

# Online feature selection for high-dimensional class-imbalanced data



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## ABSTRACT

When tackling high dimensionality in data mining, online feature selection which deals with features flowing in one by one over time, presents more advantages than traditional feature selection methods. However, in real-world applications, such as fraud detection and medical diagnosis, the data is high-dimensional and highly class imbalanced, namely there are many more instances of some classes than others. In such cases of class imbalance, existing online feature selection algorithms usually ignore the small classes which can be important in these applications. It is hence a challenge to learn from high-dimensional and class imbalanced data in an online manner. Motivated by this, we first formalize the problem of online streaming feature selection for class imbalanced data, and then present an efficient online feature selection framework regarding the dependency between condition features and decision classes. Meanwhile, we propose a new algorithm of Online Feature Selection based on the Dependency in K nearest neighbors, called K-OFSD. In terms of Neighborhood Rough Set theory, K-OFSD uses the information of nearest neighbors to select relevant features which can get higher separability between the majority class and the minority class. Finally, experimental studies on seven high-dimensional and class imbalanced data sets show that our algorithm can achieve better performance than traditional feature selection methods with the same numbers of features and state-of-the-art online streaming feature selection algorithms in an online manner.

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## 1. Introduction

Feature selection aims to select a subset of features, which can be used to derive a mapping function from samples to classes that is “as good as possible” according to some criterion [1]. There are many representative algorithms for traditional feature selection, such as ReliefF [2], Fisher Score [3], MI(Mutual Information)[4], mRMR (minimal Redundancy and Maximal Relevance) [5], Laplacian score [6,7], LASSO (least absolute shrinkage and selection operator) [8] and so on [9]. With the increasing of the scale of data, traditional batch feature selection can not meet the efficiency demand any more. For instance, the Web Spam Corpus 2011, a collection which has approximately 330,000 spam web pages and 16,000,000 features (attributes) [10]. Besides, all aforementioned approaches assume that all candidate features are available before learning takes place. However, in many real-world applications, features are generated dynamically, and arrive one by one over time. For example, in image analysis [11], multiple descriptors are extracted dynamically to capture various visual

information of images, including HOG (Histogram of Oriented Gradients), color histogram and SIFT (Scale Invariant Feature Transform). Each of these descriptors is generated independently and image features are often expensive to generate and store and therefore may exist in a streaming format. Another example is the Mars crater detection from high resolution planetary images [12]. Tens of thousands of texture-based features, in different scales and different resolutions, can potentially be generated for high resolution planetary images. It is infeasible to acquire the entire feature set which means to have a near global coverage of the Martian surface. In order to deal with this challenge, many online streaming feature selection methods have been proposed [13].

Online feature selection with streaming features has attracted much attention in recent years and played a critical role in dealing with extremely high-dimensional problems [14–18]. Streaming features are defined as features that flow in one by one over time whereas the number of training examples remains fixed [15]. More specifically, Perkins and Theiler [19] considered the problem of online feature selection and proposed the Grafting algorithm based on a stagewise gradient descent approach. Grafting treats feature selection as an integral part of learning a predictor within a regularized framework. Zhou et al. [20] proposed two algorithms of information-investing and alpha-investing, based on

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streamwise regression for online feature selection. Alpha-investing does not need a global model and it is one of the penalized likelihood ratio methods. Wu et al. [15] presented an online streaming feature selection framework with two algorithms called OSFS (Online Streaming Feature Selection) and fast-OSFS. OSFS contains two major steps, including online relevance analysis and online redundancy analysis. Yu et al. [18] proposed the SAOLA approach (a Scalable and Accurate Online feature selection Approach) for high dimensional data. SAOLA employs novel online pairwise comparison techniques and maintains a parsimonious model over time in an online manner. Eskandari et al. [21] proposed a Rough Set based method for online streaming feature selection. The proposed algorithm uses classical significance analysis concepts in Rough Set theory to control an unknown feature space in online streaming feature selection problems.

Meanwhile, in many real-world applications, such as fraud and intrusion detection, text classification and medical diagnosis, in addition to high dimensionality, class imbalance is also very common [22,23]. For example, the number of fraud users is obviously much lower than that of normal users. In fact, the ratio of the small to the large classes can be drastic such as 1 to 100, 1 to 1,000, or 1 to 100,000 [24,25]. All these online streaming feature selection approaches mentioned above were proposed to deal with data sets with normal class distributions, thus, they cannot handle the class imbalance data effectively. It is hence a challenge for existing online streaming feature selection approaches.

To handle the issue of class imbalance in data sets, existing solutions mainly focus on two levels: the data level and the algorithmic level [26]. The former includes many different forms of re-sampling and the latter involves adjusting the costs of various classes, the probabilistic estimation and the decision threshold. In recent years, one class learning and feature selection for class imbalance data have also attracted much attention [26]. Feature selection can be very helpful for imbalanced data sets [27]. The aim of feature selection for imbalance data is to select features that can get higher separability between the majority class and the minority class. Existing works in feature selection for imbalance data are mostly batch algorithms [27–31]. For example, Zheng et al. [28] proposed a feature selection framework which selects positive features and negative features separately, and then explicitly combines them to improve the classification accuracy in the handling of class imbalance data. Hulse et al. [27] gave detailed comparisons of six commonly-used filters and three filters using classifier performance metrics on high-dimensional imbalance data. The biggest finding from this paper is that feature selection is beneficial to handle most high-dimensional imbalanced data sets. Wasikowski et al. [30] presented a first systematic comparison of three types of methods developed for imbalanced data classification problems (re-sampling, new algorithms and feature selection) and of seven feature selection metrics evaluated on small sample data sets from different applications. Results showed that the signal-to-noise correlation coefficient (S2N) and Feature Assessment by Sliding Thresholds (FAST) are great candidates for feature selection in most imbalanced applications, especially in the case of selecting a very small number of features. Maldonado et al. [29] proposed a backward elimination approach based on successive holdout steps, whose contribution measure is based on a balanced loss function obtained over an independent subset. Nevertheless, all aforementioned algorithms were proposed for traditional feature selection. To the best of our knowledge, there is no work relevant to online streaming feature selection for high-dimensional class imbalance data so far.

Rough set theory, proposed by Pawlak, has been proven to be an effective tool for feature selection, rule extraction and knowledge discovery [32]. Pawlak's rough sets were originally proposed to deal with categorical data. There are many works of using rough

sets for attribute reduction and feature selection [33–36]. However, in real-world applications, there are many numerical features in data sets. Then, a neighborhood rough set that supports both continuous and discrete data was proposed to deal with this challenge [37]. There are some works using the neighborhood rough set for feature selection [38–42] and it has been proved as an effective approach in the handling of feature selection problems. We aim to apply neighborhood rough set theory in the handling of online streaming feature selection. This is because rough set based data mining does not require any domain knowledge [21]. In addition, we focus on class imbalance data where instances of the minority class are rare in data sets. We refine the neighborhood rough set method in this paper and use neighbors's class information for feature selection. The proposed neighborhood rough set based method does not need to consider the global class distribution of a data set which makes the impact of class imbalance be relatively small. However, all these neighborhood rough set based methods mentioned above were designed for traditional batch feature selection and there is no work of using a neighborhood rough set for feature selection in an online manner.

We would like to distinguish online streaming feature selection in this paper from previous studies of dynamic information systems in [43–47]. A complete information system is defined as  $S = (U, C \cup D, V, f)$ , where  $U$  is a non-empty finite set of objects,  $C$  is the set of condition attributes and  $D$  is the set of decision attributes.  $V = \bigcup_{a \in A} V_a$ , where  $V_a$  is a domain of attribute  $a$  and  $A = C \cup D$ .  $f: U \times A \rightarrow V$  is an information function such that  $f(x, a) \in V_a$  for every  $x \in U$ ,  $a \in A$ . Nowadays, the dynamic information system learning approaches based on Rough Set theory mainly focus on the following two cases. (1) The object set in an information system evolves over time while the attribute set remains constant. (2) The attribute set in the information system evolves over time while the object set remains constant. Most existing efforts consider the situation where objects or features are available in the information system [48–51]. It is different from online streaming feature selection where the number of objects is fixed and the feature set grows with time. At each time stamp, we can just get one feature from the streaming features and the full feature space is unknown or inaccessible.

Motivated by this, in this paper, we first formalize the problem of online streaming feature selection for class imbalance data and then present an Online Feature Selection framework based on the dependency between the condition features and decision classes, named OFSD. Our contributions are as follows:

- We formally define the problem of online streaming feature selection for class imbalance data.
- We propose an online feature selection framework based on the dependency of either a single feature or a selected feature set to decision classes. To the best of our knowledge, all existing online feature selection methods measure features by a certain criterion individually and there is no related work considering the selected feature set as a group.
- A new Online Feature Selection algorithm based on the dependency between condition features and decision classes in  $K$  nearest neighbors (called K-OFSD) is proposed to handle the class imbalance data in an online manner. In order to select features which can get high separability between the small class and the large class, we make a full use of the neighbors' class information near to the target object. For the class imbalance problem, we refine the neighborhood rough set theory and use the information of a fixed number of nearest neighbors to select features, which can promote the dependency between condition features and decision classes.
- Extensive experimental studies show that our proposed algorithm can get better performance than traditional imbalanced

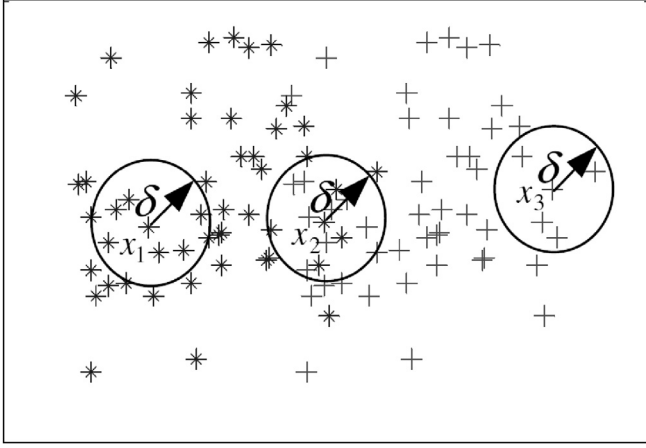


Fig. 1.  $\delta$  neighborhood rough set.

feature selection approaches and state-of-the-art online streaming feature selection methods in the handling of high-dimensional class-imbalanced data.

