



# Web Application -Servlet

# Session Objectives

Introducing the web technology

importance of Http protocol

Introducing J2ee architecture and Life cycle of Servlet

Request Dispatching

Send Redirecting

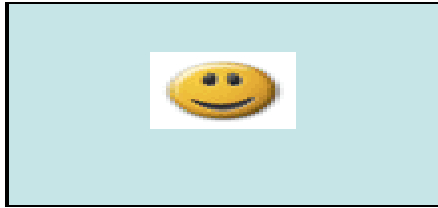
Hidden fields

Session tracking

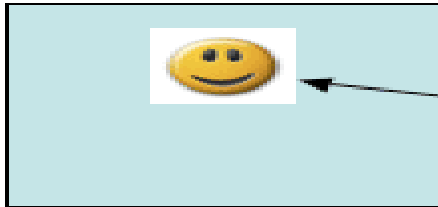
Cookies

URL Rewriting

## Static Web Page

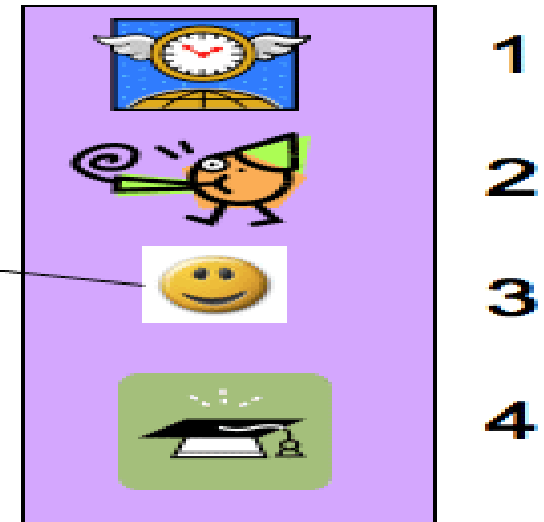


## Dynamic Web Page

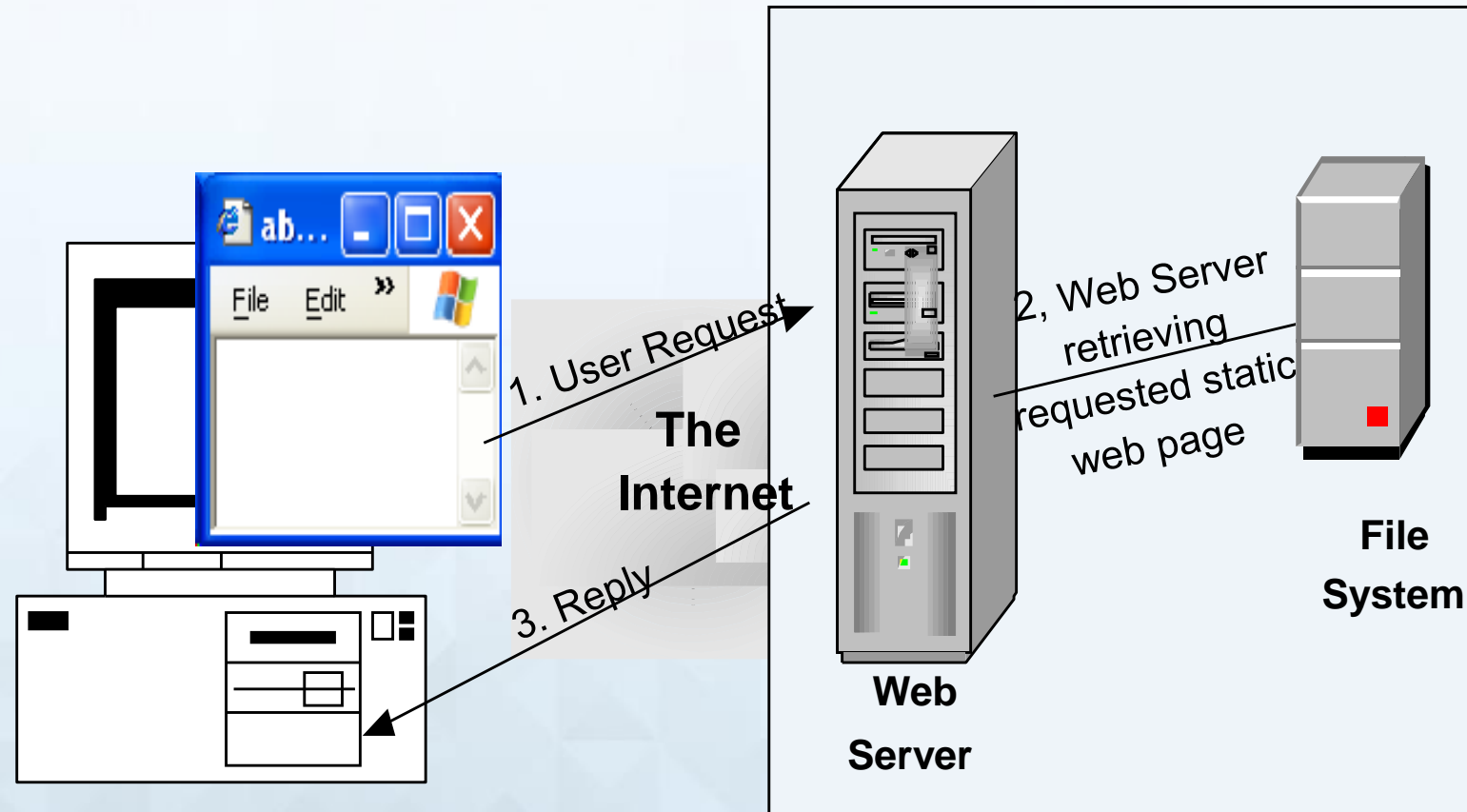


"Go get image #3"

## Database



# Working of a Web Application



# Hypertext Transfer Protocol

- Hyper Text Transfer Protocol or HTTP is the protocol used by the world wide web
- The Hypertext Transfer Protocol (HTTP) supports serving up documents in the Hypertext Markup Language (HTML):
- HTML documents include links to other web documents.
- Web documents can also include forms to pass data from the user to the web server.
- HTTP can serve any type of document.
- The Multipurpose Internet Mail Extensions (MIME) specification defines a canonical naming convention for documents of various media.

# HTTP Request

- The following is the request generated by Internet Explorer when the URL was <http://www.yahoo.com>

HTTP Method

Request-URI

Protocol  
version

GET <http://www.yahoo.com/> HTTP/1.0

Accept: image/gif, image/x-bitmap, image/jpeg,  
application/vnd.ms-excel, application/vnd.ms-  
powerpoint, application/msword,application/x-  
shockwave-flash, \*/\*

Accept-Language: en-us

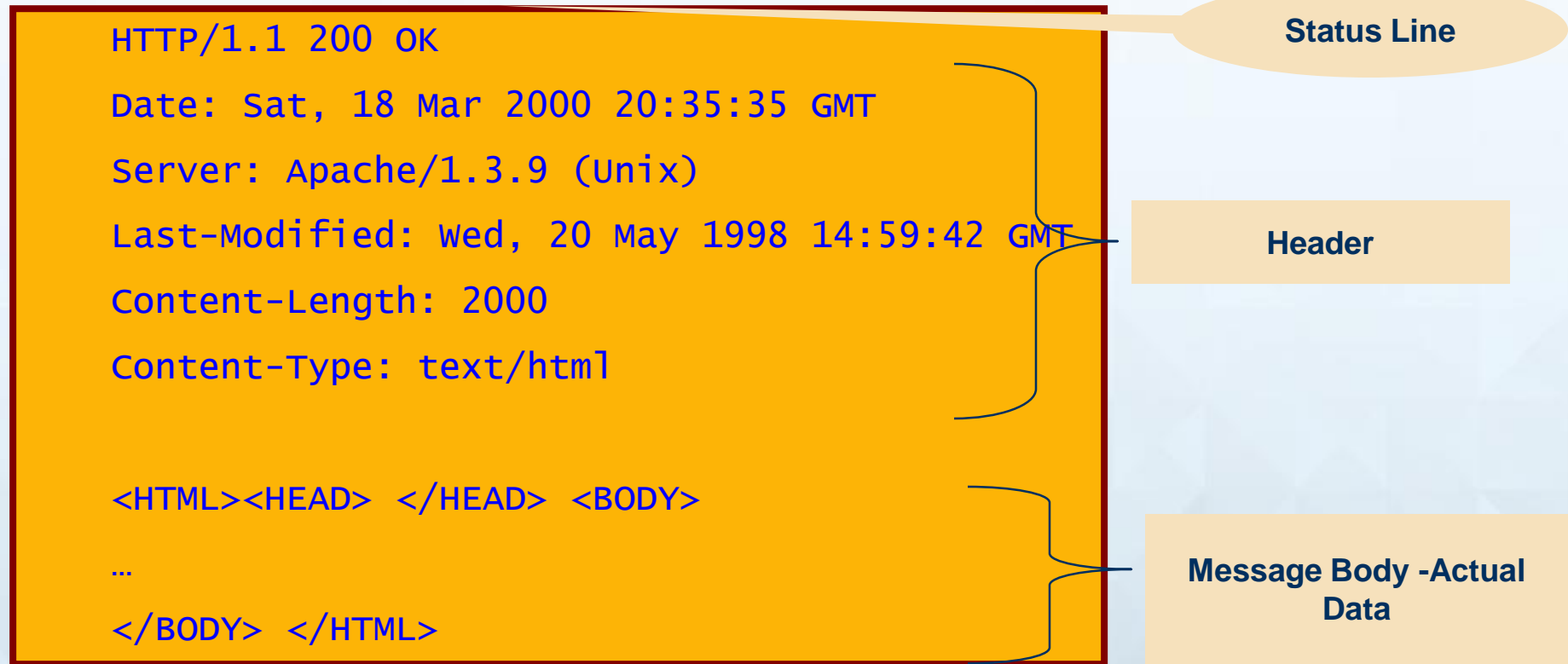
User-Agent: Mozilla/4.0(compatible; MSIE 6.0;  
Windows NT 5.1)

