

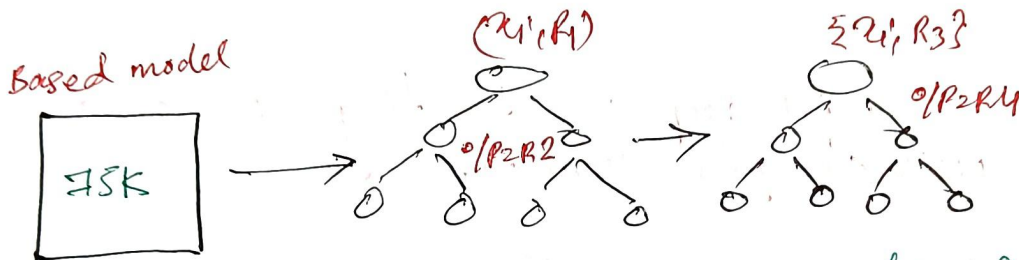
20-Nov-2022

Gradient Boosting Algorithm Gradient Boosting Regression Regression

output of
decision
trees
(values are
assumed)

Exp	Degree	(Y) Salary	\hat{y}	$(Y - \hat{y})$ R1 (Residual)	R2	\hat{y} (updated)
2	B.E	50K	75K	-25	-23	72.7
3	Masters	70K	75K	-5	-3	74.7
5	Masters	80K	75K	-5	3	75.3
6	PhD	100K	75K	25	20	77
Avg		75K				

Step 1: Create a base model



Avg = $(50 + 70 + 80 + 100) / 4 = 75K$

$75 + (-23) = 52K$ (overfitting)
because based on two values, values are close to actual output

Step 2: compute the residuals or errors

Step 3: Construct the next sequential decision trees with input X_i and o/p is Residuals (R1).

- Complete decision trees

- Let's take R2 is the output of decision trees.
- Predicted out will be multiplied by ' α '.

1st Residual

Predicted = $75 + \alpha(-23)$, $\left\{ \begin{array}{l} \alpha = \text{learning rate} \\ 0 \leq \alpha \leq 1 \end{array} \right.$

Let's $\alpha = 0.1$

Predicted = $75 + 0.1(-23) = 72.7$

2nd Residual

Predicted = $75 + 0.1(-3) = 74.7$

like this we will find for all residual.

now, calculate $R_3 = \text{diff. b/w actual} - \hat{y}(\text{updated})$,

$$\begin{array}{r} R_3 \\ \hline -22.7 \\ -4.7 \\ 4.7 \\ 23 \end{array}$$

Again, we will take R_3 as output and construct next decision tree

$$\begin{array}{r} R_4 \text{ (output of 2nd decision tree)} \\ \hline - \\ - \\ - \\ - \end{array}$$

like this, we will keep constructing decision trees till the Residual gets reduced.

→ Residual should decrease.

Final Function → Base Learners

$$F(x) = \alpha_0 h_0(x) + \alpha_1 (h_1(x)) + \alpha_2 (h_2(x)) + \alpha_3 (h_3(x)) + \dots + \alpha_n (h_n(x))$$

$$F(x) = \sum_{i=0}^n \alpha_i h_i(x)$$

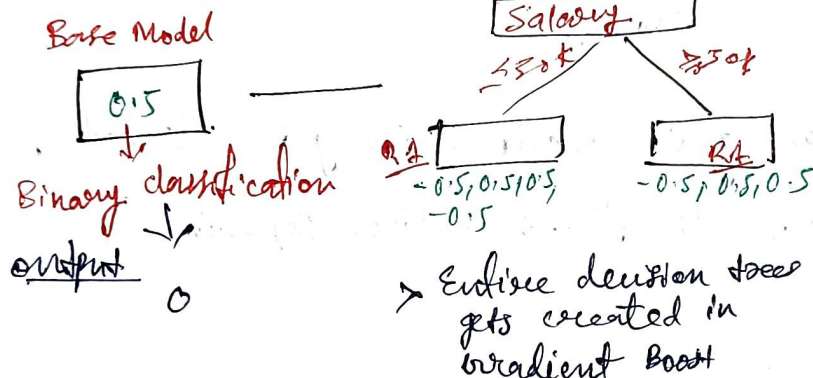
where α = learning rate

Xgboost classifier (Extreme Gradient Boost)