The rest of the paper is organized as follows. Section 2 gives a brief introduction of neighborhood rough set theory. Section 3 presents our framework and the new algorithm. Section 4 reports experimental results and analyses all experimental algorithms. Section 5 concludes the paper.

## 2. Neighborhood rough set

Rough set theory, proposed by Pawlak, has been proven to be an effective tool for feature selection, rule extraction and knowledge discovery [32]. For classical rough set, the objects with the same feature values in terms of attributes  $B$  are drawn together and form an equivalence class denoted by  $[x]_B$ . The family of elemental granules  $\{[x_i]_B, x_i \in U\}$  builds a concept system to describe an arbitrary subset of the sample space. Two unions of elemental granules are associated with  $X$ : lower approximation and upper approximation.

$$\underline{B}X = \{[x_i]_B \mid [x_i]_B \subseteq X\}; \quad (1)$$

$$\overline{B}X = \{[x_i]_B \mid [x_i]_B \cap X \neq \emptyset\}. \quad (2)$$

The lower approximation is the maximal union of elemental granules consistently contained in  $X$ , while the upper approximation is the minimal union of elemental granules containing  $X$ . The difference between lower approximation and upper approximation is called approximation boundary of  $X$ :  $BN(X) = \overline{B}X - \underline{B}X$ .

Pawlak's rough sets were originally proposed to deal with categorical data. However, in real-world applications, there are many numerical features in data sets. Then, a neighborhood rough set is proposed to deal with numerical data [37–40,52,53]. In simple terms, the neighborhood of  $x_i$  is a subset of samples close to  $x_i$ . There are some ways to define the neighborhoods of samples [39]. We can define it with a fixed radius from the prototype sample ( $\delta$  neighborhood, as shown in Fig. 1 [52]) or the neighborhood with  $k$  samples ( $k$ -nearest neighborhood).

As shown in Fig. 1, all the  $\delta$  neighbor samples of  $x_1$  have the same class label  $C_1$  of  $x_1$  with mark “\*” and the neighborhood samples of  $x_3$  in a  $\delta$  area are completely marked with “+” with class label  $C_2$ . Meanwhile, the samples in the neighborhood of  $x_2$  come from classes  $C_1$  and  $C_2$  and we define the samples of  $x_2$  are the boundary objects. In general, we need to find a feature subspace on which the boundary region is maintained as little as possible.

Table 1  
An example dataset.

$x \in U$	$f_1$	$f_2$	$f_3$	$f_4$	$d$
$x_1$	3	5.6	-66	3.05	-1
$x_2$	5	6.9	95	4.84	1
$x_3$	8	5.3	-28	5.89	1
$x_4$	13	12.3	-35	6.14	1
$x_5$	6	15.2	72	6.55	-1
$x_6$	5	2.6	42	10.94	1
$x_7$	9	5.8	-33	23.85	-1
$x_8$	15	6.4	15	23.85	-1

For a class imbalanced data set, the number of instances of small class ( $C_{small}$ ) is far less than the large class ( $C_{large}$ ). If we use  $\delta$  neighborhood information for feature selection, the instances of  $C_{small}$  can easily be overwhelmed by  $C_{large}$  and it is difficult to select the value  $\delta$ . Thus, we use the  $k$ -nearest neighborhood relation for feature selection of class imbalance data. The definition of  $k$ -nearest neighborhood rough set is given below.

**Definition 1.** Considering object  $x$  and given a set of numerical attributes  $B$  to describe the object, we call the  $k$ -nearest-neighbors of  $x$  in terms of a  $k$ -nearest-neighbor information granule, denotes as  $k_B(x_i)$ .

$$k_B(x_i) = \{x_j \mid \Delta_B(x_i, x_j) \in \text{Min}_k\{\text{Neighbors}\}, x_j \in U\}, \quad (3)$$

where  $\text{Min}_k\{\text{Neighbors}\}$  denotes the  $k$  nearest neighbors of  $x_i$ .  $\Delta$  is a distance function (such as Euclidean distance), and  $\Delta(x, y)$  denotes the distance between  $x$  and  $y$ . For  $\forall x, y, z \in U$ , it satisfies:

- (1)  $\Delta(x, y) \geq 0$ ,  $\Delta(x, y) = 0$  if and only if  $x = y$ ;
- (2)  $\Delta(x, y) = \Delta(y, x)$
- (3)  $\Delta(x, z) \leq \Delta(x, y) + \Delta(y, z)$

Table 1 shows an example dataset to be used to illustrate the definition of  $k$ -nearest-neighbors, where the distance function is calculated with Euclidean distance.

Let's take object  $x_3$  and feature set  $B = \{f_1, f_2\}$  with 2-nearest-neighbors as an example. First, we calculate all distances between  $x_3$  and  $x_i$  ( $i \neq 3$ ) on  $B$  namely:  $\Delta_B(x_3, x_1) = \sqrt{(8-3)^2 + (5.3-5.6)^2} = 5.009$ ,  $\Delta_B(x_3, x_2) = 3.4$ ,  $\Delta_B(x_3, x_4) = 8.602$ ,  $\Delta_B(x_3, x_5) = 10.1$ ,  $\Delta_B(x_3, x_6) = 4.036$ ,  $\Delta_B(x_3, x_7) = 1.118$ ,  $\Delta_B(x_3, x_8) = 7.086$ . Then we can see that the first two smallest values are  $\Delta(x_3, x_7)$  and  $\Delta(x_3, x_2)$ . Thus, the 2-nearest-neighbors of  $x_3$  on feature set  $B$  are denoted as  $k_B(x_3) = \{x_7, x_2\}$ .

Like Pawlak's rough set model, we give the lower and upper approximations of  $k$ -nearest neighborhood as follows.

**Definition 2.** Given an arbitrary subset  $X$  of the sample space and a family of  $k$ -nearest-neighbor information granules  $k_B(x_i)$ ,  $i = 1, 2, \dots, n$ , we define the lower and upper approximations in terms of relation  $K$  as

$$\underline{K}_B X = \{x_i \mid k_B(x_i) \subseteq X, x_i \in U\}; \quad (4)$$

$$\overline{K}_B X = \{x_i \mid k_B(x_i) \cap X \neq \emptyset, x_i \in U\}. \quad (5)$$

The lower approximation of a decision, also called the positive region of the decision, is denoted by  $\text{POS}_B(D)$ .

Given a neighborhood decision system  $NDT = \langle U, A, D \rangle$ , where  $U$  is the sample set,  $A$  is the condition attribute set and  $D$  is the decision attribute set. Assuming  $B$  is a subset of  $A$ , we have the definition of dependency degree as follows.

**Definition 3.** The dependency degree of  $B$  to  $D$  is defined as the ratio of consistent objects:

$$\gamma_B(D) = \frac{\text{CARD}(\text{POS}_B(D))}{\text{CARD}(U)}, \quad (6)$$

where  $CARD(U)$  is number of instances of the universe (sample set), and  $CARD(POS_B(D))$  is the number of positive region objects.

The dependency degree reflects the describing capability of all attributes in  $B$ . Meanwhile, it can also be considered as the significance of attributes in  $B$  to approximate decision  $D$ .

### 3. Online dependency feature selection framework

In this section, we first give a definition on online streaming feature selection for class imbalance data. Then we introduce three evaluation criteria of “maximal-dependency, maximal-relevance and maximal-significance” based on the dependency between condition features and decision classes. Our new online feature selection framework and a new algorithm based on it by using the nearest K-neighbors information will be presented sequentially.

#### 3.1. Problem statement

An online streaming feature selection framework can be defined as  $F = (U, C \cup D, f, t)$ , where  $U$  is a non-empty finite set of objects,  $C$  is the condition attribute set, and  $D$  is the decision attribute set. Let  $C = [x_1, x_2, \dots, x_n]^T \in R^{n \times d}$  consist of  $n$  samples over a  $d$ -dimensional feature space  $F = [f_1, f_2, \dots, f_d]^T \in R^d$ . Let  $D = [y_1, y_2, \dots, y_n]^T \in R^{n \times 1}$  consist of  $n$  samples over the class label (decision feature space)  $L$ . Let  $L = [l_{small}, l_{large}]^T \in R$  denote the class label vector, where there are far more instances in  $l_{large}$  than in  $l_{small}$ . Given  $U, C$  and  $D$ , at each time stamp  $t$ , we get a feature  $f_t$  of  $C \cup D$  without knowing the exact number of  $d$  in advance. The problem is to derive a mapping  $f: C' \rightarrow L$  at each time stamp  $t$ , which is as good as possible using a subset of features that have arrived so far.

Regarding the high-dimensional class imbalance data, traditional online feature selection approaches can not look after the imbalance data distribution and tend to be overwhelmed by the large classes and ignore the small ones. When the skewness of the class distribution in a data set is drastically high, a naive online feature selection approach can get very high accuracy on the whole data set by classifying all instances to the large class. Nevertheless, this does not make much sense because all instances in the small class are classified falsely. Meanwhile, in real-world applications, such as in the field of medical diagnosis, people pay more attention to those rare abnormal cases than the common normal cases. Thus, it is nontrivial for us to provide a new solution to the problem of class imbalance for online feature selection. In the next section, we will introduce three evaluation criteria for our new online feature selection framework.

#### 3.2. Evaluation criteria of maximal-dependency, maximal-relevance and maximal-significance

In order to remove irrelevant and redundant features in the process of feature selection, we introduce three evaluation criteria as follows [53].