Host: [www.yahoo.com](http://www.yahoo.com)

Header

# HTTP Response

- The server processes the request and sends a Response
- The following is an example of a response



# Http methods

## Get

- Get is the default method
- The GET method means retrieve whatever information (in the form of an entity) is identified by the Request-URI
- Get Method is Idempotent
- Get method carry only 266 characters at a time

## Post

- In post method Data is not Visible
- You can send huge amount of data through post method



# Websites and Web Applications

A web site is a collection of static HTML pages.

A web application is a web site with dynamic functionality on the server (or sometimes on the client using applets or other interactive elements).

Web applications use HTML forms as the user interface to code that is running on the server:

Data is passed from the HTML form to the server using the CGI.

The CGI data is sent in the HTTP request stream.

# Static Page Vs Dynamic Page

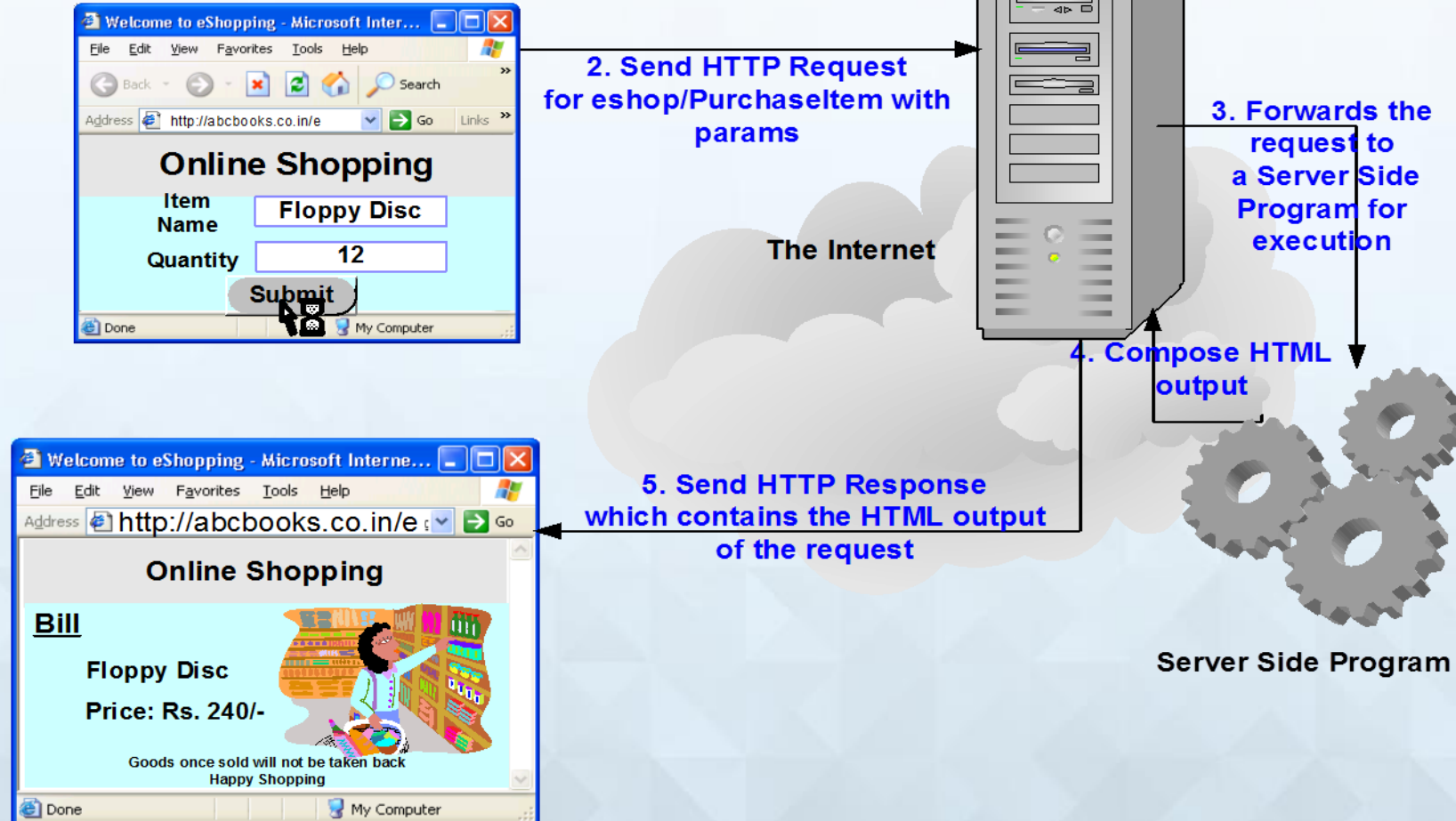
From the web, we get static pages as well as dynamic pages

Static Page	Dynamic Page
Can be created and stored in web server <b>in advance</b> as <b>HTML</b> file.	Can <b>NOT</b> be created and stored in web server <b>in advance</b> as <b>HTML</b> file.
Static page does not change with user and/or time.	Dynamic page changes as per the user and/or time.
For delivery of static page, all we require at server side, HTML files in Web Server.	<b>For delivery of dynamic page, apart from Web Server, we require program to generate dynamic content.</b>

The software component that runs the server side program to generate the dynamic content is known as the Web Container

# Generation of Dynamic Pages

1. User Submits Form and resultant URL:  
[http://abcbooks.co.in/eshop/  
 PurchaseItem?iname=Floppy+Disc&qty=12](http://abcbooks.co.in/eshop/PurchaseItem?iname=Floppy+Disc&qty=12)



