

# Recap

Saturday, August 6, 2022

10:07 PM

1. Scala Variables
2. Control Structures
3. Scala Functions
4. Array
5. Array Buffer
6. List
7. List Buffer

# Topics for Today

Sunday, July 3, 2022 7:52 PM

1. Tuples
2. Sets
3. Maps
4. Auxiliary Constructor
5. Single Ton Objects
6. Companion Objects
7. Case Class
8. Pattern Matching
9. Inheritance
10. Traits
11. Layered Traits
12. Higher Order Functions
13. Spark Components

# Tuple

04 July 2020 14:06

## Why Tuples?

Used to store different data types

## Declaration

```
val lst = List(1,true,"str")
```

```
lst.foreach(println)
```

lst(0) - First element in list

a:Any

## Tuples

```
val a = (1,4,"Bob",true, 'a')
```

```
a: (Int, Int, String, Boolean, Char) = (1,4,Bob,true,a)
```

```
a.productIterator.foreach(println)
```

## Access Elements of Tuples

a.\_1 - First Element of Tuple

Index starts with position 1

offsets

Offset starts with 1 and not from 0

Iteration

productIterator

a.productIterator.foreach(println)

Swap Elements

# Sets

04 July 2020 14:08

## Why Sets?

Only Unique values are stored in sets

### Declaration

```
val s = Set(1,2,3,4,4,5)
```

```
val t = Set(4,5,6,7,8)
```

### Intersection

```
val u = s.intersect(t)
```

### Union

# Maps

04 July 2020 14:14

## Why Maps?

### Dictionary in Python

Collection of Key Values Pairs

Keys should be unique and Values can be same

```
val map1 = Map(1 -> "Finance", 2 -> "Operations", 2 -> "Accounts")
```

## Option

AnyRef Type

- 1) Store the value      Some(Value)
- 1) It can be empty      None

```
val mp1 = Map( 1 -> "Operations", 2 -> "Dispatch", 3 -> "Finance" )
```

Keys should always be unique

Keys should be stored internally as sets

```
val mp1 = Map( 1 -> "Operations", 2 -> "Dispatch", 3 -> "Finance", 2 -> "Store" )
```

```
[Joe(Male,36,USA), Tim(Male,40,UK), Jade (Female,25,Germany)]
```

```
val a = Map("Joe" -> ("Male",36,"USA"), "Tim" -> ("Male",40,"UK"), "Jade" -> ("Female",25,"Germany"))
```

## Declaration

contains

getOrElse

Usage in Our Project

Location of file

("FileName" -> "Location of File")

<https://www.scala-lang.org/api/2.10.7/#package>

[https://spark.apache.org/docs/2.3.0/api/scala/index.html#org.apache.spark.sql.functions\\$](https://spark.apache.org/docs/2.3.0/api/scala/index.html#org.apache.spark.sql.functions$)

# Classes and Objects

04 July 2020 16:08

```
class learnClass{  
private var value=0//fieldsmustbeinitialized  
def incr(){value+=1}  
def curr()=value  
}
```

## Keyword

## Class counter

```
class learnClass{  
  
private var var1=10  
//def incr(){value+=1} //Null  
//def curr()=value //Returning the value  
def custGetter()=var1 //customised Getter  
def custSetter(x:Int){var1=x} //customised setter  
  
}  
  
val obj1=new learnClass  
  
obj1.custGetter() //Calling the Customised getter  
obj1.custSetter(13) //Calling the Customised setter  
obj1.custGetter() //Calling the Customised getter  
  
val obj2=new learnClass
```



## Example

Object is instance of the class

```
val ctr1 = new cntr
```

```
ctr1.incr      cntr1 = 1
ctr1.incr      cntr1 = 2
ctr1.incr      cntr1 = 3
ctr1.incr      cntr1 = 4
ctr1.curr      4
```

```
class birds {
  var color = "green"
  def changecolor (newColor : String) { color =
  newColor }
  def findColor = { color}
}
```

```
val brd1 = new birds
brd1.findColor
brd1.changecolor("pink")
brd1.findColor
```

# Getters and Setter

05 July 2020 11:14

## Why Getter and Setters?

Used to expose class properties/variables

## Getter Example

```
class learnGetter {  
    val size = 1  
}
```

```
val f = new learnGetter  
val a = f.size  
println("Printing after getting value: " + f.size)
```

## Getter and Setter Example

```
class learnGetterSetter {  
    var size = 1  
}
```

```
val f = new learnGetterSetter  
val a = f.size  
println("Printing before setting value: " + f.size)  
f.size
```

```
f.size_=(10)
println("Printing after setting value: " + f.size)
```

## Another Getter and Setter Example

```
class learnGetterSetter2 {

    private var privateAge = 0
    def age = privateAge //getter
    def age_=(newAge: Int) { if (newAge > privateAge)
privateAge = newAge } //setter
}

val a = new learnGetterSetter2

a.privateAge
a.privateAge_
a.age
a.age_=(10)
a.age
```