##### 3.2.1. Maximal-dependency

Let  $C = C_1, C_2, \dots, C_m$  denote the set of  $m$  condition features of a given data set. In terms of neighborhood rough sets, the task of feature selection is to find a feature subset  $S \subseteq C$  with  $d < m$  features which have the largest dependency  $\mathbb{D}$  on the decision attribute set  $D$ . It can be represented as Eq. 7.

$$\text{Max}\mathbb{D}(S, D), \mathbb{D} = \gamma_{\{C_i, i=1,2,\dots,d\}}(D), \quad (7)$$

where  $\mathbb{D} = \gamma_{\{C_i, i=1,2,\dots,d\}}(D)$  indicates the dependency between the feature subset  $S$  and the target class label  $D$  as shown in Eq. 6.

Theoretically, the maximal-dependency is the best evaluation criterion in feature selection with neighborhood rough sets. However, it is hard to generate the resultant equivalence classes using the maximal-dependency in high-dimensional spaces due to the following two challenges: the number of samples is often insufficient and the generation of resultant equivalence classes is usually an ill-posed problem [5]. In addition, we can not only use maximal-dependency for online streaming feature selection because we just get one feature at each time stamp and we do not know the whole feature space in advance.

##### 3.2.2. Maximal-relevance

Maximal-relevance is to search features which approximate  $\mathbb{D}(S, D)$  using Eq. (7) with the mean value of all dependency values between each individual feature  $C_i$  and the target class label  $D$ :

$$\text{Max}\mathbb{R}(S, D), \mathbb{R} = \frac{1}{|S|} \sum_{C_i \in S} \gamma_{C_i}(D). \quad (8)$$

The dependency among selected features according to maximal-relevance could have rich redundancy. For example, if two features highly depend on each other, both of them are in the candidate feature subset, and we remove one of them, the respective class discriminative power would not change a lot. Thus, the evaluation criterion of maximal-relevance can select features with a high dependency to the decision classes, but it can not remove redundancy in the selected feature subset.

##### 3.2.3. Maximal-significance

**Definition 4.** Given condition attribute set  $C$  and a decision attribute set  $D$ , a feature  $A \in C$ , the significance of  $A$  is defined as:

$$\sigma_C(A, D) = \gamma_C(D) - \gamma_{C-A}(D). \quad (9)$$

With the significance of each feature to a feature set, we can measure each feature's importance in the selected candidate subset. The maximal-significance condition can select mutually exclusive features as follows:

$$\text{Max}\mathbb{S}(S, D), \mathbb{S} = \frac{1}{|S|} \sum_{C_i \in S} \{\sigma_S(C_i, D)\}. \quad (10)$$

For online feature selection, the features flow in one by one over time. We can not test all combinations of candidate features to maximize the dependency of the selected feature set as Eq. (7). However, we can use the “maximal-relevance” condition to select relevant features and discard irrelevant features at first. Then we use the “maximal-significance” criterion to remove nonsignificant features in selected feature set. The “Maximal-dependency” criterion will be used as the final goal of selecting the feature set with maximal dependency. In the next section, based on the aforementioned three measures, we will propose a new online feature selection framework.

#### 3.3. Our framework

Feature selection aims to derive a mapping function from samples to classes that is “as good as possible”. This can be treated as a decision system problem [52].

**Definition 5.** Let  $DS = \langle U, A, D \rangle$  denote a decision system, where  $U$  is the sample set, called the universe,  $A$  is the condition attribute set and  $D$  is the decision attribute set.

Let  $\gamma_{S \subseteq A}(D)$  denote the dependency degree of  $S$  to  $D$ , where  $S$  is a subset of  $A$ . If there is only one feature in  $S$ , we can define the dependency degree of a single feature  $f$  as  $\gamma_f(D)$ . Thus,



with the “maximal-dependency” evaluation criterion, the problem of feature selection can be treated as finding a subset  $S \subset A$  where  $\gamma_S(D)$  achieves the maximum, as shown in Eq. (7).

For high dimensional data sets, there are always many irrelevant features. At time stamp  $j$ , if  $f_j$  is irrelevant, we can just discard this feature. An irrelevant feature means a low dependency to the decision class.

**Theorem 1.** Suppose at time stamp  $t_{j-1}$ , the selected feature set is  $S_{j-1}$ . Let  $\mathbb{R}_{j-1} = \frac{1}{|S_{j-1}|} \sum_{f_i \in S_{j-1}} \gamma_{f_i}(D)$  and  $\forall \gamma_{f_i \in S_{j-1}} > \alpha$ . At time stamp  $t_j$ , the new arriving feature is  $f_j$ . If  $\gamma_{f_j}(D) < \alpha$  and we add  $f_j$  into  $S_{j-1}$ , then  $\mathbb{R}_j < \mathbb{R}_{j-1}$ .

**Proof 1.** Let  $|S_{j-1}| = n_{j-1}$  and  $\mathbb{R}_{j-1} = r_{j-1}$ . It is obvious that  $\sum_{f_i \in S_{j-1}} \gamma_{f_i}(D) = r_{j-1} \times n_{j-1}$ .  $\because \forall \gamma_{f_i \in S_{j-1}} > \alpha, \therefore r_{j-1} > \alpha$ . If we add  $f_j$  into  $S$ , then  $S_j = S_{j-1} \cup f_j$ .

$$\begin{aligned} \mathbb{R}_j &= \frac{1}{|S_j|} \sum_{f_i \in S_j} \gamma_{f_i}(D) = \frac{1}{n_{j-1}+1} (n_{j-1} \times r_{j-1} + \gamma_{f_j}(D)) \\ &= \frac{n_{j-1}}{n_{j-1}+1} r_{j-1} + \frac{1}{n_{j-1}+1} \gamma_{f_j}(D) = r_{j-1} + \frac{1}{n_{j-1}+1} (\gamma_{f_j}(D) - r_{j-1}). \\ \because \gamma_{f_j}(D) < \alpha < r_{j-1}, \therefore \gamma_{f_j}(D) - r_{j-1} < 0, \therefore \mathbb{R}_j < \mathbb{R}_{j-1}. \end{aligned}$$

Thus, with the “maximal-dependency” evaluation criterion, if we add a feature with a low dependency ( $\gamma_{f_j}(D) < \alpha$ ) into the selected feature set  $S$  (while all other features in  $S$  have the dependency bigger than  $\alpha$ ), the mean value of all dependency values between each individual feature  $f_i$  ( $f_i \in S$ ) and the target class label  $D$  will decrease. For the arriving feature  $f_j$ , if  $\gamma_{f_j}(D)$  is smaller than the threshold  $\alpha$ , it will be discarded for efficiency.

**Theorem 2.** [54] Suppose  $B$  is a subset of conditional features,  $f$  is an arbitrary conditional attribute that belongs to the dataset, and  $D$  is the set of decision attributes. Then  $\gamma(B \cup f, D) \geq \gamma(B, D)$ .

**Proof 2.** The proof of this theorem is available in [54].

**Theorem 3.** Suppose at time stamp  $t_{j-1}$ , the selected feature set is  $S_{j-1}$ . At time stamp  $t_j$ , the new arriving feature is  $f_j$ . If  $\gamma_{f_j} > \gamma_{S_{j-1}}$ , then  $\gamma_{f_j} > \gamma_{\forall f_i \in S_{j-1}}$ .

**Proof 3.** Let  $S_{j-1} = \{f', f'', \dots, f^i\}$ , and let  $\gamma(S_{j-1}, D)$  denote as  $\gamma_{S_{j-1}}$  for short. From Theorem 2, we can deduce that  $\gamma_{S_{j-1}} \geq \gamma_{\{S_{j-1}-f^i\}} \geq \gamma_{\{S_{j-1}-f^i-f^{i-1}\}} \geq \dots \geq \gamma_{f'}$ .  $\therefore \gamma_{S_{j-1}} \geq \gamma_{\forall f_i \in S_{j-1}}$ .  $\because \gamma_{f_j} > \gamma_{S_{j-1}}, \therefore \gamma_{f_j} > \gamma_{\forall f_i \in S_{j-1}}$ .

If the new arriving feature  $f_j$  has a bigger dependency than the selected feature set  $S_{j-1}$ ,  $\gamma_{f_j}$  will be bigger than all the features in  $S_{j-1}$ . It is obvious that if we add  $f_j$  into  $S_{j-1}$ ,  $\mathbb{R}_j$  will decrease. If we replace the selected feature set  $S_{j-1}$  with  $f_j$  ( $S_j = \{f_j\}$ ), then,  $\mathbb{R}_j = r_{f_j}$ . According to Theorem 3,  $\gamma_{f_j} > \gamma_{\forall f_i \in S_{j-1}}$ , then  $\gamma_{f_j} > \mathbb{R}_{j-1}$ . Thus,  $\mathbb{R}_j > \mathbb{R}_{j-1}$ . With the “maximal-dependency” evaluation criterion, we replace the current selected feature set with a new arriving feature when the feature has a higher dependency degree. That is, with the new arriving feature  $f_j$  at the  $j$ th time stamp, if  $\gamma_{f_j}(D)$  is bigger than  $\gamma_{S_{j-1}}(D)$ , we will just retain  $f_j$  as  $S_j$  and discard all of the selected features in  $S_{j-1}$ .

If the arriving feature  $f_j$  at time stamp  $j$  satisfies the “maximal-relevance” constraint ( $\gamma_{f_j}(D) > \alpha$ ), the dependency of  $f_j$  is equal to or lower than the dependency of the currently selected feature set  $S_{j-1}$  ( $\gamma_{f_j}(D) \leq \gamma_{S_{j-1}}$ ). In order to decide whether adding feature  $f_j$  into  $S$ , we need to compute the significance of  $f_j$ . Thus, we give the definition of significance measures in online feature selection as follows.