Dataset

Salary	Credit	Approval	(Approval - 0.5)	$(\hat{y} - y)$ (0.5 - 0)	$(\hat{y} - y)$ (0.5 - 1)
≤ 50k	B	0	-0.5	0.52	-0.48
≤ 50k	L	1	0.5	0.58	0.42
≤ 50k	L	1	0.5	0.58	
> 50k	B	0	-0.5		
> 50k	L	1	0.5		
> 50k	N	1	0.5		
> 50k	N	0	-0.5		

Step 1: Create Base Model
Creating Decision Trees



Step 2: Create Decision Trees

Step 3: Calculate similarity weight,

$$\text{Similarity Weight} = \frac{\sum (\text{Residuals})^2}{\sum P_o (1 - P_o)}$$

where
 P_o = Probability
not based
model
(Base learner
output)

$$\begin{aligned} \text{S.W.}(\leq 50k) &= \frac{(1 - 0.5 + 0.5 + 0.5 - 0.5)^2}{0.5(1 - 0.5) + 0.5(1 - 0.5) + 0.5(1 - 0.5) + 0.5(1 - 0.5)} \\ &= 0 \end{aligned}$$

(Left Node)

$$\begin{aligned} \text{S.W.}(> 50k) &= \frac{(-0.5 + 0.5 + 0.5)^2}{0.5(1 - 0.5) + 0.5(1 - 0.5) + 0.5(1 - 0.5)} \\ &= 0.88 \end{aligned}$$

(Right Node)

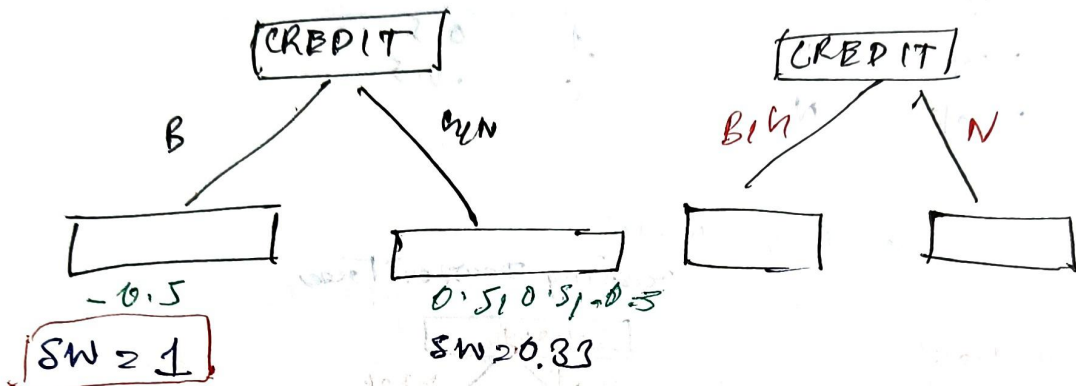
S.W = 2
 (Root Node)
$$\frac{(-0.5 + 0.5 + 0.5 - 0.5 - 0.5 + 0.5 + 0.5)}{0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5)}$$

$$= 0.142$$

Calculate Gain

Gain = $0 + 0.33 - 0.142 = 0.19$

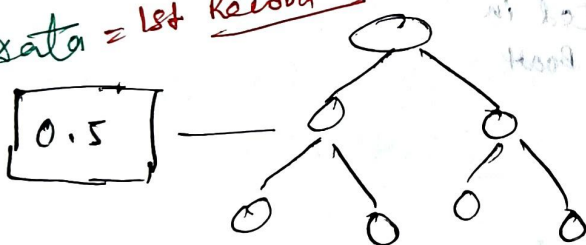
Build next root,



→ Highest information gain node will get selected.

Final output Binary Classification → Linear Regression (log loss)

Test data = 1st Record



→ o/p should be b/w 0 to 1 in binary classification.

$$\log(\text{odds}) = \log\left(\frac{P}{1-P}\right)$$

$$\log(0.5) = \log\left(\frac{0.5}{1-0.5}\right)$$

$$= \log(1)$$

$$= 0$$

$$\text{Sigmoid} = \frac{1}{1+e^{-z}}$$
 ↓
 Binary classification.

Model output

Model output = $5\{0 + 2(S.W)\} = \frac{1}{1+e^{0.142 \times 2}} = 0.52$

← Sigmoid function.

