Gamify

PRESENTED BY

MEGHESH PATIL, PRASHANTH BHAT, SAGAR PANCHAL, SRIHARSHA KALUVA Imagine being transferred to a new place and missing out on any sporting activity.

Problem

Have you just recently moved to a different part of a country and don't know anyone with whom you can go and play.

Gamify

01

Think no more because here is a platform where you can go to and find new people with similar interests and play your sport.

02

Want to try a sport that you have never played, go ahead and try it. 03

Meet new people as you go along.

Features

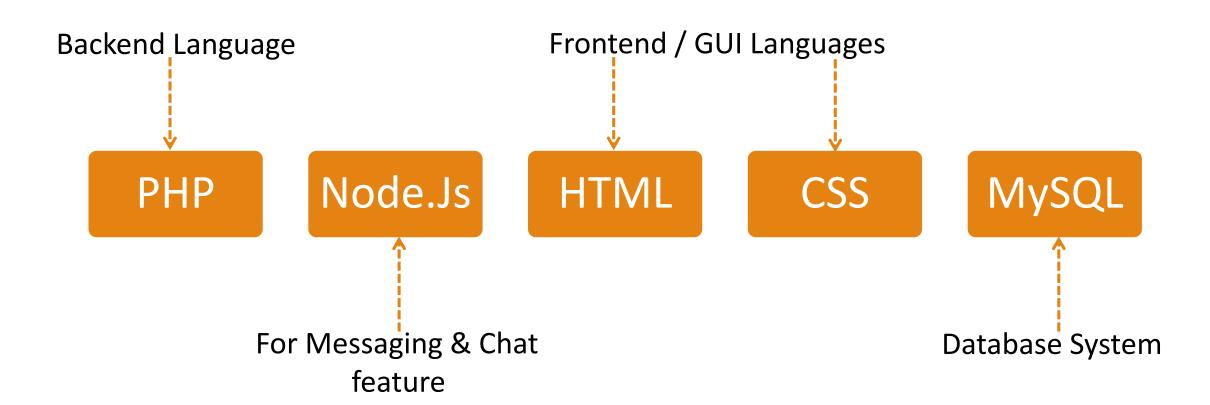
Based on the location of the user, we will connect the users with the people who like to play sports of similar interest.

Allow users to host their own sporting events and publicize it on the website.

Notify users of the sporting activities going around.



Technologies



Project Responsibilities

Team Member	Responsibilities
Prashanth Bhat	Backend Development, Database design
Sriharsha Kaluva	Frontend Development, Database design
Sagar Panchal	Frontend Development, Testing
Meghesh Patil	Backend Development, Testing

Note: Project Management role is on rotational basis for entire project

Business Model

Individuals will be charged annual fee for the membership of our website.

Organizations will get discounts if the number of subscribers are over a certain threshold.

Once the website gets popular we will put Ads from 3rd parties and we will charge them a certain amount.

Sprints

Sprint 1: Login and Registration

Sprint 2: User Interface and Profiles

Sprint 3: Search

Sprint 4: Messaging and Chat

Sprint 5: Recommend Users Option

Questions?