**Definition 6.** Given the arriving feature  $f_j$  and selected feature subset  $S$ , the significance of  $f_j$  can be denoted as:

$$\text{Sig}(f_j) = \gamma_{S \cup f_j}(D) - \gamma_S(D). \quad (11)$$

With the “maximal-significance” evaluation criterion, for the arriving feature  $f_j$ , if and only if  $\text{Sig}(f_j) > 0$ ,  $f_j$  will be added onto the candidate feature set. This means, we only select those features that enable increasing the dependency degree of the selected subset to the decision attribute.

Based on the above analysis, we propose a new Online Feature Selection framework based on the dependency between condition features and the decision classes, named OFSD as shown Algorithm 1. With the “maximal-dependency, maximal-relevance

**Algorithm 1** Our OFSD framework.

**Require:**

$S_{t_i}$ : the selected feature set at time stamp  $t_i$ ;  
 $\alpha$ : threshold of the dependency between a single feature and the decision attribute;

**Ensure:**

$S$ : the selected feature set

```

1: Initialize  $S$  to  $\{\}$ ;
2: Repeat
3:   Get a new feature  $f_i$  at time  $t_i$ ;
4:   Calculate the dependency of  $f_i$  with classes:  $\gamma_{f_i}$ 
5:   IF  $\gamma_{f_i} < \alpha$ 
6:     Discard  $f_i$ ; and go to Step 17;
7:   End IF
8:   IF  $\gamma_{f_i} > \gamma_{S_{t_{i-1}}}$ 
9:      $S_{t_i} = f_i$ 
10:  ELSE
11:    IF  $\gamma_{S_{t_{i-1}} \cup f_i} - \gamma_{S_{t_{i-1}}} > 0$ 
12:       $S_{t_i} = S_{t_{i-1}} \cup f_i$ 
13:    ELSE
14:       $S_{t_i} = S_{t_{i-1}}$ 
15:    END IF
16:  END IF
17: Until no more features are available;
18: return  $S$ ;

```

and maximal-significance” evaluation criteria, OFSD can select features with high correlation, high dependency and low redundancy.

At time stamp  $i$ , we calculate the dependency of arriving feature  $f_i$  at Step 5 and compare it with the threshold  $\alpha$ . It can greatly reduce the running time by discarding features with a lower dependency. If  $\gamma_{f_i}$  is bigger than  $\alpha$ , we will compare it with the dependency of the selected feature set  $\gamma_{S_{t_{i-1}}}$  at Step 8. If it is also larger, all the features in  $S$  will be removed and only the feature  $f_i$  is maintained. Otherwise, we will calculate the significance of  $f_i$  at Step 11. Only if the significance of  $f_i$  is bigger than 0 (in other words, the arriving feature  $f_i$  can increase the dependency degree of the selected subset),  $f_i$  will be added onto the candidate subset. Otherwise,  $f_i$  will be discarded.

The key technique in our framework is to calculate the dependency between condition features and decision attributes. In the following section, we will give a framework for dependency computation.

### 3.4. Dependency computation

In this paper, we develop a refined method based on the neighborhood rough set theory to calculate the dependency between features and classes for class imbalance data. The proposed dependency computation method is shown as Algorithm 2.

At Steps 3–6, we calculate the CARD value of each instance  $x_i$  and get the sum for the final dependency degree. The CARD value ranges from 0 to 1, denoted as the consistency of  $x_i$ 's class attribute with its neighbors' class attributes. Theoretically, we can use any

**Algorithm 2** Dependency computation.**Require:**

$X_S$ : sample values on feature set  $S$ ;  
 $R$ : neighborhood relation,

**Ensure:**

$dep_S$ : dependency on feature set  $S$   
1:  $card_S$ : the number of positive samples  $S$ , initialized to 0  
2:  $card_U$ : number of instances of  $X_S$  (number of universe,  $N$ )  
3: FOR each  $x_i$  in  $X_S$   
4:   find the neighbor samples of  $x_i$  on  $R$  as  $S_R(x_i)$   
5:   calculate the card value of  $x_i$  as  $CARD(S_R(x_i))$   
6:    $card_S = card_S + CARD(S_R(x_i))$   
7: END FOR  
8:  $dep_S = card_S / card_U$   
9: **return**  $dep_S$ ;

neighborhood relation to calculate the dependency of feature set  $S$ . The value of  $Card(S_R(x_i))$  indicates the distribution of classes near by  $x_i$ .

We can also use different methods for calculating the value of CARD, such as:

- **Card\_Consistency:** If all the classes of samples in  $S_R(x_i)$  are the same as the class of  $x_i$ , then  $Card(S_R(x_i)) = 1$ ; else  $Card(S_R(x_i)) = 0$ .
- **Card\_Weight:** Assume  $Num_p$  is the number of samples in  $S_R(x_i)$  which have the same class as  $x_i$ , and  $Num_S$  is the size of set  $S_R(x_i)$ .  
If  $\frac{Num_p}{Num_S} > \gamma$ , then  $Card(S_R(x_i)) = \frac{Num_p}{Num_S}$ ; else  $Card(S_R(x_i)) = 0$ , where  $\gamma$  is a threshold and the default value is set to 0.5.
- **Card\_Distance:** Assume  $Num_p$  is the number of samples in  $S_R(x_i)$  which have the same class as  $x_i$ , and  $Sum(dis_p)$  is the sum of distances to  $x_i$  from these  $Num_p$  samples.  $Num_N$  is the number of samples in  $S_R(x_i)$  which have the different class to  $x_i$  and  $Sum(dis_n)$  is the sum of distances to  $x_i$  from these  $Num_N$  samples.  $Num_S$  is the size of set  $S_R(x_i)$ .  
If  $\frac{Num_p}{Num_S} \geq \gamma_1$ , then  $Card(S_R(x_i)) = 1$ ;  
If  $\frac{Num_p}{Num_S} \leq \gamma_2$ , then  $Card(S_R(x_i)) = 0$ ;  
If  $\gamma_2 < \frac{Num_p}{Num_S} < \gamma_1$ , and if  $\frac{Sum(dis_p)}{Num_N} > \frac{Sum(dis_n)}{Num_N}$ , then  $Card(S_R(x_i)) = 1$ , else  $Card(S_R(x_i)) = 0$ , where  $\gamma_1$  and  $\gamma_2$  are thresholds that control the ratio of  $Num_p$  to  $Num_N$  respectively.

In a class imbalanced data set, the number of instances in the large class is far more than that in the small class. In order to find the features which can get higher separability between the large class and the small class, we should treat instances from different classes with different strategies. Thus, we propose the CARD function **Card\_Imbalanced** for dependency computation in [Algorithm 3](#).

At Steps 3–11, we can see the difference between  $C_{large}$  and  $C_{small}$  instances. If  $x_i$  belongs to the large class, only if all the neighbors belong to  $C_{large}$ , we will set the CARD value to 1. Otherwise, if  $x_i$  is in the small class, we calculate the ratio of the number of instances with  $C_{small}$  to the total number of neighbors as the CARD value. In order to prevent instances in the small class from being overwhelmed by the instances in the large class, we strengthen consistency constraints of the large class and weaken consistency constraints of the small class.

**Algorithm 3** Card\_Imbalanced function.**Require:**

$C_{x_i}$ : the class label of  $x_i$ ;  
 $R$ : neighborhood relation.

**Ensure:**

$Card_{x_i}$ : the CARD value of  $x_i$   
1:  $N_R$ : the number of neighbors on  $R$   
2:  $N_p$ : the number of neighbors with the same class label of  $x_i$  on  $R$   
3: IF  $C_{x_i} == C_{large}$   
4:   IF  $N_R == N_p$   
5:      $Card_{x_i} = 1$   
6:   ELSE  
7:      $Card_{x_i} = 0$   
8:   End IF  
9: ELSE  
10:    $Card_{x_i} = N_p / N_R$   
11: END IF  
12: **return**  $Card_{x_i}$ ;

## 3.5. The K-OFSD algorithm

## 3.5.1. Dependency function of K-OFSD

We use  $k_S(x_i)$  to calculate the dependency and propose the On-line Feature Selection algorithm based on dependency in  $K$  nearest neighbors, named K-OFSD. Based on the OFSD framework, the difference lies in the dependency calculation denoted as  $Dep_K$ . More details of  $Dep_K$  are as shown in [Algorithm 4](#).

**Algorithm 4**  $Dep_K$  of K-OFSD.**Require:**

$K$ : the number of nearest samples;  
 $X_S$ : sample values on feature set  $S$ ;

**Ensure:**

$dep_S$ : dependency of  $S$   
1:  $Card_S$ : the sum of every sample's CARD value on  $S$ , initialized to 0  
2:  $Card_U$ : instance number of  $X_S$  (number of universe,  $N$ )  
3: FOR each  $x_i$  in  $X_S$   
4:    $C_{x_i}$ : the class label of  $x_i$   
5:   Find the  $K$  nearest samples of  $x_i$  as  $S_K(x_i)$   
6:    $Card_S = Card_S + \text{Card\_Imbalanced}(C_{x_i}, S_K(x_i))$   
7: END FOR  
8:  $dep_S = Card_S / Card_U$   
9: **return**  $dep_S$ ;

In  $Dep_K$ , Step 5 finds  $K$  nearest neighbors of each  $x_i$  as the neighborhood relation instance set  $S_K(x_i)$ . Step 6 uses **Card\_Imbalanced** function for card value calculation. The time complexity of  $Dep_K$  is  $O(|X_S|^2)$ . The complete algorithm of K-OFSD is shown in [Algorithm 5](#).

The default value of  $\alpha$  is set as 0.5 which means more than half of the  $K$  nearest neighbors for each object  $x_i$  have the same class label as  $x_i$ . The parameter  $K$  that controls the number of neighbors affects the dependency value of feature  $f_j$  at time stamp  $j$ . An important task in K-OFSD is how to choose a good and unified value  $K$  for different data sets. Actually, we will see that K-OFSD is not very sensitive to parameter  $K$ . More details will be provided in the experimental analysis in [Section 4.2](#).