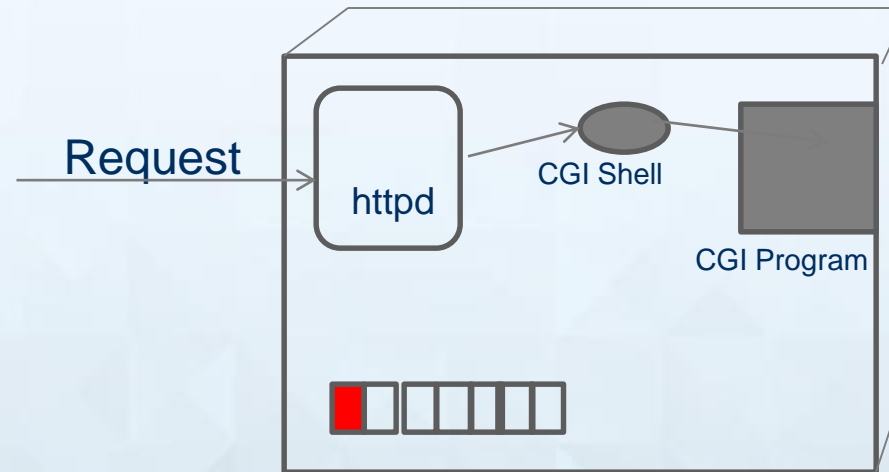
# server

## J2ee Server - classification

- Webserver
- Application server

# Resource Utilization of CGI

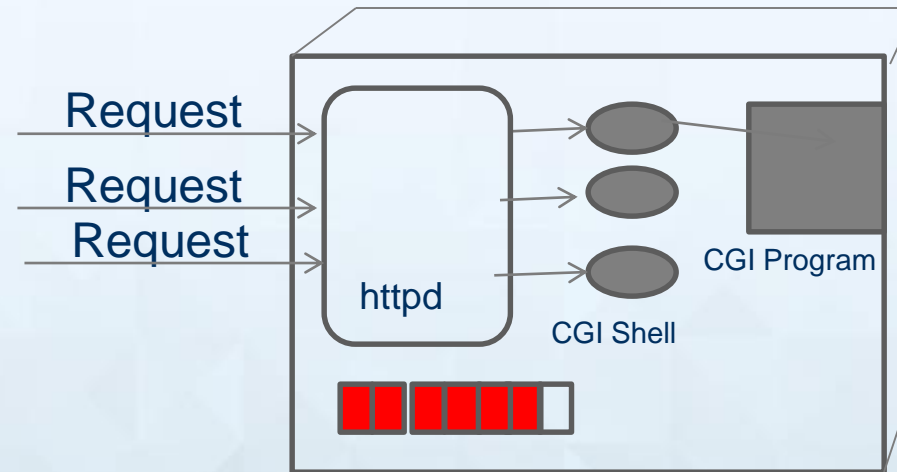
## CGI Program in Server



For each request  
CGI program will  
create one  
processes shell.

# Resource Utilization of CGI

## CGI Program in Server



Each request from user  
will create a process

# Advantages and Disadvantages of CGI

## **CGI program advantages:**

Written in a variety of languages

Relatively easy for a web designer to reference

## **CGI program disadvantages:**

Each shell is heavyweight

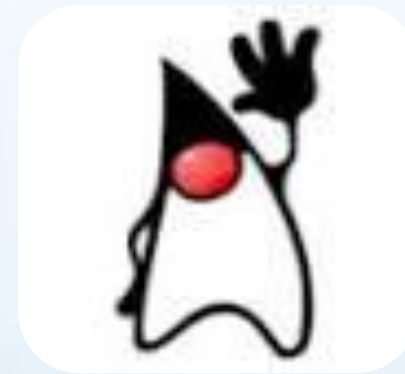
Not scalable

CGI processing code (business logic) is mingled with HTML (presentation logic)

Language is not always secure or object-oriented

Language is not always platform independent

# SERVLETS





# Java Servlets

A servlet is a Java technology component that executes on the server. Servlets perform tasks similar to those performed by CGI programs, but servlets execute in a different environment.

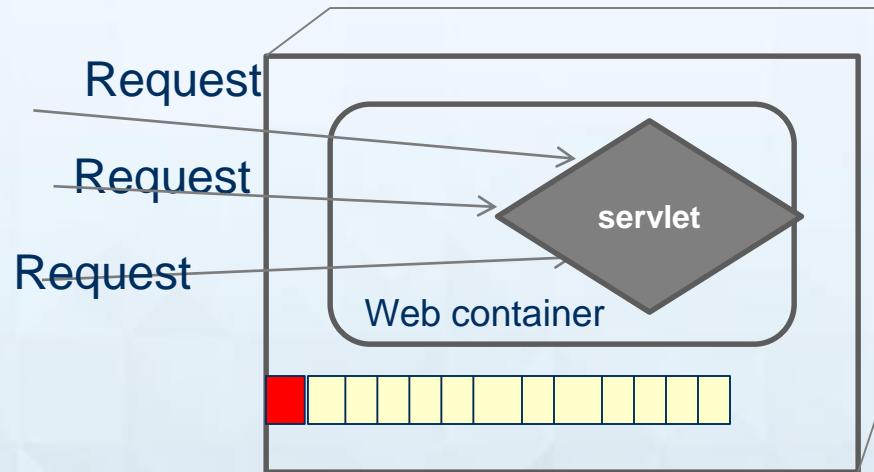
## **Servlets perform the following:**

- Process the HTTP request
- Generate the HTTP response dynamically
- A web container is a special Java™ Virtual Machine (JVM™) that is responsible for maintaining the life cycle of the servlets, as well as issuing threads for each request.

# Resource Utilization of Servlet

Each Request from the user will create a thread in Servlet

Thread is light weight but process is heavy weight



# Advantages and Disadvantages of Servlets

## Java servlet advantages:

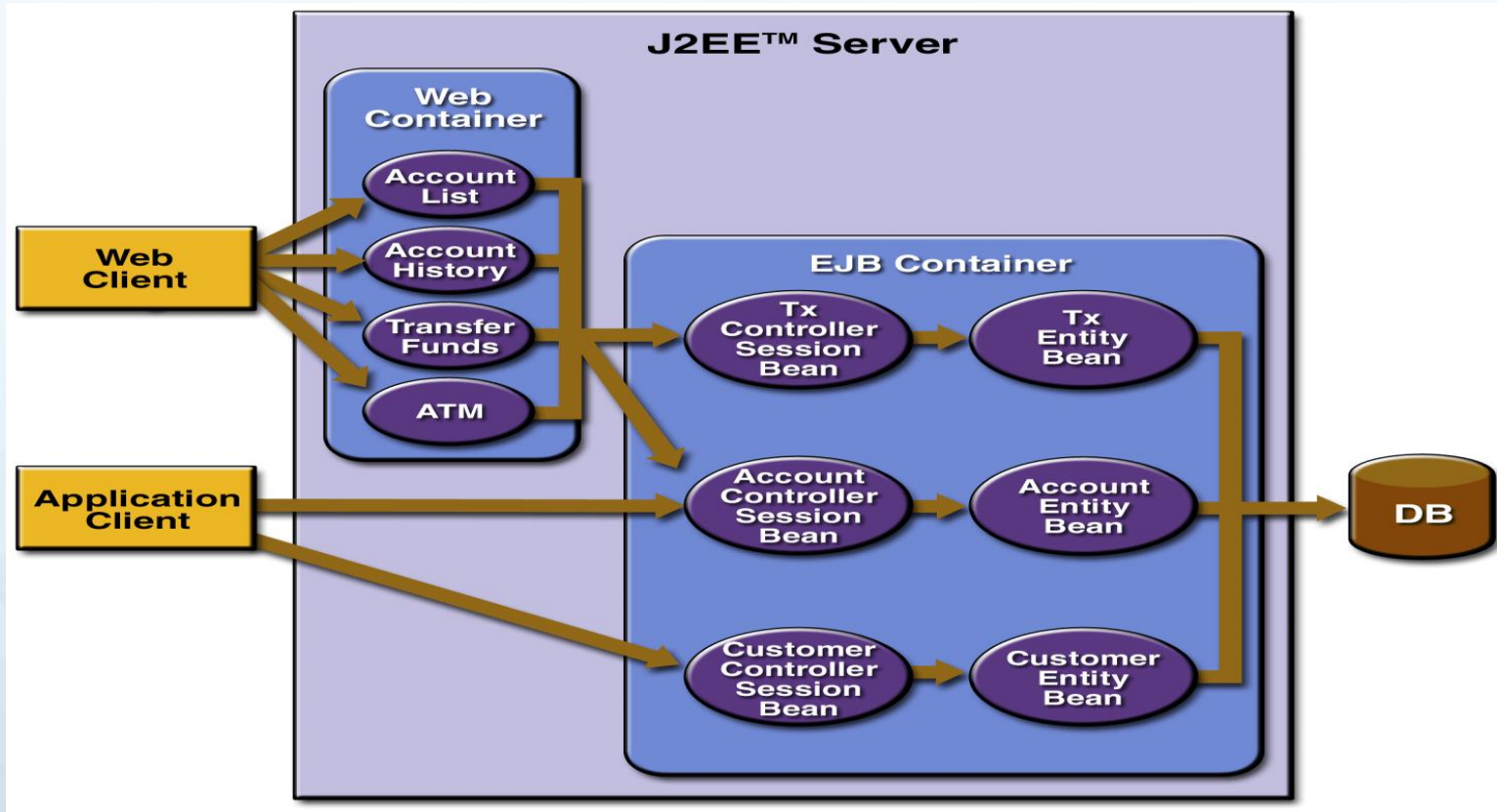
- Performance (threads are faster than processes)
- Scalable
- The Java programming language is robust and object-oriented
- The Java programming language is platform Independent

## Java servlet disadvantages:

- Separation of concerns: business and presentation logic
- Concurrency issues

# J2EE Architecture

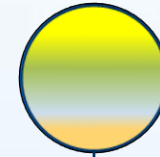
J2EE Architecture Contains Container, Component and services



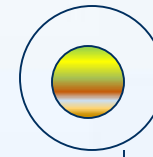
# Servlet Life Cycle

1. Load servlet class.
2. Create servlet instance.
3. Call the init method.
4. Call the service method.
5. Call the destroy method.

