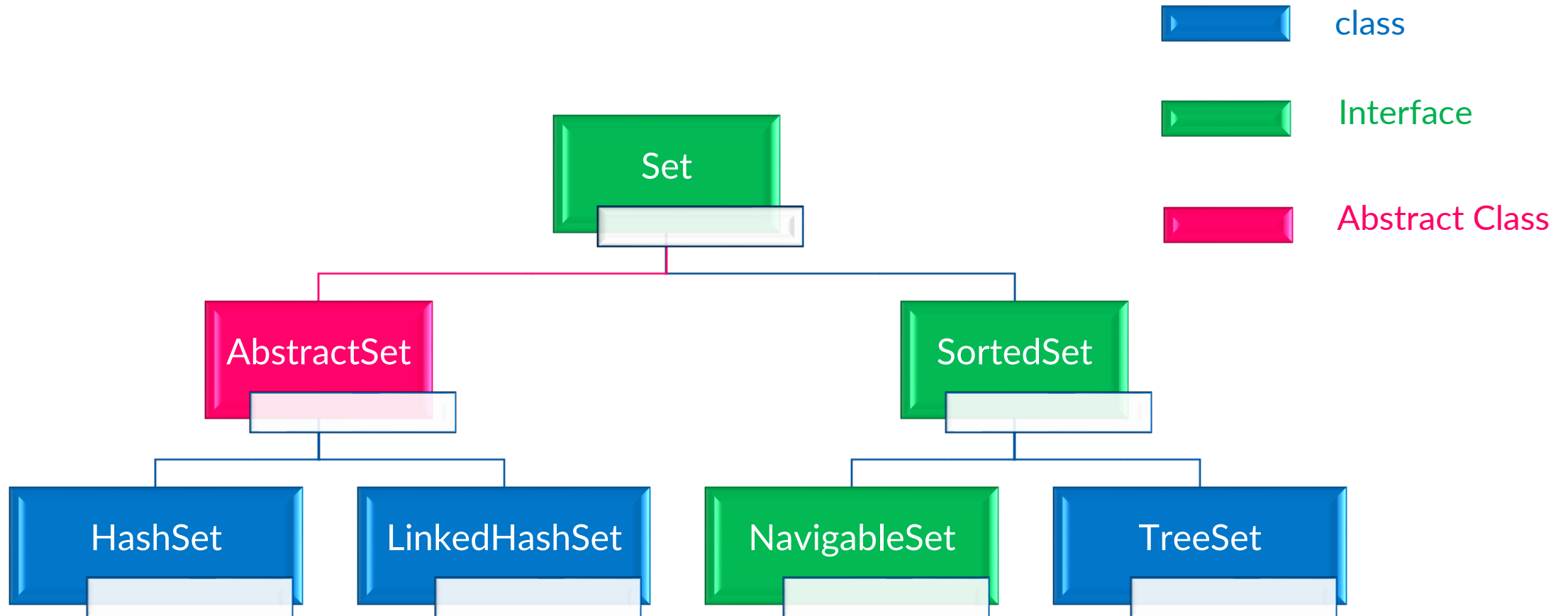


- Unordered collection of objects, Doesn't allow duplicate elements
- You cannot access elements by their index
- Also search elements in the list.
- Set is implemented by HashSet, LinkedHashSet or TreeSet (sorted representation).





# classes implementing Set interface





# Features of HashSet

- HashSet stores the elements by using a mechanism called hashing.
- HashSet contains unique elements only.
- HashSet allows null value.
- HashSet class is non synchronized.
- HashSet doesn't maintain the insertion order. Here, elements are inserted based on their hashcode.
- HashSet is the best approach for search operations.
- The initial default capacity of HashSet is 16, and the load factor is 0.75.