## 3.5.2. The time complexity of K-OFSD

The time complexity of K-OFSD depends on the dependency function  $Dep_K$ . Suppose the data set is  $DS$ , the number of instances

**Algorithm 5** K-OFSD.**Require:**

$S_t$ : the selected feature set at time stamp  $t_i$ ;  
 $K$ : the number of nearest samples;  
 $\alpha$ : threshold of the dependency between a single feature and the decision attribute (default value is 0.5);

**Ensure:**

$S$ : the selected feature set

```

1: Initialize  $S$  to  $\{\}$ ;
2: Repeat
3:   Get a new feature  $f_i$  at time  $t_i$ ;
4:   Calculate the dependency of  $f_i$  as:  $Dep_K(X_{f_i})$ 
5:   IF  $Dep_K(X_{f_i}) < \alpha$ 
6:     Discard  $f_i$ ; and go to Step 17;
7:   End IF
8:   IF  $Dep_K(X_{f_i}) > Dep_K(S_{t_{i-1}})$ 
9:      $S_{t_i} = f_i$ 
10:  ELSE
11:    IF  $Dep_K(S_{t_{i-1}} \cup f_i) > Dep_K(S_{t_{i-1}})$ 
12:       $S_{t_i} = S_{t_{i-1}} \cup f_i$ 
13:    ELSE
14:       $S_{t_i} = S_{t_{i-1}}$ 
15:    END IF
16:  END IF
17: Until no features are available;
18: return  $S$ ;
```

**Table 2**  
Experimental data sets.

Data set	Instances(Train/Test)	Features	Class(min./maj.)	Ratio
DLBCL	77(39/38)	6285	19 / 58	3.05
LUNG	181(91/90)	12533	31 / 150	4.84
LYM	62(31/31)	4026	9 / 53	5.89
GLIOMA	50(25/25)	4433	7 / 43	6.14
SRBCT	83(42/41)	2308	11 / 72	6.55
LUNG2	203(102/101)	3312	17 / 186	10.94
CAR	174(87/87)	9182	7 / 167	23.85

in  $DS$  is  $N$ , the number of features in  $DS$  is  $F$ , and the number of neighbors used in  $Dep_K$  is  $K$ . According to Section 3.5.1, the time complexity of  $Dep_K$  is  $O(|N|^2)$ . At time stamp  $t$ , a new feature  $f_t$  is present to the K-OFSD algorithm. Assume  $S_t$  is the selected feature subset at this time. K-OFSD first calculates the dependency of  $f_t$ , and the time complexity is  $O(|N|^2)$ . If the dependency of  $f_t$  is smaller than  $\alpha(0.5)$ ,  $f_t$  will be discarded. Otherwise, we will calculate the dependency of  $S_t$  and compare it with  $Dep_K(f_t)$ . This time complexity is also  $O(|N|^2)$ . If the dependency of  $f_t$  is bigger than  $Dep_K(S_t)$ , we replace  $S_t$  with  $f_t$  and go on to the next feature. Otherwise, we will calculate the dependency of  $S_t \cup f_t$  and compare it with  $Dep_K(f_t)$ . Then we can decide on whether adding  $f_t$  onto the selected feature subset or discarding it. The time complexity is  $O(|N|^2)$ .

In sum, the whole time complexity of K-OFSD is  $O(|F||N|^2)$ . We can use more effective dependency calculation methods to improve the time performance in our future work.

## 4. Experimental results

### 4.1. Experiment setup

#### 4.1.1. Data sets

In this section, we apply the proposed online feature selection algorithm on seven high dimensional DNA microarray data sets [55,56] as shown in Table 2.

In our experiments, we divide some data sets into one-versus-rest problems and adapt these data sets to imbalanced binary classification. Detailed descriptions of these data sets are as follows.

- DLBCL: This diffuse large B-cell lymphoma data set has a total of 77 samples in two classes, diffuse large B-cell lymphomas (DLBCL) and follicular lymphoma (FL), which have 58 and 19 instances, respectively. Each instance contains 6285 features.
- LUNG: The lung cancer data set contains a total of 181 samples in two classes, which have 31 malignant and 150 normal samples, respectively.
- LYMPHOMA: The lymphoma data set contains a total of 62 samples in three classes which have 11, 9 and 42 samples, respectively. To adapt this data set to imbalanced binary classification, we studied a class of 9 instances versus the rest.
- GLIOMA: The GLIOMA data set contains a total of 50 samples in four classes, cancer glioblastomas (CG), non-cancer glioblastomas (NG), cancer oligodendrogliomas (CO) and non-cancer oligodendrogliomas (NO), which have 14, 14, 7, 15 samples, respectively. To adapt this data set to imbalanced binary classification, we studied class CO (7 instances) versus the rest.
- SRBCT: The SRBCT data set contains a total of 83 samples in four classes, the Ewing family of tumors (EWS), Burkitt lymphoma (BL), neuroblastoma (NB) and rhabdomyosarcoma (RMS). Every sample in this data set contains 2308 gene expression values. Among the 83 samples, 29, 11, 18, and 25 samples belong to classes EWS, BL, NB and RMS, respectively. To adapt this data set to imbalanced binary classification, we studied class BL (11 instances) versus the rest.
- LUNG2: The LUNG2 data set contains a total of 203 samples in five classes, adenocarcinomas, squamous cell lung carcinomas, pulmonary carcinoids, small-cell lung carcinomas and normal lung, which have 139, 21, 20, 6, 17 samples, respectively. To adapt this data set to imbalanced binary classification, we studied class normal lung (17 instances) versus the rest.
- CAR: The CAR data set contains a total of 174 samples in eleven classes, prostate, bladder/ureter, breast, colorectal, gastroesophagus, kidney, liver, ovary, pancreas, lung adenocarcinomas, and lung squamous cell carcinoma, which have 26, 8, 26, 23, 12, 11, 7, 27, 6, 14, 14 samples, respectively. To adapt this data set to imbalanced binary classification, we studied class liver (7 instances) versus the rest.

In our experiments, we use two basic classifiers, KNN and SVM in Matlab R2015b to evaluate a selected feature subset. We randomly select 1/2 of the samples for training and the rest for testing. The training and testing data sets have the same ratio of class imbalance. All experimental results are averaged over 20 runs and are conducted on a PC with Intel(R) i5-3470S, 2.9 GHz CPU, and 8 GB memory.

#### 4.1.2. Performance metric for class imbalance data

The most frequently used metric for classification is predictive accuracy. However, it is not appropriate for classification of imbalanced data sets [26]. For instance, if the data set has 1% of the small-class instances and 99% of the large-class instances, and if a simple method classifies all samples to the large class, the accuracy also can be up to 99%. In the classification for class imbalance data, we should take the small class with a higher misclassification cost [26].

In this work, we use the G-MEAN as the main performance metric [57].  $G-MEAN = \sqrt{\frac{TP}{TP+FN} * \frac{TN}{TN+FP}}$ , where  $TP$  is the number of true positives,  $TN$  is the number of true negatives,  $FP$  is the number of false positives and  $FN$  is the number of false negatives.

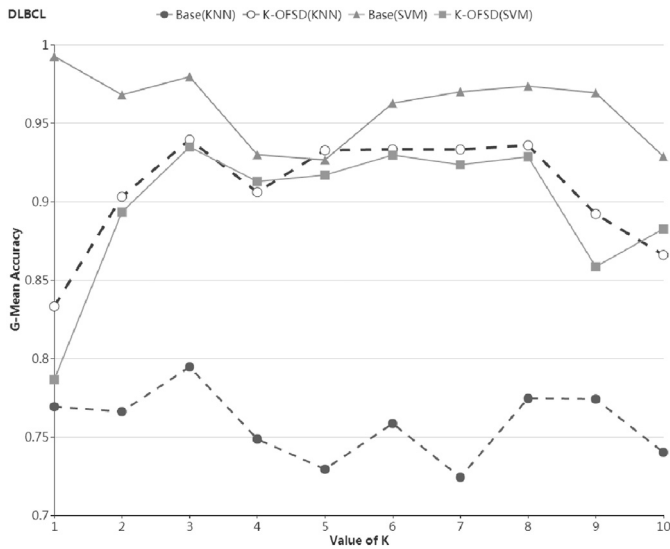


Fig. 2. Accuracy on DLBCL varying with K.

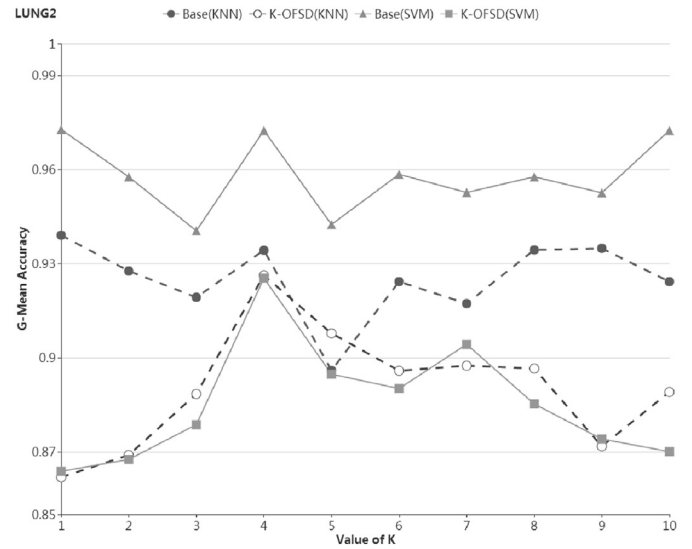


Fig. 4. Accuracy on LUNG2 varying with K.