Call the init method



Call destroy method



Call service method



# Servlet Package

## **javax.servlet package:**

```
javax.servlet.Servlet  
javax.servlet.ServletRequest  
javax.servlet.ServletResponse  
javax.servlet.ServletConfig  
javax.servlet.ServletContext
```

## **javax.servlet.http package:**

```
javax.servlet.Servlet.http.HttpServlet  
javax.servlet.Servlet.http.HttpServletRequest  
javax.servlet.Servlet.http.HttpServletResponse
```

# Request and Response

## HttpServletRequest

`request.getParameter()`

`request.getParameters()`

`request.getParameterNames()`

## HttpServletResponse

`response.setContentType()`

`response.getWriter()`

# Simple servlet

```
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;
import java.io.IOException;
import java.io.PrintWriter;

public class SimpleServlet extends HttpServlet
{
    public void doGet(HttpServletRequest request, HttpServletResponse response) throws
    IOException
    {
        response.setContentType("text/html");
        PrintWriter out = response.getWriter();
        out.println("<html>");
        out.println("<head>");
        out.println("<p>");
        out.println("Welcome to First Servlet Session ");
        out.println("</p>");
        out.println("</body>");
        out.println("</html>");
    }
}
```



# Simple servlet

- HttpServlet
  - Current Time example with HttpServlet
  - A Hello <UserName> example with HttpServlet



HelloUserHttpServlet.java



helloUserHttpServlet  
tForm

# Quiz



# Quiz

1) Which of the following denote the type of servlet?

- a) GenericServlet
- a) HttpServlet
- a) Both of the Above
- a) None of the Above

# Quiz

- 2) Choose the false statement among these?
- a) Servlets have GUI interface
  - b) Servlets are server side components
  - c) Applets have GUI interface

# Quiz

3) CGI Is safer than Servlet

a) True

a) False

4) Creation and destroy of objects in servlet will be taken care by

a) Servlet

b) Html

c) Xml

d) Container

# Quiz

5) Get method is safer than post

- a) True
- b) False

6) In which method the data will be carried in the first line of the request object

- a) post
- b) Put
- c) Get
- d) Trace

# Life Cycle of Servlet

- User Request Reaches the servlet
- Server will check the location of the file through web.xml
- Server Load the required class file in to the container
- Container call the Init()
- Instance for the class will be created
- Multiple User requests will be carried by multiple service methods to same instance
- Destroy will be called by container

# Deployment Descriptor – web.xml File

```
<web-app>
```

```
  <servlet>
```

```
    <servlet-name>abc</servlet-name>
```

```
    <servlet-class>pack.com.SimpleServ</servlet-class> </servlet>
```

```
  <servlet-mapping>
```

```
    <servlet-name> abc</servlet-name>
```

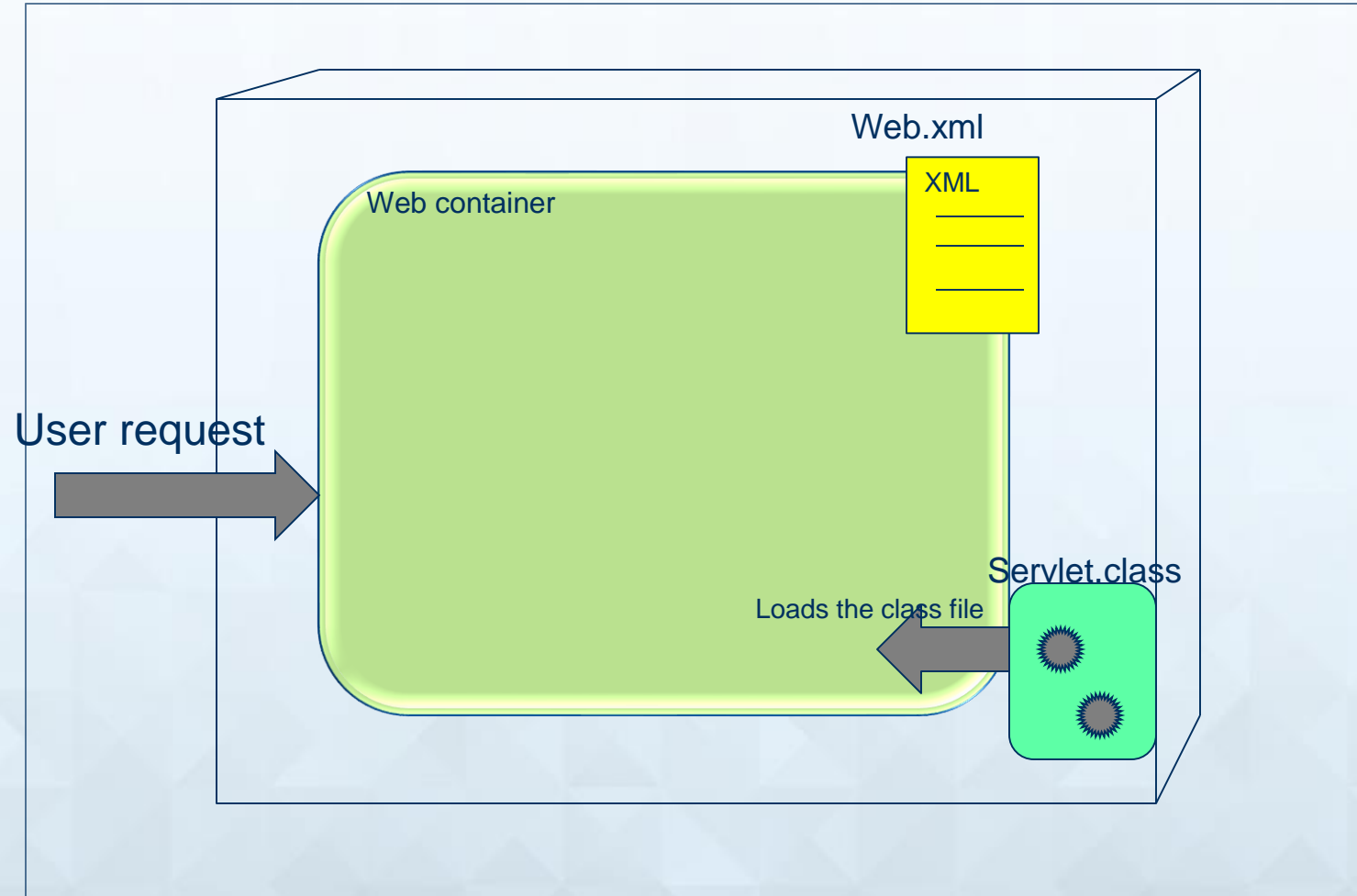
```
    <url-pattern> /*</url-pattern>
```

```
  </servlet-mapping>
```