# Primary Constructor

05 July 2020 11:50

To construct our objects

note

Example

```
class learnPrimaryConstructor(firstname: String,  
                              lastName: String,  
                              middleName: String) {  
    println(firstname + ' ' + lastName + ' ' + middleName)  
    def first() { println(firstname) }  
    def middle() { println(middleName) }  
    first()  
    middle()  
}
```

```
val p1 = new  
learnPrimaryConstructor("Ram" , "" , "Singh")
```

### Used for Constructor Overloading

#### Keyword This - Auxiliary Constructor

First line of Auxiliary - We must call Primary Constructor or Previously Defined Auxiliary Constructor this keyword

#### Example 1

```
class learnAuxiliaryConstructor(firstname: String,
                                lastName: String,
                                middleName: String) {

    /**def this - Define an Auxiliary Constructor
     * Each constructor must call one of the previously defined constructors
     */
    println("Complete Name is " + firstname + lastName + middleName)

    def this(firstname: String) {
        this(firstname, "", "")
        println("First Name is " + firstname)
    }
}

val p1 = new learnAuxiliaryConstructor("Ram" ,"Singh","")
val p2 = new learnAuxiliaryConstructor("Ram")
```

#### Example 2

```
class learnMultipleAuxiliaryConstructor(firstName: String,
```

```
lastName: String,  
middleName: String) {
```

```
/**def this - Define an Auxiliary Constructor  
 *Rule - First Line of Auxiliary Constructor ,you have to call primary  
constructor  
 * While calling primary constructor , you need to pass all the arguments  
 */  
println("This is primary constructor")  
println("Complete Name is " + firstName + lastName + middleName)  
//First Auxiliary Constructor  
def this(firstname: String) {  
    this(firstname, "", "")  
    println("This is Auxiliary constructor with firstname")  
    println("First Name is " + firstName)  
}  
  
//Can this be allowed  
// def this(lastname: String) {  
//    this("", lastname, "")  
//    println("This is Auxiliary constructor with lastname")  
//    println("lastname is " + lastname)  
// }  
//Another Auxiliary Constructor  
def this(lastname: String,middlename: String) {  
    // this("")  
    this("",lastname,middlename)  
    println("This is Auxiliary constructor with Lastname and MiddleName")  
    println("Last Name is " + lastName)  
    println("Middle Name is " + middleName)  
}  
}  
  
val p1 = new learnMultipleAuxiliaryConstructor("Ram","Sharma","Pawan")  
val p2 = new learnMultipleAuxiliaryConstructor("Ram")
```

```
val p3 = new learnMultipleAuxiliaryConstructor("Ram","Sharma")
```

## Definition of Singleton Object

An object that has got exactly one instance

Object SomeName

## SingletonObject Example

```
object learnSingletonObject {  
  private var lastNum = 0  
  def newReservation() = {lastNum +=1 ; lastNum}  
}
```

```
learnSingletonObject.newReservation()
```

```
learnSingletonObject.newReservation()
```

```
learnSingletonObject.newReservation()
```



```
learnSingletonObject.newReservation()
```

```
Class Reservation {
```

```
  Def reservation () { }
```

```
  Var x = 22
```

```
}
```

One instance of class reservation

```
Val a = new reservation
```

```
Val b = new reservation
```

```
Val c = new reservation
```

# Companion Objects

05 July 2020 14:04

## Definition

Same Name of Class and Object

Both Class and Object are defined in the same file

Companion Class

Companion Object

## Usage of Companions

A companion object's `apply` method lets you create new instances of a class without using the `new` keyword

List

```
val a = List(1,2,3,4,5)
```

```
val a = new List[Int](5)
```

```
class Person { var name = "" }  
object Person {  
    def apply(name: String): Person = {
```

```
var p = new Person
p.name = name
p
}
}
```

Use Case : - Array

# Case Class

05 July 2020 14:23

## Defination

Used for comparison of objects

Instances of case classes are compared by structure and not by reference:

## Example

```
case class learnCaseClass(isbn:String)
```

```
val frank = learnCaseClass("987-123")
```

How it is different from a class

```
class learnCaseClass1(isbn:String)
```

```
val frank = new learnCaseClass1("987-123")
```



Used for matching values of Variables

Definition

Keyword

match

case

Example 1

```
def matchTest(x:Any) : Any = x match {  
  case 1 => "one"  
  case "two" => 2  
  case y: Int => "scala.Int"  
  case _ => "many"  
}
```

```
println(matchTest("two"))  
println(matchTest("test"))  
println(matchTest(1))
```

Example 2

```
case class Person(name: String, age: Int)  
val alice = Person("Alice", 25)  
val bob = Person("Bob", 32)
```

```
val charlie = Person("Charlie", 32)
for (person <- List(alice, bob, charlie)) {
  person match {
    case Person("Alice", 25) => println("Hi Alice!")
    case Person("Bob", 32) => println("Hi Bob!")
    case Person(name, age) => println("Age: " + age
+ "year, name: " + name + "?")
  }
}
```

# Inheritance

05 July 2020 15:48

## What is Inheritance?

Class A

Var 1

Var 2

Function 1

Function 2

Class c

Var

Var

Func

func

Class B extends Class C

var 3

Function 3

Keyword ?