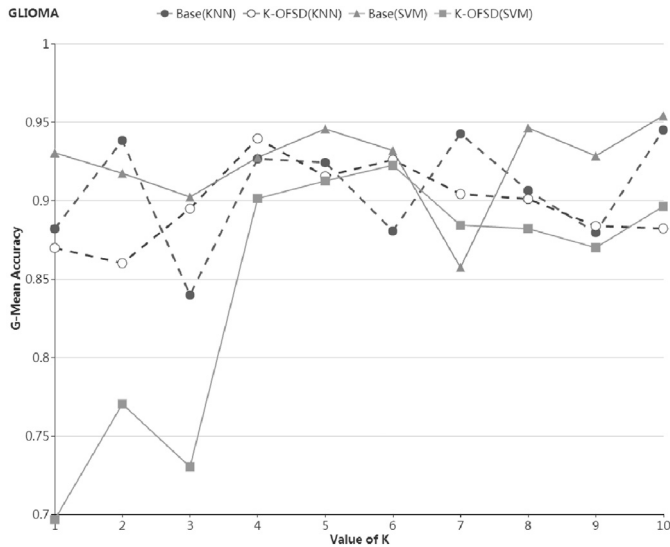


Fig. 3. Accuracy on GLIOMA varying with K.

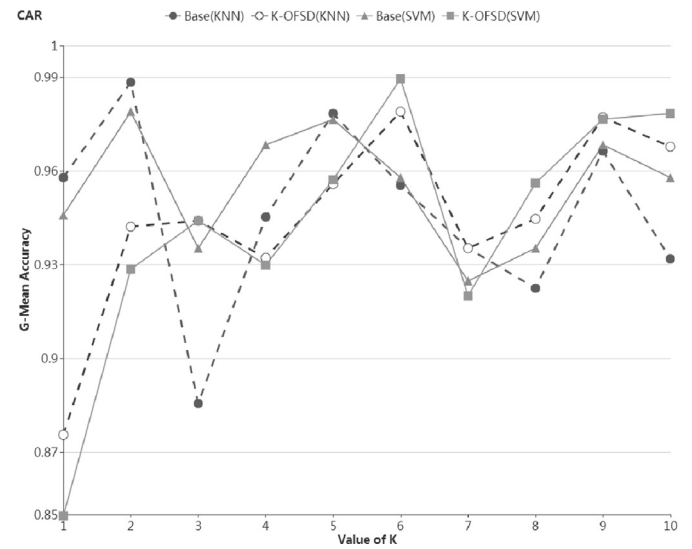


Fig. 5. Accuracy on CAR varying with K.

#### 4.2. Parameter analysis for K-OFSD

In this section, we will discuss the effect of parameter  $K$  in K-OFSD which controls the number of neighbors used in function  $Dep_K$ .

Figs. 2, 3, 4, 5 show the experimental results of our algorithm on four data sets DLBCL, GLIOMA, LUNG2 and CAR varying with values of  $K$  from 1 to 10. Fig. 6 and Fig. 7 show the number of selected features and running time on these four data sets varying with different values of  $K$ . In these experiments, we select SVM and KNN as the basic classifiers, and the value of  $k$  in KNN is set to 1.

From Fig. 2 to Fig. 7, we have the following observations:

- From Fig. 2 to Fig. 5, the accuracy of K-OFSD with KNN is similar to with SVM. Meanwhile, the baselines KNN and SVM present a large gap in the accuracy, especially on data sets of DLBCL and LUNG2. This indicates that the features selected by K-OFSD can fit both KNN and SVM well.
- Besides, on DLBCL, our algorithm can perform better with any  $K$  value compared to the baseline using KNN, and it is inferior

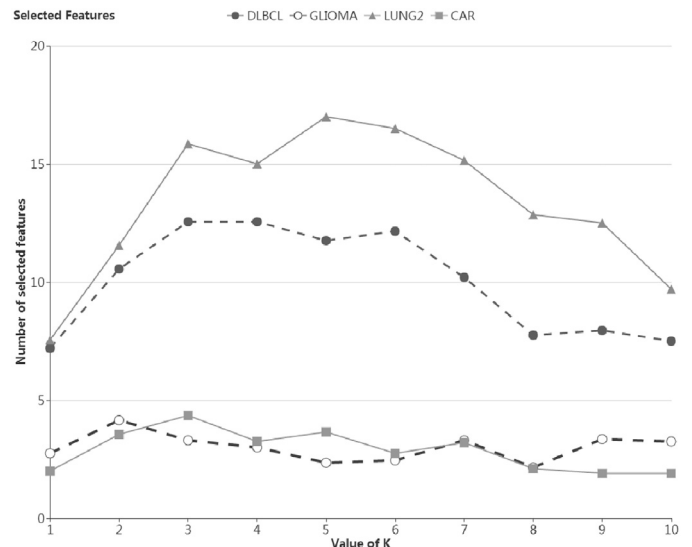


Fig. 6. Number of selected features varying with K.



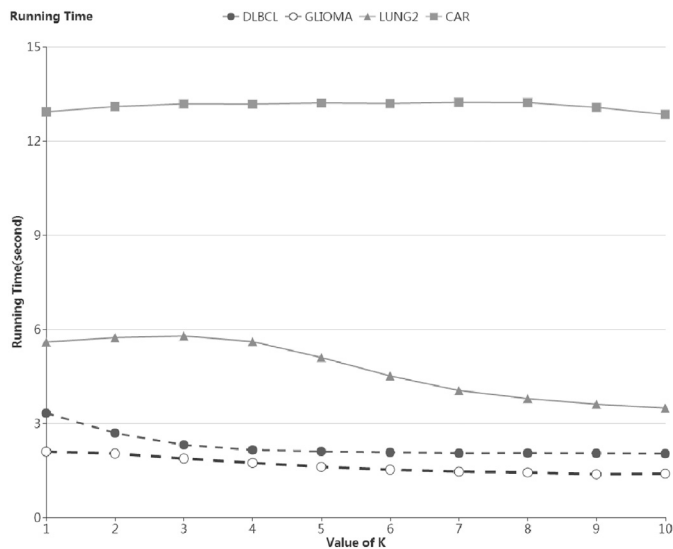


Fig. 7. Running time varying with K.

to the baseline using SVM. On LUNG2, the accuracy of our algorithm with any  $K$  value is lower than the baselines using both KNN and SVM. On GLIOMA and CAR, our algorithm provides a higher accuracy or a lower accuracy with different  $K$  values compared to the baselines. This indicates the number of neighbors has little impact on data sets DLBCL and LUNG2, but has significant impact on data sets GLIOMA and CAR. This is closely related to the class distribution of each data set.

- From Fig. 6, the number of selected features on data sets CAR and GLIOMA is always around 2 and 3 despite varying with different values of  $K$ . On data sets DLBCL and LUNG2, the number of selected features increases first and then decreases. The number reaches the maximum when  $K$  is around 5 and 6. This indicates, for some data sets, the  $K$  value does not affect much the final selected number of features. For others, a suitable  $K$  is necessary for good performance. The main reason is the sparsity of samples in different data sets.
- From Fig. 7, the running time of our algorithm is irrelevant to the value of  $K$ .
- In sum, the accuracy fluctuates relatively large on some data sets (eg. GLIOMA and CAR) in comparison with others (eg. DLBCL and LUNG2) when varying with values of  $K$ . When  $K > 5$ , the fluctuation becomes weak on predictive accuracy for all of the four data sets. This indicates that a relatively large value of  $K$  ( $K > 5$ ) is suitable for stable results.

From the above experimental analysis, we can see that K-OFSD is sensitive to the parameter  $K$  for some data sets, and a relatively large value of  $K$  can provide a stable predictive accuracy for all data sets. We select  $K = 7$  below for the global optimum in our experiments.

#### 4.3. The influence of numbers of features

In this section, we test the influence of numbers of features on our method. Figs. 8, 9, 10, 11 show the experimental results of predictive accuracy of our algorithm on four data sets DLBCL, GLIOMA, LUNG2 and CAR varying with numbers of features. Fig. 12 and Fig. 13 show the number of selected features and running time on these four data sets varying with numbers of features. In these experiments, we set  $K = 7$  for our algorithm and select SVM and KNN as the basic classifiers. The value of  $k$  in KNN is set to 1.

From Fig. 8 to Fig. 13, we have the following observations:

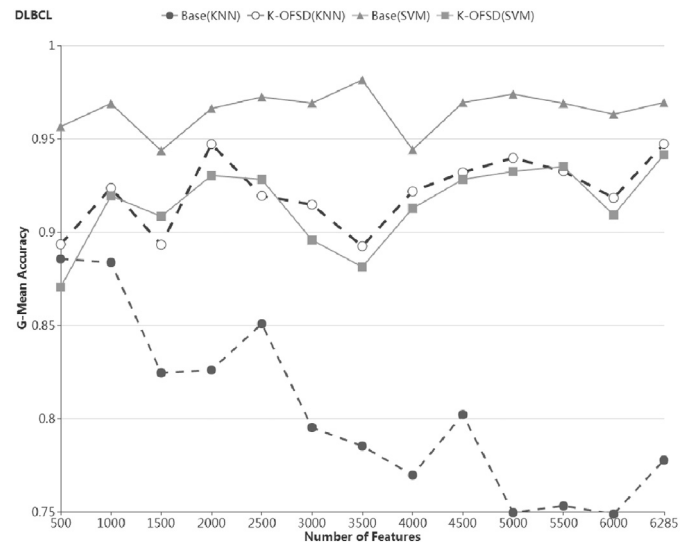


Fig. 8. Accuracy on DLBCL varying with numbers of features.

