



Gamify

PRESENTED BY GROUP-1

MEMBERS:

MEGHESH, PRASHANTH,
SAGAR, SRI HARSHA

Why Gamify?

- ❖ Imagine being transferred to a new place and missing out on any sporting activity.
- ❖ Platform where you can collaborate with people who have similar interests and continue to play your favorite sport.
- ❖ To try a sport that you have never played.
- ❖ Meet new people as you go.

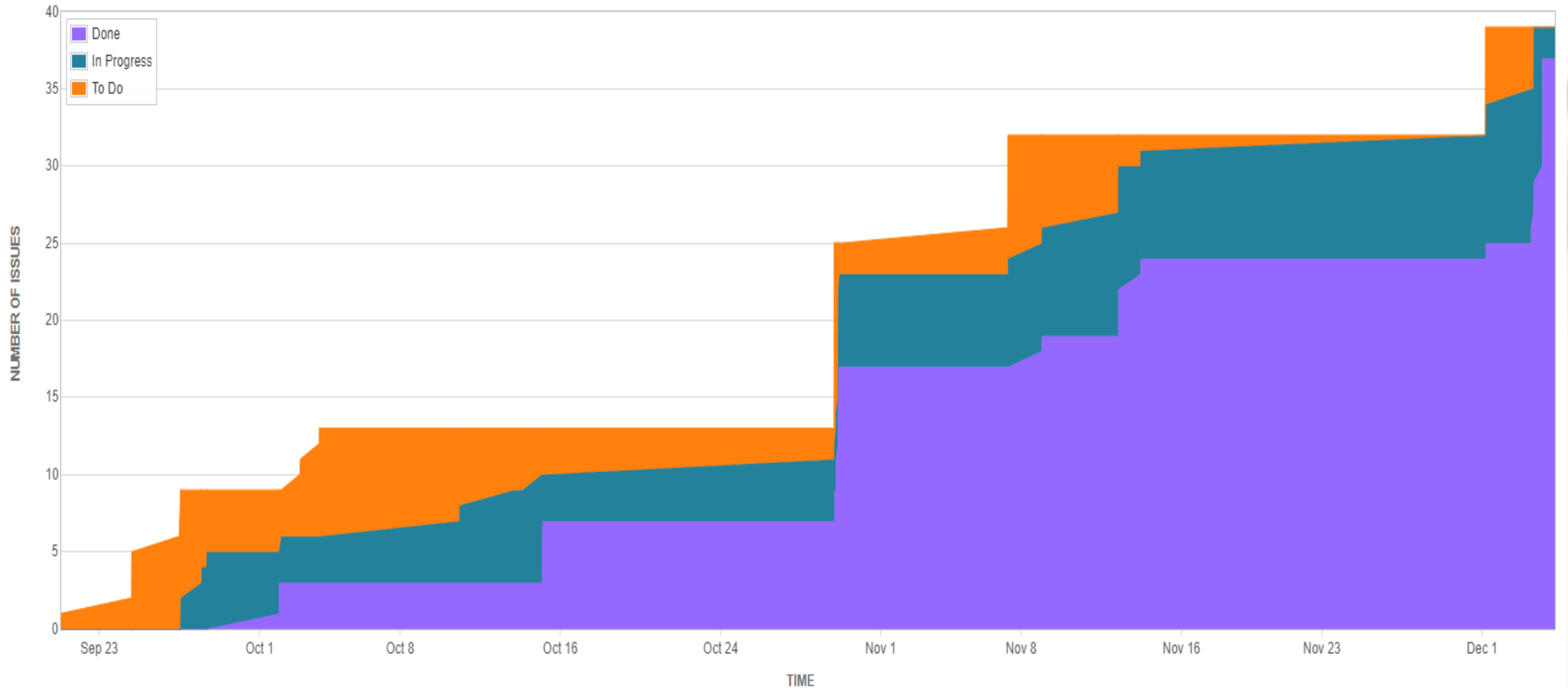
Features

- ❖ Login And Registration
- ❖ User Interface And User Profile
- ❖ Create Posts And Display Posts Based On User Location
- ❖ User Preferences
- ❖ Live Chat
- ❖ Search Users
- ❖ Block Users
- ❖ Create And Manage Groups (Additional Feature)
- ❖ Advertisements (Additional Feature)

Responsibilities

Feature	Name	Estimated Time (Man-hours)	Actual Time (Man-hours)
Login and Registration	Prashanth, Sagar	35h	40h
Homepage	Sagar, Sri Harsha	75h	55h
Search	Meghesh, Prashanth	35h	40h
Messaging & Live Chat	Sagar, Prashanth	65h	60h
Block Users	Meghesh, Sri Harsha	45h	35h
Group Management	Prashanth, Sri Harsha	40h	35h
User Profile	Sagar, Meghesh	50h	45h
Advertisements	Sri Harsha, Meghesh	25h	30h
TOTAL		370 h	340 h

Project Report



Challenges or Issues

- ❖ Configuring database in IU Server
- ❖ Implementing Live Chat

Technologies

Backend Language



PHP

Frontend / GUI Languages



HTML



CSS



Javascript



AJAX

For Search & Live Chat
feature



MySQL

Database

Github and JIRA Link

❖ Gamify your life at- homes.soic.indiana.edu/prbhat

❖ Git- github.com/prash1987/GamifyWebsite

❖ JIRA- uisapp2.iu.edu/jira-prd/browse/SICESES

Future Enhancements

- ❖ Integration of Sports related Jobs (Coach, Fitness Trainer, etc.)
- ❖ Integration of payment gateway system for Paid Events
- ❖ Paid Advertisements
- ❖ Addition of Online Games (Similar to Facebook)

Questions?