# Methods in HashSet



Method	Description
<code>boolean add(Object o)</code>	Adds the specified element to this set if it is not already present.
<code>void clear()</code>	Removes all the elements from this set.
<code>Object clone()</code>	Returns a shallow copy of this HashSet instance: the elements themselves are not cloned.
<code>boolean contains(Object o)</code>	Returns true if this set contains the specified element.
<code>boolean isEmpty()</code>	Returns true if this set contains no elements.
<code>boolean remove(Object o)</code>	Removes the specified element from this set if it is present.
<code>int size()</code>	Returns the number of elements in this set (its cardinality).
<code>Iterator iterator()</code>	Returns an iterator over the elements in this set.
<code>boolean contains(Object o)</code>	It checks whether the given object o is present in the array list or not

# HashSet Example



Example:

```
import java.util.*;
class HashSet3{
    public static void main(String args[]){
        HashSet<String> set=new HashSet<String>();
        set.add("Ravi");      set.add("Vijay");      set.add("Arun");      set.add("Sumit");
        System.out.println("An initial list of elements: "+set);
        //Removing specific element from HashSet
        set.remove("Ravi");
        System.out.println("After invoking remove(object) method: "+set);
        HashSet<String> set1=new HashSet<String>();
        set1.add("Ajay");      set1.add("Gaurav");
        set.addAll(set1);
        System.out.println("Updated List: "+set);
        //Removing all the new elements from HashSet
        set.removeAll(set1);
        System.out.println("After invoking removeAll() method: "+set);
        //Removing elements on the basis of specified condition
        set.removeIf(str->str.contains("Vijay"));
        System.out.println("After invoking removeIf() method: "+set);
        //Removing all the elements available in the set
        set.clear();
        System.out.println("After invoking clear() method: "+set);
    }
}
```

An initial list of elements: [Vijay, Ravi, Arun, Sumit]  
After invoking remove(object) method: [Vijay, Arun, Sumit]  
Updated List: [Vijay, Arun, Gaurav, Sumit, Ajay]  
After invoking removeAll() method: [Vijay, Arun, Sumit]  
After invoking removeIf() method: [Arun, Sumit]  
After invoking clear() method: []



# Features of HashSet

- LinkedHashSet class is a Hashtable and Linked list implementation of the Set interface.
- LinkedHashSet class contains unique elements only like HashSet.
- LinkedHashSet class provides all optional set operations and permits null elements.
- LinkedHashSet class is non-synchronized.
- LinkedHashSet class maintains insertion order.



# Example



Example:

```
class Book {  
    int id;  
    String name,author,publisher;  
    int quantity;  
    public Book(int id, String name, String author, String  
publisher, int quantity) {  
        this.id = id;  
        this.name = name;  
        this.author = author;  
        this.publisher = publisher;  
        this.quantity = quantity;  
    }  
}
```

# Example



Example:

```
public class LinkedHashSetExample {
    public static void main(String[] args) {
        LinkedHashSet<Book> hs=new LinkedHashSet<Book>();
        //Creating Books
        Book b1=new Book(101,"Let us C","Yashwant Kanetkar","BPB",8);
        Book b2=new Book(102,"Data Communications & Networking","Forouzan","Mc Graw Hill",4);
        Book b3=new Book(103,"Operating System","Galvin","Wiley",6);
        //Adding Books to hash table
        hs.add(b1);
        hs.add(b2);
        hs.add(b3);
        //Traversing hash table
        for(Book b:hs){
            System.out.println(b.id+" "+b.name+" "+b.author+" "+b.publisher+" "+b.quantity);
        }
    }
}
```

101 Let us C Yashwant Kanetkar BPB 8  
102 Data Communications & Networking Forouzan Mc Graw Hill 4  
103 Operating System Galvin Wiley 6



# Features of TreeSet

- TreeSet is a sorted collection that extends the AbstractSet class and implements the NavigableSet interface.
- It stores unique elements
- It doesn't preserve the insertion order of the elements
- It sorts the elements in ascending order
- It's not thread-safe
- The TreeSet can only allow those generic types that are comparable. For example The Comparable interface is being implemented by the StringBuffer class.

# Features of TreeSet

Sr.No.	Method & Description
1	<b>void add(Object o)</b> Adds the specified element to this set if it is not already present.
2	<b>boolean addAll(Collection c)</b> Adds all the elements in the specified collection to this set.
3	<b>void clear()</b> Removes all of the elements from this set.
4	<b>boolean remove(Object o)</b> Removes the specified element from this set if it is present.
5	<b>int size()</b> Returns the number of elements in this set (its cardinality).
6	<b>Object first()</b> Returns the first (lowest) element currently in this sorted set.
7	<b>Object last()</b> Returns the last (highest) element currently in this sorted set.