## Example

```
class learnInheritance (speed:Int) {  
    val mph: Int = speed  
    def race() { println("Racing")}  
    println("This is vehicle")  
}
```

## Keyword Extends

```
class Car(speed:Int) extends  
learnInheritance(speed)
```

Requirement : to change some of the features not all

Keyword : Override - To modify existing property of method

```
class Car(speed:Int) extends  
learnInheritance(speed) {
```

```
override val mph: Int = speed
override def race() = println("Racing Car")

def carMethod () { println("I am in class Car")

}

val a = new Car(20)
println("Speed of Car: " + a.mph)
a.race()
```

## Definition To Reuse Code

### Example of Trait

```
trait learnTrait {  
  
  //abstract functions  
  //Name /Signature is given  
  //Implementation not given  
  def hasNext:Boolean  
  def next():Int  
}  
  
class IntIterator (to: Int) extends learnTrait {  
  private var current = 0  
  def hasNext:Boolean = current < to  
  def next(): Int = {  
    if (hasNext) {  
      val t = current  
      current += 1  
    }  
  }  
}
```

```
        t
    } else 0 }

}
val iterator = new IntIterator(10)
iterator.next()
iterator.next()
```

## Definition

Multiple traits can be extended by a class or object

with - Keyword

super - keyword

## Example of layered Traits

```
//trait 1
trait logger {
  //a simple method log
  def log (msg: String) {println(msg)}
}

//trait 2
trait TimestampLogger extends logger {
  override def log (msg: String) {
    println("We are in Timestamp Logger")
    println(new java.util.Date() )
  }
}
```

```
    super.log(new java.util.Date() + " " + msg)
  }
}
```

//trait 3

```
trait ShortLogger extends logger {
  val maxLength = 15
  override def log(msg: String) {
    println("We are in Short Logger")
    super.log( if (msg.length <= maxLength) msg
               else msg.substring(0,maxLength-3) + "...")
  }
}
```

//Notice the keyword extends , with  
class logging extends TimestampLogger with ShortLogger  
val a = new logging  
a.log("My example")

# Higher Order Functions

08 July 2020 22:18

Functions that take other functions as parameters or return a function as a result

## Example

Problem Statement: Input 2 int

Output sum of cube of 2 integers

(1,2)

$1+8 = 9$

## Functions That accepts Function

### Higher Order Function

```
def sum(f:Int => Int,a:Int, b: Int) : Int =  
  if (a > b) 0 else f(a) + sum(f,a+1,b)
```

```
def cube(x:Int): Int = x * x * x
```

```
def sumCubesHO(a:Int, b: Int) = sum(cube,a,b)
```

```
def square(x:Int) : Int = x *x
def semSquaresHO(a:Int,b:Int) = sum(square,a,b)
```

```
def fact(x: Int) : Int = if (x==0) 1 else x*fact(x-1)
def sumFactorialHO(a:Int, b: Int) = sum(fact,a,b)
def sumofnum(x :Int , y :Int, f:Int => Int) : Int = {if
( x > y) 0 else f(x) + sumofnum(x + 1,y,f)}
```

## **Anonymous Function**

```
def sumCubesHOA(a:Int, b: Int) = sum(x=>
x*x*x,1,4)
```

## Examples of Higher Oder Functions

### Filter

```
(1 to 9).filter(_ % 2 == 0)
```

```
def EvenOdd (x:Int) = { x % 2 == 0}
(1 to 9).filter(EvenOdd)
```

### ReduceLeft

```
(1 to 9).reduceLeft(_ * _)
```



```
def multiply(x :Int, y:Int) = { x * y}
```

```
(1 to 9).reduceLeft(multiply)
```

Functions That returns Functions

//Higher Order Function That returns Function

```
def urlBuilder(ssl: Boolean, domainName:String) :  
(String,String) => String = {  
    val schema = if (ssl) "https://" else "http://"  
    (endpoint:String, query:String) => s"$schema  
$domainName/$endpoint?$query" }
```

```
val domainName = "www.example.com"
```

```
val endpoint = "users"
```

```
val query = "id=1"
```

```
def getURL = urlBuilder(ssl=true,domainName)
```

```
val url = getURL(endpoint,query)
```

```
println(url)
```

# IntelliJ Idea Set up

05 September 2021 23:35

<https://docs.scala-lang.org/getting-started/intellij-track/getting-started-with-scala-in-intellij.html#installation>