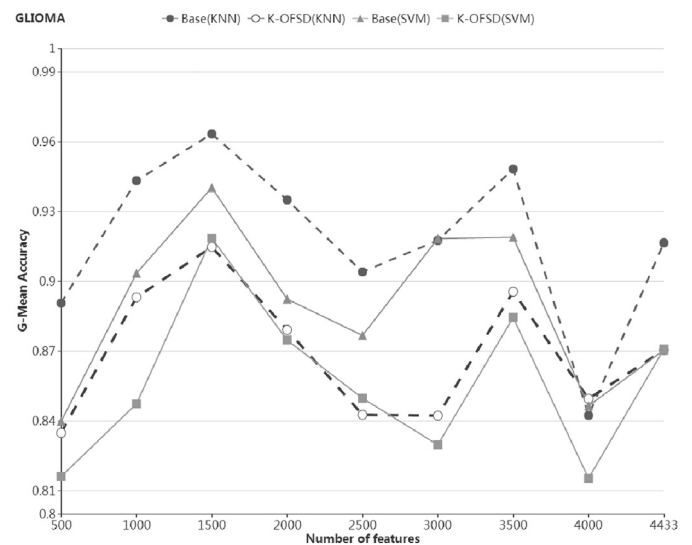


Fig. 9. Accuracy on GLIOMA varying with numbers of features.

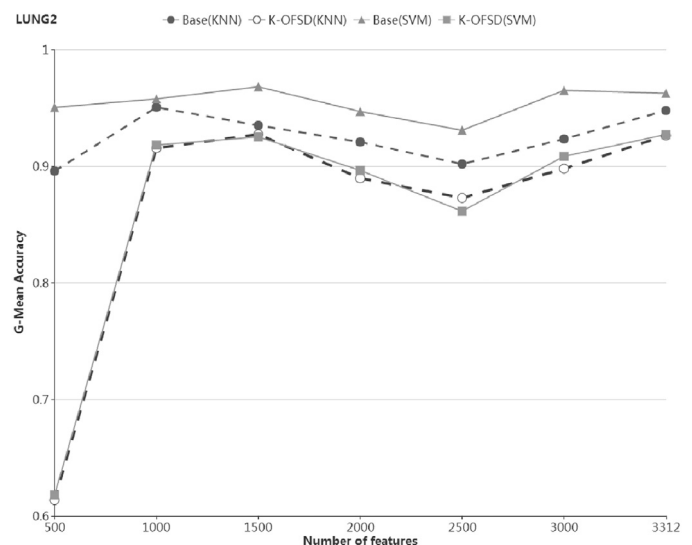


Fig. 10. Accuracy on LUNG2 varying with numbers of features.

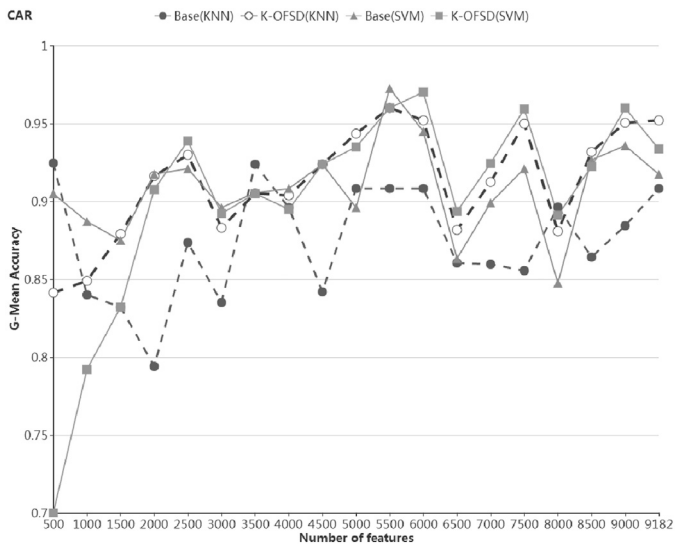


Fig. 11. Accuracy on CAR varying with numbers of features.

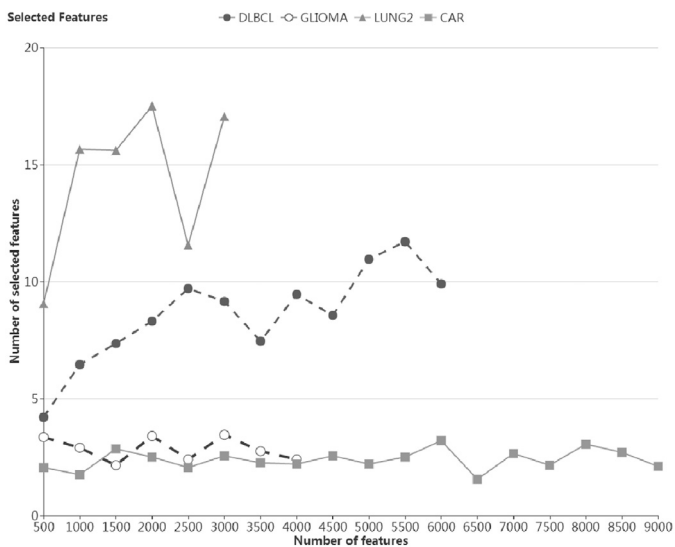


Fig. 12. Number of selected features varying with numbers of features.

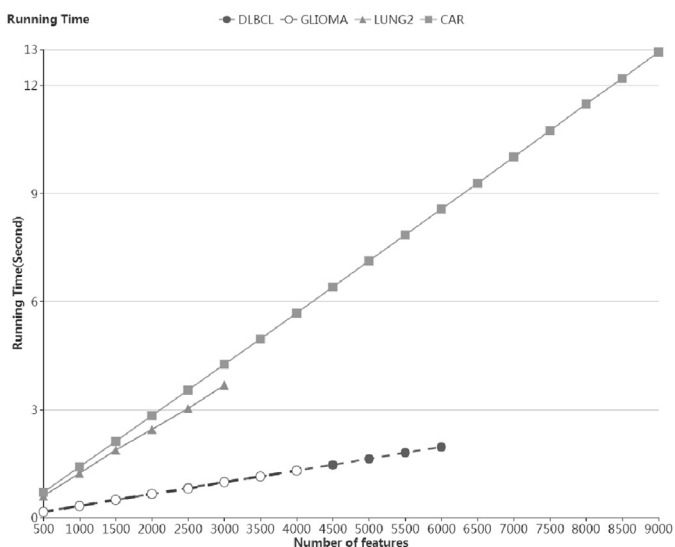


Fig. 13. Running time varying with numbers of features.

Table 3

G-MEAN predictive accuracy using the KNN classifier.

Data set	K-OFSD	Fisher	S2N	PCC	Relieff	MI
DLBCL	<b>0.9381</b>	0.8111	0.9302	0	0.8451	0.9171
LUNG	0.9925	0.983	<b>0.9959</b>	0.983	0.9829	0.9898
LYM	0.9844	0.9788	<b>0.9922</b>	0.9384	0.9224	0.981
GLIOMA	<b>0.8817</b>	0.5751	0.8506	0	0.7275	0.8334
SRBCT	<b>0.9971</b>	0.9583	0.9789	0.9894	0.9525	0.9565
LUNG2	<b>0.9908</b>	0.9586	0.9715	0.9844	0.9566	0.978
CAR	<b>0.9449</b>	0.7256	0.9234	0	0.9065	0.9443
AVERAGE	<b>0.961</b>	0.856	0.949	0.556	0.899	0.943

- From Fig. 8 to Fig. 11, the accuracy of K-OFSD with KNN performs similarly to SVM with different numbers of features. On the contrary, the baselines KNN and SVM present a gap in the predictive accuracy. Especially on data set DLBCL, with the increasing of the number of features, the predictive accuracy of the baseline with KNN is decreasing. The main reason is there are more and more irrelevant and redundant features flowing in. This indicates that the features selected by K-OFSD have high separability and can fit both KNN and SVM well. In addition, on data sets GLIOMA, LUNG2 and CAR, when the number of features is lower than 1500, the performance of K-OFSD is inferior to the baselines. As more and more features arrive, the predictive accuracy of K-OFSD becomes competitive with and then superior to the predictive accuracy of baselines. This also demonstrates K-OFSD can select highly discriminative features from massive irrelevant and redundant streaming features.
- From Fig. 12, on data sets GLIOMA and CAR, the mean number of selected features is around 2 and 3 varying with different numbers of features. On data sets DLBCL and LUNG2, the number of selected features increases with the number of features. This indicates that the number of selected features depends on specific data sets and it is different from each other.
- From Fig. 13, there is a linear relationship between the running time of our algorithm and the number of features. Besides, the linear slope is associated with the number of training instances.

From the above experimental analysis, we can conclude that K-OFSD can select features with high separability varying with different numbers of features. The number of selected features is related to specific data sets and there is a linear relationship between the running time and the number of features.

#### 4.4. K-OFSD vs. traditional imbalanced feature selection methods

In this section, we compare K-OFSD with five traditional imbalance feature selection methods, including: Relieff [2], Fisher Score [3], S2N (signal-to-noise correlation coefficient) [30], PCC (Pearson Correlation Coefficient) [30] and MI (mutual information) [4].

All these algorithms are implemented in MATLAB. The  $K$  value of Relieff is set to 7, the same as K-OFSD. None of these five traditional feature selection methods can handle the scenario of feature streaming in an online manner. Thus, we rank all features from high to low and select the same number of features for K-OFSD. We evaluate K-OFSD and all competing ones on the G-MEAN predictive accuracy.

Tables 3 and 4 summarize the G-MEAN predictive accuracy of K-OFSD against the other five competing algorithms using the basic classifiers of KNN ( $k=1$ ) and SVM. Table 5 shows the mean number of selected features on different data sets.

From Tables 3, 4 and 5, we have the following observations.

- K-OFSD vs. Fisher. K-OFSD outperforms Fisher on all these data sets with both KNN and SVM. On data sets GLIOMA and CAR,

**Table 4**

G-MEAN predictive accuracy using SVM as the base classifier.

