#### Recap

Saturday, July 2, 2022

8:12 PM

- 1. Yarn Components
- 2. Hadoop Ecosystem
- 3. Hadoop Configuration File
- 4. Hadoop HDFS Commands
- 5. Big Data Analytics
- 6. Introduction to Scala
- 7. Scala Datatypes

## **Topics for Today**

Friday, May 27, 2022

7:50 PM

- 1. Scala Variables
- 2. Control Structures
- 3. Scala Functions
- 4. Array
- 5. Array Buffer
- 6. List
- 7. List Buffer
- 8. Tuple
- 9. Sets
- 10. Maps
- 11. Classes and Objects
- 12. Getters and Setters
- 13. Constructor



#### Mutable Variable

Immutable Variable

var - Mutable Variables val - Immutable Variables

Type Inference -

**Block Expression** 

## **Lazy Values**

```
val file =
scala.io.Source.fromFile("/mnt/home/edureka_
967855/csvsample/csvfile1.txt")

lazy val m = { println("foo"); 1}
println("bar")
println(m)
```

```
If else if else
Why Do we need loops?
To iterate over data
For Loop
      for (I <- 1 to 100) { //statements}
   for (i <- 1 to 5)
   {println(i)
   //multiple lines
   val strvar = "Hello World"
   for( i <- 0 until strvar.length ) println(strvar(i))</pre>
   Range = 0 to 11
   0 to 10
   0 to 11
```

```
//Multiloop Generator
for (i < -1 \text{ to } 3; j < -1 \text{ to } 3)
println(10 * i + j)
//Condition
for (i < -1 \text{ to } 3; j < -1 \text{ to } 3; if <math>(i = = j)){
println(10 * i + j)
}
//Introduce a variables in loop
for (i < -1 \text{ to } 3; x = 4 - i; j < -x \text{ to } 3)
println(10 * i + j)
}
yield -> Return a collection of values
val x = for (i < -1 to 20) yield i * 2.5
While Loop
while (boolean expression) {//Statements}
var a = 10
while( a < 20) {
println("Value of a: " + a)
a = a + 1
```

```
Do While Loop

do { //Stamements} while (boolean Expression)

var a = 20

do {

println("Value of a: " + a)

a = a + 1

}

while (a < 20)
```

#### Scala Functions

28 June 2020 17:38

Block of code that get executed when we call the function

Def - Key word to create functions

name - Name of function
Input Parameters - Datatype of Input Variables
OutPut - Datatype of out put variables
Statements - Processing of input to get output

```
def max( x: Int , y:Int) : Int = {
  if (x > y)
  x
  else
  y
}
```

Function Without parameters without equal to

# Function With parameters without equal to

Function WithParameter With equal To

Function With equal to

```
def - Keyword to create scala function
maxnumber = name of function
: Datatype = Input Parameters

def maxnumber (x:Int, y:Int):Int = {
    if (x > y)
    x
    else
    y}

//Without Parameters
def sayHello () { println("Hello") }

// With Parameter that does not return anything
```

```
def sum (a : Int , b :Int) { println(a+b)}

// Return but no input paratmeters

def func() : Int = { 7}

// Return and input Parameters

def sum(a:Int, b:Int) : String = { (a + b).toString}

def sumWR (a : Int , b :Int) { println(a+b)}
```

Recursion Functions
Recursion means a function that calls itself repeatedly

Arguments to Functions - Initialization

def func1 (a:Int = 0, b:Int = 0): Int = a+b

Arguments to Functions - Changing orders of

#### **Parameters**

```
Nested Function
A function defined inside a function

def factorial (i:Int) : Int = {

def fact (i:Int,accumulator:Int) : Int = {
    if (i <= 1)
    accumulator
    else
    fact(i-1,i * accumulator)
    }
    fact(i,1)
}</pre>
```

What is collections? Group of Values

Collection of elements of same type.

Array is mutable object

Values in Array can be changed

In Arrays i am not able to increase the size of array

# My requirement is to create a growing Array

```
scala> val arr1 = Array ('a',10,11.2,"Ram")
arr1: Array[Any] = Array(a, 10, 11.2, Ram)
```

```
val b = Array("jan","feb","mar","apr")
for ( i <- b) println(i)
for ( i <- 0 until b.length) println(b(i))</pre>
```

b.foreach(println)

Array Without Value

Can we change the datatype?

Can we change array Elements?

Can we Change array Size?

# Iterate over Array

# Variable Length Array

**Import Statement** 

import scala.collection.mutable.ArrayBuffer declare Array Buffer

Can we change data type?

import scala.collection.mutable.ArrayBuffer

val a = ArrayBuffer[Int]()

```
scala> val arr1 = Array ('a',10,11.2)
arr1: Array[Double] = Array(97.0, 10.0, 11.2)
scala> val arr1 = Array ('a',10,11.2,"Ram")
arr1: Array[Any] = Array(a, 10, 11.2, Ram)
scala> arr1(1) + 1
<console>:9: error: type mismatch;
found : Int(1)
required: String
arr1(1)+1
```

#### **Declaration**

Lists are immutable, which means elements of list cannot be changed by assignment

```
Different Ways of Creating List
val lst = List(1,2,3,4,5)
scala> lst(4) = 4
<console>:10: error: value update is not a member
of List[Int]
lst(4) = 4
```

lst.foreach(println)

$$val lst3 = List(1,2,3)$$

val 
$$x = List.tabulate(5)(n => n *n)$$

# Adding Elements to List(Only Prepend)

Var - Reassigning Variable list8.foreach(println)

**Deleting Elements in List** 

**Merging Lists** 

```
Iterator To iterate over the list
def sum(I:List[Int]) : Int = {
  if (I ==Nil) 0
  else l.head + sum(l.tail)
}
```

## List Buffer

04 July 2020

14:01

# Declaration

 $import\ scala. collection. mutable. List Buffer$ 

Why Tuples?

