

Assignment No - 4

Election algorithm

Election algorithm implementation :

1. Create project in eclipse
2. Create the class **Ring.java** or **Bully.java** and execute .

Ring.java:-

```
import java.util.Scanner;
```

```
public class Ring {
```

```
    public static void main(String[] args) {
```

```
        // TODO Auto-generated method stub
```

```
        int temp, i, j;  
        char str[] = new char[10];  
        Rr proc[] = new Rr[10];
```

```
// object initialisation
```

```
    for (i = 0; i < proc.length; i++)  
        proc[i] = new Rr();
```

```
// scanner used for getting input from console
```

```
    Scanner in = new Scanner(System.in);  
    System.out.println("Enter the number of process : ");  
    int num = in.nextInt();
```

```
// getting input from users
```

```
    for (i = 0; i < num; i++) {  
        proc[i].index = i;  
        System.out.println("Enter the id of process : ");  
        proc[i].id = in.nextInt();  
        proc[i].state = "active";  
        proc[i].f = 0;  
    }
```

```
// sorting the processes from on the basis of id
```

```
    for (i = 0; i < num - 1; i++) {  
        for (j = 0; j < num - 1; j++) {  
            if (proc[j].id > proc[j + 1].id) {  
                temp = proc[j].id;  
                proc[j].id = proc[j + 1].id;  
                proc[j + 1].id = temp;
```

```

    }
}

```

```

for (i = 0; i < num; i++) {
    System.out.print(" [" + i + "]" + " " + proc[i].id);
}

```

```

int init;
int ch;
int temp1;
int temp2;
int ch1;
int arr[] = new int[10];

```

```

proc[num - 1].state = "inactive";

```

```

System.out.println("\n process " + proc[num - 1].id + "select as co-ordinator");

```

```

while (true) {
    System.out.println("\n 1.election 2.quit ");
    ch = in.nextInt();

```

```

    for (i = 0; i < num; i++) {
        proc[i].f = 0;
    }

```

```

    switch (ch) {
    case 1:

```

```

        System.out.println("\n Enter the Process number who initialsied
election : ");

```

```

        init = in.nextInt();
        temp2 = init;
        temp1 = init + 1;

```

```

        i = 0;

```

```

        while (temp2 != temp1) {
            if ("active".equals(proc[temp1].state) && proc[temp1].f

```

```

== 0) {

```

```

            System.out.println("\nProcess " + proc[init].id + "
send message to " + proc[temp1].id);
            proc[temp1].f = 1;

```

```

        init = temp1;
        arr[i] = proc[temp1].id;
        i++;
    }
    if (temp1 == num) {
        temp1 = 0;
    } else {
        temp1++;
    }
}

System.out.println("\nProcess " + proc[init].id + " send message
to " + proc[temp1].id);

arr[i] = proc[temp1].id;
i++;
int max = -1;

// finding maximum for co-ordinator selection
for (j = 0; j < i; j++) {
    if (max < arr[j]) {
        max = arr[j];
    }
}

// co-ordinator is found then printing on console
System.out.println("\n process " + max + "select as co-
ordinator");

for (i = 0; i < num; i++) {

    if (proc[i].id == max) {
        proc[i].state = "inactive";
    }
}
break;

case 2:
System.out.println("Program terminated ...");
return ;

default:
System.out.println("\n invalid response \n");
break;
}

}

}

```

```
}
```

```
class Rr {
```

```
    public int index; // to store the index of process
    public int id;    // to store id/name of process
    public int f;
    String state;    // indicates whether active or inactive state of node
```

```
}
```

Bully.java:-

```
import java.io.InputStream;
import java.io.PrintStream;
import java.util.Scanner;
```

```
public class Bully {
```

```
    static boolean[] state = new boolean[5];
    int coordinator;
```

```
    public static void up(int up) {
```

```
        if (state[up - 1]) {
            System.out.println("process" + up + "is already up");
```

```
        } else {
```

```
            int i;
```

```
            Bully.state[up - 1] = true;
```

```
            System.out.println("process " + up + "held election");
```

```
            for (i = up; i < 5; ++i) {
```

```
                System.out.println("election message sent from process" + up + "to process" + (i
+ 1));
```

```
            }
```

```
            for (i = up + 1; i <= 5; ++i) {
```

```
                if (!state[i - 1]) continue;
```

```
                System.out.println("alive message send from process" + i + "to process" + up);
```

```
                break;
```

```
            }
```

```
        }
```

```
    }
```

```
    public static void down(int down) {
```

```
        if (!state[down - 1]) {
```

```
            System.out.println("process " + down + "is already down.");
```

```
        } else {
```

```
            Bully.state[down - 1] = false;
```

```
        }
```

```
    }
```

```

public static void mess(int mess) {
    if (state[mess - 1]) {
        if (state[4]) {
            System.out.println("OK");
        } else if (!state[4]) {
            int i;
            System.out.println("process" + mess + "election");
            for (i = mess; i < 5; ++i) {
                System.out.println("election send from process" + mess + "to process " + (i +
1));
            }
            for (i = 5; i >= mess; --i) {
                if (!state[i - 1]) continue;
                System.out.println("Coordinator message send from process" + i + "to all");
                break;
            }
        }
    } else {
        System.out.println("Process" + mess + "is down");
    }
}

```

```

public static void main(String[] args) {
    int choice;
    Scanner sc = new Scanner(System.in);
    for (int i = 0; i < 5; ++i) {
        Bully.state[i] = true;
    }
    System.out.println("5 active process are:");
    System.out.println("Process up = p1 p2 p3 p4 p5");
    System.out.println("Process 5 is coordinator");
    do {
        System.out.println(".....");
        System.out.println("1 up a process.");
        System.out.println("2.down a process");
        System.out.println("3 send a message");
        System.out.println("4.Exit");
        choice = sc.nextInt();
        switch (choice) {
            case 1: {
                System.out.println("bring proces up");
                int up = sc.nextInt();
                if (up == 5) {
                    System.out.println("process 5 is co-ordinator");
                    Bully.state[4] = true;
                    break;
                }
            }
        }
    } while (true);
}

```

```
        Bully.up(up);
        break;
    }
    case 2: {
        System.out.println("bring down any process.");
        int down = sc.nextInt();
        Bully.down(down);
        break;
    }
    case 3: {
        System.out.println("which process will send message");
        int mess = sc.nextInt();
        Bully.mess(mess);
    }
    }
} while (choice != 4);
}
}
```