Similarity Weight

2nd Record

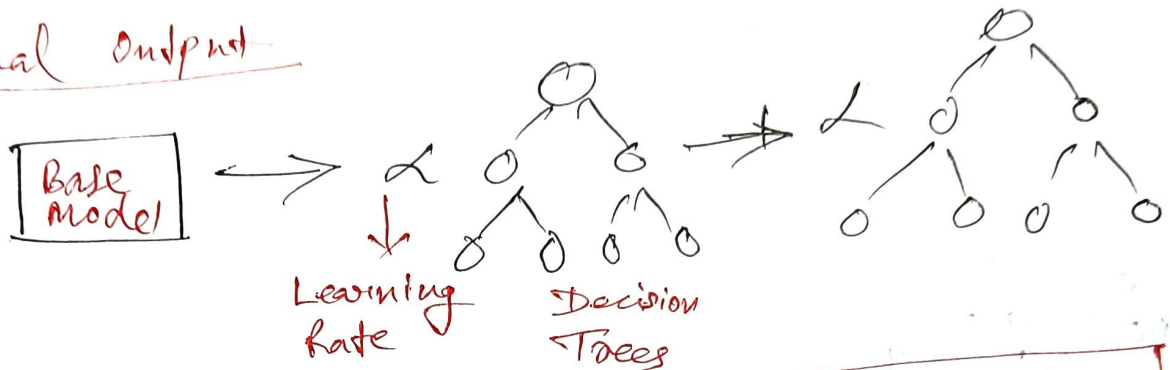
$$\text{Model output} = \sigma(0 + 0.1(0.33)) = 0.58$$
$$= \frac{1}{1 + e^{-(0 + 0.1(0.33))}}$$

3rd Record

$$\text{Model Output} = \sigma(0 + 0.1(0.33)) = 0.58$$
$$= \frac{1}{1 + e^{-(0 + 0.1(0.33))}}$$

→ After this again, compute R2 and again create next decision trees and so on till we get less residual.

Final Output



$$o/p = \sigma \left(\text{Base learner} + \alpha_1 (DT_1) + \alpha_2 (DT_2) + \dots + \alpha_n (DT_n) \right)$$

use $\log(\text{odds})$ for base learner

→ In a binary classification, take default threshold as 0.5 but we can create our own threshold as well.

{ For Multi classification, we use softmax activation function.
→ For binary classification, we use sigmoid activation function. }

XgBoost Regressor

- Sequential Decision Trees.
Dataset

Emp	Emp	Salary	(y - avg) (Residual)	(DT 1) O/P	(Residual) R2	(DT 2) O/P	R2	So on	(DT n)
2	Yes	40K	-11K	46					
2.5	Yes	42K	-10K	46					
3	No	52K	-12K	53.5					
4	No	60K	8K	62					
4.5	Yes	62K	1K	63					

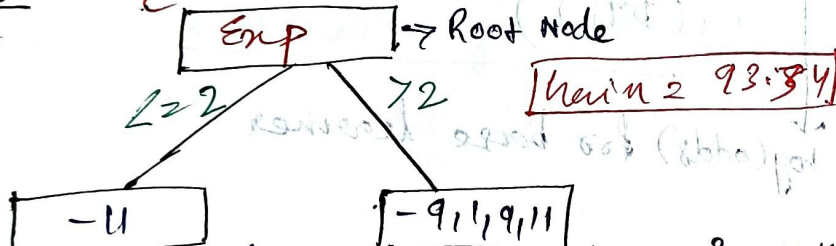
avg = 51K

Base Model

output = avg of all salary
Step 1! > 51K

Decision Trees

{ -11, -9, 1, 9, 11 } $S.W = \frac{(-11 - 9 + 1 + 9 + 11)^2}{5 + 1} = 0.16$



{ S.W = $\frac{121}{1+1} = 60.5$ } { S.W = $\frac{(-9+1+9+11)^2}{4+1} = \frac{144}{5} = 28.8$ }

Step 2: Find Similarity weight, (To find out the root node)

Similarity Weight = $\frac{\sum (\text{Residuals})^2}{\text{No. of Residuals} + \lambda}$