Used to stores different data types

**Declaration** 

val lst = List(1,true,"str")

lst.foreach(println)

lst(0) - First element in list

a:Any

**Tuples** 

val a = (1,4,"Bob",true, 'a')

a: (Int, Int, String, Boolean, Char) = (1,4,Bob,true,a)

a.productIterator.foreach(println)

**Access Elements of Tuples** 

a.\_1 - First Element of Tuple

# Index starts with position 1

offsets
Offset starts with 1 and not from 0

Iteration productIterator

a.productIterator.foreach(println)

**Swap Elements** 

Why Sets?

# Only Unique values are stored in sets

Declaration

val s = Set(1,2,3,4,4,5)

val t = Set(4,5,6,7,8)

Intersection

val u = s.intersect(t)

Union

## Classes and Objects

04 July 2020 16:08

```
classlearnClass{
private var value=0//fieldsmustbeinitialized
def incr() {value+=1}
def curr()=value
}
```

## Keyword

#### Class counter

# classlearnClass{ privatevarvar1=10 //defincr() {value+=1} //Null //defcurr()=value//Returningthevalue defcustGetter()=var1//customisedGetter defcustSetter(x:Int) {var1=x} //customisedsetter } valobj1=newlearnClass obj1.custGetter() //CallingtheCustomisedgetter obj1.custSetter(13) //CallingtheCustomisedsetter obj1.custGetter() //CallingtheCustomisedgetter valobj2=newlearnClass

## Example

brd1.findColor

```
Object is instance of the class
val ctr1 = new cntr
ctr1.incr cntr1 = 1
ctr1.incr cntr1 = 2
ctr1.incr cntr1 = 3
ctr1.incr cntr1 = 4
ctr1.curr
               4
class birds {
var color = "green"
def changecolor (newColor : String) { color =
newColor }
def findColor = { color}
val brd1 = new birds
brd1.findColor
brd1.changecolor("pink")
```

```
05 July 2020 11:14
```

Why Getter and Setters?

Used to expose class properties/variables

```
Getter Example
```

val a = f.size

f.size

```
class learnGetter {
 val size = 1
val f = new learnGetter
val a = f.size
println("Printing after geting value: " + f.size)
Getter and Setter Example
class learnGetterSetter {
 var size = 1
val f = new learnGetterSetter
```

println("Printing before setting value: " + f.size)

```
f.size = (10)
println("Printing after setting value: " + f.size)
Another Getter and Setter Example
class learnGetterSetter2 {
 private var privateAge = 0
 def age = privateAge //getter
 def age =(newAge: Int) { if (newAge > privateAge)
privateAge = newAge } //setter
val a = new learnGetterSetter2
a.privateAge
a.privateAge
a.age
a.age_{=}(10)
a.age
```

## To construct our objects

```
note
Example
class learnPrimaryConstructor(firstname: String,
                 lastName: String,
                 middleName: String) {
 println(firstname +' '+ lastName +' '+ middleName)
 def first() { println(firstname) }
 def middle() { println(middleName) }
first()
middle()
}
val p1 = new
learnPrimaryConstructor("Ram" ,"","Singh")
```

#### **Used for Constructor Overloading**

KeyWord This - Auxiliary Constructor
First line of Auxiliary - We must call Primary Constructor or Previously Defined
Auxiliary Constructor this keyword

#### Example 2

class learnMultipleAuxuliaryConstructor(firstName: String,

```
lastName: String,
middleName: String) {
```

```
/**def this - Define an Auxiliary Constructor
  *Rule - First Line of Auxiliary Constructor, you have to call primary
constructor
  * While calling primary constructor, you need to pass all the arguments
  */
 println("This is primary constructor")
 println("Complete Name is " + firstName + lastName + middleName)
//First Auxiliary Constructor
def this(firstname: String) {
  this(firstname, "", "")
  println("This is Auxiliary constructor with firstname")
  println("First Name is " + firstName)
//Can this be allowed
// def this(lastname: String) {
 // this("", lastname, "")
    println("This is Auxiliary constructor with lastname")
    println("lastname is " + lastname)
// }
//Another Auxiliary Constructor
 def this(lastname: String,middlename: String) {
 // this("")
this("",lastname,middlename)
  println("This is Auxiliary constructor with Lastname and MiddleName")
  println("Last Name is " + lastName)
  println("Middle Name is " + middleName)
val p1 = new learnMultipleAuxuliaryConstructor("Ram","Sharma","Pawan")
val p2 = new learnMultipleAuxuliaryConstructor("Ram")
```

