```
<head><title></title>
</head>
<body>
<script>
function greaterNum(x, y) {
 if (x > y) {
   return x;
 } else {
   return y;
 }
}
document.getElementById('demo').innerHTML = "The greater number of 5 and 10
is"+greaterNum(5,10);
document.getElementById('demo2').innerHTML = "The greater number of 10 and 20
is"+greaterNum(10,20);
</script>
</body>
</html>
2)<html>
<head> <title></title>
</head>
<body>
<script>
var a=6,b=2,c=3,d=8,e=5;
if (a>b && a>c && a>d && a>e){
document.getElementById("demo").innerHTML=window.alert(a)
}else if (b>a && b>c && b>d && b>e){
document.getElementById("demo").innerHTML=window.alert(a)
```

1)<html>

```
}else if (c>a && b<c && c>d && c>e){
document.getElementById("demo").innerHTML=window.alert(c)
}else if (d>a && d>b && d>c && d>e){
document.getElementById("demo").innerHTML=window.alert(d)
}else {
document.getElementById("demo").innerHTML=window.alert(e)
};
</script>
</body>
</html>
3)<html>
<head> <title></title>
</head>
<body>
<script>
function assignGrade(score) {
 if (score > 75) {
   return 'A';
 } else if (score > 60) {
   return 'B';
 } else if (score > 45)
   return 'C';
  else {
   return 'f';
}
}
document.getElementById('demo').innerHTML='You got a ' + assignGrade(95);
```

```
document.getElementById('demo2').innerHTML='You got a ' + assignGrade(35);
</script>
</body>
</html>
4)<html>
<head> <title></title>
</head>
<body>
<script>
function assignGrade(score) {
 if (score > 0&& score <10) {
   return 'blue';
 } else if (10 <score > 20) {
   return 'red';
 } else if (20<score > 30)
   return 'green';
  else {
   return ' that it is not a correct colour option.';
}
}
document.getElementById('demo').innerHTML=assignGrade(5);
document.getElementById('demo2').innerHTML= assignGrade(35);
</script>
</body>
</html>
```