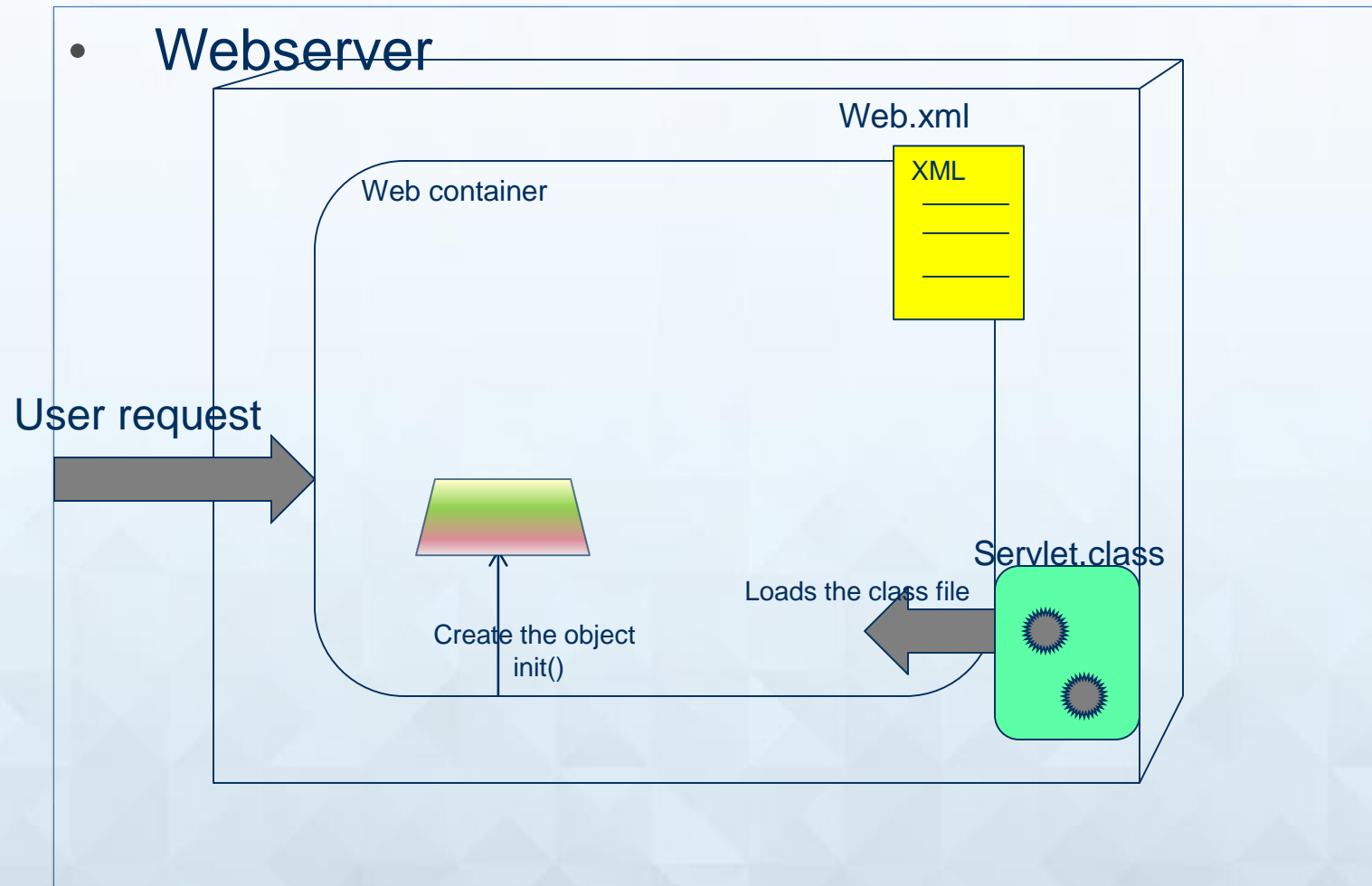
```
</web-app>
```



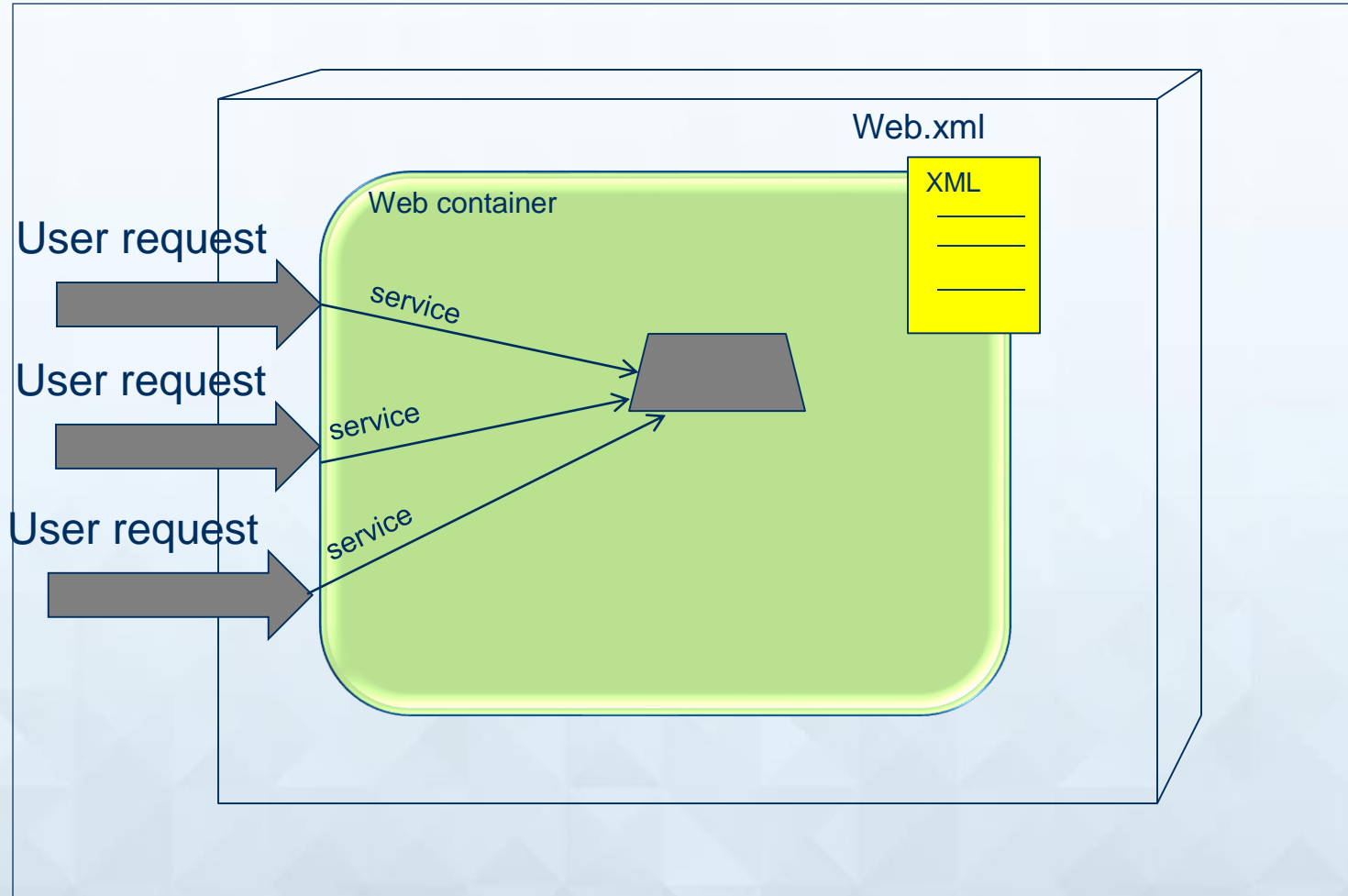
# Life Cycle of Servlet



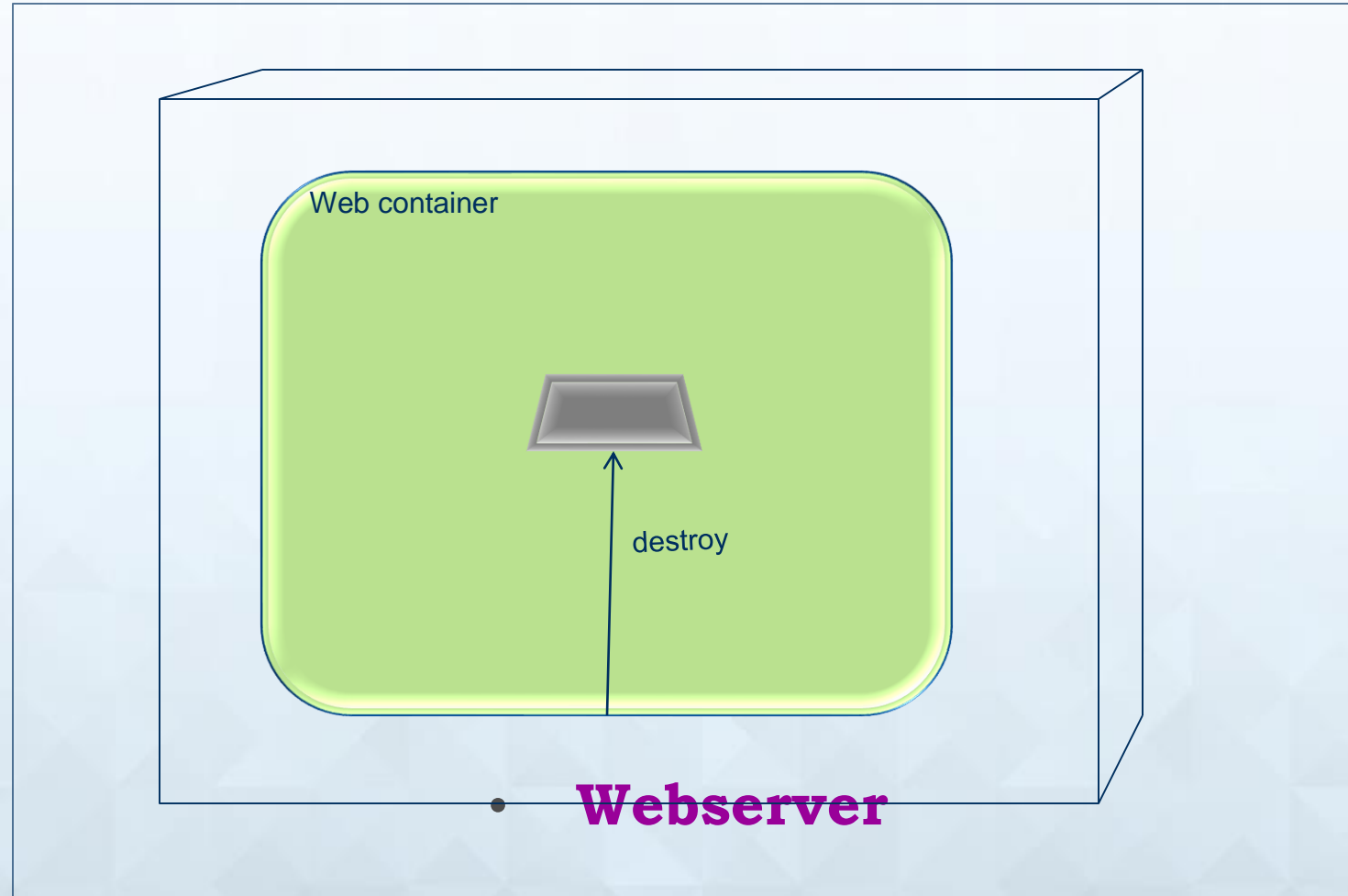
# Life Cycle of Servlet



# Life Cycle of Servlet

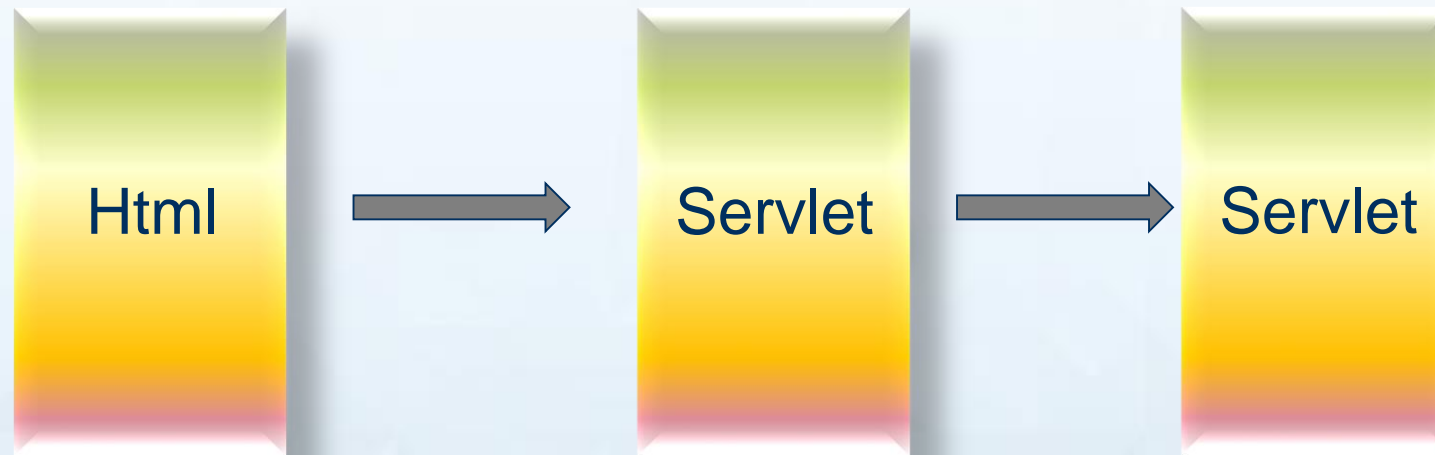


# Life Cycle of Servlet



# Request Dispatching

Request Dispatching



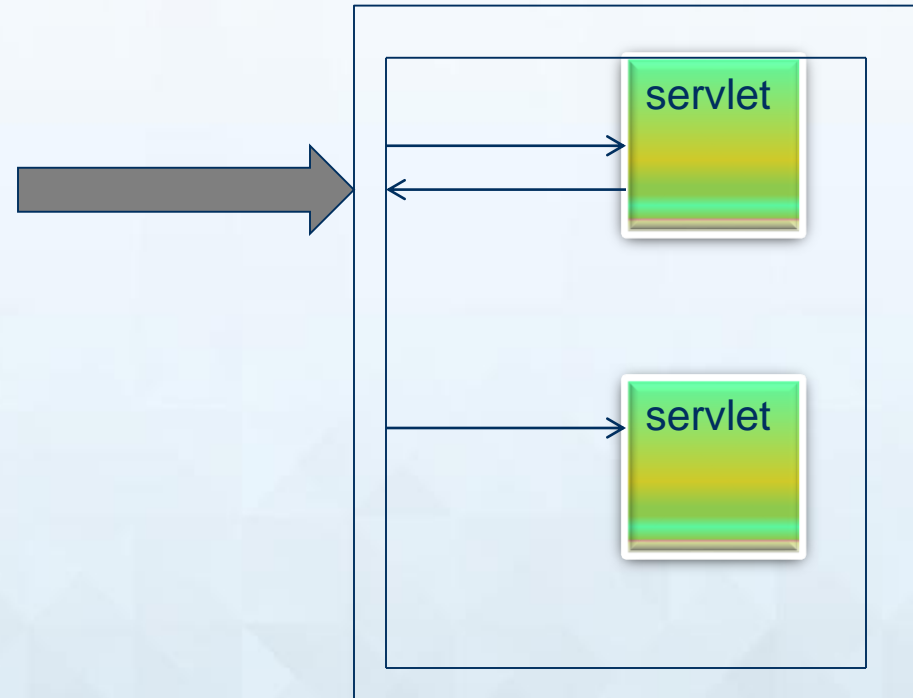
Control moved from one servlet to another servlet

# Send Redirecting

## Send Redirect

User request reaches the servlet  
When it needs to move the control to next servlet

It move back to the container and fresh request reaches the next servlet





# Quiz

1) Service Method will be called only once in the life cycle of the servlet

a) True

b) False

1) Jdbc Service was provided by container to component

a) True

b) False



# Quiz

3) Security service was provided by component to container

a) False

b) True

4) Send Redirect method was provided by Request object

a) False

b) True

# Quiz

- 5) Which of the following is correct about ServletResponse:
- a) Used to generate and send response to browser
  - b) Provides information about the request
  - c) Provides initialization parameters for a Servlet
- 6) HTTP Servlets extend
- a) javax.servlet
  - b) javax.servlet.http
  - c) javax.servlet.http.HttpServlet

# Quiz

3) What is servlet Chaining?

- a) Request of first servlet is passed as an input to second servlet
- b) Request of second servlet passed as an input to first servlet
- c) Response of first servlet is passed as an input to second servlet
- d) Response of second servlet passed as an input to first servlet

An abstract graphic on the left side of the slide, featuring a series of glowing blue lines that resemble a circuit board or data pathways. These lines originate from the bottom left and fan out towards the top right, with numerous small, bright white dots scattered along the paths, suggesting data points or nodes.