# Example



Example:

```
import java.util.TreeSet;
import java.util.Iterator;
class Main {
    public static void main(String[] args) {
        //create and initialize TreeSet
        TreeSet<Integer> num_Treeset = new TreeSet<>();
        num_Treeset.add(20);
        num_Treeset.add(5);
        num_Treeset.add(15);
        num_Treeset.add(25);
        num_Treeset.add(10);
        System.out.println("TreeSet: " + num_Treeset);

        // Call iterator() method to define Iterator for TreeSet
        Iterator<Integer> iter_set = num_Treeset.iterator();
        System.out.print("TreeSet using Iterator: ");
        // Access TreeSet elements using Iterator
        while(iter_set.hasNext()) {
            System.out.print(iter_set.next());
            System.out.print(", ");
        }
    }
}
```

TreeSet: [5, 10, 15, 20, 25]  
TreeSet using Iterator: 5, 10, 15, 20, 25,



Demo





# Map Interface



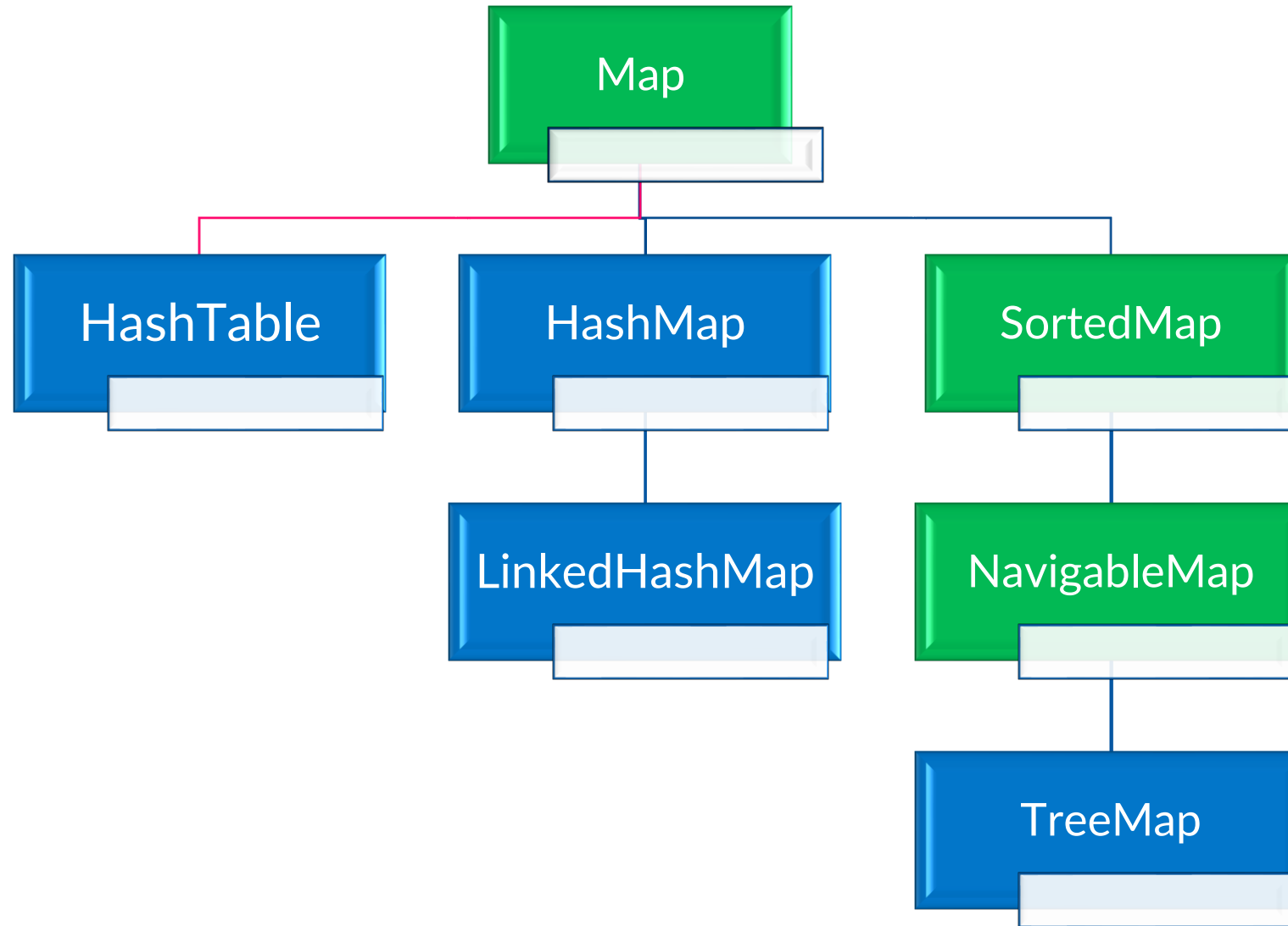


# Features of Map Interface

- A map contains values on the basis of key, i.e. key and value pair.
- Each key and value pair is known as an entry. A Map contains unique keys.
- A Map doesn't allow duplicate keys, but you can have duplicate values.
- A Map can't be traversed, so you need to convert it into Set using `keySet()` or `entrySet()` method.



# classes implementing Set interface



class



Interface



Abstract Class



# Features of HashMap

- HashMap class implements the Map interface which allows us to store key and value pair, where keys should be unique.
- Java HashMap contains values based on the key.
- Java HashMap contains only unique keys.
- Java HashMap may have one null key and multiple null values.
- Java HashMap is non synchronized.
- Java HashMap maintains no order.
- The initial default capacity of Java HashMap class is 16 with a load factor of 0.75.

# Features of HashMap

Method	Description
<code>void clear()</code>	It is used to remove all of the mappings from this map.
<code>boolean isEmpty()</code>	It is used to return true if this map contains no key-value mappings.
<code>Object clone()</code>	It is used to return a shallow copy of this HashMap instance: the keys and values themselves are not cloned.
<code>Set entrySet()</code>	It is used to return a collection view of the mappings contained in this map.
<code>Set keySet()</code>	It is used to return a set view of the keys contained in this map.
<code>Object put(Object key, Object value)</code>	It is used to insert an entry in the map.
<code>void putAll(Map map)</code>	It is used to insert the specified map in the map.
