Parametrization

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Parametrization Galore!

- Data Parametrization
- Variable Parametrization
- Type Parametrization
- Behavior Parametrization

Data Parametrization

- In our context, we pass data as command line parameter to an application
- The data can be parametrized through OS Text Files/Binary Files
- The data can be parametrized through Storage Solutions (Amazon s3,Azure Blob Storage, Red Hat CEPH)
- A Third option is to use SQL/NoSQL databases
- Another Option available to one is Parametrization through Streams

Example of Data Parametrization in C#

```
static void Main(string[] args) {
           if (args.Length == 0) {
                 Console.WriteLine("No Command Line ARguments");
                 return;
           int [] arr = new int[args.Length];
           for( int i=0; i< arr.Length ; ++i )
                arr[i] = Convert.ToInt32(args[i]);
           int n = arr.Length;
           for(int i = 0; i < n; ++i)
               for (int j = 0; j < n-i-1; j++)
                  if (arr[j]>arr[j + 1]){
                       int temp = arr[j]; arr[j] = arr[j + 1];
                       arr[j + 1] = temp;
           foreach( var n2 in arr )
               Console.WriteLine(n2);
}
```

Variable Parametrization

- We can pass variables as parameters to Functions/Methods/Procedures
- We can also pass parameters to Lambda/Anonymous Functions/Closure/Blocks

Variable Parametrization

```
static class Program {
    private static void BSort(this int[] arr) {
      int n = arr.Length;
       for(int i = 0; i < n; ++i)
        for (int j = 0; j < m-i-1; j++)
          if (arr[j]>arr[j + 1]){
             int temp = arr[j]; arr[j] = arr[j + 1];
            arr[i + 1] = temp;
   static void Main(string[] args){
      if (args.Length == 0) \{return; \}
      int [] arr = new int[args.Length];
          for(int i=0; i < arr.Length; ++i)
        arr[i] = Convert.ToInt32(args[i]);
          arr.BSort();
      foreach( var n2 in arr )
        Console.WriteLine(n2);
```

Type Parametrization

- We can implement Parametrized types (Generics) in most modern Programming languages
- Generic Programming (GP) embodies the whole Idea
- Algorithm is the central citizen of GP
- GP is implemented in different ways
 - Compile Time Code factory approach (C++)
 - Type Erasure (Java)
 - Dynamic Type Synthesis (C#)

Type Parametrization in C#

```
interface IComparitorStrategy<T> { int Execute(T a, T b); }
class IntComparitor: IComparitorStrategy<int> {
    public int Execute(int a, int b) {
                  return a > b ? 1 : (b > a) ? -1 : 0;
class DoubleComparitor : IComparitorStrategy<double>{
    public int Execute(double a, double b) {
                   return a > b ? 1 : (b > a) ? -1 : 0;
private static void BSort<T>(this T[] arr,
                   IComparitorStrategy<T> test) where T : struct {
    int n = arr.Length;
   for (int i = 0; i < n; ++i)
    for (int j = 0; j < n-i-1; j++)
     if (test.Execute(arr[j],arr[j + 1]) > 0) {
        Ttemp = arr[j]; arr[j] = arr[j + 1]; arr[j + 1] = temp;
static void Main(string[] args) {
      if ( args.Length == 0 ) { return; };
      int [] arr = new int[args.Length];
      for( int i=0; i< arr.Length; ++i )
         arr[i] = Convert.ToInt32(args[i]);
      arr.BSort(new IntComparitor ());
      foreach(var n2 in arr)
        Console.WriteLine(n2);
```

Behavior Parametrization

- Behaviors can be modelled as Lambdas/Blocks/Closures
- Behaviors are also type parametrized

Behavior Parametrization

```
private static void BSort2<T>(this T[] arr,
         Func<T,T,int> test) where T : struct {
 int n = arr.Length;
 for (int i = 0; i < n; ++i)
  for (int j = 0; j < n - i - 1; j++)
   if (test(arr[j], arr[j + 1]) > 0) {
    T temp = arr[j]; arr[j] = arr[j + 1]; arr[j + 1] = temp;
static void Main(string[] args){
   if ( args.Length == 0 ) { return;}
   int [] arr = new int[args.Length];
   for( int i=0; i< arr.Length ; ++i )
         arr[i] = Convert.ToInt32(args[i]);
   Func<int,int,int> fn = (int a, int b) \Rightarrow {
        return (a > b) ? 1 : -1;
   arr.BSort2(fn);
   foreach(var n2 in arr)
        Console.WriteLine(n2);
```

Q&A

- If any!
- https://github.com/praseedpai/WhetYourApettite/tree/master/CSharp
- https://github.com/praseedpai/WhetYourApettite/tree/master/JAVA
- https://github.com/praseedpai/WhetYourApettite/tree/master/TypeScript
- https://github.com/praseedpai/WhetYourApettite/tree/master/Python