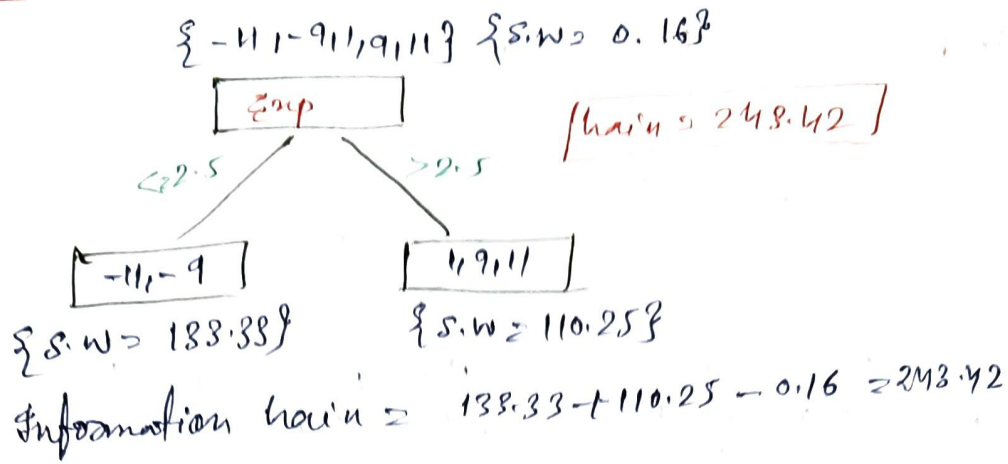
λ = hyperparameter

Here $\lambda = 1$

Step 3: Calculate Information Gain

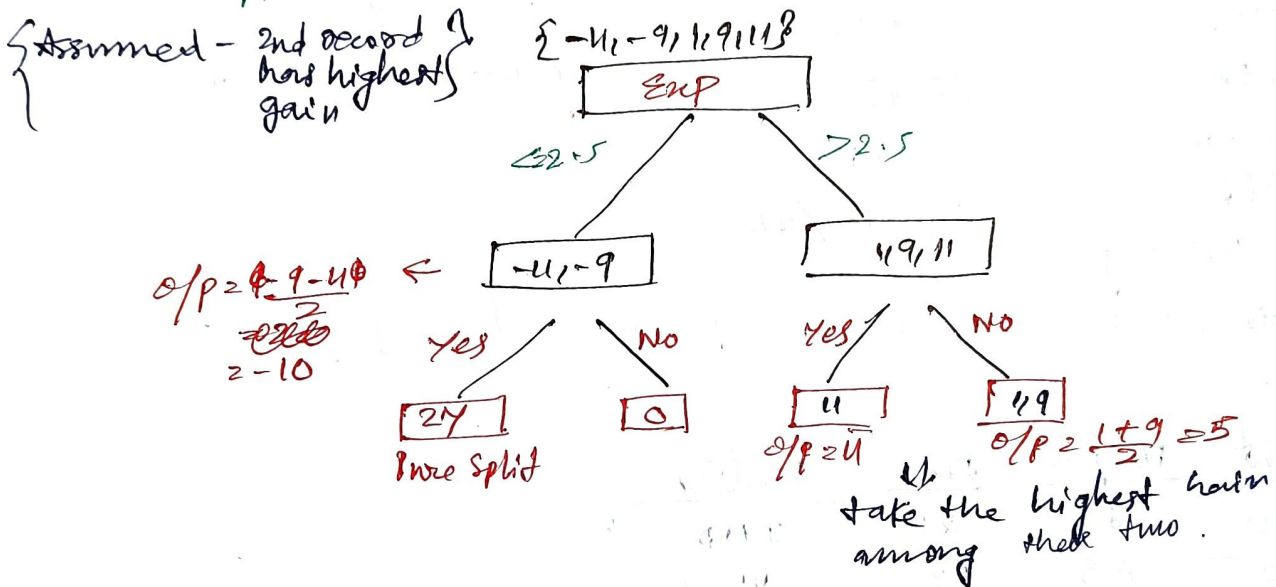
{ Information Gain = $60.5 + 28.8 - 0.16 = 93.84$ }

2nd Record



> Similarly, we will find gain for all the records and will take the highest gain record.

> After entropy, we will do the same for gap.



> After the base model, record will be passed to base model.

Model Output

$$O/P = 51 + \alpha(-20) = 51 + 0.5(-20) = 50 + 0.5(-10) = 46$$

(O/P after 1st iteration)

Worst one DT, like that we can create many DTs

α = learning rate parameter

For multiple DTs:

$$O/P = \text{base model output} + \alpha_1(DT_1) + \alpha_2(DT_2) + \alpha_3(DT_3) + \dots + \alpha_n(DT_n)$$

Hammer: γ = minimum information gain

if $\gamma \geq \text{true}$, no pruning

if $\gamma < \text{true}$, post pruning (cut the tree)