<code>void remove(Object key)</code>	It is used to delete an entry for the specified key.
<code>boolean remove(Object key, Object value)</code>	It removes the specified values with the associated specified keys from the map.
<code>boolean containsValue(Object value)</code>	This method returns true if some value equal to the value exists within the map, else return false.
<code>boolean containsKey(Object key)</code>	This method returns true if some key equal to the key exists within the map, else return false.
<code>boolean equals(Object o)</code>	It is used to compare the specified Object with the Map.
<code>get(Object key)</code>	This method returns the object that contains the value associated with the key.

# Features of HashMap

Method	Description
<b>boolean isEmpty()</b>	This method returns true if the map is empty; returns false if it contains at least one key.
<b>replace(K key, V value)</b>	It replaces the specified value for a specified key.
<b>boolean replace(K key, V oldValue, V newValue)</b>	It replaces the old value with the new value for a specified key.
<b>void replaceAll(BiFunction&lt;? super K,? super V,? extends V&gt; function)</b>	It replaces each entry's value with the result of invoking the given function on that entry until all entries have been processed or the function throws an exception.
<b>Collection&lt;V&gt; values()</b>	It returns a collection view of the values contained in the map.
<b>int size()</b>	This method returns the number of entries in the map.

# IOException Example



## Example:

```
import java.util.*;
class HashMap3{
    public static void main(String args[]){
        HashMap<Integer,String> hm=new

            HashMap<Integer,String>();
        hm.put(100,"Amit");
        hm.put(101,"Vijay");
        hm.put(102,"Rahul");
        System.out.println("Initial list of elements:");
        for(Map.Entry m:hm.entrySet())
        {
            System.out.println(m.getKey()+" "+m.getValue());
        }
        System.out.println("Updated list of elements:");
        hm.replace(102, "Gaurav");
        for(Map.Entry m:hm.entrySet())
        {
            System.out.println(m.getKey()+" "+m.getValue());
        }
        System.out.println("Updated list of elements:");
    }
}
```

```
hm.replace(101, "Vijay", "Ravi");
for(Map.Entry m:hm.entrySet())
{
    System.out.println(m.getKey()+" "+m.getValue());
}
System.out.println("Updated list of elements:");
hm.replaceAll((k,v) -> "Ajay");
for(Map.Entry m:hm.entrySet())
{
    System.out.println(m.getKey()+" "+m.getValue());
}
}
```

