

Gajula Prasanth Chakravarthy

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Gitlab Profile: <https://gitlab.com/prasanthgajula8>

Github Profile: <https://github.com/prasanthgajula08>

Professional Summary

Meticulous Application designer and developer, excellent at juggling multiple tasks and working under pressure. Perfectionist Wannabe. Good at managing things.

Education

Bachelor Of Technology: Computer Science and Engineering 2016-present

Gayatri Vidya Parishad College Of Engineering(Autonomous) Vizag, AP, India

- Completed undergrad with 7.96 CGPA

Intermediate: MPC 2014-2016

Sri Chaitanya Junior College Vijayawada, AP, India

- Graduated with 95.2%

10th Standard 2013-2014

Dr. KKR's Gowtham School Kakinada, AP, India

- Graduated with 10.0 GPA

Technical Skills

- Java, C, C#(Unity3D), Python, HTML, CSS, Django
- Skilled in using Unity3D, Android Studio
- Work experience in Agile environment.
- Game designing and User Interface designing, Developing Game prototypes
- Efficient in using machine learning techniques such as ID3, decision tree, etc.
- Vuforia Augmented Reality and Virtual Reality experience.

Internships

Game Designer and Developer Intern

Nov 2017 - Apr 2018

Khadga Entertainment Pvt Ltd

Visakhapatnam, AP, India

- Created prototypes based upon design ideas using C#
- I used debugging techniques to identify issues with computer code and resolve errors.
- Worked directly with management and design department to brainstorm, discuss strategy and mitigate design issues and also worked on Game Design Documentation(GDD)

Projects

Contributions

- **Perfect Turn** - An arcade one-tap game developed in Unity3D. (Available in Play Store)
- **WayBackHome** - A unique game that allows users to control the character using their voice.
- **BookofEverything** - An Augmented Reality application that allows users to view the 2D pictures on books in 3D.
- **50-50 & Gender Equality** - Games that won us a nation-wide hackathon

Self Developed

- **ScreenShare** - This desktop/android application allows users to share their device (smartphone/PC) screens within a local network
- **SAnD** - This android application is a search engine that allows users to search and download from different torrent websites. (Available in Play Store)
- **BooksCloud** - Website that allows users to upload, download, and share books.

Accomplishments

- Led my team to victory in a national wide Gaming Hackathon conducted by UNESCO|MGIEP in collaboration with Unity3D and bagged a ₹100k cash prize.
- One of the 103 Unity Student Ambassadors in the world.
- I trained my juniors in game design and development using the unity game engine for a year as Unity Student Ambassador.
- I participated in the "Imagine Gandhi" AR/VR contest conducted by MGIEP.
- Won AR/VR gaming hackathon conducted by Coreglobalit.