

# PRASHANT KUMAR

## GAME PROGRAMMER

### CONTACT

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 prashant.kumar.34800@gmail.com

 Currently in Hyderabad, and open for relocation as per job requirements

 [Portfolio](#)

 [LinkedIn](#)

### EXPERTISE SKILLS

- Unreal Engine 5
- Unity (basic)
- Blender
- Blueprints (Unreal)
- C++
- Git
- Adobe Photoshop, and Premiere pro

### LANGUAGE

English

Hindi

Telugu

### PROFESSIONAL PROFILE

I am a tech enthusiast passionate about gaming and interactive technologies. I specialize in writing modular, optimized programs for games and applications. Skilled in Unreal Engine 5 for game development and Blender for 3D modeling, I also bring strong knowledge of Python, Git, and software development practices. My goal is to create immersive, efficient, and visually compelling digital experiences.

### EDUCATION

B.Tech in Computer Science (Specialization in AI & ML)

### MY PROJECTS

#### Sudden– Unreal Engine 5

Created a first-person horror game with modular levels, AI-driven enemies, and immersive lighting and cinematic effects.

**Tools:** Unreal Engine 5, Blender

#### HostageX– Unreal Engine 5

FPS game where players rescue a hostage by exploring a terrorist-occupied house, defeating AI enemies, and finding a randomly spawned key. Fast-paced, replayable gameplay with dynamic AI and environmental exploration.

**Tools:** Unreal Engine 5, Blueprints