Initial list of elements:

100 Amit

101 Vijay

102 Rahul

Updated list of elements:

100 Amit

101 Vijay

102 Gaurav

Updated list of elements:

100 Amit

101 Ravi

102 Gaurav

Updated list of elements:

100 Ajay

101 Ajay

102 Ajay



# Features of LinkedHashMap class

- Java LinkedHashMap contains values based on the key.
- Java LinkedHashMap contains unique elements.
- Java LinkedHashMap may have one null key and multiple null values.
- Java LinkedHashMap is non synchronized.
- Java LinkedHashMap maintains insertion order.
- The initial default capacity of Java HashMap class is 16 with a load factor of 0.75.



# Features of LinkedHashMap class

- Java LinkedHashMap contains values based on the key.
- Java LinkedHashMap contains unique elements.
- Java LinkedHashMap may have one null key and multiple null values.
- Java LinkedHashMap is non synchronized.
- Java LinkedHashMap maintains insertion order.
- The initial default capacity of Java HashMap class is 16 with a load factor of 0.75.



# Features of TreeMap class

- It is a red-black tree based implementation. It provides an efficient means of storing key-value pairs in sorted order.
- It contains values based on the key. It implements the NavigableMap interface and extends AbstractMap class.
- It contains only unique elements.
- It cannot have a null key but can have multiple null values.
- It is non synchronized.
- It maintains ascending order.

HashMap	TreeMap
HashMap can contain one null key.	TreeMap cannot contain any null key.
HashMap maintains no order.	TreeMap maintains ascending order.



# TreeMap Example



Example:

```
import java.util.*;
public class TreeMap2 {
    public static void main(String args[]) {
        TreeMap<Integer,String> map=new TreeMap<Integer,String>();
        map.put(100,"Amit");
        map.put(102,"Ravi");
        map.put(101,"Vijay");
        map.put(103,"Rahul");
        System.out.println("Before invoking remove() method");
        for(Map.Entry m:map.entrySet())
        {
            System.out.println(m.getKey()+" "+m.getValue());
        }
        map.remove(102);
        System.out.println("After invoking remove() method");
        for(Map.Entry m:map.entrySet())
        {
            System.out.println(m.getKey()+" "+m.getValue());
        }
    }
}
```

Before invoking remove() method

100 Amit

101 Vijay

102 Ravi

103 Rahul

After invoking remove() method

100 Amit

101 Vijay

103 Rahul



**Demo on Set**





# Comparable and Comparator Interface





# Comparable Interface

- If we want to sort a List of elements then we can `Collections.sort()` method. It sorts the list items according to the natural ordering.
- The Comparable interface is used to compare an object of the same class with an instance of that class, it provides ordering of data for objects of the user-defined class.
- it provides the `compareTo` method that takes a parameter of the object of that class.



# Implementing Comparable

- The objects must be mutually comparable and must not throw `ClassCastException` for any key in the collection.
- The `compareTo()` method must return a negative integer, zero, or a positive integer as this object is less than, equal to, or greater than the specified object.
- Note that `compareTo()` must throw an exception if `y.compareTo(x)` throws an exception.
- Also, the relationship between the comparable objects must be transitive i.e.  $(x.compareTo(y) > 0 \ \&\& \ y.compareTo(z) > 0)$  implies  $x.compareTo(z) > 0$ .
- `null` is not an instance of any class so `e.compareTo(null)` should throw a `NullPointerException`.



