1. Define Class **Bank** to represent a bank account. Include the following data members

i) **Name** of the depositor

ii) **Account number**.

iii**) Type of account**

iv) **Balance** amount in the account

Supply the following member functions in the class

Display the menu in **main ()** for the user so that he can select his choice of operation.

The menu would look like

1. To Deposit
2. To Withdraw
3. To Check the balance
4. To display the details
5. To exit.

Accept the user choice and act accordingly.