Data set	K-OFSD	Fisher	S2N	PCC	Relieff	MI
DLBCL	<b>0.9325</b>	0.812	0.9194	0	0.8388	0.9136
LUNG	<b>0.9919</b>	0.9695	0.9892	0.9898	0.9817	0.9898
LYM	0.9784	0.9788	<b>0.9922</b>	0.9559	0.9442	0.9517
GLIOMA	<b>0.8498</b>	0.5037	0.8434	0	0.6952	0.7482
SRBCT	<b>0.9942</b>	0.9584	0.9894	0.9894	0.9563	0.9459
LUNG2	<b>0.9769</b>	0.957	0.9635	<b>0.9769</b>	0.963	0.971
CAR	<b>0.9449</b>	0.7256	0.9234	0	0.9064	0.9261
AVERAGE	<b>0.953</b>	0.844	0.946	0.559	0.898	0.921

**Table 5**

The mean number of selected features.

Data set	K-OFSD/Fisher/S2N/PCC/Relieff/MI
DLBCL	10.9
LUNG	25.7
LYM	6.7
GLIOMA	3.1
SRBCT	5.2
LUNG2	21.3
CAR	1.7

Fisher only gets the predictive accuracy of 0.5 and 0.7 respectively using KNN and SVM. Fisher computes the importance of each feature by calculating the difference of that feature's mean values for the two classes. It measures features individually and it can not consider all selected feature set as a whole. The results demonstrate that K-OFSD is superior to Fisher on imbalance data.

- K-OFSD vs. S2N. K-OFSD performs better than S2N on five of the seven data sets. S2N performs stably on all of the seven data sets and gets the highest accuracy on data set LYM and LUNG. This result verifies the conclusion in [30], that “S2N is a great candidate algorithm for feature selection in most applications on imbalance data”. Overall, S2N is very competitive to K-OFSD on predictive accuracy.
- K-OFSD vs. PCC. K-OFSD outperforms PCC on six of the seven data sets. PCC gets the predictive accuracy 0 on data sets DLDBC, GLIOMA and CAR with both KNN and SVM. This is because PCC can not classify the instances of the small class correctly on these three data sets. In a word, PCC does not fit for feature selection on high imbalance data sets.
- K-OFSD vs. Relieff. K-OFSD gets higher predictive accuracy than Relieff on all data sets with both KNN and SVM. Relieff is similar to K-OFSD, because they both use the neighbors' information for feature selection. K-OFSD uses the **Card\_Imbalanced** function for dependency calculation which makes it more suitable for class imbalance data. Thus, K-OFSD is superior to Relieff on imbalance data.
- K-OFSD vs. MI. Both K-OFSD and MI perform stably. K-OFSD outperforms MI on all the seven data sets with both KNN and SVM. K-OFSD is a Rough Set based method which does not need to consider any domain knowledge other than the given dataset. This makes K-OFSD is more suitable than MI for class imbalance data sets.

In sum, K-OFSD provides the best overall performance in five of the seven data sets, while it is also comparable to the best competing approaches on the remaining two data sets. Meanwhile, K-OFSD gets the highest mean predictive accuracy with both KNN and SVM.

**Table 6**

G-MEAN predictive accuracy using KNN as the base classifier.

Data set	K-OFSD	Alpha-investing	OSFS	Fast-OSFS	SAOLA
DLBCL	<b>0.954</b>	0.4945	0.8991	0.9085	0.9235
LUNG	<b>0.9885</b>	0.9054	0.9495	0.9789	0.9761
LYM	<b>0.9467</b>	0.8639	0.8965	0.9050	0.9420
GLIOMA	<b>0.856</b>	0.804	0.8171	0.8181	0.8449
SRBCT	<b>1</b>	0.9669	0.9338	0.9316	0.9894
LUNG2	0.9646	<b>0.9795</b>	0.9447	0.9260	0.9468
CAR	<b>0.9615</b>	0.9449	0.9444	0.9449	0.9449
AVERAGE	<b>0.953</b>	0.851	0.912	0.916	0.938

**Table 7**

G-MEAN predictive accuracy using SVM as the base classifier.

Data set	K-OFSD	Alpha-investing	OSFS	Fast-OSFS	SAOLA
DLBCL	<b>0.9472</b>	0.2394	0.8176	0.9085	0.9358
LUNG	<b>0.9823</b>	0.9332	0.9600	0.9789	0.9795
LYM	0.9350	0.3474	0.8127	0.9050	<b>0.9579</b>
GLIOMA	<b>0.8754</b>	0	0.7214	0.8181	0.8667
SRBCT	<b>1</b>	0.9789	0.9113	0.9316	<b>1</b>
LUNG2	<b>0.9779</b>	0.9452	0.9656	0.9260	0.9394
CAR	<b>0.9615</b>	0.9449	0.9444	0.9449	0.9449
AVERAGE	<b>0.954</b>	0.627	0.876	0.916	0.946

**Table 8**

Running time (seconds).

Data set	K-OFSD	Alpha-investing	OSFS	Fast-OSFS	SAOLA
DLBCL	1.7052	<b>0.6171</b>	1.3934	0.9183	1.1944
LUNG	9.2873	1.2159	16.1068	<b>0.9714</b>	5.1406
LYM	1.1181	<b>0.1851</b>	1.0629	0.8916	0.9296
GLIOMA	1.2012	<b>0.2051</b>	0.9888	0.8201	0.8402
SRBCT	0.8133	<b>0.129</b>	0.7411	0.9421	0.5108
LUNG2	4.7875	<b>0.2449</b>	4.1598	0.9506	1.0128
CAR	12.4132	1.4197	4.8967	<b>0.9443</b>	2.073
AVERAGE	4.5	<b>0.5</b>	4.2	0.9	1.7

**Table 9**

The mean number of selected features.

Data Set	K-OFSD	Alpha-investing	OSFS	Fast-OSFS	SAOLA
DLBCL	10	<b>1.4</b>	1.7	3.5	17.1
LUNG	21.6	9.2	<b>2.7</b>	5	39.2
LYM	6.3	<b>1.2</b>	1.5	3.3	16.4
GLIOMA	4.1	<b>1</b>	1.3	2.7	9.7
SRBCT	5.1	13.2	<b>2.3</b>	3.9	17
LUNG2	16.5	12.2	<b>3</b>	5.3	19.5
CAR	<b>2</b>	31.1	3.2	4.2	19.8
AVERAGE	9	10	<b>2</b>	4	20

#### 4.5. K-OFSD vs. online feature selection methods

In this section, we compare our algorithm with four state-of-the-art online feature selection methods: Alpha-investing [20], OSFS [15], Fast-OSFS [15], SAOLA [18].

All aforementioned algorithms are implemented in MATLAB [58]. The significance level  $\alpha$  is set to 0.01 for OSFS, Fast-OSFS and SAOLA. For Alpha-investing, the parameters are set to the values used in [20]. We set  $K = 7$  for K-OFSD as discussed in Section 4.2. We evaluate K-OFSD and the competing ones on G-MEAN predictive accuracy, number of selected features and running time.

Tables 6 and 7 summarize the G-MEAN predictive accuracy of K-OFSD against the other four algorithms using the KNN ( $k=1$ ) and SVM classifiers. Tables 8 and Tables 9 show the running time and mean number of selected features of K-OFSD against other four algorithms.

From Tables 6–9, we have the following observations.

- K-OFSD vs. Alpha-investing. In Table 8, Alpha-investing spends the least time in five of the seven data sets. Although Alpha-

investing is faster than K-OFSD on running time, it can not handle some data sets well. More specifically, in Tables 6 and 7, K-OFSD outperforms Alpha-investing on six of the seven data sets with both KNN and SVM. In addition, the features selected by Alpha-investing do not fit for the SVM classifier. For example, Alpha-investing with SVM only gets the predictive accuracy of 0, 0.2, and 0.3 on GLIOMA, DLBCL and LYM respectively. In Table 9, Alpha-investing only selects 1.4, 1.2 and 1 features on DLBCL, LYM and GLIOMA. The reason is that these data sets are very sparse and Alpha-investing can only select the first one or two features of these data sets.

- K-OFSD vs. OSFS. K-OFSD outperforms OSFS on all data sets with both KNN and SVM. On running time, K-OFSD is comparable to OSFS. In Table 9, we can see that OSFS selects the least mean number of features on these data sets. Thus, some important information is missing which causes the lower predictive accuracy.
- K-OFSD vs. Fast-OSFS. Fast-OSFS is faster than K-OFSD on the whole, but K-OFSD performs better than Fast-OSFS on all data sets with both KNN and SVM. Fast-OSFS also selects a very few number of features on data sets and this lead to missing some important information.
- K-OFSD vs. SAOLA. SAOLA is faster than K-OFSD. However, K-OFSD can beat SAOLA on all the seven data sets with KNN and can beat SAOLA on six of the seven data sets with SVM. Meanwhile, K-OFSD selects a less number of features than SAOLA while gets higher predictive accuracy. This demonstrates that the features selected by K-OFSD are more discriminative and less redundant.

In sum, our algorithm K-OFSD is not faster than some competing algorithms of Alpha-investing, SAOLA and Fast-OSFS, but it outperforms all competing algorithms with the highest mean predictive accuracy on these imbalance data sets.

## 5. Conclusions and future work

In this paper, we have formalized the problem of online streaming feature selection for class imbalance data and proposed an online feature selection framework OFSD based on dependency between features and classes. Unlike other online streaming feature selection approaches, OFSD selects features based on the dependency of either a single feature or a selected feature set to decision classes. According to the OFSD framework, a new algorithm K-OFSD was proposed for class imbalance data with feature streams in an online manner. In order to select features which can get high separability between the small class and large class, we use the information of a fixed number of neighboring instances near by the target object. As compared to five traditional imbalanced feature selection methods and four state-of-the-art online streaming feature selection algorithms, the proposed algorithm K-OFSD has demonstrated better performance for high-dimensional and class-imbalanced data. In our future work, we will improve the time performance of our algorithm by using more effective dependency calculation methods. Meanwhile, we will apply our algorithm to multi-class imbalanced data and other real-world applications with very high class imbalance data.

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