# Exception Handling with Method Overriding

## Student.java

```
import java.util.*;
import java.io.*;
class Student implements Comparable<Student>{
int rollno;
String name;
int age;
Student(int rollno,String name,int age){
    this.rollno=rollno;
    this.name=name;
    this.age=age;
}
public int compareTo(Student st){
if(age==st.age)
    return 0;
else if(age>st.age)
    return 1;
else
    return -1;
}
}
```

## Main.java

```
public class Main{
    public static void main(String args[]){
        ArrayList<Student> al=new ArrayList<Student>();
        al.add(new Student(101,"Vijay",23));
        al.add(new Student(106,"Ajay",27));
        al.add(new Student(105,"Jai",21));

        Collections.sort(al);

        for(Student st:al){
            System.out.println(st.rollno+" "+st.name+" "+st.age);
        }
    }
}
```

```
105 Jai 21
101 Vijay 23
106 Ajay 27
```



# Comparator Interface

- A comparator interface is used to order the objects of user-defined classes. A comparator object can compare two objects of the same class. Following function compare obj1 with obj2.
- Syntax:
  - `public int compare(Object obj1, Object obj2):`

# Comparator Interface example

```
class Student{  
    int rollno;  
    String name;  
    int age;  
    Student(int rollno,String name,int age){  
        this.rollno=rollno;  
        this.name=name;  
        this.age=age;  
    }  
}
```

Student.java

```
import java.util.*;  
class AgeComparator implements Comparator<Student>{  
    public int compare(Student s1,Student s2){  
        if(s1.age==s2.age)  
            return 0;  
        else if(s1.age>s2.age)  
            return 1;  
        else  
            return -1;  
    }  
}
```

AgeComparator.java

```
import java.util.*;  
class NameComparator implements  
    Comparator<Student>{  
    public int compare(Student s1,Student s2){  
        return s1.name.compareTo(s2.name);  
    }  
}
```

NameComparator.java





# Comparator Interface example

```
import java.util.*;
import java.io.*;
class TestComparator{
public static void main(String args[]){
ArrayList<Student> al=new ArrayList<Student>();
al.add(new Student(101,"Vijay",23));
al.add(new Student(106,"Ajay",27));
al.add(new Student(105,"Jai",21));

System.out.println("Sorting by Name");
Collections.sort(al,new NameComparator());
for(Student st: al){
    System.out.println(st.rollno+" "+st.name+" "+st.age);
}
System.out.println("sorting by Age");
Collections.sort(al,new AgeComparator()); //Traversing the list again
for(Student st: al){
    System.out.println(st.rollno+" "+st.name+" "+st.age);
}

}
}
```

TestComparator.java

Sorting by Name  
106 Ajay 27  
105 Jai 21  
101 Vijay 23

Sorting by Age  
105 Jai 21  
101 Vijay 23  
106 Ajay 27



# Demo





# Quiz





1

Which interface provides key-value pair?

- a. List
- b. Set
- c. Map
- d. Collection

c. Map

2

The Comparable interface contains which called?

- a.compareTo
- b.compare
- c.compareTo
- d.compareWith

c.compareTo

What is the output of the following code snippet?

```
import java.util.*;
```

```
public class TreeSet {  
    public static void main(String[] args)  
    {  
        TreeSet<String> treeSet = new TreeSet<>();  
  
        treeSet.add("Geeks");  
        treeSet.add("For");  
        treeSet.add("Geeks");  
        treeSet.add("GeeksforGeeks");  
  
        for (String temp : treeSet)  
            System.out.printf(temp + " ");  
  
        System.out.println("\n");  
    }  
}
```

- A. Geeks For Geeks GeeksforGeeks
- B. Geeks For GeeksforGeeks
- C. For Geeks GeeksforGeeks
- D. For GeeksforGeeks Geeks

C. For Geeks GeeksforGeeks

3

What is the output of the following code snippet?

```
import java.util.*;
public class stack {
    public static void main(String[] args)
    {
        List<String> list = new LinkedList<>();
        list.add("hexa");
        list.add("For");
        list.add("hexa");
        list.add("hexaforhexa");
        Iterator<Integer> iter = list.iterator();

        while (iter.hasNext())
            System.out.printf(iter.next() + " ");

        System.out.println();
    }
}
```

- a) hexaforhexa
- b) Hexaforhexahexaforhexa
- c) Runtime Error
- d) Compilation Error

d) Compilation Error

5

Which of this interface must contain a unique element?

- a) Set
- b) List
- c) Array
- d) Collection

a) Set





# References



1. <https://www.geeksforgeeks.org/java/>
2. <https://www.tutorialspoint.com/java/index.htm>
3. <https://www.edureka.co/blog/java-tutorial/>
4. <https://www.javatpoint.com/java-tutorial>
5. <https://www.programiz.com/java-programming>



# Thank you

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