# Session Tracking



# Session Tracking

## **Session:**

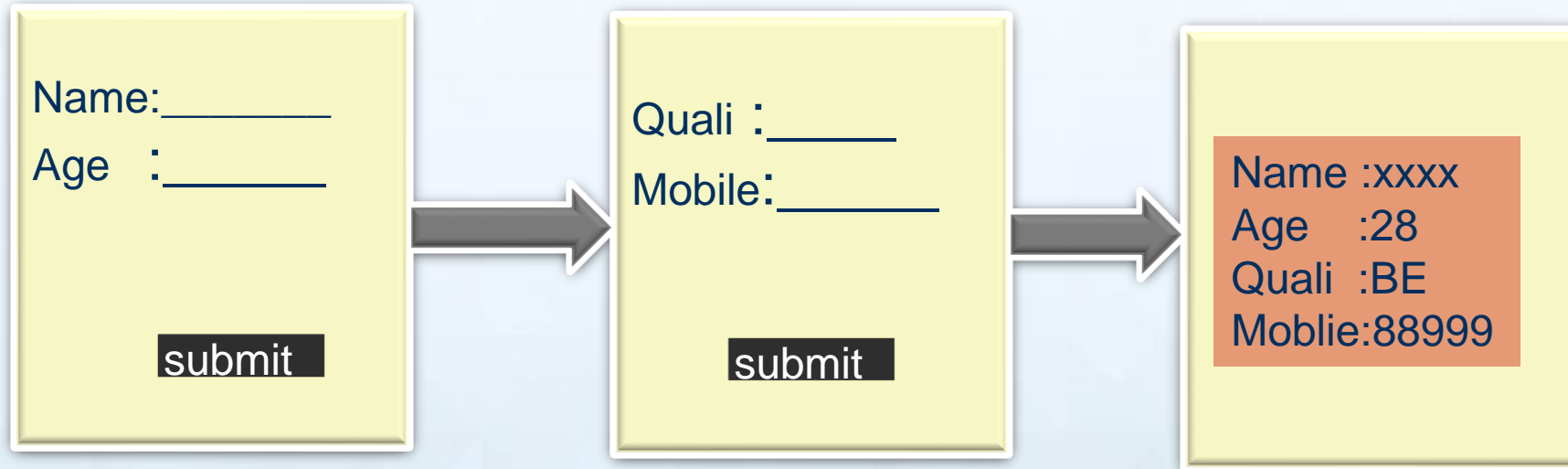
A session is a conversation between the server and a client. A conversation consists series of continuous request and response

## **Why should a session be maintained?**

When there is a series of continuous request and response from a same client to a server, the server cannot identify from which client it is getting requests. As the HTTP is a stateless protocol it will not maintain the conversational state ,we are in need of tracking the user for multiple request in one session . The ways we are using to track the sessions are

- Hidden fields
- Session tracking
- Cookies
- Url Rewriting

# Hidden Fields



Data retrieved from first page will be carried to the third page put it is not visible in the second page

# Session Tracking

HTTP is a stateless protocol. Each request and response message connection is independent of all others. Therefore, the web container must create a mechanism to store session information for a particular user.

[<< Back to Store](#)

## Your Shopping Cart

Product	Price	Quantity		Total
 Camera	99.99 €	1 item	✖	99.99 €
 Tools	14.55 €	<input type="text" value="2"/> items	✖	29.1 €
 MP3 Player	59.99 €	<input type="text" value="1"/> items	✖	59.99 €
 Cookies	2.5 €	<input type="text" value="7"/> items	✖	17.5 €
Order Total:				206.58 €

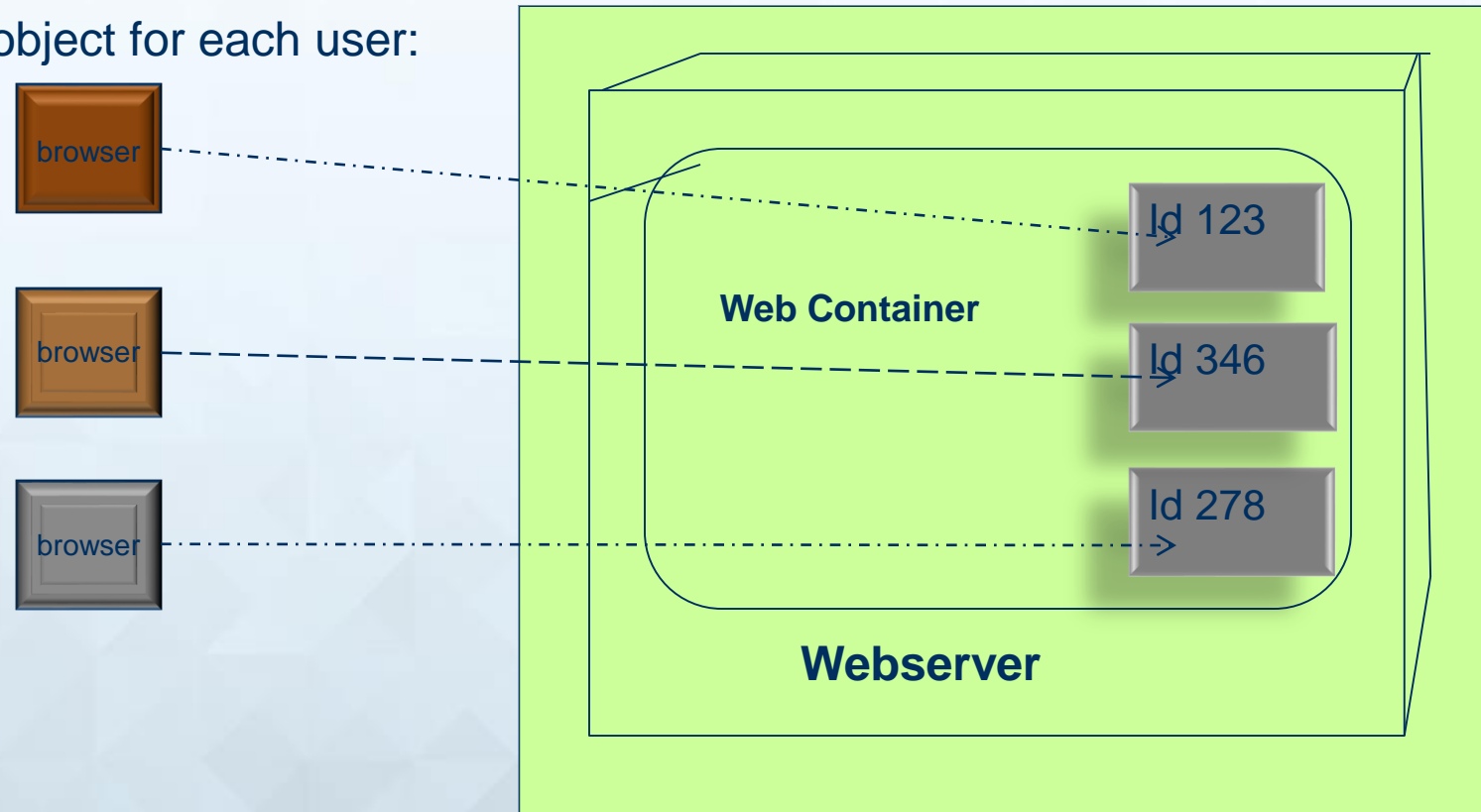
[Update Cart](#) [Empty Cart](#) [Check out with PayPal >>](#)

# Session Tracking

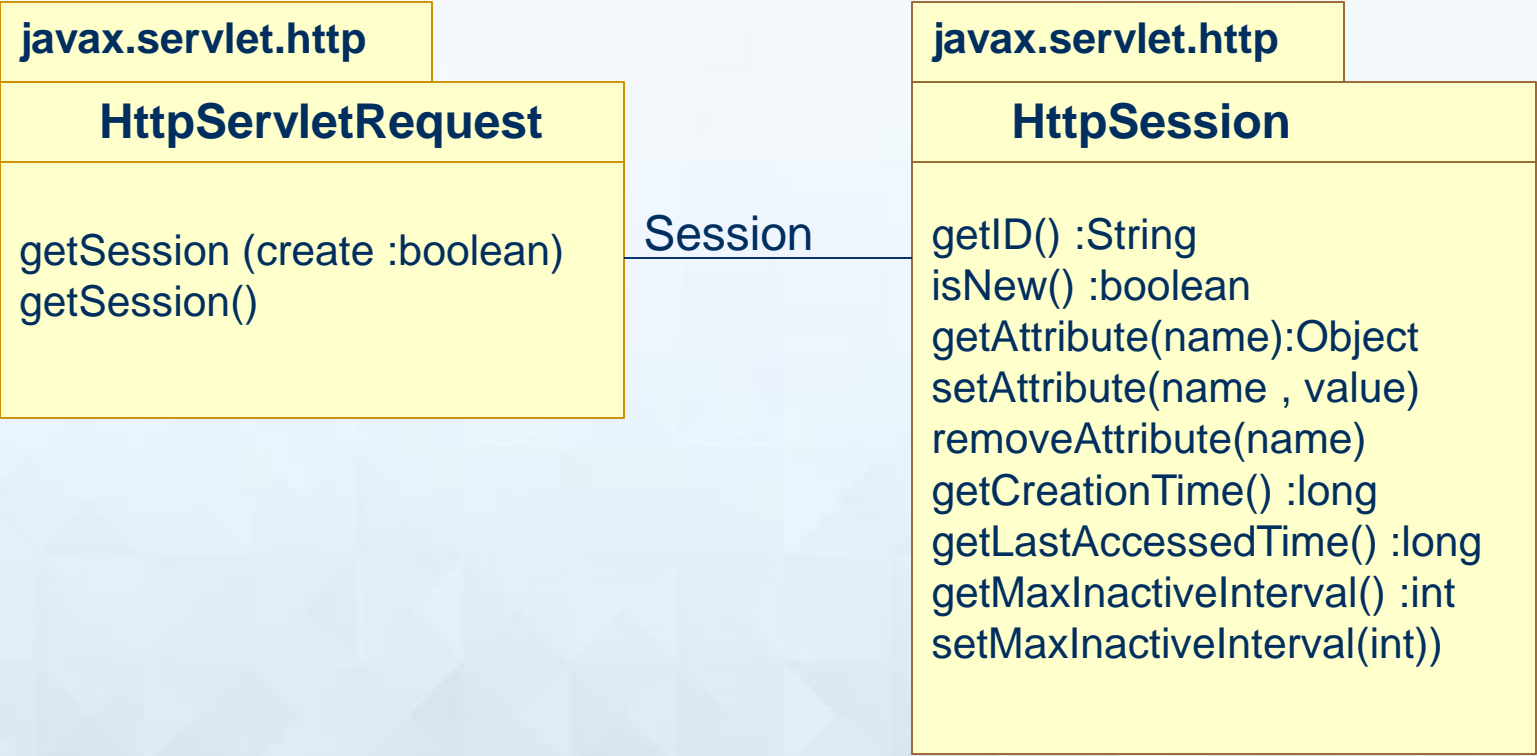
## Web Container Sessions:

