

```
clear all
clc
close all
```

```
cs=crystalSymmetry('432')
```

```
cs = crystalSymmetry

symmetry: 432
elements: 24
a, b, c : 1, 1, 1
```

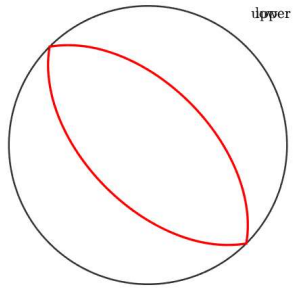
```
hkl=Miller(1,1,1,cs)
```

```
hkl = Miller (432)
h k l
1 1 1
```

Plotting the normal and the traces of the planes

```
figure
hold on
% the normal direction
plot(hkl,'upper','labeled')
hold off
```

```
figure
hold on
% the trace of the corresponding lattice plane
plot(hkl,'plane','linecolor','r','linewidth',2)
hold off
```



Define orientation using Miller indices

```
n=Miller(0,0,1,'hkl',cs) % plane normal || ND
```

```
n = Miller (432)
h k l
0 0 1
```

```
b=Miller(9,1,0,'uvw',cs) % direction parallel to RD
```

```
b = Miller (432)
u v w
9 1 0
```

```
ori=orientation.byMiller(n,b)
```

```
ori = orientation (432 → xyz)
```

```
Bunge Euler angles in degree
phi1    Phi    phi2
353.66   0      0
```

```
hkl1=ori*hkl
```

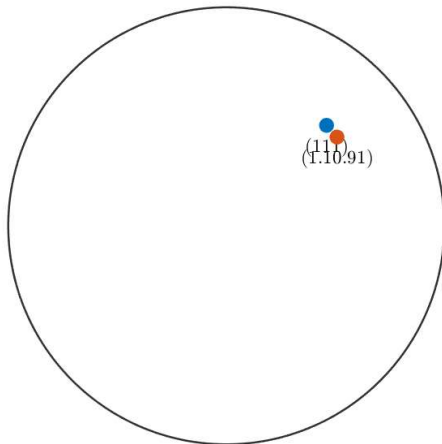
```
hkl1 = vector3d
```

x	y	z
1.10432	0.883452	1

```
hk111=Miller(hk11.x,hk11.y,hk11.z,cs)
```

```
hk111 = Miller (432)
      h      k      l
1.1043 0.8835      1
```

```
%plotx2north
figure
% the normal direction
plot(hk1,'upper','labeled')
hold on
plot(hk111,'upper','labeled')
hold off
```



```
ori.matrix
```

```
ans = 3x3
      0.9939      0.1104          0
     -0.1104      0.9939          0
          0          0      1.0000
```

```
methods(ori)
```

Methods for class orientation:

BCV	Euler	KLCV	LSCV	R
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Static methods:

Bagaryatsky	Bain	Burger	Burgers	C
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(hkl) planes of random orientations

```
hkl=Miller(1,0,0,cs)
```

```
hkl = Miller (432)
  h k l
  1 0 0
```

```
r_ori=orientation.rand(100000,cs)
```

```
r_ori = orientation (432 → xyz)
  size: 100000 x 1

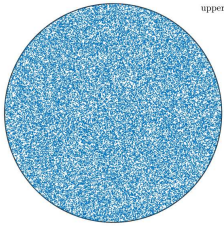
  show Euler angles
```

```
rhkl=r_ori*hkl
```

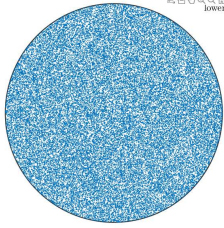
```
rhkl = vector3d
  size: 100000 x 1

  show vectors
```

```
figure
plot(rhkl)
```



upper



lower