The web container create and maintain an individual session object for each user:





# Session Api



# Syntax for session

## Setting the value in session Object:

```
HttpSession session=request.getSession();
```

```
    session.setAttribute("name",name);
```

```
    session.setAttribute("loc",loc);
```

## Getting the value in session Object:

```
HttpSession session=request.getSession();
```

```
    session.getAttribute("name");
```

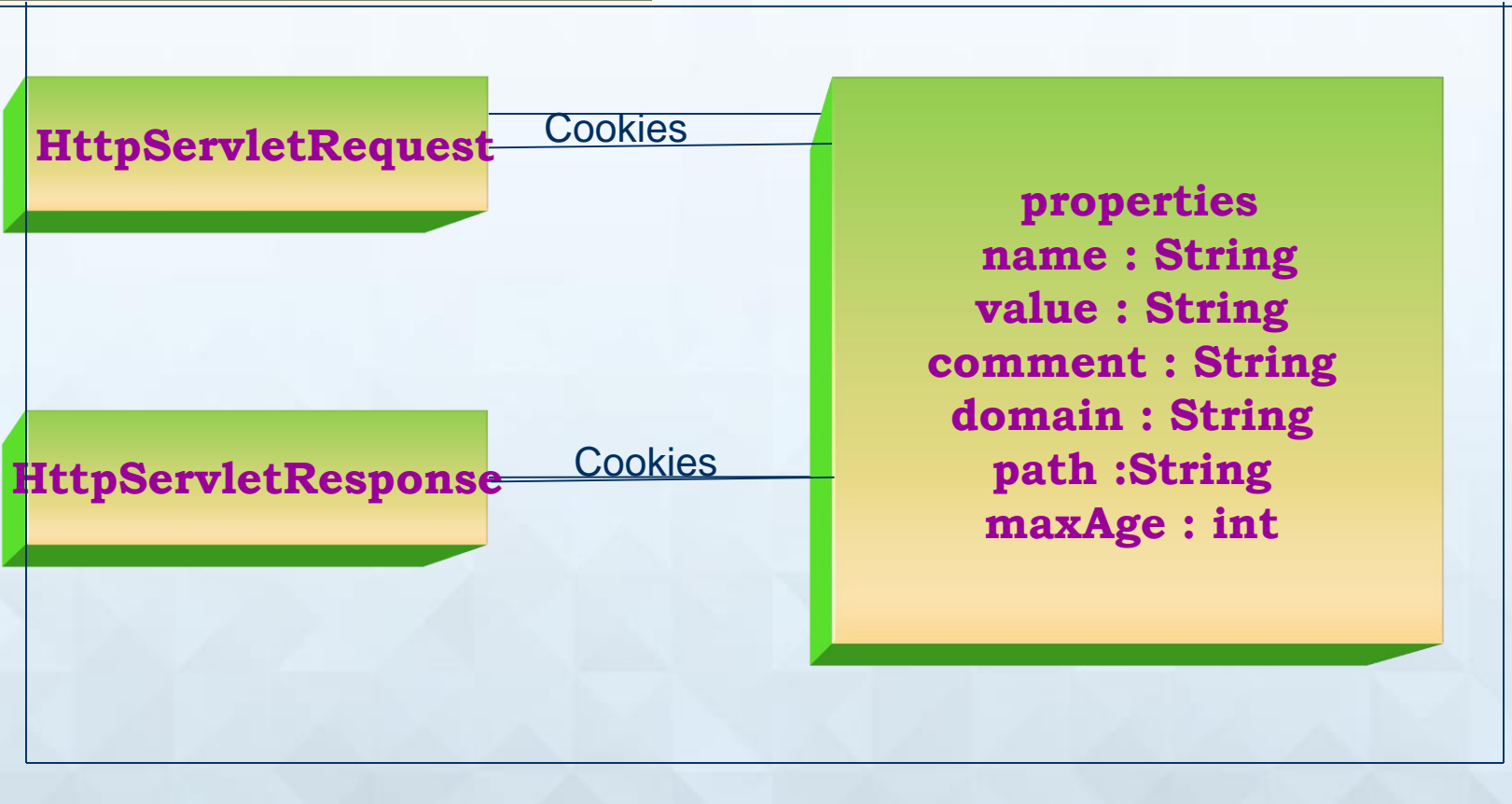
```
    session.getAttribute("loc");
```

# Cookies

- Cookies are sent in a response from the web server.
- Cookies are stored on the client's computer.
- Cookies are stored in a partition assigned to the web server's domain name. Cookies can be further partitioned by a path within the domain.
- All cookies for that domain (and path) are sent in every request to that web server.
- Cookies have a lifespan and are flushed by the client browser at the end of that lifespan

# Cookies Api

javax.servlet.http



# Syntax for session Tracking

## **The code to store a cookie in the response:**

```
String name = request.getParameter("firstName");  
Cookie c = new Cookie("yourname", name);  
response.addCookie(c);
```

## **The code to retrieve a cookie from the request:**

```
Cookie[] allCookies = request.getCookies();  
for ( int i=0; i < allCookies.length; i++ ) {  
    if ( allCookies[i].getName().equals("yourname") ) {  
        name = allCookies[i].getValue();  
    }  
}
```

# Cookies

## Performing Session Management Using Cookies:

- The Cookie mechanism is the default session management strategy.
- There is nothing special that you code in your servlets to use this session strategy.
- Unfortunately, some users turn off cookies on their Browsers
- Then we suppose to turn to URL ReWriting

## Using URL-Rewriting for Session Management :

- URL-rewriting is used when Cookies cannot be used.
- The server appends extra data on the end of each URL.
- The server associates that identifier with data it has stored about that session.
- With this URL:  
`http://host/path/file;jsessionid=123` session information is `jsessionid=123`.

# UrlRewriting

- Every HTML page that participates in a session (using URL-rewriting) must include the session ID in all URLs in those pages. This requires dynamic generation.
- Use the `encodeURL` method on the response object to guarantee that the URLs include the session ID information.

## Syntax

```
out.println("<form action=' "+ response.encodeURL("sample.do")  
+ " method='POST'>");
```





# Quiz

- 1) What are the various ways of session tracking in a servlet?
- 2) In which are the objects `getAttribute()` and `setAttribute()` are available
- 3) Session can be turned off after particular seconds of Idle stage of the user through xml file ?
- 4) Which is the default Session Tracking mechanism
- 5) Hidden Fields is the Session Tracking mechanism which is mostly used as default mechanism
- 6) Cookies can be manually turned off in the client system
- 7) Statement: Cookies are getting the session id from its own system.-Explain

# Summary

- Use cases that must share data across multiple HTTP requests require session management.
- The web container supplies a session management mechanism because HTTP is a stateless protocol.
- A web application can store and retrieve session-scoped data in the HttpSession object which is retrieved from the request object.
- The default session management mechanism uses HTTP cookies.
- Web containers must also support URL-rewriting for session management when the client has cookies turned off.



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*Passionate Employees*

*Delighted Customers*

*Thank you*

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